

## ALL PROJECT FILES

.gitattributes  
.gitignore  
Documentation/DIAGRAMY AKTYWNOSCI/.DS\_Store  
Documentation/DIAGRAMY AKTYWNOSCI/AchieveElement.png  
Documentation/DIAGRAMY AKTYWNOSCI/achievementElem/  
DrawAchievementElem.png  
Documentation/DIAGRAMY AKTYWNOSCI/achievementElem/DrawAchievementElem.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/achievementElem/  
UpdateAchievementElem.png  
Documentation/DIAGRAMY AKTYWNOSCI/achievementElem/  
UpdateAchievementElem.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/achievements.png  
Documentation/DIAGRAMY AKTYWNOSCI/animateAttack.png  
Documentation/DIAGRAMY AKTYWNOSCI/button/CalculateButtonPosition.png  
Documentation/DIAGRAMY AKTYWNOSCI/button/CalculateButtonPosition.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/button/DrawButton.png  
Documentation/DIAGRAMY AKTYWNOSCI/button/DrawButton.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/button/isMouseOver.png  
Documentation/DIAGRAMY AKTYWNOSCI/button/isMouseOver.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/calculateButtonPosition.png  
Documentation/DIAGRAMY AKTYWNOSCI/camera.png  
Documentation/DIAGRAMY AKTYWNOSCI/ceiling.png  
Documentation/DIAGRAMY AKTYWNOSCI/character/.DS\_Store  
Documentation/DIAGRAMY AKTYWNOSCI/character/UnloadCharacter.png  
Documentation/DIAGRAMY AKTYWNOSCI/character/UnloadCharacter.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/character/assemblePlayerTexture.png  
Documentation/DIAGRAMY AKTYWNOSCI/character/assemblePlayerTexture.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/characterCreator.png  
Documentation/DIAGRAMY AKTYWNOSCI/chooseAction.png  
Documentation/DIAGRAMY AKTYWNOSCI/createSaveFile.png  
Documentation/DIAGRAMY AKTYWNOSCI/deathScreen.png  
Documentation/DIAGRAMY AKTYWNOSCI/drawButton.png  
Documentation/DIAGRAMY AKTYWNOSCI/equipementBox.png  
Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/.DS\_Store  
Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/DrawEquipementBox.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/DrawEquipementBox.png  
Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/InitializeEquipementBox.png  
Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/InitializeEquipementBox.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/UpdateEquipementBox.png  
Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/UpdateEquipementBox.rtf  
Documentation/DIAGRAMY AKTYWNOSCI/explore.png  
Documentation/DIAGRAMY AKTYWNOSCI/fight.png  
Documentation/DIAGRAMY AKTYWNOSCI/loadGame.png  
Documentation/DIAGRAMY AKTYWNOSCI/menu.png  
Documentation/DIAGRAMY AKTYWNOSCI/newGame.png  
Documentation/DIAGRAMY AKTYWNOSCI/numberSlideBox.png  
Documentation/DIAGRAMY AKTYWNOSCI/pause.png  
Documentation/DIAGRAMY AKTYWNOSCI/player.png  
Documentation/DIAGRAMY AKTYWNOSCI/save.png  
Documentation/DIAGRAMY AKTYWNOSCI/settings.png  
Documentation/DIAGRAMY AKTYWNOSCI/shopInterface.png  
Documentation/DIAGRAMY AKTYWNOSCI/tutorial.png

## ALL PROJECT FILES

Documentation/DIAGRAMY KLAS UML/.DS\_Store  
Documentation/DIAGRAMY KLAS UML/achievementElement/AchievementElement.png  
Documentation/DIAGRAMY KLAS UML/achievementElement/AchievementElement.rtf  
Documentation/DIAGRAMY KLAS UML/button/Button.png  
Documentation/DIAGRAMY KLAS UML/button/Button.rtf  
Documentation/DIAGRAMY KLAS UML/character/Character.png  
Documentation/DIAGRAMY KLAS UML/character/Character.rtf  
Documentation/DIAGRAMY KLAS UML/choiceBox/ChoiceBox.png  
Documentation/DIAGRAMY KLAS UML/choiceBox/ChoiceBox.rtf  
Documentation/DIAGRAMY KLAS UML/chooseAction/ChooseAction.png  
Documentation/DIAGRAMY KLAS UML/chooseAction/ChooseAction.rtf  
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Documentation/DIAGRAMY KLAS UML/equipementBox/EquipementBox.rtf  
Documentation/DIAGRAMY KLAS UML/fighterLabel/FighterLabel.png  
Documentation/DIAGRAMY KLAS UML/fighterLabel/FighterLabel.rtf  
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Documentation/DIAGRAMY KLAS UML/inputBox/InputBox.rtf  
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Documentation/DIAGRAMY KLAS UML/itemBox/ItemBox.rtf  
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Documentation/DIAGRAMY KLAS UML/resources/Resources.rtf  
Documentation/DIAGRAMY KLAS UML/saveFile/SaveFile.png  
Documentation/DIAGRAMY KLAS UML/saveFile/SaveFile.rtf  
Documentation/Dodatkowe/Instrukcja Kompilacji.txt  
"Documentation/Dodatkowe/Podzia\305\202 prac.txt"  
"Documentation/Dodatkowe/Zastosowane Rozwi\304\205zania.txt"  
Documentation/Dokumentacja Testow.pdf  
Documentation/LOGI\_GITHUB.pdf  
Documentation/SoftwareRequirementSpecification.pdf  
"Documentation/Zastosowane Rozwi\304\205zania.txt"  
Documentation/github\_project\_statistics.pdf  
Documentation/use\_case\_diagram.png  
Game Code/Game Code.vcxproj  
Game Code/Game Code.vcxproj.filters  
Game Code/achievementElem.c  
Game Code/achievementElem.h  
Game Code/achievements.c  
Game Code/animateAttack.c  
Game Code/animateAttack.h  
Game Code/button.c  
Game Code/button.h  
Game Code/camera.c  
Game Code/ceiling.c  
Game Code/ceiling.h  
Game Code/character.c  
Game Code/character.h  
Game Code/characterCreator.c  
Game Code/choiceBox.c  
Game Code/choiceBox.h  
Game Code/chooseAction.c  
Game Code/chooseAction.h  
Game Code/createSaveFile.c

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Game Code/deathScreen.c  
Game Code/dialog.c  
Game Code/equipement.c  
Game Code/equipementBox.h  
Game Code/equipementsBox.c  
Game Code/explore.c  
Game Code/fight.c  
Game Code/fighterLabel.c  
Game Code/fighterLabel.h  
Game Code/floor.c  
Game Code/floor.h  
Game Code/fscanfWithAllocation.c  
Game Code/fscanfWithAllocation.h  
Game Code/hitbox.c  
Game Code/hitbox.h  
Game Code/inputBox.c  
Game Code/inputBox.h  
Game Code/itemBox.c  
Game Code/itemBox.h  
Game Code/loadGame.c  
Game Code/loadResources.c  
Game Code/loadSaveFile.c  
Game Code/loadSettings.c  
Game Code/menu.c  
Game Code/menuElements.h  
Game Code/newGame.c  
Game Code/numberSlideBox.c  
Game Code/numberSlideBox.h  
Game Code/object2D.h  
Game Code/pause.c  
Game Code/play.c  
Game Code/playState.c  
Game Code/playState.h  
Game Code/player.c  
Game Code/player.h  
Game Code/removeDirectory.c  
Game Code/removeDirectory.h  
Game Code/renderer.c  
Game Code/renderer.h  
Game Code/resources.h  
Game Code/save.c  
Game Code/saveData.c  
Game Code/saveData.h  
Game Code/saveSaveFile.c  
Game Code/savefile.h  
Game Code/seller.h  
Game Code/settings.c  
Game Code/settings.h  
Game Code/shop.c  
Game Code/shopInterface.c  
Game Code/shopInterface.h  
Game Code/state.c

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Game Code/state.h  
Game Code/stateManager.c  
Game Code/stringSlideBox.c  
Game Code/stringSlideBox.h  
Game Code/tutorial.c  
Game Code/tutorialSlide.c  
Game Code/tutorialSlide.h  
Game Code/unloadResources.c  
Game Code/unloadSaveFile.c  
Game Code/wall.c  
Game Code/wall.h  
Game/Game.c  
Game/Game.vcxproj  
Game/Game.vcxproj.filters  
Game/config.cfg  
Game/dane/dialogi/0/0.txt  
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Game/dane/walka/basic attackSet.txt  
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Game/resources/fonts/anonymous\_pro.zip  
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Game/resources/fonts/font3.ttf

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## ALL PROJECT FILES

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## ALL PROJECT FILES

Game/resources/textures/przedmioty/armor/right sleeve/8/0/0.png  
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IO Project.sln  
Unit Tests/Unit Tests.c  
Unit Tests/Unit Tests.vcxproj  
Unit Tests/Unit Tests.vcxproj.filters  
Unit Tests/test\_achievement.c  
Unit Tests/test\_button.c  
Unit Tests/test\_chooseAction.c  
Unit Tests/test\_createSaveFile.c  
Unit Tests/test\_equipmentBox.c  
Unit Tests/test\_fighterLabel.c  
Unit Tests/test\_inputBox.c  
Unit Tests/test\_itemBox.c  
Unit Tests/test\_numberSlideBox.c  
Unit Tests/test\_saveData.c  
Unit Tests/test\_stringSlideBox.c  
Unit Tests/tests.h  
character's sprite template/Armor/Armor Distances.txt  
character's sprite template/Armor/ArmorBack/BootsBack.png  
character's sprite template/Armor/ArmorBack/BreastplateBack.png  
character's sprite template/Armor/ArmorBack/HelmetBack.png  
character's sprite template/Armor/ArmorBack/LeftBootBack.png  
character's sprite template/Armor/ArmorBack/LeftGloveBack.png  
character's sprite template/Armor/ArmorBack/LeftSleeveBack.png  
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character's sprite template/Armor/ArmorRight/BreastplateRight.png  
character's sprite template/Armor/ArmorRight/GloveRight.png  
character's sprite template/Armor/ArmorRight/HelmetRight.png  
character's sprite template/Armor/ArmorRight/PantsRight.png  
character's sprite template/Armor/ArmorRight/SleeveRight.png  
character's sprite template/Move/BodyMovementMeasurements1.txt  
character's sprite template/Move/left arm/4.png  
character's sprite template/Move/left arm/6.png  
character's sprite template/Move/left arm/7.png  
character's sprite template/Move/left arm/9.png  
character's sprite template/Move/left foot/5.png  
character's sprite template/Move/left foot/6.png  
character's sprite template/Move/left foot/7.png  
character's sprite template/Move/left hand/4.png  
character's sprite template/Move/left hand/6.png  
character's sprite template/Move/left hand/7.png  
character's sprite template/Move/left leg/5.png  
character's sprite template/Move/left leg/6.png  
character's sprite template/Move/left leg/7.png  
character's sprite template/Move/numeration.png  
character's sprite template/Move/right arm/10.png  
character's sprite template/Move/right arm/11.png  
character's sprite template/Move/right arm/5.png  
character's sprite template/Move/right arm/8.png  
character's sprite template/Move/right foot/10.png  
character's sprite template/Move/right foot/11.png  
character's sprite template/Move/right foot/4.png  
character's sprite template/Move/right hand/10.png  
character's sprite template/Move/right hand/11.png  
character's sprite template/Move/right hand/5.png  
character's sprite template/Move/right leg/10.png  
character's sprite template/Move/right leg/11.png  
character's sprite template/Move/right leg/4.png  
character's sprite template/SpriteStand(Front+Back)/BodyParts/Foot/Foot.png  
character's sprite template/SpriteStand(Front+Back)/BodyParts/Hand/Left.png  
character's sprite template/SpriteStand(Front+Back)/BodyParts/Hand/Right.png  
character's sprite template/SpriteStand(Front+Back)/BodyParts/Head/Back.png  
character's sprite template/SpriteStand(Front+Back)/BodyParts/Head/Front.png  
character's sprite template/SpriteStand(Front+Back)/BodyParts/Leg/Left.png  
character's sprite template/SpriteStand(Front+Back)/BodyParts/Leg/Right.png  
character's sprite template/SpriteStand(Front+Back)/BodyParts/Torso/Back.png



## ALL PROJECT FILES

character's sprite template/SpriteStand(Front+Back)/BodyParts/Torso/Front.png  
character's sprite template/SpriteStand(Front+Back)/Distances.txt  
character's sprite template/SpriteStand(Front+Back)/SpriteBack.png  
character's sprite template/SpriteStand(Front+Back)/SpriteFront.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/ArmLeft.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/ArmRight.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/FootLeft.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/FootRight.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/HandLeft.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/HandRight.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/HeadLeft0.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/HeadLeft1.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/HeadRight0.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/HeadRight1.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/LegLeft.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/LegRight.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/TorsoLeft.png  
character's sprite template/SpriteStand(Left+Right)/BodyParts/TorsoRight.png  
character's sprite template/SpriteStand(Left+Right)/DistancesLeft.txt  
character's sprite template/SpriteStand(Left+Right)/DistancesRight.txt  
character's sprite template/SpriteStand(Left+Right)/SpriteLeft.png  
character's sprite template/SpriteStand(Left+Right)/SpriteRight.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/DistancesLeftRight.txt  
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/ArmLeft.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/FootLeft.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/HandLeft.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/HeadLeft.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/  
HeadLeft0.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/  
HeadLeft1.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/LegLeft.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/TorsoLeft.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/  
ArmRight.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/  
FootRight.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/  
HandRight.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/  
HandRight.png.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/  
HeadRight0.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/  
HeadRight1.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/LegRight.png  
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/  
TorsoRight.png  
character's sprite template/Weapons/Sword0.png  
character's sprite template/Weapons/Weapons Measurments.txt  
dependencies/CUnit/CUnit/Automated.h  
dependencies/CUnit/CUnit/AutomatedJUnitXml.h

## ALL PROJECT FILES

dependencies/CUnit/CUnit/Basic.h  
dependencies/CUnit/CUnit/CUAssert.h  
dependencies/CUnit/CUnit/CUCurses.h  
dependencies/CUnit/CUnit/CUError.h  
dependencies/CUnit/CUnit/CUnit.h  
dependencies/CUnit/CUnit/CUnitCl.h  
dependencies/CUnit/CUnit/CUnitCITypes.h  
dependencies/CUnit/CUnit/CUnit\_intl.h  
dependencies/CUnit/CUnit/Console.h  
dependencies/CUnit/CUnit/MessageHandlers.h  
dependencies/CUnit/CUnit/MyMem.h  
dependencies/CUnit/CUnit/Simple.h  
dependencies/CUnit/CUnit/TestDB.h  
dependencies/CUnit/CUnit/TestRun.h  
dependencies/CUnit/CUnit/Util.h  
dependencies/CUnit/CUnit/wxWidget.h  
dependencies/CUnit/lib/CUnit.dll  
dependencies/CUnit/lib/cunit.lib  
dependencies/raylib/build/raylib.idb  
dependencies/raylib/build/raylib.lib  
dependencies/raylib/headers/config.h  
dependencies/raylib/headers/raylib.h  
dependencies/raylib/headers/raymath.h  
dependencies/raylib/headers/rcamera.h  
dependencies/raylib/headers/rgestures.h  
dependencies/raylib/headers/rlgl.h  
dependencies/raylib/headers/utils.h  
file structure.txt  
gui projects/Dialog/Dialogi2A.png  
gui projects/Dialog/Dialogi2B.png  
gui projects/Dialog/Dialogi2C.png  
gui projects/Eksploracja/Eksploracja3.png  
gui projects/Ekwipunek/Ekwipunek2.png  
gui projects/MenuGlowne/MenuGlowneWymiary.png  
gui projects/NowaGra/NowaGraV2.png  
gui projects/Pauza/Pauza1.png  
gui projects/Samouczek/JakGrac.png  
gui projects/Sklep/sklep1a.png  
gui projects/Sklep/sklep1b.png  
gui projects/Sklep/sklep1c.png  
gui projects/Sklep/sklep1d.png  
gui projects/Sklep/sklep1e.png  
gui projects/Sklep/sklep1f.png  
gui projects/Sklep/sklep1g.png  
gui projects/Sklep/sklep1h.png  
gui projects/Sklep/sklep1i.png  
gui projects/Sklep/sklep1j.png  
gui projects/Sklep/sklep1k.png  
gui projects/Ustawienia/Ustawienia.png  
gui projects/Ustawienia/Ustawienia2.png  
gui projects/Walka/Walka1a.png  
gui projects/Walka/Walka1b.png

## **ALL PROJECT FILES**

gui projects/Walka/Walka1c.png  
gui projects/Walka/Walka1d.png  
gui projects/Walka/Walka1e.png  
gui projects/Walka/Walka1f.png  
gui projects/WczytajGre/WczytajGreV3.png  
"gui projects/ZapiszGre/ZapiszGr\304\231V3wymiar.png"