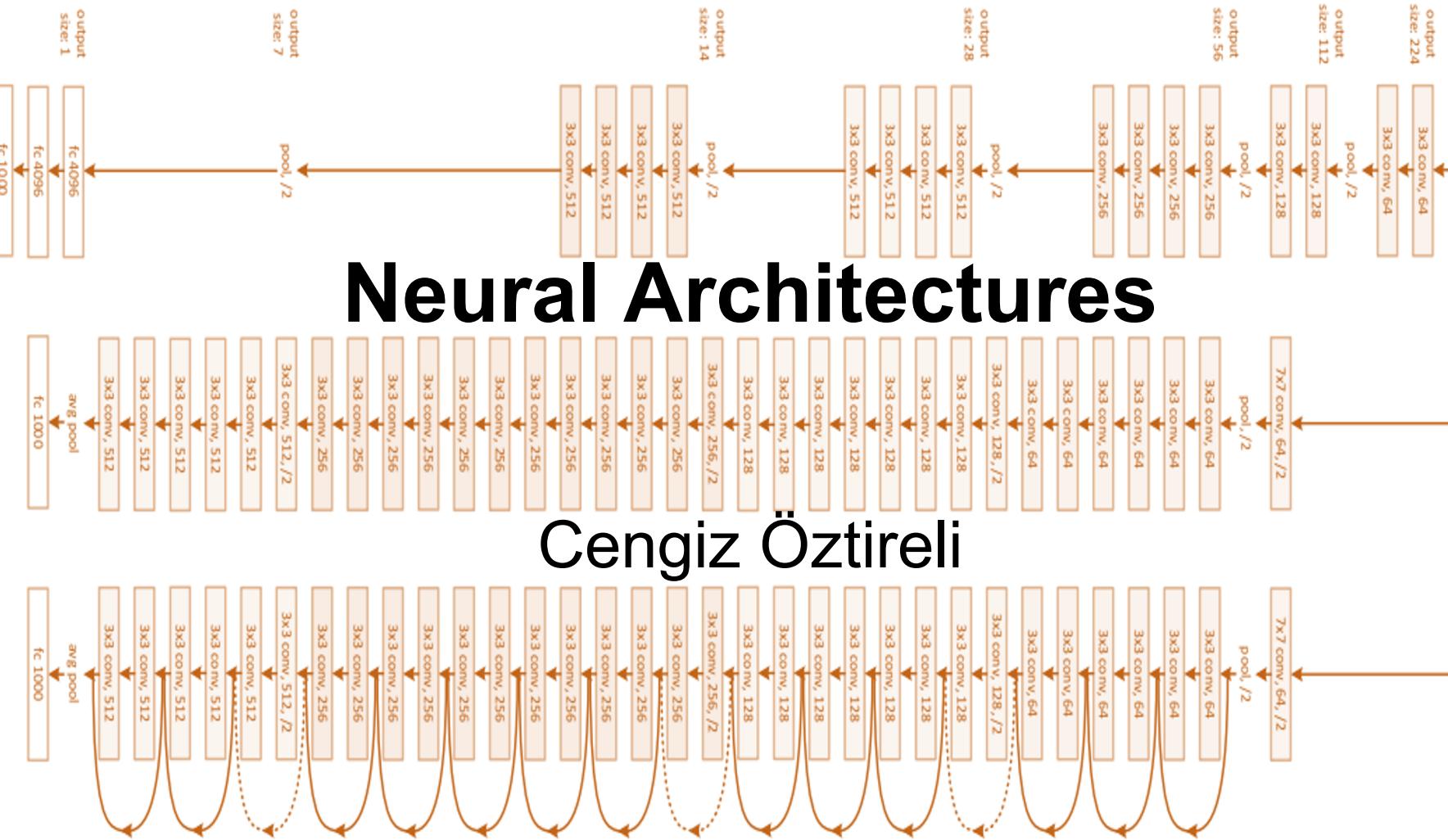


VGG-19

34-layer plain

34-layer residual



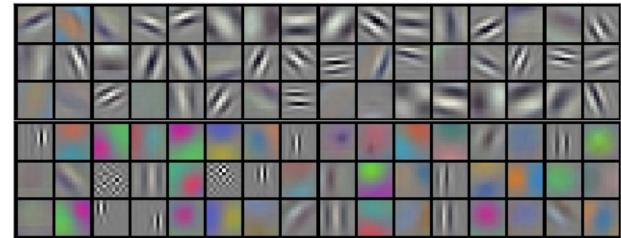
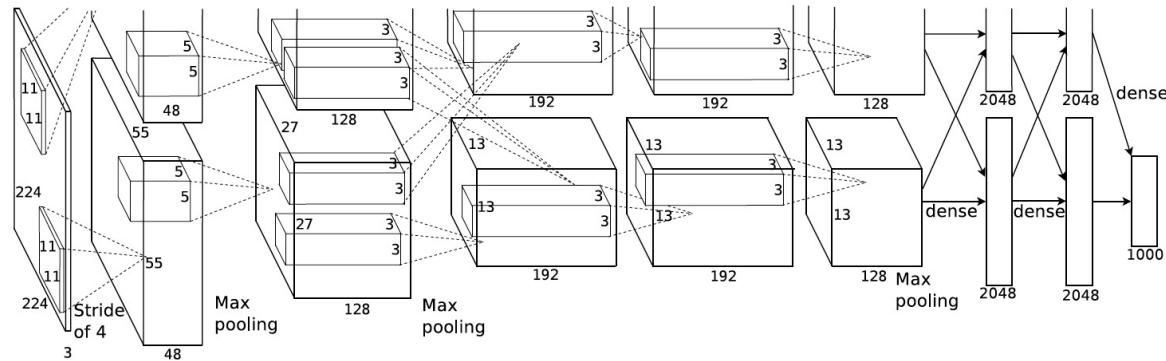
# Neural Architectures

## Cengiz Öztireli

# History of Neural Networks

## Imagenet classification with deep convolutional neural networks

Krizhevsky, Alex, Ilya Sutskever, and Geoffrey E. Hinton, 2012



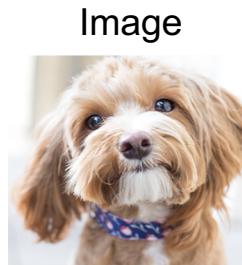
Visualization of convolutional kernels

# What are convolutional neural networks?

- Neural networks: a stack of fully connected layers

If  $W=32$ ,  $H=32$ ,  $x = 32 \times 32 \times 3 = 3072$

$$f(x, W) = \begin{matrix} & 10 \times 3072 \\ & \longrightarrow \\ & Wx + b \\ 10 \times 1 & \qquad\qquad\qquad 3072 \times 1 \end{matrix}$$



$W \times H \times 3$  numbers

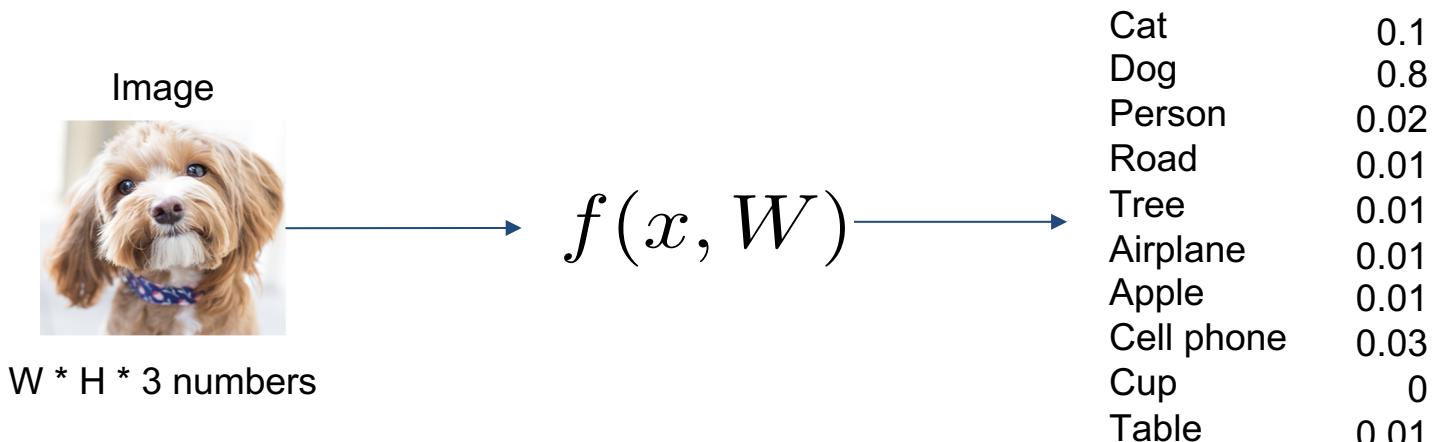
$$\longrightarrow f(x, W) \longrightarrow$$

Cat	0.1
Dog	0.8
Person	0.02
Road	0.01
Tree	0.01
Airplane	0.01
Apple	0.01
Cell phone	0.03
Cup	0
Table	0.01

# What are convolutional neural networks?

- Imagine the image size increase to  $200 * 200 * 3$

If  $W=200$ ,  $H=200$ ,  
 $x = 200 * 200 * 3 = 120000!$



# Convolution

7	2	3	3	8
4	5	3	8	4
3	3	2	8	4
2	8	7	2	7
5	4	4	5	4

\*

1	0	-1
1	0	-1
1	0	-1

=

6		

$$\begin{aligned} & 7 \times 1 + 4 \times 1 + 3 \times 1 + \\ & 2 \times 0 + 5 \times 0 + 3 \times 0 + \\ & 3 \times -1 + 3 \times -1 + 2 \times -1 \\ & = 6 \end{aligned}$$

# Convolution

- Kernel size  $3 \times 3$

1	0	-1
1	0	-1
1	0	-1

# Convolution

- Meaning of the kernel weights...filters

1/9	1/9	1/9
1/9	1/9	1/9
1/9	1/9	1/9



# Convolution

- Meaning of the kernel weights ...filters

-1	-1	-1
2	2	2
-1	-1	-1



# Convolution

- Trained convolutional kernels
  - Human-designed features: SIFT, HOG
  - Data-driven features: CNN features



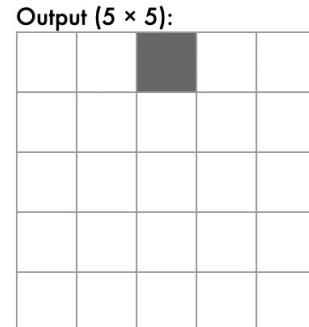
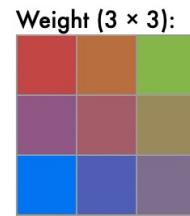
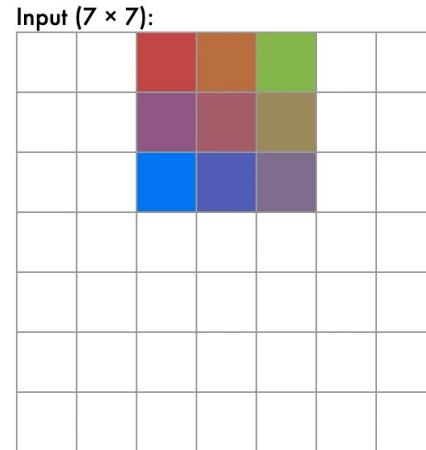
Input size:  7

Kernel size:  3

Padding:  0

Dilation:  1

Stride:  1



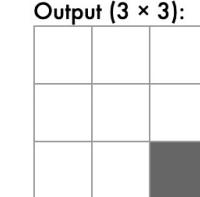
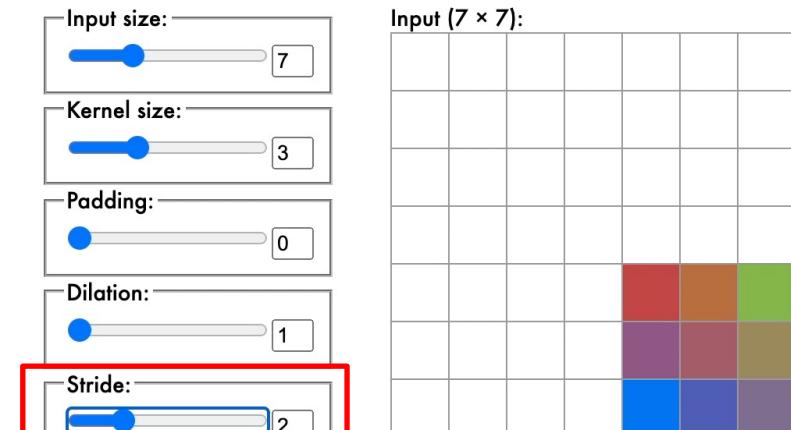
Input size:  7

Kernel size:  3

Padding:  0

Dilation:  1

Stride:  2



# Padding

Input

0	0	0	0	0
0	0	1	2	0
0	3	4	5	0
0	6	7	8	0
0	0	0	0	0

Kernel

0	1
2	3

\*

=

Output

0	3	8	4
9	19	25	10
21	37	43	16
6	7	8	0

# Output Size

$$Out = \frac{In - K + 2P}{S} + 1$$

Input size   Kernel size   Padding size  
Stride

# Pooling Layer

- Reduce the size of the feature map

2	2	7	3
9	4	6	1
8	5	2	4
3	1	2	6

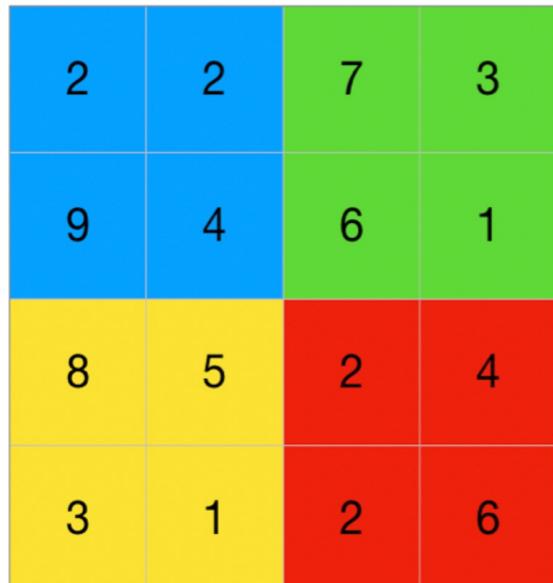
Max Pool  
→

Kernel size: 2x2  
Stride: 2

9	7
8	6

# Pooling Layer

- Reduce the size of the feature map

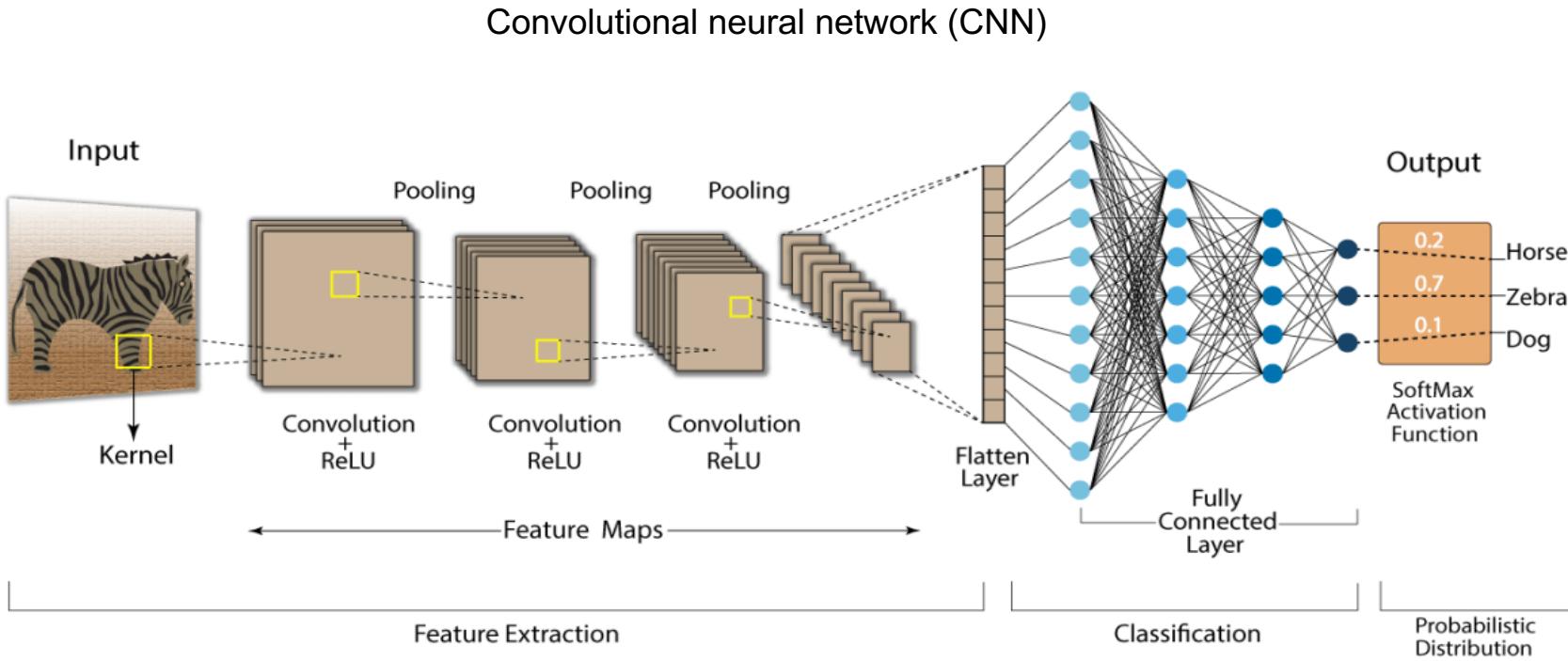


Average Pool  
→

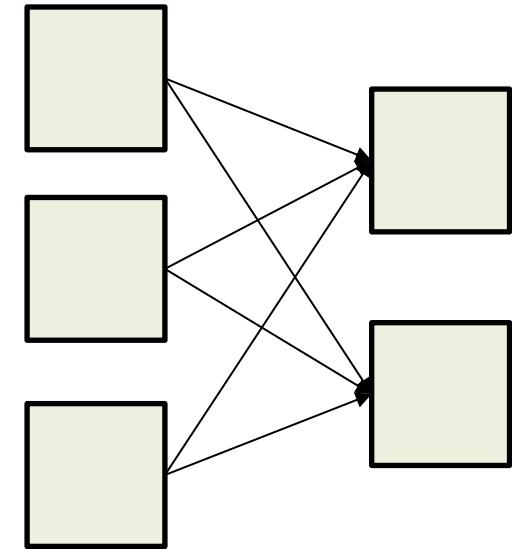
Kernel size: 2x2  
Stride: 2



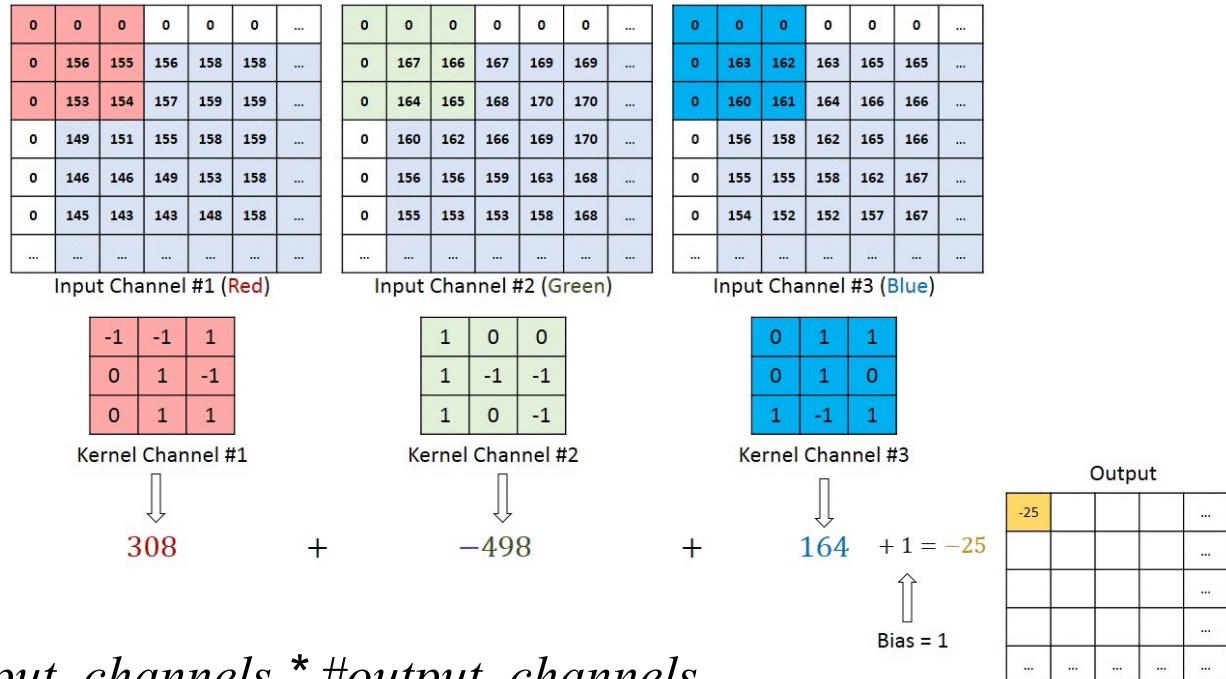
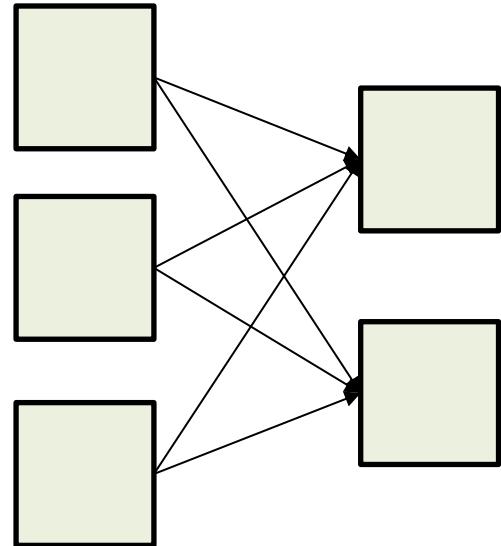
# Fully Connected Layer



# Parameters of Convolution

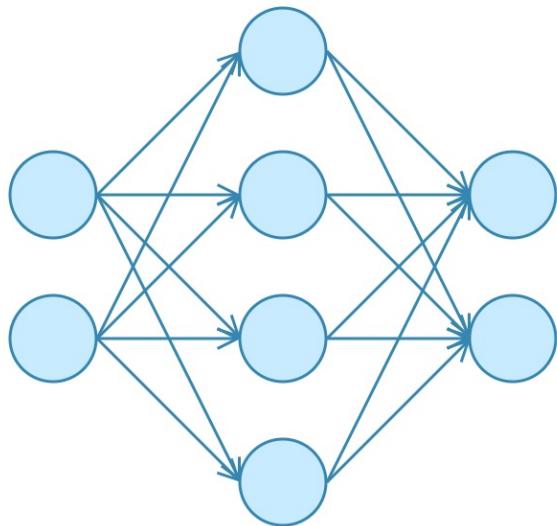


# Parameters of Convolution

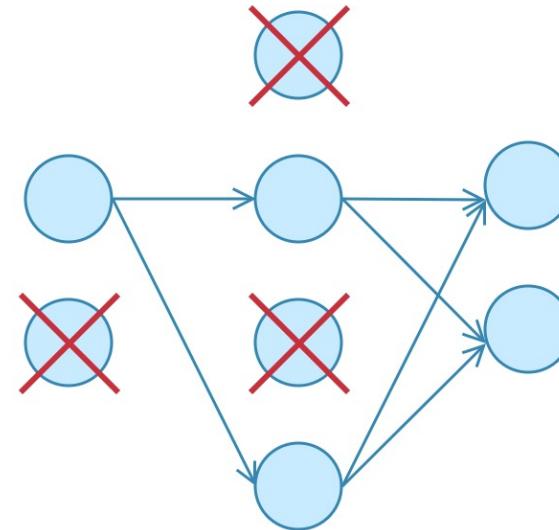


$$\#parameters = K * K * \#input\_channels * \#output\_channels$$

# Dropout Layer

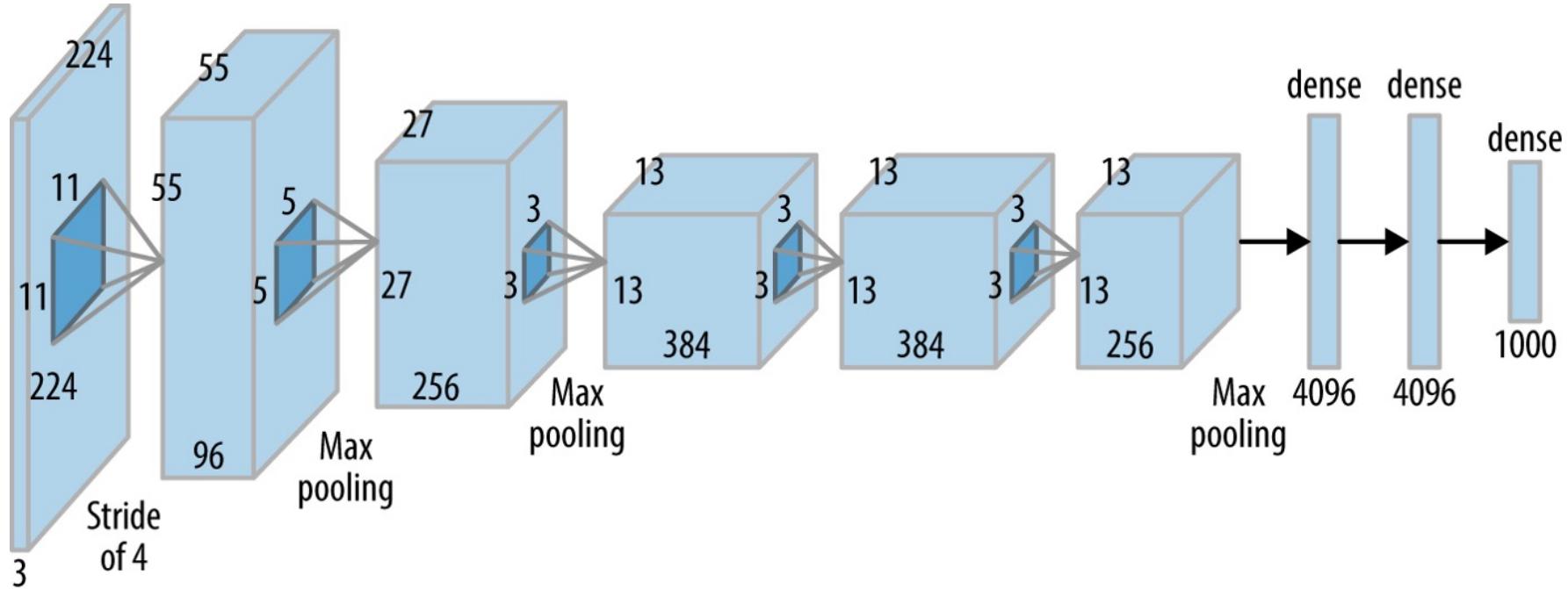


No Dropout



With Dropout

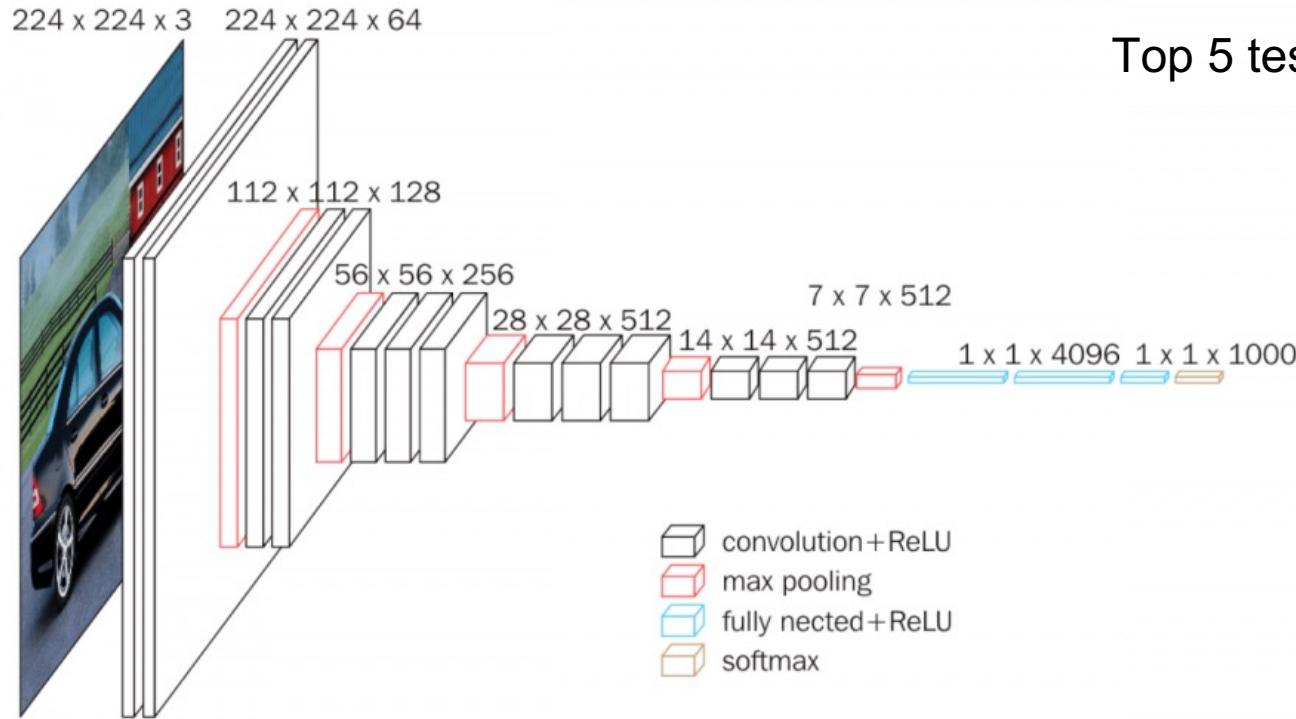
# AlexNet



# Parameters

AlexNet Network - Structural Details													
Input			Output			Layer	Stride	Pad	Kernel size	in	out	# of Param	
227	227	3	55	55	96	conv1	4	0	11	11	3	96	34944
55	55	96	27	27	96	maxpool1	2	0	3	3	96	96	0
27	27	96	27	27	256	conv2	1	2	5	5	96	256	614656
27	27	256	13	13	256	maxpool2	2	0	3	3	256	256	0
13	13	256	13	13	384	conv3	1	1	3	3	256	384	885120
13	13	384	13	13	384	conv4	1	1	3	3	384	384	1327488
13	13	384	13	13	256	conv5	1	1	3	3	384	256	884992
13	13	256	6	6	256	maxpool5	2	0	3	3	256	256	0
						fc6			1	1	9216	4096	37752832
						fc7			1	1	4096	4096	16781312
						fc8			1	1	4096	1000	4097000
Total											<b>62,378,344</b>		

# VGG16

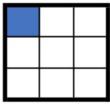


# Parameters

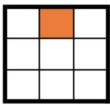
VGG16 - Structural Details													
#	Input Image			output			Layer	Stride	Kernel	in	out	Param	
<b>1</b>	224	224	3	224	224	64	conv3-64	1	3	3	3	64	1792
<b>2</b>	224	224	64	224	224	64	conv3064	1	3	3	64	64	36928
	224	224	64	112	112	64	maxpool	2	2	2	64	64	0
<b>3</b>	112	112	64	112	112	128	conv3-128	1	3	3	64	128	73856
<b>4</b>	112	112	128	112	112	128	conv3-128	1	3	3	128	128	147584
	112	112	128	56	56	128	maxpool	2	2	2	128	128	65664
<b>5</b>	56	56	128	56	56	256	conv3-256	1	3	3	128	256	295168
<b>6</b>	56	56	256	56	56	256	conv3-256	1	3	3	256	256	590080
<b>7</b>	56	56	256	56	56	256	conv3-256	1	3	3	256	256	590080
	56	56	256	28	28	256	maxpool	2	2	2	256	256	0
<b>8</b>	28	28	256	28	28	512	conv3-512	1	3	3	256	512	1180160
<b>9</b>	28	28	512	28	28	512	conv3-512	1	3	3	512	512	2359808
<b>10</b>	28	28	512	28	28	512	conv3-512	1	3	3	512	512	2359808
	28	28	512	14	14	512	maxpool	2	2	2	512	512	0
<b>11</b>	14	14	512	14	14	512	conv3-512	1	3	3	512	512	2359808
<b>12</b>	14	14	512	14	14	512	conv3-512	1	3	3	512	512	2359808
<b>13</b>	14	14	512	14	14	512	conv3-512	1	3	3	512	512	2359808
	14	14	512	7	7	512	maxpool	2	2	2	512	512	0
<b>14</b>	1	1	25088	1	1	4096	fc		1	1	25088	4096	102764544
<b>15</b>	1	1	4096	1	1	4096	fc		1	1	4096	4096	16781312
<b>16</b>	1	1	4096	1	1	1000	fc		1	1	4096	1000	4097000
Total										138,423,208			

# Receptive Field

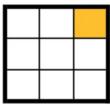
1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25



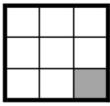
1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25



1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25



1	2	3	4	5
6	7	8	9	10
11	12	13	14	15
16	17	18	19	20
21	22	23	24	25



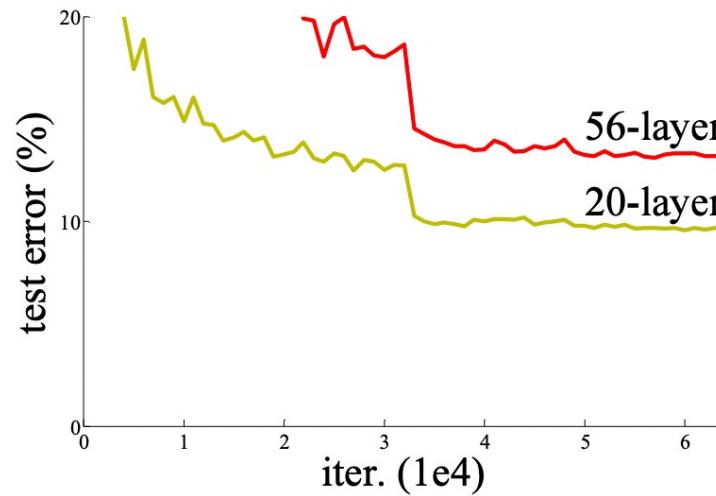
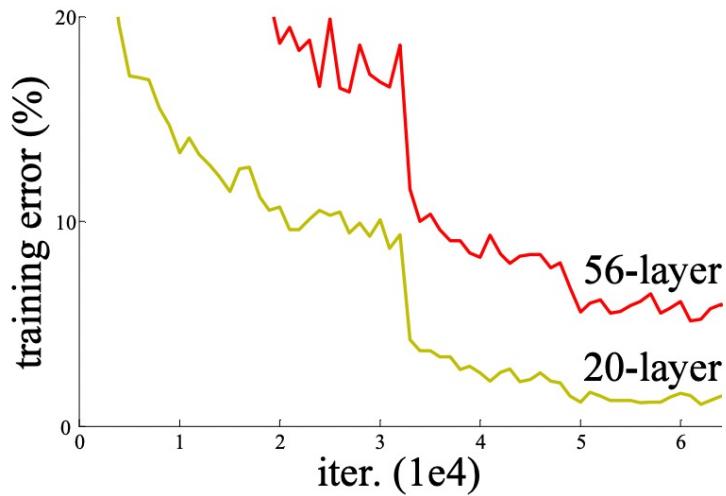
Receptive field: the size of the region in the input that produces the feature.

Logarithmic relationship between classification accuracy and receptive field size.

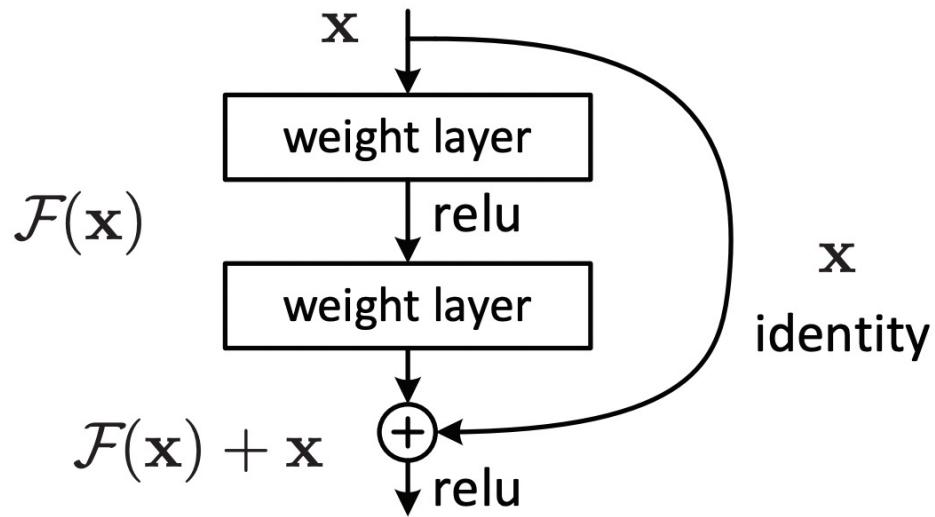


# ResNet

- Deep Networks are hard to train



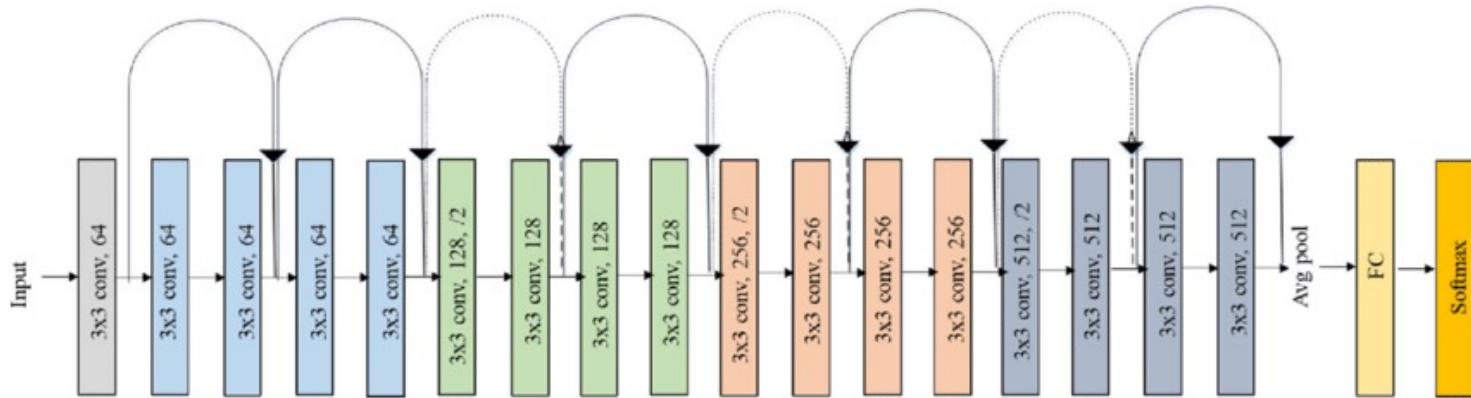
# ResNet



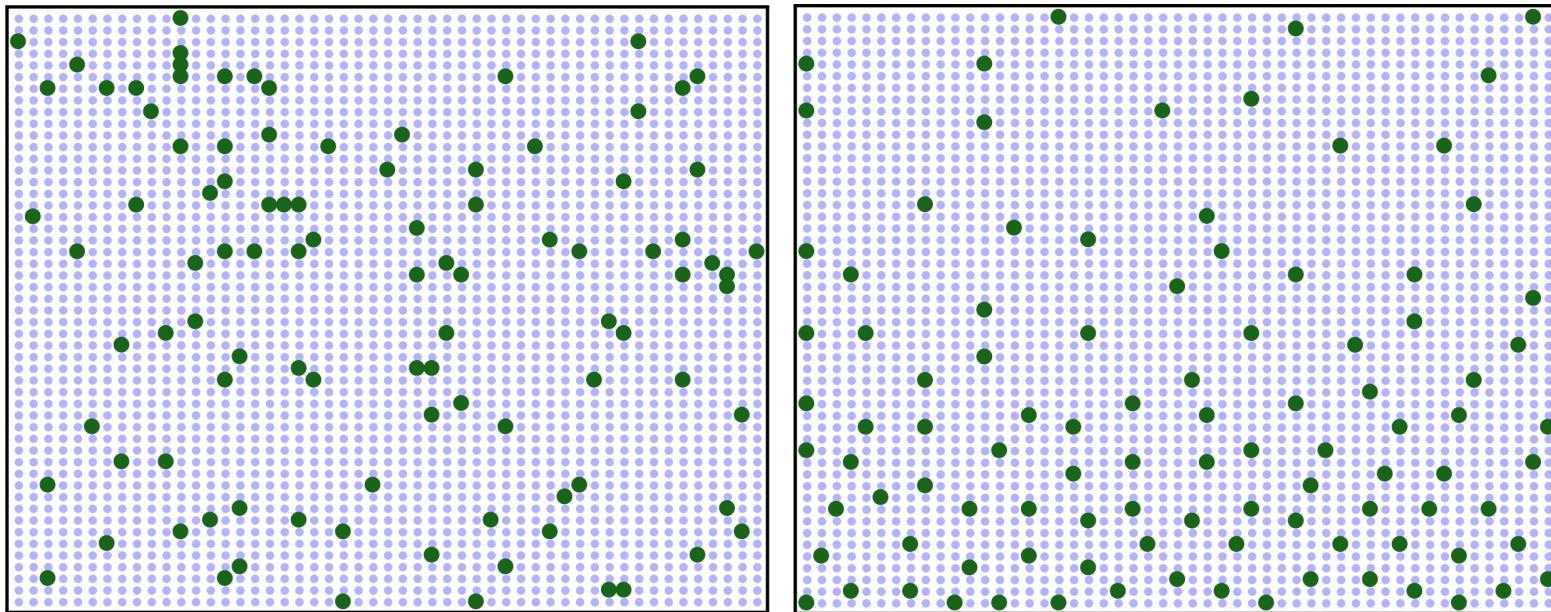
Shortcut connections:  
Solve the problem of  
vanishing/exploding gradients.

Residual block:  
Repeated throughout the  
network

# ResNet18



# Batch Normalization



# Batch Normalization

**Input:** Values of  $x$  over a mini-batch:  $\mathcal{B} = \{x_1 \dots m\}$ ;

Parameters to be learned:  $\gamma, \beta$

**Output:**  $\{y_i = \text{BN}_{\gamma, \beta}(x_i)\}$

$$\mu_{\mathcal{B}} \leftarrow \frac{1}{m} \sum_{i=1}^m x_i \quad // \text{mini-batch mean}$$

$$\sigma_{\mathcal{B}}^2 \leftarrow \frac{1}{m} \sum_{i=1}^m (x_i - \mu_{\mathcal{B}})^2 \quad // \text{mini-batch variance}$$

$$\hat{x}_i \leftarrow \frac{x_i - \mu_{\mathcal{B}}}{\sqrt{\sigma_{\mathcal{B}}^2 + \epsilon}} \quad // \text{normalize}$$

$$y_i \leftarrow \gamma \hat{x}_i + \beta \equiv \text{BN}_{\gamma, \beta}(x_i) \quad // \text{scale and shift}$$

We update the mean and the variance during the training.

During the inference, we fix the BN layer, and use a fixed mean and variance from the training stage.

# Comparison

Network	Year	Top 5 Accuracy	Parameters	Gflops
AlexNet	2012	84.70%	62M	1.5B
VGG16	2014	92.3%	138M	19.6B
ResNet152	2015	95.51%	60.3M	11B

