## 4<sup>th</sup> Sunday – Ordinary Time – Year B

- 1. What's your favorite game? Baseball, Basketball, Soccer, etc.
  - There's one thing all games have in common rules –
     I remember playing baseball we would pick teams one way –
     then I moved & they used a different way
     Who changed the rule?
  - Who makes up the rules for all the games we play? Usually the person who created the game
    - LISTEN God created and He has given us a rule book The Bible
- 2. In today's Gospel Jesus goes to the Synagogue and the people are amazed not once, but TWICE

1st time – it was what He said – He spoke with authority & they were ASTONISHED

2<sup>nd</sup> time – it was what He did – He cast out demons & they were AMAZED

He didn't speak like a regular teacher

He didn't speak like someone who knew *about* the rules

He spoke like someone who wrote the rules – HE DID

- It wasn't His words that kicked out the evil spirits it was who spoke the words
- How does this relate to us?
- 3. All of us would like what we say to have that kind of authority
  - WHAT WE SAY ONLY HAS AUTHORITY IF ITS BACKED UP BY WHAT WE DO
  - HOW WE LIVE MAKES A DIFFERENCE (and that's hard)

Whenever I do baptisms I tell the parents and god-parents that their children will be watching them

They see how we act and what we do and learn that THATS how they should act

- 4. We are called to live by God's rule book and when we do we battle evil in the world
  - To win that battle we must live our faith, we must practice what we preach.

## HOW?

- 1. Stay close to Jesus
- 2. Stay close to the truth (read the rule book)
- 3. Stay close to others that are fighting the fight

  Every Christian is a Spiritual Warrior in the midst of the battle let's have each other's back
- For us to speak with AUTHORITY we need to know authority brings responsibility
- We *can* claim authority we really can
- But the responsibility that comes with that authority means we have to live our faith
  - We can do that because its not just what we say its who we are CHRISTIANS