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CSCI 3104
Problem Set 4

Profs. Grochow & Layer
Spring 2019, CU-Boulder

Quick links: 1a 1b

2a 2b 2c 2d

3a 3b 3c 3d

4a 4b 4c

- Suppose that instead of a randomized QuickSort we implement an *indecisive* QuickSort, where the Partition function alternates between the best and the worst cases. You may assume that IndecisivePartition works correctly (that is, it produces a list in which the first i elements are all $\leq x$, the $(i+1)$ -st element is x , and the remaining elements are all $\geq x$, where x is the pivot and i is what it has to be) and takes $O(n)$ time on a list of length n .

- (5 pts) Prove the correctness of this version of QuickSort.

def ind-Quicksort(A):
 ind-partition(A[0 → i], x, A[i+1 → (length-1)])
 ind-Quicksort(A[0 → i])
 ind-Quicksort(A[i+1 → (length-1)])

('→' means through)

Proof by induction

(IH) ind-Quicksort() sorts a list of size n

Base case $n=1 \Rightarrow$ List is already sorted.
 so we know it works

Case $n+1$ There are 2 options:

Option 1: $A[n+1] \leq x$

✓ $A[n+1]$ gets sorted into first list. Then that list gets recursively called. As long as 'partition' works, the array will be sorted

Option 2: $A[n+1] > x$

$A[n+1]$ gets sorted into the second list and is then recursively called. " " " "

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- (b) (5 pts) Give the recurrence relation for this version of QuickSort and solve for its asymptotic solution. Also, give some intuition (in English) about how the indecisive Partition algorithm changes the running time of QuickSort.

Best case: Partition splits List into 2 equal arrays

Worst case: Partition splits the list of size 'n'
into lists of size 'n-1' and '1'

$$\begin{aligned} T(\text{ind quicksort}) &= \overbrace{O(n)}^{\text{best case}} + 2T\left(\frac{n}{2}\right) \\ &= O(n) + 2\left(O\left(\frac{n}{2}\right) + \overbrace{T\left(\frac{n-1}{2}\right)}^{\text{worst case}} + 1\right) \xrightarrow{\text{constant}} \\ &= O(n) + 2\left[O\left(\frac{n}{2}\right) + O\left(\frac{n-1}{2}\right) + T\left(\frac{n-1}{4}\right)\right] \end{aligned}$$

Observations

- Work at each level = $O(n)$
- Twice as many bytes as best case scenario
because our worst case doesn't really help

$$\# \text{ of Levels} = 2 \lg(n)$$

- Total Time = $O(2n \lg n)$
- Our running time exactly doubles



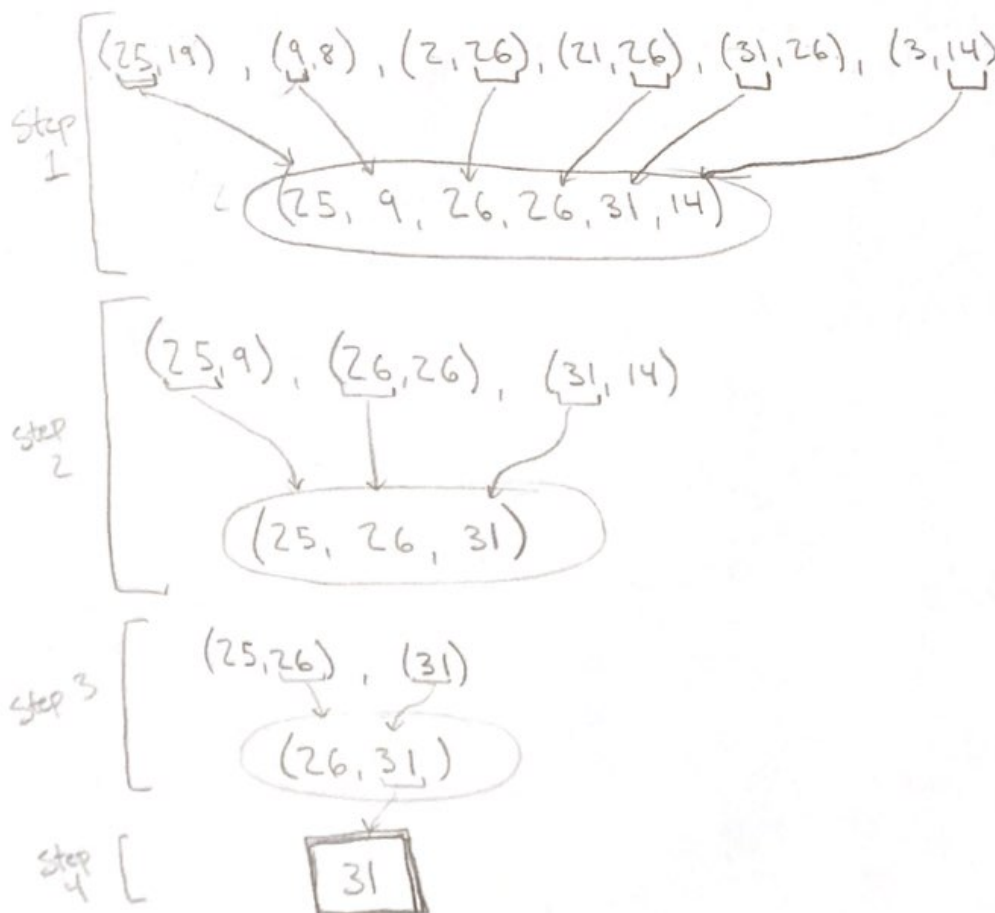
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2. Consider the following algorithm that operates on a list of n integers:

- Divide the n values into $\frac{n}{2}$ consecutive pairs, starting from the beginning.
- Find the max of each pair.
- Repeat until you have the max value of the list

(a) (2 pts) Show the steps of the above algorithm for the list (25, 19, 9, 8, 2, 26, 21, 26, 31, 26, 3, 14).



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(b) (3 pts) Derive and prove a tight bound on the asymptotic runtime of this algorithm

- Steps taken = $\lg(n)$

- Amount of work @ each step:

- Dividing n takes $\frac{n}{2}$ steps

- Finding max of each pair is $\frac{n}{2}$

- $\frac{n}{2} + \frac{n}{2} = n$

- Runtime = $n \lg n$

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- (c) (3 pts) Assuming you just ran the above algorithm, show that you can use the result and all intermediate steps to find the 2nd largest number in at most $\log_2 n$ additional steps.

The second largest number had to be paired with the largest number at some point in the algorithm. We also know that the largest number was paired with ' $\log_2 n$ ' numbers. Which means that all we have to do is look at those numbers to see which is biggest. In our example:

$(31, 26)$, $(31, 14)$, (31) , $(31, 26)$

26 14 26

[STORE IT AS a value]

SEE EXTRA PAGE
FOR PSEUDO CODE

def second_largest(A, max):

second_max = \emptyset

divide into pairs (A)

for all pairs: 

if (a == max):

if (b > second_max):

second_max = b

if (b == max):

if (a > second_max):

second_max = a

return second_max

assume pairs
are listed as
(a, b)

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(d) (2 pts) Show the steps for the algorithm in part c for the input in part a.

First pairing: (31, 26)

* Looking for pairings
with '31'

- set '26' as second largest

Second pairing (31, 14)

- compare '14' and '26'

- keep 26

Third pairing: (31)

- keep 26

Fourth pairing: (31, 26)

- compare '26' and '26'

- keep '26'

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3. Consider the following algorithm

```
SomeSort(A, k):  
  N = length(A)  
  for i in [0, ..., n-k]  
    MergeSort(A, i, i+k-1)
```

$n = 10$ $k = 5$

(a) (5 pts) What assumption(s) must be true about the array A such that SomeSort can correctly sort A given k.

- Assume that MergeSort works correctly
- Assume $k \leq N$
- Assume that at every step, the minimum value of $A[i, i+1, \dots, i+k-1]$ has to be located in the first 'k' positions
- Assume that minimum value from the step above is also greater than any value from $A[0, 1, \dots, i-1]$.
This holds true if the assumption listed above is true

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- (b) (6 pts) Prove that your assumption(s) is/are necessary: that is, for any array A which violates your assumption(s), `SomeSort` incorrectly sorts A .

if $k > n$: Let $k = 11$, and $n = 10$

`SomeSort` ($A, 11$):

$N = \text{length}(A) \leftarrow 10$

for i in $[0, \dots, 11] \leftarrow \text{IMPOSSIBLE}$

• Let $A = [2, 3, 4, 1, 5, 6]$, and $k = 3$

first sort result: $[2, 3, 4, 1, 5, 6]$

second sort result: $[2, 1, 3, 4, 5, 6]$

Wrong positions

~~• let $A = [1, 2, 3, 5, 6, 7, 8, 4]$ and $k = 3$~~

~~First
sort: $A = [1, 2, 3, 5, 6, 4, 7, 8]$~~

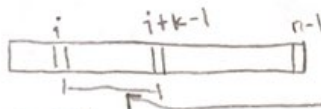
- (c) (8 pts) Prove that your assumption(s) from part a are sufficient. That is, prove the correctness of SomeSort under your assumption(s) from part a.

For Loop: Loop Invariant: $A[0, 1, \dots, i+k-1]$ is sorted

Initiation: $i=0$

* Assume Merge sorts $A[i, i+1, \dots, i+k-1]$

Maintain:



From part A,

if we know the minimum value

from $A[i, i+1, \dots, n-1]$ is found in here: $A[i, \dots, i+k-1]$

Min will get sorted to the i th position.

* it is important to note that we also know that $A[i]$ is greater than any $A[0, 1, \dots, i-1]$.

Termination $i = n-k \Rightarrow i+k-1 = (n-k)+k-1 = \underline{n-1}$

we sort the last element in the list

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- (d) (5 pts) Assuming that the assumption(s) from part a hold on A, prove a tight bound in terms of n and k on the worst-case runtime of SomeSort.

$$\underline{\text{MergeSort} = n \log_2 n}$$

$$\# \text{ of loops} = n - k + 1$$

$$\text{work at each loop} = k \log_2 k$$

$$\Rightarrow \text{runtime} = O((n - k + 1)(k \log_2 k))$$

$$= O((n \cdot k \cdot \log_2 k) - \cancel{k^2 \log_2 k} + \cancel{k \log_2 k})$$

$$= O(n \cdot k \cdot \log_2 k)$$

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4. A dynamic array is a data structure that can support an arbitrary number of append (add to the end) operations by allocating additional memory when the array becomes full. The standard process is to double (adds n more space) the size of the array each time it becomes full. You cannot assume that this additional space is available in the same block of memory as the original array, so the dynamic array must be copied into a new array of larger size. Here we consider what happens when we modify this process. The operations that the dynamic array supports are

- Indexing $A[i]$: returns the i -th element in the array
- Append(A, x): appends x to the end of the array. If the array had n elements in it (and we are using 0-based indexing), then after Append(A, x), we have that $A[n]$ is x .

- (a) (5 pts) Derive the amortized runtime of Append for a dynamic array that adds $n/2$ more space when it becomes full.

Amortized runtime =

work + deposits - withdraw $\frac{n}{2}$

$$\begin{aligned} \text{work} &= \text{cost of insert} + \text{cost of copy} \\ &= \Theta(1) + \Theta(n) = \boxed{\Theta(n)} \end{aligned}$$

$$= \Theta(n) + \Theta\left(\frac{n}{2}\right) - \Theta\left(\frac{n}{2}\right)$$

$$= \boxed{\Theta(n)}$$

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- (b) (6 pts) Derive the amortized runtime of Append for a dynamic array that adds n^2 more space when it becomes full.

$$\begin{aligned} \text{Work} &= \text{cost of insert} + \text{cost of copy} \\ &= \cancel{\Theta(1)} + \Theta(n) = \boxed{\Theta(n)} \end{aligned}$$

$$\text{Deposits} = \Theta(n^2 - n) \quad \leftarrow \begin{array}{|l|} \hline \text{Extra space} \\ \text{after squaring 'n'} \\ \hline \end{array}$$

$$\text{Withdraw} = \Theta(n^2 - n) \quad \leftarrow \begin{array}{|l|} \hline \text{Fill that space} \\ \hline \end{array}$$

$$\text{total runtime} = \text{work} + \text{deposits} - \text{withdraw}$$

$$= \Theta(n) + \cancel{\Theta(n^2 - n)} - \cancel{\Theta(n^2 - n)}$$

$$= \boxed{\Theta(n)}$$

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- (c) (5 pts) Derive the amortized runtime of Append for a dynamic array that adds some constant C amount of space when it becomes full.

$$\begin{aligned}\text{Work} &= \text{cost of insert} + \text{cost of copy} \\ &= \Theta(1) + \Theta(n) = \Theta(n)\end{aligned}$$

$$\text{Deposit} = \Theta(c) \leftarrow \boxed{\text{Extra space}}$$

$$\text{Withdraw} = \Theta(c) \leftarrow \boxed{\text{Fill space}}$$

$$\text{total runtime} = \text{work} + \text{Deposit} - \text{Withdraw}$$

$$= \Theta(n) + \Theta(c) - \Theta(c)$$

$$\boxed{= \Theta(n)}$$