Build and Release System Documentation

## Build and Release System  
This project automates the process of building and testing a simple C program across multiple platforms using shell scripts and GitHub Actions.

### How to Build Locally  
- \*\*For Linux/macOS:\*\*  
 Run the `build.sh` script to compile the program.  
 ```bash  
 ./build.sh  
 ```  
- \*\*For Windows:\*\*  
 Use the GitHub Actions workflow to compile and test the program automatically.

### Continuous Integration  
The project is set up to automatically build and test the software on Linux, macOS, and Windows using GitHub Actions. Each push to the `main` branch triggers a new build and test run on all platforms.

### Features  
- Multi-platform support (Linux, macOS, Windows)  
- Automated build scripts  
- Continuous integration with GitHub Actions