

Music

Guitars
model make year
tune() strum() repair()

Amps
speaker watts width height
turn_on() turn_off() change_setting()

Drums
cymbol tom pedal
play() tune() set_up() tear_down()

Musician
age years_played instrument
begin_playing() stop_playing() write()

Pirate Ship

Captain
name nickname skill
order() steer() navigate()

Ship
name model width height capacity
open_sail() close_sail() dock()

Crew Member
name age job
sleep() eat() work()

Parrot
name species color weight
defecate() fly() land()

Fallout 4

Pip Boy
color radio_station condition
equip() unequip() light_on() light_off()

Player
name height weapon health ammo
shoot() walk() run() craft()

Dogmeat
armor carry_weight perk
bite() fetch() search()

Power Armor
model status power armor rad_resistance
enter() exit() repair() swap_core()

Pokemon

Ash
age pokemon_caught party region
catch_pokemon() train() feed() battle()

Pikachu
color moveset type
attack() faint() eat() dodge()

Pokeball
model size color
catch() break() expand() shrink()

Staduim
capacity owner city
transform() repair() switch_lights_on() switch_lights_off() close_roof() open_roof()