## 31. Instruction Set Summary

Mnemonics	Operands	Description	Operation	Flags	#Clocks
Arithmetic and	Logic Instructi	ons			
ADD	Rd, Rr	Add two registers	Rd ← Rd + Rr	Z,C,N,VH	1
ADC	Rd, Rr	Add with carry two registers	$Rd \leftarrow Rd + Rr + C$	Z,C,N,V,H	1
ADIW	Rdl, K	Add immediate to word	Rdh: Rdl ← Rdh: Rdl + K	Z,C,N,V,S	2
SUB	Rd, Rr	Subtract two registers	$Rd \leftarrow Rd - Rr$	Z,C,N,V,H	1
SUBI	Rd, K	Subtract constant from register	$Rd \leftarrow Rd - K$	Z,C,N,V,H	1
SBC	Rd, Rr	Subtract with carry two registers	$Rd \leftarrow Rd - Rr - C$	Z,C,N,V,H	1
SBCI	Rd, K	Subtract with carry constant from reg.	$Rd \leftarrow Rd - K - C$	Z,C,N,V,H	1
SBIW	Rdl, K	Subtract immediate from word	Rdh: Rdl ← Rdh: Rdl – K	Z,C,N,V,S	2
AND	Rd, Rr	Logical AND registers	$Rd \leftarrow Rd \times Rr$	Z,N,V	1
ANDI	Rd, K	Logical AND register and constant	$Rd \leftarrow Rd \times K$	Z,N,V	1
OR	Rd, Rr	Logical OR registers	Rd ← Rd v Rr	Z,N,V	1
ORI	Rd, K	Logical OR register and constant	$Rd \leftarrow Rd v K$	Z,N,V	1
EOR	Rd, Rr	Exclusive OR registers	$Rd \leftarrow Rd \oplus Rr$	Z,N,V	1
COM	Rd	One's complement	$Rd \leftarrow 0xFF - Rd$	Z,C,N,V	1
NEG	Rd	Two's complement	Rd ← 0x00 – Rd	Z,C,N,V,H	1
SBR	Rd, K	Set bit(s) in register	$Rd \leftarrow Rd v K$	Z,N,V	1
CBR	Rd, K	Clear bit(s) in register	$Rd \leftarrow Rd \times (0xFF - K)$	Z,N,V	1
INC	Rd	Increment	Rd ← Rd + 1	Z,N,V	1
DEC	Rd	Decrement	Rd ← Rd – 1	Z,N,V	1
TST	Rd	Test for zero or minus	$Rd \leftarrow Rd \times Rd$	Z,N,V	1
CLR	Rd	Clear register	$Rd \leftarrow Rd \oplus Rd$	Z,N,V	1
SER	Rd	Set register	$Rd \leftarrow 0xFF$	None	1
MUL	Rd, Rr	Multiply unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULS	Rd, Rr	Multiply signed	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
MULSU	Rd, Rr	Multiply signed with unsigned	$R1:R0 \leftarrow Rd \times Rr$	Z,C	2
FMUL	Rd, Rr	Fractional multiply unsigned	R1:R0 ← (Rd × Rr) << 1	Z,C	2
FMULS	Rd, Rr	Fractional multiply signed	R1:R0 ← (Rd × Rr) << 1	Z,C	2
FMULSU	Rd, Rr	Fractional multiply signed with unsigned	$R1:R0 \leftarrow (Rd \times Rr) << 1$	Z,C	2
Branch Instruc	tions				
RJMP	k	Relative jump	PC ← PC + k + 1	None	2
IJMP		Indirect jump to (Z)	PC ← Z	None	2
JMP	k	Direct jump	PC ← k	None	3
RCALL	k	Relative subroutine call	PC ← PC + k + 1	None	3
ICALL		Indirect call to (Z)	PC ← Z	None	3
CALL	k	Direct subroutine call	PC ← k	None	4
RET		Subroutine return	PC ← STACK	None	4
RETI		Interrupt return	PC ← STACK	ı	4
CPSE	Rd, Rr	Compare, skip if equal	if (Rd = Rr) PC $\leftarrow$ PC + 2 or 3	None	1/2/3
CP	Rd, Rr	Compare	Rd – Rr	Z,N,V,C,H	1



## 31. Instruction Set Summary (Continued)

Mnemonics	Operands	Description	Operation	Flags	#Clocks
CPC	Rd, Rr	Compare with carry	Rd – Rr – C	Z, N,V,C,H	1
CPI	Rd, K	Compare register with immediate	Rd – K	Z, N,V,C,H	1
SBRC	Rr, b	Skip if bit in register cleared	if (Rr (b) = 0) PC ← PC + 2 or 3	None	1/2/3
SBRS	Rr, b	Skip if bit in register is set	if (Rr(b)=1) PC ← PC + 2 or 3	None	1/2/3
SBIC	P, b	Skip if bit in I/O register cleared	if (P(b)=0) PC ← PC + 2 or 3	None	1/2/3
SBIS	P, b	Skip if bit in I/O register is set	if (P(b)=1) PC ← PC + 2 or 3	None	1/2/3
BRBS	s, k	Branch if status flag set	if (SREG(s) = 1) then PC←PC + k + 1	None	1/2
BRBC	s, k	Branch if status flag cleared	if (SREG(s) = 0) then PC←PC + k + 1	None	1/2
BREQ	k	Branch if equal	if (Z = 1) then PC ← PC + k + 1	None	1/2
BRNE	k	Branch if not equal	if (Z = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRCS	k	Branch if carry set	if (C = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRCC	k	Branch if carry cleared	if (C = 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRSH	k	Branch if same or higher	if (C = 0) then PC ← PC + k + 1	None	1/2
BRLO	k	Branch if lower	if (C = 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRMI	k	Branch if minus	if (N = 1) then PC ← PC + k + 1	None	1/2
BRPL	k	Branch if plus	if (N = 0) then PC ← PC + k + 1	None	1/2
BRGE	k	Branch if greater or equal, signed	if (N $\oplus$ V= 0) then PC $\leftarrow$ PC + k + 1	None	1/2
BRLT	k	Branch if less than zero, signed	if (N $\oplus$ V= 1) then PC $\leftarrow$ PC + k + 1	None	1/2
BRHS	k	Branch if half carry flag set	if (H = 1) then PC ← PC + k + 1	None	1/2
BRHC	k	Branch if half carry flag cleared	if (H = 0) then PC ← PC + k + 1	None	1/2
BRTS	k	Branch if T flag set	if (T = 1) then PC ← PC + k + 1	None	1/2
BRTC	k	Branch if T flag cleared	if (T = 0) then PC ← PC + k + 1	None	1/2
BRVS	k	Branch if overflow flag is set	if (V = 1) then PC ← PC + k + 1	None	1/2
BRVC	k	Branch if overflow flag is cleared	if (V = 0) then PC ← PC + k + 1	None	1/2
BRIE	k	Branch if interrupt enabled	if (I = 1) then PC ← PC + k + 1	None	1/2
BRID	k	Branch if interrupt disabled	if (I = 0) then PC ← PC + k + 1	None	1/2
Bit and Bit-Tes	t Instructions				
SBI	P, b	Set bit in I/O register	I/O (P, b) ← 1	None	2
CBI	P, b	Clear bit in I/O register	I/O (P, b) ← 0	None	2
LSL	Rd	Logical shift left	$Rd(n+1) \leftarrow Rd(n), Rd(0) \leftarrow 0$	Z,C,N,V	1
LSR	Rd	Logical shift right	Rd (n) $\leftarrow$ Rd(n+1), Rd(7) $\leftarrow$ 0	Z,C,N,V	1
ROL	Rd	Rotate left through carry	$Rd(0) \leftarrow C, Rd(n+1) \leftarrow Rd(n), C \leftarrow Rd(7)$	Z,C,N,V	1
ROR	Rd	Rotate right through carry	$Rd(7) \leftarrow C, Rd(n) \leftarrow Rd(n+1), C \leftarrow Rd(0)$	Z,C,N,V	1
ASR	Rd	Arithmetic shift right	Rd (n) ← Rd(n+1), n=06	Z,C,N,V	1
SWAP	Rd	Swap nibbles	$Rd(30) \leftarrow Rd(74), Rd(74) \leftarrow Rd(30)$	None	1
BSET	S	Flag set	SREG (s) ← 1	SREG (s)	1
BCLR	S	Flag clear	SREG (s) ← 0	SREG (s)	1
BST	Rr, b	Bit store from register to T	T ← Rr (b)	Т	1
BLD	Rd, b	Bit load from T to register	Rd (b) ← T	None	1
SEC		Set carry	C ← 1	С	1
CLC		Clear carry	C ← 0	С	1
SEN		Set negative flag	N ← 1	N	1



## 31. Instruction Set Summary (Continued)

Mnemonics	Operands	Description	Operation	Flags	#Clocks
CLN		Clear negative flag	N ← 0	N	1
SEZ		Set zero flag	Z ← 1	Z	1
CLZ		Clear zero flag	Z ← 0	Z	1
SEI		Global interrupt enable	I ← 1		1
CLI		Global interrupt disable	I ← 0	I	1
SES		Set signed test flag	S ← 1	S	1
CLS		Clear signed test flag	S ← 0	S	1
SEV		Set twos complement overflow.	V ← 1	V	1
CLV		Clear twos complement overflow	V ← 0	V	1
SET		Set T in SREG	T ← 1	T	1
CLT		Clear T in SREG	T ← 0	Т	1
SEH		Set half carry flag in SREG	H ← 1	Н	1
CLH		Clear half carry flag in SREG	H ← 0	Н	1
Data Transfer I	Instructions				
MOV	Rd, Rr	Move between registers	Rd ← Rr	None	1
MOVW	Rd, Rr	Copy register word	Rd+1:Rd ← Rr+1:Rr	None	1
LDI	Rd, K	Load immediate	Rd ← K	None	1
LD	Rd, X	Load indirect	$Rd \leftarrow (X)$	None	2
LD	Rd, X+	Load indirect and post-inc.	$Rd \leftarrow (X), X \leftarrow X + 1$	None	2
LD	Rd, -X	Load indirect and pre-dec.	$X \leftarrow X - 1$ , Rd $\leftarrow (X)$	None	2
LD	Rd, Y	Load indirect	$Rd \leftarrow (Y)$	None	2
LD	Rd, Y+	Load indirect and post-inc.	$Rd \leftarrow (Y), Y \leftarrow Y + 1$	None	2
LD	Rd, – Y	Load indirect and pre-dec.	$Y \leftarrow Y - 1$ , Rd $\leftarrow (Y)$	None	2
LDD	Rd, Y+ q	Load indirect with displacement	$Rd \leftarrow (Y + q)$	None	2
LD	Rd, Z	Load indirect	$Rd \leftarrow (Z)$	None	2
LD	Rd, Z+	Load indirect and post-inc.	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	2
LD	Rd, –Z	Load indirect and pre-dec.	$Z \leftarrow Z - 1$ , Rd $\leftarrow$ (Z)	None	2
LDD	Rd, Z+ q	Load indirect with displacement	$Rd \leftarrow (Z + q)$	None	2
LDS	Rd, k	Load direct from SRAM	$Rd \leftarrow (k)$	None	2
ST	X, Rr	Store indirect	$(X) \leftarrow Rr$	None	2
ST	X+, Rr	Store indirect and post-inc.	$(X) \leftarrow Rr, X \leftarrow X + 1$	None	2
ST	– X, Rr	Store indirect and pre-dec.	$X \leftarrow X - 1$ , $(X) \leftarrow Rr$	None	2
ST	Y, Rr	Store indirect	(Y) ← Rr	None	2
ST	Y+, Rr	Store indirect and post-inc.	$(Y) \leftarrow Rr, Y \leftarrow Y + 1$	None	2
ST	– Y, Rr	Store indirect and pre-dec.	$Y \leftarrow Y - 1$ , $(Y) \leftarrow Rr$	None	2
STD	Y+ q, Rr	Store indirect with displacement	$(Y + q) \leftarrow Rr$	None	2
ST	Z, Rr	Store indirect	(Z) ← Rr	None	2
ST	Z +, Rr	Store indirect and post-inc.	$(Z) \leftarrow Rr, Z \leftarrow Z + 1$	None	2
ST	–Z, Rr	Store indirect and pre-dec.	$Z \leftarrow Z - 1$ , $(Z) \leftarrow Rr$	None	2
STD	Z + q, Rr	Store indirect with displacement	$(Z + q) \leftarrow Rr$	None	2
STS	k, Rr	Store direct to SRAM	(k) ← Rr	None	2
LPM		Load program memory	R0 ← (Z)	None	3



## 31. Instruction Set Summary (Continued)

Mnemonics	Operands	Description	Operation	Flags	#Clocks	
LPM	Rd, Z	Load program memory	$Rd \leftarrow (Z)$	None	3	
LPM	Rd, Z+	Load program memory and post-inc	$Rd \leftarrow (Z), Z \leftarrow Z+1$	None	3	
SPM		Store program memory	(Z) ← R1:R0	None	_	
IN	Rd, P	In port	$Rd \leftarrow P$	None	1	
OUT	P, Rr	Out port	$P \leftarrow Rr$	None	1	
PUSH	Rr	Push register on stack	STACK ← Rr	None	2	
POP	Rd	Pop register from stack	$Rd \leftarrow STACK$	None	2	
MCU Control Instructions						
NOP		No operation		None	1	
SLEEP		Sleep	(see specific descr. for sleep function)	None	1	
WDR		Watchdog reset	(see specific descr. for WDR/timer)	None	1	
BREAK		Break	For on-chip debug only	None	N/A	