.gitattributes

.gitignore

Documentation/DIAGRAMY AKTYWNOSCI/.DS Store

Documentation/DIAGRAMY AKTYWNOSCI/AchieveElement.png

Documentation/DIAGRAMY AKTYWNOSCI/achievementElem/

DrawAchievementElem.png

Documentation/DIAGRAMY AKTYWNOSCI/achievementElem/DrawAchievementElem.rtf

Documentation/DIAGRAMY AKTYWNOSCI/achievementElem/

UpdateAchievementElem.png

Documentation/DIAGRAMY AKTYWNOSCI/achievementElem/

UpdateAchievementElem.rtf

Documentation/DIAGRAMY AKTYWNOSCI/achievements.png

Documentation/DIAGRAMY AKTYWNOSCI/animateAttack.png

Documentation/DIAGRAMY AKTYWNOSCI/button/CalculateButtonPosition.png

Documentation/DIAGRAMY AKTYWNOSCI/button/CalculateButtonPosition.rtf

Documentation/DIAGRAMY AKTYWNOSCI/button/DrawButton.png

Documentation/DIAGRAMY AKTYWNOSCI/button/DrawButton.rtf

Documentation/DIAGRAMY AKTYWNOSCI/button/isMouseOver.png

Documentation/DIAGRAMY AKTYWNOSCI/button/isMouseOver.rtf

Documentation/DIAGRAMY AKTYWNOSCI/calculateButtonPosition.png

Documentation/DIAGRAMY AKTYWNOSCI/camera.png

Documentation/DIAGRAMY AKTYWNOSCI/ceiling.png

Documentation/DIAGRAMY AKTYWNOSCI/character/.DS Store

Documentation/DIAGRAMY AKTYWNOSCI/character/UnloadCharacter.png

Documentation/DIAGRAMY AKTYWNOSCI/character/UnloadCharacter.rtf

Documentation/DIAGRAMY AKTYWNOSCI/character/assemblePlayerTexture.png

Documentation/DIAGRAMY AKTYWNOSCI/character/assemblePlayerTexture.rtf

Documentation/DIAGRAMY AKTYWNOSCI/characterCreator.png

Documentation/DIAGRAMY AKTYWNOSCI/chooseAction.png

Documentation/DIAGRAMY AKTYWNOSCI/createSaveFile.png

Documentation/DIAGRAMY AKTYWNOSCI/deathScreen.png

Documentation/DIAGRAMY AKTYWNOSCI/drawButton.png

Documentation/DIAGRAMY AKTYWNOSCI/equipementBox.png

Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/.DS_Store

Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/DrawEquipementBox.rtf

Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/DrawEquipmentBox.png

Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/InitializeEquipementBox.png

Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/InitializeEquipementBox.rtf

Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/UpdateEquipementBox.png

Documentation/DIAGRAMY AKTYWNOSCI/equipementBox/UpdateEquipementBox.rtf

Documentation/DIAGRAMY AKTYWNOSCI/explore.png

Documentation/DIAGRAMY AKTYWNOSCI/fight.png

Documentation/DIAGRAMY AKTYWNOSCI/loadGame.png

Documentation/DIAGRAMY AKTYWNOSCI/menu.png

Documentation/DIAGRAMY AKTYWNOSCI/newGame.png

Documentation/DIAGRAMY AKTYWNOSCI/numberSlideBox.png

Documentation/DIAGRAMY AKTYWNOSCI/pause.png

Documentation/DIAGRAMY AKTYWNOSCI/player.png

Documentation/DIAGRAMY AKTYWNOSCI/save.png

Documentation/DIAGRAMY AKTYWNOSCI/settings.png

Documentation/DIAGRAMY AKTYWNOSCI/shopInterface.png

Documentation/DIAGRAMY AKTYWNOSCI/tutorial.png

Documentation/DIAGRAMY KLAS UML/.DS Store

Documentation/DIAGRAMY KLAS UML/achievementElement/AchievementElement.png

Documentation/DIAGRAMY KLAS UML/achievementElement/AchievementElement.rtf

Documentation/DIAGRAMY KLAS UML/button/Button.png

Documentation/DIAGRAMY KLAS UML/button/Button.rtf

Documentation/DIAGRAMY KLAS UML/character/Character.png

Documentation/DIAGRAMY KLAS UML/character/Character.rtf

Documentation/DIAGRAMY KLAS UML/choiceBox/ChoiceBox.png

Documentation/DIAGRAMY KLAS UML/choiceBox/ChoiceBox.rtf

Documentation/DIAGRAMY KLAS UML/chooseAction/ChooseAction.png

Documentation/DIAGRAMY KLAS UML/chooseAction/ChooseAction.rtf

Documentation/DIAGRAMY KLAS UML/equipementBox/EquipementBox.png

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Documentation/DIAGRAMY KLAS UML/fighterLabel/FighterLabel.png

Documentation/DIAGRAMY KLAS UML/fighterLabel/FighterLabel.rtf

Documentation/DIAGRAMY KLAS UML/inputBox/InputBox.png

Documentation/DIAGRAMY KLAS UML/inputBox/InputBox.rtf

Documentation/DIAGRAMY KLAS UML/itemBox/ItemBox.png

Documentation/DIAGRAMY KLAS UML/itemBox/ItemBox.rtf

Documentation/DIAGRAMY KLAS UML/resources/Resources.png

Documentation/DIAGRAMY KLAS UML/resources/Resources.rtf

Documentation/DIAGRAMY KLAS UML/saveFile/SaveFile.png

Documentation/DIAGRAMY KLAS UML/saveFile/SaveFile.rtf

Documentation/Dodatkowe/Instrukcja Kompilacji.txt

"Documentation/Dodatkowe/Podzia\305\202 prac.txt"

"Documentation/Dodatkowe/Zastosowane Rozwi\304\205zania.txt"

Documentation/Dokumentacja Testow.pdf

Documentation/LOGI_GITHUB.pdf

Documentation/SoftwareRequirementSpecification.pdf

"Documentation/Zastosowane Rozwi\304\205zania.txt"

Documentation/github_project_statistics.pdf

Documentation/use case diagram.png

Game Code/Game Code.vcxproj

Game Code/Game Code.vcxproj.filters

Game Code/achievementElem.c

Game Code/achievementElem.h.

Game Code/achievements.c

Game Code/animateAttack.c

Game Code/animateAttack.h

Game Code/button.c

Game Code/button.h

Game Code/camera.c

Game Code/ceiling.c

Game Code/ceiling.h

Game Code/character.c

Game Code/character.h

Game Code/characterCreator.c

Game Code/choiceBox.c

Game Code/choiceBox.h

Game Code/chooseAction.c

Game Code/chooseAction.h

Game Code/createSaveFile.c

Game Code/deathScreen.c Game Code/dialog.c

Game Code/equipement.c

Game Code/equipementBox.h

Game Code/equipementsBox.c

Game Code/explore.c

Game Code/fight.c

Game Code/fighterLabel.c

Game Code/fighterLabel.h

Game Code/floor.c

Game Code/floor.h

Game Code/fscanfWithAllocation.c

Game Code/fscanfWithAllocation.h

Game Code/hitbox.c

Game Code/hitbox.h

Game Code/inputBox.c

Game Code/inputBox.h

Game Code/itemBox.c

Game Code/itemBox.h

Game Code/loadGame.c

Game Code/loadResources.c

Game Code/loadSaveFile.c

Game Code/loadSettings.c

Game Code/menu.c

Game Code/menuElements.h

Game Code/newGame.c

Game Code/numberSlideBox.c

Game Code/numberSlideBox.h

Game Code/object2D.h

Game Code/pause.c

Game Code/play.c

Game Code/playState.c

Game Code/playState.h

Game Code/player.c

Game Code/player.h

Game Code/removeDirectory.c

Game Code/removeDirectory.h

Game Code/renderer.c

Game Code/renderer.h

Game Code/resources.h

Game Code/save.c

Game Code/saveData.c

Game Code/saveData.h

Game Code/saveSaveFile.c

Game Code/savefile.h

Game Code/seller.h

Game Code/settings.c

Game Code/settings.h

Game Code/shop.c

Game Code/shopInterface.c

Game Code/shopInterface.h

Game Code/state.c

Game Code/state.h

Game Code/stateManager.c

Game Code/stringSlideBox.c

Game Code/stringSlideBox.h

Game Code/tutorial.c

Game Code/tutorialSlide.c

Game Code/tutorialSlide.h

Game Code/unloadResources.c

Game Code/unloadSaveFile.c

Game Code/wall.c

Game Code/wall.h

Game/Game.c

Game/Game.vcxproj

Game/Game.vcxproj.filters

Game/config.cfg

Game/dane/dialogi/0/0.txt

Game/dane/dialogi/0/1.txt

Game/dane/dialogi/1/0.txt

Game/dane/dialogi/2/0.txt

Game/dane/dialogi/3/0.txt

Game/dane/dialogi/4/0.txt

Game/dane/mapy/0.txt

Game/dane/mapy/position.txt

Game/dane/measurements/armor.txt

Game/dane/measurements/body.txt

Game/dane/measurements/weapon.txt

Game/dane/postacie/0.txt

Game/dane/postacie/1.txt

Game/dane/przedmioty/armor.txt

Game/dane/przedmioty/inne.txt

Game/dane/przedmioty/weapon.txt

Game/dane/samouczek/tip1/description.txt

Game/dane/samouczek/tip1/img.png

Game/dane/samouczek/tip1/title.txt

Game/dane/samouczek/tip2/description.txt

Game/dane/samouczek/tip2/img.png

Game/dane/samouczek/tip2/title.txt

Game/dane/samouczek/tip3/description.txt

Game/dane/samouczek/tip3/img.png

Game/dane/samouczek/tip3/title.txt

Game/dane/sklepy/0.txt

Game/dane/walka/attacks/0.txt

Game/dane/walka/attacks/1.txt

Game/dane/walka/attacks/2.txt

Game/dane/walka/basic attackSet.txt

Game/resources/fonts/abhaya-libre.zip

Game/resources/fonts/advent-pro.zip

Game/resources/fonts/anonymous_pro.zip

Game/resources/fonts/atomic-age.zip

Game/resources/fonts/font.ttf

Game/resources/fonts/font2.ttf

Game/resources/fonts/font3.ttf

Game/resources/fonts/font4.ttf Game/resources/fonts/font5.ttf Game/resources/music/music1.mp3 Game/resources/textures/body/head/0/0/0.png Game/resources/textures/body/head/0/1/0.png Game/resources/textures/body/head/0/2/0.png Game/resources/textures/body/head/0/3/0.png Game/resources/textures/body/head/1/0/0.png Game/resources/textures/body/head/1/1/0.png Game/resources/textures/body/head/1/2/0.png Game/resources/textures/body/head/1/3/0.png Game/resources/textures/body/head/2/0/0.png Game/resources/textures/body/head/2/1/0.png Game/resources/textures/body/head/2/2/0.png Game/resources/textures/body/head/2/3/0.png Game/resources/textures/body/head/3/0/0.png Game/resources/textures/body/head/3/1/0.png Game/resources/textures/body/head/3/2/0.png Game/resources/textures/body/head/3/3/0.png Game/resources/textures/body/head/4/0/0.png Game/resources/textures/body/head/4/1/0.png Game/resources/textures/body/head/4/2/0.png Game/resources/textures/body/head/4/3/0.png Game/resources/textures/body/head/5/0/0.png Game/resources/textures/body/head/5/1/0.png Game/resources/textures/body/head/5/2/0.png Game/resources/textures/body/head/5/3/0.png Game/resources/textures/body/head/6/0/0.png Game/resources/textures/body/head/6/1/0.png Game/resources/textures/body/head/6/2/0.png Game/resources/textures/body/head/6/3/0.png Game/resources/textures/body/head/7/0/0.png Game/resources/textures/body/head/7/1/0.png Game/resources/textures/body/head/7/2/0.png Game/resources/textures/body/head/7/3/0.png Game/resources/textures/body/head/8/0/0.png Game/resources/textures/body/head/8/1/0.png Game/resources/textures/body/head/8/2/0.png Game/resources/textures/body/head/8/3/0.png Game/resources/textures/body/head/9/0/0.png Game/resources/textures/body/head/9/1/0.png Game/resources/textures/body/head/9/2/0.png Game/resources/textures/body/head/9/3/0.png Game/resources/textures/body/left arm/0/0/0.png Game/resources/textures/body/left arm/0/1/0.png Game/resources/textures/body/left arm/0/2/0.png Game/resources/textures/body/left arm/1/0/0.png Game/resources/textures/body/left arm/1/1/0.png Game/resources/textures/body/left arm/1/2/0.png Game/resources/textures/body/left arm/2/0/0.png Game/resources/textures/body/left arm/2/1/0.png

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Game/resources/textures/przedmioty/inne/3.png

Game/resources/textures/przedmioty/inne/4.png

Game/resources/textures/przedmioty/inne/5.png

Game/resources/textures/przedmioty/inne/6.png

Game/resources/textures/przedmioty/weapon/0.png

Game/resources/textures/przedmioty/weapon/1.png

Game/resources/textures/przedmioty/weapon/2.png

Game/resources/textures/przedmioty/weapon/3.png

IO Project.sln

Unit Tests/Unit Tests.c

Unit Tests/Unit Tests.vcxproi

Unit Tests/Unit Tests.vcxproj.filters

Unit Tests/test achievement.c

Unit Tests/test button.c

Unit Tests/test chooseAction.c

Unit Tests/test_createSaveFile.c

Unit Tests/test_equipmentBox.c

Unit Tests/test_fighterLabel.c

Unit Tests/test_inputBox.c

Unit Tests/test itemBox.c

Unit Tests/test numberSlideBox.c

Unit Tests/test_saveData.c

Unit Tests/test stringSlideBox.c

Unit Tests/tests.h

character's sprite template/Armor/Armor Distances.txt character's sprite template/Armor/ArmorBack/BootsBack.png character's sprite template/Armor/ArmorBack/BreastplateBack.png character's sprite template/Armor/ArmorBack/HelmetBack.png character's sprite template/Armor/ArmorBack/LeftBootBack.png character's sprite template/Armor/ArmorBack/LeftGloveBack.png character's sprite template/Armor/ArmorBack/LeftSleeveBack.png character's sprite template/Armor/ArmorBack/PantsBack.png character's sprite template/Armor/ArmorBack/RightBootBack.png character's sprite template/Armor/ArmorBack/RightGloveBack.png character's sprite template/Armor/ArmorBack/RightSleeveBack.png character's sprite template/Armor/ArmorFront/Boots.png character's sprite template/Armor/ArmorFront/Breastplate.png character's sprite template/Armor/ArmorFront/Gloves.png character's sprite template/Armor/ArmorFront/Helmet.png character's sprite template/Armor/ArmorFront/LeftBoot.png character's sprite template/Armor/ArmorFront/LeftGlove.png character's sprite template/Armor/ArmorFront/LeftSleeve.png character's sprite template/Armor/ArmorFront/Pants.png

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character's sprite template/Armor/ArmorFront/RightBoot.png
character's sprite template/Armor/ArmorFront/RightGlove.png
character's sprite template/Armor/ArmorFront/RightSleeve.png
character's sprite template/Armor/ArmorFront/Sleeves.png
character's sprite template/Armor/ArmorLeft/BootLeft.png
character's sprite template/Armor/ArmorLeft/BreastplateLeft.png
character's sprite template/Armor/ArmorLeft/GloveLeft.png
character's sprite template/Armor/ArmorLeft/HelmetLeft.png
character's sprite template/Armor/ArmorLeft/PantsLeft.png
character's sprite template/Armor/ArmorLeft/SleeveLeft.png
character's sprite template/Armor/ArmorRight/BootRight.png
character's sprite template/Armor/ArmorRight/BreastplateRight.png
character's sprite template/Armor/ArmorRight/GloveRight.png
character's sprite template/Armor/ArmorRight/HelmetRight.png
character's sprite template/Armor/ArmorRight/PantsRight.png
character's sprite template/Armor/ArmorRight/SleeveRight.png
character's sprite template/Move/BodyMovementMeasurements1.txt
character's sprite template/Move/left arm/4.png
character's sprite template/Move/left arm/6.png
character's sprite template/Move/left arm/7.png
character's sprite template/Move/left arm/9.png
character's sprite template/Move/left foot/5.png
character's sprite template/Move/left foot/6.png
character's sprite template/Move/left foot/7.png
character's sprite template/Move/left hand/4.png
character's sprite template/Move/left hand/6.png
character's sprite template/Move/left hand/7.png
character's sprite template/Move/left leg/5.png
character's sprite template/Move/left leg/6.png
character's sprite template/Move/left leg/7.png
character's sprite template/Move/numeration.png
character's sprite template/Move/right arm/10.png
character's sprite template/Move/right arm/11.png
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character's sprite template/Move/right foot/10.png
character's sprite template/Move/right foot/11.png
character's sprite template/Move/right foot/4.png
character's sprite template/Move/right hand/10.png
character's sprite template/Move/right hand/11.png
character's sprite template/Move/right hand/5.png
character's sprite template/Move/right leg/10.png
character's sprite template/Move/right leg/11.png
character's sprite template/Move/right leg/4.png
character's sprite template/SpriteStand(Front+Back)/BodyParts/Foot/Foot.png
character's sprite template/SpriteStand(Front+Back)/BodyParts/Hand/Left.png
character's sprite template/SpriteStand(Front+Back)/BodyParts/Hand/Right.png
character's sprite template/SpriteStand(Front+Back)/BodyParts/Head/Back.png
character's sprite template/SpriteStand(Front+Back)/BodyParts/Head/Front.png
character's sprite template/SpriteStand(Front+Back)/BodyParts/Leg/Left.png
character's sprite template/SpriteStand(Front+Back)/BodyParts/Leg/Right.png
character's sprite template/SpriteStand(Front+Back)/BodyParts/Torso/Back.png
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character's sprite template/SpriteStand(Front+Back)/BodyParts/Torso/Front.png
character's sprite template/SpriteStand(Front+Back)/Distances.txt
character's sprite template/SpriteStand(Front+Back)/SpriteBack.png
character's sprite template/SpriteStand(Front+Back)/SpriteFront.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/ArmLeft.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/ArmRight.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/FootLeft.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/FootRight.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/HandLeft.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/HandRight.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/HeadLeft0.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/HeadLeft1.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/HeadRight0.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/HeadRight1.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/LegLeft.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/LegRight.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/TorsoLeft.png
character's sprite template/SpriteStand(Left+Right)/BodyParts/TorsoRight.png
character's sprite template/SpriteStand(Left+Right)/DistancesLeft.txt
character's sprite template/SpriteStand(Left+Right)/DistancesRight.txt
character's sprite template/SpriteStand(Left+Right)/SpriteLeft.png
character's sprite template/SpriteStand(Left+Right)/SpriteRight.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/DistancesLeftRight.txt
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/ArmLeft.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/FootLeft.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/HandLeft.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/HeadLeft.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/
HeadLeft0.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/
HeadLeft1.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/LegLeft.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/LewoZwrot/TorsoLeft.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/
ArmRight.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/
FootRight.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/
HandRight.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/
HandRight.png.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/
HeadRight0.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/
HeadRight1.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/LegRight.png
character's sprite template/UpdatedSpriteStanding(Left+Right)/PrawoZwrot/
TorsoRight.png
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character's sprite template/Weapons/Weapons Measurments.txt dependencies/CUnit/CUnit/Automated.h dependencies/CUnit/CUnit/AutomatedJUnitXml.h

character's sprite template/Weapons/Sword0.png

dependencies/CUnit/CUnit/Basic.h

dependencies/CUnit/CUnit/CUAssert.h

dependencies/CUnit/CUnit/CUCurses.h

dependencies/CUnit/CUnit/CUError.h

dependencies/CUnit/CUnit/CUnit.h

dependencies/CUnit/CUnit/CUnitCI.h

dependencies/CUnit/CUnit/CUnitCITypes.h

dependencies/CUnit/CUnit/CUnit intl.h

dependencies/CUnit/CUnit/Console.h

dependencies/CUnit/CUnit/MessageHandlers.h

dependencies/CUnit/CUnit/MyMem.h

dependencies/CUnit/CUnit/Simple.h

dependencies/CUnit/CUnit/TestDB.h

dependencies/CUnit/CUnit/TestRun.h

dependencies/CUnit/CUnit/Util.h

dependencies/CUnit/CUnit/wxWidget.h

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dependencies/CUnit/lib/cunit.lib

dependencies/raylib/build/raylib.idb

dependencies/raylib/build/raylib.lib

dependencies/raylib/headers/config.h

dependencies/raylib/headers/raylib.h

dependencies/raylib/headers/raymath.h

dependencies/raylib/headers/rcamera.h

dependencies/raylib/headers/rgestures.h

dependencies/raylib/headers/rlgl.h

dependencies/raylib/headers/utils.h

file structure.txt

gui projects/Dialog/Dialogi2A.png

qui projects/Dialog/Dialogi2B.png

gui projects/Dialog/Dialogi2C.png

gui projects/Eksploracja/Eksploracja3.png

gui projects/Ekwipunek/Ekwipunek2.png

gui projects/MenuGlowne/MenuGlowneWymiary.png

gui projects/NowaGra/NowaGraV2.png

gui projects/Pauza/Pauza1.png

gui projects/Samouczek/JakGrac.png

gui projects/Sklep/sklep1a.png

gui projects/Sklep/sklep1b.png

qui projects/Sklep/sklep1c.png

gui projects/Sklep/sklep1d.png

gui projects/Sklep/sklep1e.png

qui projects/Sklep/sklep1f.png

gui projects/Sklep/sklep1g.png

gui projects/Sklep/sklep1h.png

gui projects/Sklep/sklep1i.png

gui projects/Sklep/sklep1j.png

gui projects/Sklep/sklep1k.png

gui projects/Ustawienia/Ustawienia.png

qui projects/Ustawienia/Ustawienia2.png

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gui projects/Walka/Walka1b.png

gui projects/Walka/Walka1c.png gui projects/Walka/Walka1d.png

gui projects/Walka/Walka1e.png

gui projects/Walka/Walka1f.png

gui projects/WczaytajGre/WczytajGreV3.png

"gui projects/ZapiszGre/ZapiszGr\304\231V3wymiary.png"