6c56cf9 - ememustang, 2 dni temu : added Software Requirement Specification

c973103 - marekk42, 2 dni temu : weapon drawing order change (behind hand/glove)

f98d36d - marekk42, 2 dni temu : rearanged character drawing order

2c11728 - MSkrobot, 2 dni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

92d3c43 - MSkrobot, 2 dni temu : Added test documentation

bb0922e - ememustang, 2 dni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

2a38854 - ememustang, 2 dni temu : dodano diagramy czynnosci

f348fb2 - Trenek, 2 dni temu : reverted if

2261db7 - Trenek, 2 dni temu : reverted button text

d8f3e16 - Trenek, 2 dni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

4b55308 - Trenek, 2 dni temu : fixed unnecesary change

3176251 - marekk42, 2 dni temu : upload left boot textures

4ee365b - Trenek, 2 dni temu : update

08bd463 - Trenek, 2 dni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

d51624f - marekk42, 2 dni temu : upload right bot textures

f65b8fb - Trenek, 2 dni temu : uzupełnienie i bugfix

138a43e - marekk42, 2 dni temu : torso textures (skin/shirt color matching)

1a5ebdc - marekk42, 2 dni temu : upload left hand textures

23f5159 - marekk42, 2 dni temu : upload right hand textures

2935525 - marekk42, 2 dni temu : Upload of pants textures

3a35cce - MSkrobot, 2 dni temu : Added handling for incorrect save file name

fbb58ec - MSkrobot, 2 dni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

3f4c8d0 - MSkrobot, 2 dni temu : Added tests for creating new save

aa09956 - marekk42, 2 dni temu : new right leg textures

dc99a64 - marekk42, 2 dni temu : new lef leg textures

f85803f - marekk42, 2 dni temu : new right arm textures

f17ee53 - marekk42, 2 dni temu : new left arm textures

199994c - marekk42, 2 dni temu : new torso textures

285b164 - marekk42, 2 dni temu : new right foot textures

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4c3feae - marekk42, 2 dni temu : new left foot textures
42e3217 - marekk42, 2 dni temu : new head textures
15ad4ee - marekk42, 2 dni temu : left sleeves set upload
e0f5b30 - marekk42, 2 dni temu : right sleeve set upload
e3855d4 - Trenek, 2 dni temu: int -> void
b099679 - MSkrobot, 2 dni temu : Merge branch 'master' of
https://github.com/Trenek/IO-Project
49a2508 - MSkrobot, 2 dni temu: Next tests
80c12b9 - ememustang, 2 dni temu: Added use case diagram to
Documentation
22e9301 - Trenek, 2 dni temu : moved tests to test folder
d49f877 - MSkrobot, 2 dni temu : Next tests
52fabad - MSkrobot, 2 dni temu : Added music
45c87d3 - MSkrobot, 2 dni temu : Merge branch 'master' of
https://github.com/Trenek/IO-Project
1426227 - MSkrobot, 2 dni temu: New tests
981a470 - ememustang, 2 dni temu : Added class diagrams
da38ed6 - ememustang, 2 dni temu : Dodano nowe pliki do folderu
Documentation
c9c9f25 - marekk42, 2 dni temu : add breastplate texture
11171aa - marekk42, 2 dni temu : add right boot texture
7f587de - marekk42, 2 dni temu : add left boot textures
77174c4 - marekk42, 2 dni temu : add pants texture
cb076b6 - marekk42, 2 dni temu : left sleeve texture (upload)
741984b - marekk42, 2 dni temu : right sleeve texture
41d22c3 - marekk42, 2 dni temu: torso textures set
b64bd4e - marekk42, 2 dni temu : right hands texture set
96d8c16 - marekk42, 2 dni temu : left hands texture set
54c1c74 - Trenek, 2 dni temu: Merge branch 'master' of https://
github.com/Trenek/IO-Project
bab56c5 - Trenek, 2 dni temu : Added Documentation Folder
e910ae4 - marekk42, 2 dni temu : Reupload of left glove textures
6aa8895 - marekk42, 2 dni temu: Reupload of right glove textures
57b0c2a - marekk42, 2 dni temu : Revert "Add right gloves texture
set"
3597585 - marekk42, 2 dni temu : Revert "Add left gloves textures"
6b13672 - marekk42, 2 dni temu : Reupload of helmets
38d1b9f - marekk42, 2 dni temu : Revert "Helmet sets"
cb93f7e - marekk42, 2 dni temu : Right arm textures upload
c8361ad - marekk42, 2 dni temu : upload left arm textures
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2b24bfd - marekk42, 2 dni temu : upload remaining right leg
textures
59a4153 - marekk42, 2 dni temu : left leg texture set
ecaa34c - marekk42, 2 dni temu : Right leg texture set
9c4d6e6 - marekk42, 2 dni temu : Renew right feet textures
e11420a - marekk42, 2 dni temu : Revert "right feet texture set"
243f75b - marekk42, 2 dni temu : right feet texture set
6a25939 - marekk42, 2 dni temu : left feet texture set
e56de17 - marekk42, 3 dni temu : new wall texture
26e2054 - marekk42, 3 dni temu : new ceiling
af94c16 - marekk42, 3 dni temu : new floor textures
0252c70 - marekk42, 3 dni temu : new floor
1935ae5 - marekk42, 3 dni temu : new walls
1642ed5 - marekk42, 3 dni temu : new ceiling
63e6fc1 - Trenek, 3 dni temu : removed buffor
03fac1d - Trenek, 3 dni temu: Merge branch 'master' of https://
github.com/Trenek/IO-Project
30d9daa - Trenek, 3 dni temu : fixed naming scheme
7149877 - marekk42, 3 dni temu: Add right gloves texture set
a6e5121 - marekk42, 3 dni temu : Add left gloves textures
df38b34 - Trenek, 3 dni temu : int -> CU ErrorCode
13c85a3 - Trenek, 3 dni temu: Merge branch 'master' of https://
github.com/Trenek/IO-Project
2263254 - Trenek, 3 dni temu: Improved Fight Behaviour
e582191 - marekk42, 3 dni temu : couple items (potions + non re-
worked apple)
1eb4c9b - marekk42, 3 dni temu : Add ceiling textures
d8fe117 - marekk42. 3 dni temu : New head texture
732c6c9 - marekk42, 3 dni temu : Helmet sets
f148030 - Trenek, 3 dni temu: Merge branch 'master' of https://
github.com/Trenek/IO-Project
dc729b2 - Trenek, 3 dni temu : Added Automatic Enemy
Responses
3bdbc28 - marekk42, 3 dni temu : Add couple weapons
3595df1 - marekk42, 3 dni temu : First Version of Movement Body
Textures Template
599da3c - Trenek, 3 dni temu : added static
64dfd44 - Trenek, 3 dni temu: removed unnecessary warning
exceptions
691aefa - marekk42, 3 dni temu : Add floor texture
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162ac71 - marekk42, 3 dni temu: Add wall textures
4c44d74 - Trenek, 4 dni temu : moved setup up
54b1814 - Trenek, 4 dni temu : stylistic change
0aa03ab - Trenek, 4 dni temu : stylistic improvement
d7e3221 - Trenek, 4 dni temu : deleted debug printf
4e69f1d - MSkrobot, 4 dni temu : Added CalculateButtonPosition()
tests
848456e - Trenek, 4 dni temu : updated file structure
68c9d4b - Trenek, 4 dni temu : fixed new textures
53af170 - Trenek, 4 dni temu : bugfix
93183bc - Trenek, 4 dni temu: Merge branch 'master' of https://
github.com/Trenek/IO-Project
009cb51 - Trenek, 4 dni temu: added tests.h
62841ed - marekk42, 4 dni temu : Add two sets of head textures
and a temporary one
7bd30e6 - Trenek, 4 dni temu : Stylistic change
b10f5ca - Trenek, 5 dni temu: Quick Correction
008db3a - Trenek, 5 dni temu : Proper IO-Project -> Game Code
2edf0dd - Trenek, 5 dni temu : Added return 0
286c62e - Trenek, 5 dni temu : IO Project -> Game Code
d3c5ef2 - Trenek, 5 dni temu : removed debug text
36cb0ab - Trenek, 5 dni temu : int -> void
024b4cc - Trenek, 5 dni temu : cleanup
23909aa - Trenek, 5 dni temu : Changed IO-Project into library
71d1303 - Trenek, 5 dni temu: folder recreation
706b8f0 - Trenek, 5 dni temu: moved test achivements to correct
project
59c3323 - Trenek, 5 dni temu: Cleanup
afe683f - Trenek, 5 dni temu : configuration
19a2bc4 - Trenek, 5 dni temu : fixed Release compiling
c447b6f - Trenek, 5 dni temu : Added Testing Project
4bc4f22 - MSkrobot, 5 dni temu : Fixed dependencies v2
e759401 - MSkrobot, 5 dni temu: CUnit dependencies fix
cf74651 - MSkrobot, 5 dni temu : Added CUnit to dependencies
1d1423a - Trenek, 5 dni temu : moved raylib to separate folder
861259b - Trenek, 5 dni temu: Merge branch 'master' of https://
github.com/Trenek/IO-Project
41aaf32 - Trenek, 5 dni temu: minor change
efc9347 - marekk42, 5 dni temu : Slight change in measurements
```

LOGI GITHUB cfff8b6 - MSkrobot, 6 dni temu : I commented the #define RUN TESTS line so it will be set to non-testing mode cb1b478 - MSkrobot, 6 dni temu: Added instrucions on how to switch to testing mode c272ae2 - MSkrobot, 6 dni temu : Deleted a local path b12b5b4 - MSkrobot, 6 dni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project 379c69b - MSkrobot, 6 dni temu: Added Tests directory with main for testing and few tests for achievements soon there will be more tests 2901848 - Trenek, 6 dni temu : moved some things ec879fb - Trenek, 6 dni temu : minor improvements 2404939 - Trenek, 6 dni temu: fixed warcrimes 3aca864 - j-adamczyk, 6 dni temu : tutorial slide interface done Of10b3b - j-adamczyk, 7 dni temu : tutorial_slide_in__progress 8a6a863 - Trenek, 7 dni temu: Merge branch 'master' of https:// github.com/Trenek/IO-Project b84955c - Trenek, 7 dni temu: updated camera hitbox 4c32145 - j-adamczyk, 7 dni temu: Merge branch 'master' of https://github.com/Trenek/IO-Project 3983f1f - j-adamczyk, 7 dni temu : tutorial in progress df17f3d - Trenek, 7 dni temu: characterCreator fix 5c44a2c - Trenek, 7 dni temu : cleanup 17016a3 - Trenek, 7 dni temu : cleanup 2c497c0 - Trenek, 8 dni temu : Finished Fight 6d19d14 - Trenek, 9 dni temu: fix f137d26 - Trenek, 9 dni temu: Fixed Special Characters c4a3545 - Trenek, 9 dni temu : Added Fighter Labels 9b54a9b - Trenek, 9 dni temu : Added Fighter Label bdba24d - bkorbiel, 9 dni temu : Merge conflicts 2777752 - bkorbiel, 9 dni temu : Create achievements 3abd2a2 - j-adamczyk, 9 dni temu : samouczek in progress e67e179 - Trenek, 10 dni temu : hitbox improvement e0f03c1 - Trenek, 11 dni temu: Added Celling and improved hitboxes

4bd9a52 - Trenek, 11 dni temu : minor style improvement 8e3f2c6 - Trenek, 11 dni temu : improved character creator behaviour

79d8b67 - Trenek, 12 dni temu : bugfix

a16b48b - Trenek, 12 dni temu : improved filters and other minor stuff c128868 - Trenek, 12 dni temu : Moved Objects from loaded from save files to SaveFile structure

6d7173b - Trenek, 12 dni temu : Bug fix + name changes

cacf658 - Trenek, 12 dni temu : fixed merge error

faab8e5 - Trenek, 12 dni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

afe3689 - Trenek, 12 dni temu : moved all resources to Resources struct

eb8c2ed - bkorbiel, 12 dni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

4529e6d - bkorbiel, 12 dni temu : Added bob rotation feature

9704f8e - Trenek, 12 dni temu : Fixed Body Parts

2a9dcfd - Trenek, 12 dni temu : Implemented camera hitboxes 999ea5f - Trenek, 13 dni temu : better camera implementation

85a30d2 - Trenek, 13 dni temu : Added Wall Hitbox

75c7be8 - Trenek, 13 dni temu: Added Walls

10f591b - Trenek, 13 dni temu : Added Floors

6eab7d7 - Trenek, 13 dni temu : modified drawing

2a6f32f - marekk42, 2 tygodnie temu : Update

armorMeasurements.txt

7b735e0 - Trenek, 2 tygodnie temu : fixed texture

e47e978 - marekk42, 2 tygodnie temu : Rename BootRight.png to 0.png

3ad9d48 - marekk42, 2 tygodnie temu : Deleting faulty file

fecb0f4 - marekk42, 2 tygodnie temu : Add files via upload

670b829 - marekk42, 2 tygodnie temu : Uploading corrected file into adequate directory

7e56291 - marekk42, 2 tygodnie temu : Add files via upload

067a345 - marekk42, 2 tygodnie temu : deleting faulty file

74d6cb8 - marekk42, 2 tygodnie temu : Update

armorMeasurements.txt

8e661ec - Trenek, 2 tygodnie temu : removed useless loop

62cd4e8 - Trenek, 2 tygodnie temu : trimed unused textures

3df38f2 - Trenek, 2 tygodnie temu : fixed bob position

5ffc4cf - Trenek, 2 tygodnie temu : added Bob in characterCreator

67ff08c - Trenek, 2 tygodnie temu: fixed button

cddaecb - Trenek, 2 tygodnie temu : Got rid of \u0107

b9df6d2 - Trenek, 2 tygodnie temu : nSlideBox

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7294f48 - Trenek, 2 tygodnie temu: Fixed sketchy code
08b353d - Trenek, 2 tygodnie temu: added textures
3bfc38b - Trenek, 2 tygodnie temu: Merge branch 'master' of
https://github.com/Trenek/IO-Project
50c383e - Trenek, 2 tygodnie temu : code restructurisation for
character creator
f4d3122 - marekk42, 2 tygodnie temu : change dir
924d788 - marekk42, 2 tygodnie temu : change dir
1d52ceb - marekk42, 2 tygodnie temu : change dir
144e72d - marekk42, 2 tygodnie temu : change dir
c509d0b - marekk42, 2 tygodnie temu : change dir
98f7b65 - marekk42, 2 tygodnie temu : change dir
749ae79 - marekk42, 2 tygodnie temu : change dir
f587e59 - marekk42, 2 tygodnie temu : change dir
2cfe9e2 - marekk42, 2 tygodnie temu : change dir
7887e18 - marekk42, 2 tygodnie temu : change dir
5842243 - marekk42, 2 tygodnie temu : change dir
dd13c45 - marekk42, 2 tygodnie temu: add dir
c9bf1bd - marekk42, 2 tygodnie temu : Rename character's sprite
template/Armor/Gloves.png to character's sprite template/Armor/
Armor Front/Gloves.png
8f769f0 - marekk42, 2 tygodnie temu: Add dir
1589fec - marekk42, 2 tygodnie temu : Add directory
041609d - marekk42, 2 tygodnie temu : Add files via upload
e5d7151 - bkorbiel, 2 tygodnie temu: improve characterCreator
ee8a5a4 - Trenek, 2 tygodnie temu : shop bug fix
e04c142 - Trenek, 2 tygodnie temu : some fixes
f4023ea - Trenek, 2 tygodnie temu: Added Death Screen
568e141 - Trenek, 2 tygodnie temu : little bugfix
7efadd3 - Trenek, 2 tygodnie temu: Fully Implemented Shop
b59e76a - Trenek, 2 tygodnie temu: removed old textures
1e055c8 - Trenek, 2 tygodnie temu : Created Shop Interface
488e99c - Trenek, 2 tygodnie temu : const update
b92c728 - Trenek, 2 tygodnie temu : removed useless variable
a451aff - Trenek, 2 tygodnie temu : changes
fc15154 - Trenek, 2 tygodnie temu: merge - -
Oafd3bb - Trenek, 2 tygodnie temu : shop prototype
4821d13 - bkorbiel, 3 tygodnie temu: Merged
e995938 - bkorbiel, 3 tygodnie temu: Created characterCreator
74a6c2e - Trenek, 3 tygodnie temu: Finilized Equipment
```

07a70f7 - Trenek, 3 tygodnie temu : Equipment Rework Pair

Programming ~~github.com/NorbertKoziana

1d8856a - Trenek, 3 tygodnie temu : little update

a27608e - Trenek, 3 tygodnie temu : some music with titles

742a3df - Trenek, 3 tygodnie temu : removed achivements forward declaration

6e43a8c - Trenek, 3 tygodnie temu : removed useless thing

baeb212 - Trenek, 3 tygodnie temu : removed achivements

db2f1f1 - Trenek, 3 tygodnie temu : added isActive functionality to button

5a15276 - Trenek, 3 tygodnie temu : commented it out since it was annoying

e0bc597 - Trenek, 3 tygodnie temu : added primitive chase

4f33a71 - Trenek, 3 tygodnie temu : small fix

844bd1e - Trenek, 3 tygodnie temu : Implemented "Save Game" Functionality

2fb1dab - Trenek, 3 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

acde0f3 - Trenek, 3 tygodnie temu : Impremented New Game Creation

855a42b - marekk42, 3 tygodnie temu : change in coordinate y

5a69f19 - Trenek, 3 tygodnie temu : Settings, fullScreenState:

Button -> SlideBox

f584ff0 - Trenek, 3 tygodnie temu : Fixed Merge Error

58f7d3d - Trenek, 3 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

1b29130 - Trenek, 3 tygodnie temu : Complete ChoiceBox Rework

6b3644f - marekk42, 3 tygodnie temu : Added Weapon Texture

b21c509 - Milosz, 3 tygodnie temu : tutorialSlide fix

29ddeb2 - marekk42, 3 tygodnie temu: Update

armorMeasurements.txt leveling with HELMET

39f46f8 - marekk42, 3 tygodnie temu : Update

bodyMeasurements.txt lower textures

542aa30 - Trenek, 3 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

b6667fa - Trenek, 3 tygodnie temu : Finished Equipment

27c742f - Milosz, 3 tygodnie temu : Merge branch 'master' of

https://github.com/Trenek/IO-Project

27ee13c - Milosz, 3 tygodnie temu : tutorialSlide update

e4f8624 - Trenek, 3 tygodnie temu: Merge branch 'master' of https://github.com/Trenek/IO-Project 23f60ca - Trenek, 3 tygodnie temu: Equipment Update 23cefba - Milosz, 3 tygodnie temu : choiceBox update cd0afee - Trenek, 3 tygodnie temu: Improved Dialog and connected dialog to fight cc394b5 - Trenek, 3 tygodnie temu : Proper Dialog Implementation 9ff7e3d - Trenek, 3 tygodnie temu: Pauza Modification eaf2c4b - Trenek, 3 tygodnie temu: Proper Implementation of Settings fac96d0 - Trenek, 3 tygodnie temu: update 6e4a091 - marekk42, 3 tygodnie temu : data change b19b568 - marekk42, 3 tygodnie temu: Update DistancesLeftRight.txt data change dec9ec6 - marekk42, 3 tygodnie temu: Add files via upload 5765288 - Trenek, 3 tygodnie temu : changes 4fd27d8 - Trenek, 3 tygodnie temu : changes fb57ce3 - Trenek, 3 tygodnie temu : fix 9864fa5 - Trenek, 3 tygodnie temu: fix 507e7f7 - Milosz, 3 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project 19dccc8 - Milosz, 3 tygodnie temu : choiceBox tmp 31bdeeb - marekk42, 3 tygodnie temu: Add files via upload 5db99bc - Trenek, 3 tygodnie temu: CalculateChoiceBoxPosition fix 317119d - Milosz, 3 tygodnie temu : choiceBox tmp 1b14e3d - Trenek, 3 tygodnie temu: abstraction level up 4216779 - Trenek, 3 tygodnie temu: character rendering improvement 7174b17 - Trenek, 3 tygodnie temu: improvement 520c504 - Trenek, 3 tygodnie temu : equipmentBox little improvement 90c190f - Trenek, 3 tygodnie temu: finalized inputBox 1d91adc - Trenek, 3 tygodnie temu : small change d8cebbf - Trenek, 3 tygodnie temu : some changes 7268bc0 - Trenek, 3 tygodnie temu : choice and slide box minor changes 0f82782 - Trenek, 3 tygodnie temu : npc + playInfo change

240d977 - Trenek, 3 tygodnie temu : removed useless struct

de88803 - Trenek, 3 tygodnie temu : proper character implementation

7491a77 - Milosz, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

c3b8ffe - Milosz, 4 tygodnie temu : ladnie ^^

0d490fd - Trenek, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

5bd0598 - Trenek, 4 tygodnie temu : freeing memory

a7b4ffe - BKorbiel, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

326926c - BKorbiel, 4 tygodnie temu: Fix

203533b - Trenek, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

a927a07 - Trenek, 4 tygodnie temu : Bug Update

0c6c972 - BKorbiel, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

b7699da - BKorbiel, 4 tygodnie temu : Merge

634139e - marekk42, 4 tygodnie temu : Add files via upload

2fa4f3c - marekk42, 4 tygodnie temu : Add files via upload

4615f85 - BKorbiel, 4 tygodnie temu : Created equipement

1151ab6 - Milosz, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

df1ea68 - Milosz, 4 tygodnie temu : tutorialSlide in progress

edaea3a - Trenek, 4 tygodnie temu : changes i guess

f42e6ca - Trenek, 4 tygodnie temu : fixed defines

71cde6a - Trenek, 4 tygodnie temu : selectionBox -> slideBox

f342daa - Trenek, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

3aee956 - Trenek, 4 tygodnie temu : little choiceBox changes

6121c65 - Milosz, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

96c3c6b - Milosz, 4 tygodnie temu : added tutorialSlide

e3319ce - marekk42, 4 tygodnie temu : Add files via upload

f64cbdf - Milosz, 4 tygodnie temu : added choiceBox to menuElements

c83f666 - Trenek, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

cae31d7 - Trenek, 4 tygodnie temu : SlideBox changes

ce132a6 - Milosz, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

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f4bde68 - Milosz, 4 tygodnie temu : added ChoiceBox e0f7c32 - Trenek, 4 tygodnie temu : added menuElements.h 9608712 - Trenek, 4 tygodnie temu : selectionBox.h fix
```

90c15ae - Trenek, 4 tygodnie temu : Delete IO Project/ selectionBox.h

acb7fc6 - Trenek, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

2d53703 - Trenek, 4 tygodnie temu : fight update

7570a20 - BKorbiel, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

dc7b65a - BKorbiel, 4 tygodnie temu : Created selectionBox 475b772 - Trenek, 4 tygodnie temu : BLINK_INTERVAL macro

instead of value

403d3f8 - Trenek, 4 tygodnie temu : Zmiana Koloru Migacza

246519c - Trenek, 4 tygodnie temu : renderer fix

de783c0 - Trenek, 4 tygodnie temu : inputBox improvement

cc781a1 - Trenek, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

6a80a86 - Trenek, 4 tygodnie temu : UTF-8 fix

3129b8f - marekk42, 4 tygodnie temu : Add files via upload

14a8227 - Trenek, 4 tygodnie temu : improved inputBox

8ac3d82 - Trenek, 4 tygodnie temu : inputBox revision

93158a8 - Trenek, 4 tygodnie temu : stylistic change

c9dd3d6 - Trenek, 4 tygodnie temu : added comment

740b21d - Trenek, 4 tygodnie temu : little button change

5563e60 - Trenek, 4 tygodnie temu : Merge branch 'master' of https://github.com/Trenek/IO-Project

4600f1e - Trenek, 4 tygodnie temu : Improved Button

b938d12 - marekk42, 4 tygodnie temu : Rename gui projects/

ZapiszGręV3wymiary.png to gui projects/ZapiszGre/

ZapiszGręV3wymiary.png

64326ab - marekk42, 4 tygodnie temu : add directory

859290f - marekk42, 4 tygodnie temu : add directory

d05cf92 - marekk42, 4 tygodnie temu : Add files via upload

9404008 - Trenek, 4 tygodnie temu : changed gui projects location

411603d - BKorbiel, 4 tygodnie temu : Create inputBox

0e713e0 - marekk42, 4 tygodnie temu : Add files via upload

e4e7856 - marekk42, 4 tygodnie temu: Add files via upload

76451e0 - Trenek, 4 tygodnie temu : input and choice box files

b8fdd93 - Trenek, 4 tygodnie temu : simplified and improved renderer logic and variable names

4fdeb72 - Trenek, 4 tygodnie temu : Explore and Fight Update

c7ce4fc - Trenek, 5 tygodni temu : update

7aadd3b - Trenek, 5 tygodni temu : Fixed Memory Leak

710611c - Trenek, 5 tygodni temu : minor modification

7e68c85 - Trenek, 5 tygodni temu : Plan Struktury Plików

8ec6329 - Trenek, 5 tygodni temu : removed unnecessary include

043a09a - Trenek, 5 tygodni temu : minor style improvement

cb262d0 - Trenek, 5 tygodni temu : press p to pause

cfa8431 - Trenek, 5 tygodni temu : folder name change menulnfo -> state

9e66cf3 - Trenek, 5 tygodni temu : Restructurization

a2bf9f8 - Trenek, 5 tygodni temu : małe poprawki

b719e27 - ememustang, 5 tygodni temu : funkcja explore zostala dodana

d0e738b - Trenek, 5 tygodni temu : Dodanie znaków interpunkcyjnych

7a2ce0a - Trenek, 5 tygodni temu : 1000 -> 100

598f4c7 - Trenek, 5 tygodni temu : further cleaning up main

a1df78d - Trenek, 5 tygodni temu : Separation of loading settings and initialization of window

1bbb514 - Trenek, 5 tygodni temu: Minor Restructurization

5d9c583 - Trenek, 5 tygodni temu : Dodanie projektu struktury plików

02d0e82 - Trenek, 5 tygodni temu : "Wczytaj" changes state to PLAY instead of LOAD GAME

528c99e - Trenek, 5 tygodni temu: indentation fix

b466f5c - Trenek, 5 tygodni temu : ANSI -> UTF-8 encription of loadGame.c

1a2fedf - MSkrobot, 5 tygodni temu : Added load game

c1c98f3 - MSkrobot, 5 tygodni temu : Added load game

f026e49 - Trenek, 5 tygodni temu : restart click

b34c2da - marekk42, 5 tygodni temu : Update settings.c

1271e26 - marekk42, 5 tygodni temu : enable settings

8a037cd - marekk42, 5 tygodni temu : Update settings.c

8ea6177 - Trenek, 5 tygodni temu: addition of missing things

779a053 - Trenek, 5 tygodni temu: typo

ff77981 - Trenek, 5 tygodni temu : fix

f25abbe - Trenek, 5 tygodni temu : Merge branch 'master' of https://github.com/Trenek/IO-Project fc3f0d7 - Trenek, 5 tygodni temu : achievements typo fix a247cff - Milosz, 5 tygodni temu : fix 4e8462d - Milosz, 5 tygodni temu : add achievements 51c0fbf - Trenek, 5 tygodni temu : little fix e18ab01 - Trenek, 5 tygodni temu : menuElement -> button e0021dc - Trenek, 6 tygodni temu : new play structure 7ed1fba - Trenek, 6 tygodni temu: Preloading Fonts 0b0f6fe - Trenek, 6 tygodni temu : removed comment 9c802dc - Trenek, 6 tygodni temu: UTF-8 eaaf4f2 - Trenek, 6 tygodni temu: C17 608da62 - BKorbiel, 6 tygodni temu : new game interface initial structure e36b768 - Trenek, 6 tygodni temu : u8 7cae029 - Trenek, 6 tygodni temu: u8 85cde1c - Trenek, 6 tygodni temu : SmallFix 23eff7b - Trenek, 6 tygodni temu : disabled warning b404534 - Trenek, 6 tygodni temu: Reload 049d705 - Trenek, 6 tygodni temu : Szkielet 97fc94f - Trenek, 2 miesiace temu : Wall Level Warnings Update 5263b44 - Trenek, 2 miesiace temu : Proto-Update 187a92c - Trenek, 2 miesiace temu : Proto-Update cd233f5 - Trenek, 3 miesiące temu : removeUseless 71fc886 - Trenek, 3 miesiace temu : Dodaj pliki projektów.

a042650 - Trenek, 3 miesiace temu : Dodaj .gitattributes

i .gitignore.