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Computer Science

Avoiding Methods

In Java, methods are used to perform certain functions. However, some of these methods can be avoided while still performing the same function. For example, it's possible to avoid using a static method. To avoid a static method, remove the static modifier in a method, then create an instance of said method in another method. Once a non-static instance is created, dependency can be injected from the outside, creating an instance that can be replaced for tests. This is one way to avoid methods, and there are other ways to avoid methods.