

UNIT 4: Vector Calculus

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4.1: Vector Fields

About Vector Fields

Let D be a set in \mathbb{R}^n (\therefore a plane region). A vector field on \mathbb{R}^n is a function \vec{F} that assigns to each point (x_1, x_2, \dots, x_i) in D a n -dimensional vector

- Each point in a vector field represents a vector in space that starts at the indicated point
- You can get a reasonable impression for F by drawing a few of the vectors in the vector field (since it is impossible to draw a vector for the infinite number of points in D)
- Because \vec{F} is a vector, we can express F in it's components- except that in this case each component is an individual function itself

$$\vec{F}(x, y) = P(x, y)\vec{i} + Q(x, y)\vec{j} + R(x, y)\vec{k} = \langle P(x, y), Q(x, y), R(x, y) \rangle$$

$$\vec{F}(x, y) = P\vec{i} + Q\vec{j} + R\vec{k}$$

- P, Q , and R are called *scalar fields* to be distinguished from vector fields
- To sketch a vector field, simply sketch a few of the vectors that are created from the vector function \vec{F}
- Vector fields can be used to model gravitation, fluid flow, weather, electricity flow, and more

Gradient Fields

- Because the gradient of f is technically a vector whose components are functions (partial derivatives are functions), ∇f is technically a vector field and is called the **gradient vector field**

Vector Field Vocabulary

- A vector field \vec{F} is called a **conservative vector field** if it is the gradient of some scalar function
 - if there exists a function f such that $\nabla f = \vec{F}$, then \vec{F} is a conservative vector field
 - f would be considered the *potential function for \vec{F}
- Not all vector fields are conservative, but conservative vector fields do arise often in the application of physics
 - The gravitation vector field is a conservative vector field

4.2: Line Integrals

Definition of Line Integrals

- Line integrals are similar to single integrals except that rather than integrating over an interval, you integrate over a curve C defined by the parametric equations:

$$x = x(t) \quad y = y(t) \quad a \leq t \leq b$$

OR

$$\vec{r} = x(t)\vec{i} + y(t)\vec{j}$$

If f is defined on a smooth curve C using the parametric equations (see above), then the **line integral of f along C** is:

$$\int_C f(x, y) ds = \lim_{n \rightarrow \infty} \sum_{i=1}^n f(x_i^*, y_i^*) \Delta s_i$$

To evaluate the line integral, use the following formula:

$$\int_C f(x, y) ds = \int_a^b f(x(t), y(t)) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

Computing Line Integrals in Different Ways

- If C is a *piecewise-smooth curve* (C is a union of a finite number of smooth curves C_1, C_2, \dots, C_i) where the initial point of C_{i+1} is the final point of C_i , then:

$$\int_C f(x, y) ds = \int_{C_1} f(x, y) ds + \int_{C_2} f(x, y) ds + \dots + \int_{C_i} f(x, y) ds$$

- The interpretation of a line integral is based on the interpretation of the function f
 - Ex: if f represents the density of a wire, then the mass of the wire is the line integral of the density function

To evaluate the **line integral of f along C wrt x** :

$$\int_C f(x, y) dx = \int_a^b f(x(t), y(t)) x'(t) dt$$

To evaluate the **line integral of f along C wrt y** :

$$\int_C f(x, y) dy = \int_a^b f(x(t), y(t)) y'(t) dt$$

- It happens frequently that the line integrals wrt x and y occur together, therefore it is OK to abbreviate using the following:

$$\int_C P(x, y) dx + \int_C Q(x, y) dy = \int_C P(x, y) dx + Q(x, y) dy$$

Even though by strict mathematical rules the above statement isn't true

- The hardest part of computing a line integral is figuring out how to set up the line integral with the correct parametric representation
 - Often helpful to parameterize a line segment that starts at \vec{r}_0 and ends at \vec{r}_1

$$\vec{r}(t) = (1 - t)\vec{r}_0 + t\vec{r}_1 \quad 0 \leq t \leq 1$$

- parameterization is important because it determines the **orientation** of a curve C with the positive direction corresponding to increasing values for t

Line Integrals in Space

- If C is a smooth curve defined parametrically or defined by a vector valued function, then:

$$\int_C f(x, y, z) ds = \int_a^b f(x(t), y(t), z(t)) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

- line integrals in 2D and 3D can be expressed under the same vector notation:

$$\int_a^b f(\vec{r}(t)) |\vec{r}'(t)| dt$$

- using this notation, if you know what $\vec{r}(t)$ is, then you know how many dimensions the vector has and you know whether your line integral lives in the plane or whether your line integral lives in space
- Fun fact: the special case of $f(x, y, z) = 1$ results in $\int_C |\vec{r}'(t)| dt = L$ which is the same as the formula for the length of a curve defined parametrically from single-variable calculus
- When evaluating line integrals in space, it is possible to write line integrals using the following:

$$\int_C P(x, y, z) dx + Q(x, y, z) dy + R(x, y, z) dz$$

Line Integrals Over Vector Fields

If \vec{F} is a continuous vector field defined on a smooth curve C given by a vector function $\vec{r}(t)$, $a \leq t \leq b$, then the **line integral of \vec{F} along C** is

$$\int_C \vec{F} \cdot d\vec{r} = \int_a^b \vec{F}(\vec{r}(t)) \cdot \vec{r}'(t) dt = \int_C \vec{F} \cdot \vec{T} ds$$

- NOTE: Even though $\int_C \vec{F} \cdot d\vec{r} = \int_C \vec{F} \cdot \vec{T} ds$ and integrals wrt arc length are unchanged when orientation is reversed, it is still true that $\int_{-C} \vec{F} \cdot d\vec{r} = - \int_C \vec{F} \cdot d\vec{r}$
 - This is because the unit tangent vector \vec{T} is replaced by its negative when C is replaced by $-C$

$$\int_C \vec{F} \cdot d\vec{r} = \int_C P dx + Q dy + R dz$$

where $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$

3.3: The Fundamental Theorem for Line Integrals

Definition of the Fundamental Theorem for Line Integrals

- Just as there is a Fundamental Theorem of Calculus for single variable calculus, there is a Fundamental Theorem for Line Integrals which is the FToC applied to line integrals

If C is a smooth curve given by the vector function $\vec{r}(t)$, $a \leq t \leq b$ and f is a differentiable function of two or three variables whose gradient vector ∇f is continuous on C , then:

$$\int_C \nabla f \cdot d\vec{r} = f(\vec{r}(b)) - f(\vec{r}(a))$$

In other words: we can evaluate the line integral of a conservative vector field simply by knowing the value of f at the endpoints of C .

- The line integral of ∇f is the net change in f

Independence of Path

- If C_1 and C_2 are two piecewise-smooth curves (called *paths*) that have the same initial point A and terminal point B , then:

$$\int_{C_1} \nabla f \cdot d\vec{r} = \int_{C_2} \nabla f \cdot d\vec{r}$$

- IN GENERAL: If \vec{F} is a continuous vector field with domain D , we say that the line integral $\int_C \vec{F} \cdot d\vec{r}$ is **independent of path** if $\int_{C_1} \nabla f \cdot d\vec{r} = \int_{C_2} \nabla f \cdot d\vec{r}$ for any two paths C_1 and C_2
 - \therefore line integrals of conservative vector fields are independent of path
- a curve is **closed** if its terminal point is the same as its initial point ($\vec{r}(b) = \vec{r}(a)$)
- a curve is **open** if for every point P in D there is a disk with center P that lies entirely in D
- a domain D is **connected** if any two points in D can be joined by a path that lies in D
- a **simple curve** is a curve that doesn't intersect itself anywhere between its endpoints

$\int_C \vec{F} \cdot d\vec{r}$ is independent of path in D if and only if $\int_C \vec{F} \cdot d\vec{r} = 0$ for every closed path C in D

- Work done by a conservative force field as it moves an object around a closed path is 0

If \vec{F} is a vector field that is continuous on an open connected region D and $\int_C \vec{F} \cdot d\vec{r}$ is independent of path in D , then \vec{F} is a conservative vector field on D and there exists a function f such that $\nabla f = \vec{F}$.

If $\vec{F}(x, y) = P(x, y)\vec{i} + Q(x, y)\vec{j}$ is a conservative vector field, where P and Q have continuous first-order partial derivative on a domain D , then throughout D :

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x}$$

If $\vec{F} = P\vec{i} + Q\vec{j}$ is a vector field on an open simply-connected region D and P and Q have continuous first order partial derivatives and

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x} \text{ throughout } D$$

then \vec{F} is conservative.

Application: Conservation of Energy

- See *Multivariable Calculus: 6th edition* by James Stewart to see a proof of how to use line integrals and the fundamental theorem for line integrals to prove the Law of Conservation of Energy

4.4: Green's Theorem

Let C be a positively oriented, piecewise smooth, simple closed curve in the plane and let D be the region bounded by C . If P and Q have continuous partial derivatives on an open region that contains D , then:

$$\int_C P dx + Q dy = \iint_D \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

- a curve has **positive orientation** if the direction of the motion along the curve is counterclockwise
- The integral \oint is sometimes used as a notation to show that the line integral is being calculated using the positive orientation
- Green's Theorem is the equivalent of the Fundamental Theorem of Calculus for Double Integrals
 - In both cases there is an integral involving derivatives and the values of the original function only on the boundaries of the domain
- **simple region**: a region that is both a type I and a type II region
- using Green's Theorem, we can get the following formula for the area of D :

$$A = \oint_C x dy = - \oint_C y dx = \frac{1}{2} \oint_C x dy - y dx$$

4.5: Curl and Divergence

Curl

- Curl measures how much the fluid flow tends to rotate around a certain point
 - If the net direction of rotation is counterclockwise, the curl is positive
 - If the net direction of rotation is clockwise, the curl is negative
- Curl of a 2d function is a scalar, curl of a 3d function is a vector
 - If 3D, the magnitude of the vector represents how quickly something would rotate about the axis of rotation

If $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$ is a vector field in \mathbb{R}^3 and the partial derivative of P, Q, R all exist, then the curl of \vec{F} is the vector field on \mathbb{R}^3 defined by:

$$\text{curl } \vec{F} = \left(\frac{\partial R}{\partial y} - \frac{\partial Q}{\partial z} \right) \vec{i} + \left(\frac{\partial P}{\partial z} - \frac{\partial R}{\partial x} \right) \vec{j} + \left(\frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) \vec{k}$$

- It can be easier to remember curl if you think of it as $\text{curl } \vec{F} = \nabla \times \vec{F}$
- If f is a function of three or more variables that has continuous second-order partial derivatives, then $\text{curl } (\nabla f) = \vec{0}$

If \vec{F} is a vector field defined on all of \mathbb{R}^3 whose component functions have continuous partial derivatives and $\text{curl } \vec{F} = \vec{0}$, then \vec{F} is a conservative vector field

- If the curl is zero, then there is no sort of rotation occurring at that point

Divergence

- Divergence is a measure of whether vectors generate motion out of nothingness

- If the divergence is positive at a point, then all the vectors (and therefore the motion associated with it) point outwards (the point is a source)
 - In the context of fluid, fluid flows out of this point
 - Divergence can also be positive if the fluid flow goes from slow to fast
- If the divergence is negative at a point, then all the vector (and the motion associated with it) point inwards (the point is a sink)
 - In the context of fluid, fluid flows into this point
 - Divergence can also be negative if the fluid flows from fast to slow
- The result of computing the divergence is a scalar
- If the divergence is 0, then in the context of fluids the fluid is incompressible

If $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$ is a vector field in \mathbb{R}^3 and $\frac{\partial P}{\partial x}, \frac{\partial Q}{\partial y}, \frac{\partial R}{\partial z}$ exist, then the divergence of \vec{F} is defined by:

$$\operatorname{div} \vec{F} = \frac{\partial P}{\partial x} + \frac{\partial Q}{\partial y} + \frac{\partial R}{\partial z}$$

- It can be easier to remember divergence as $\operatorname{div} \vec{F} = \nabla \cdot \vec{F}$
- If $\vec{F} = P\vec{i} + Q\vec{j} + R\vec{k}$ is a vector field on \mathbb{R}^3 and P, Q, R have continuous second order partial derivatives, then $\operatorname{div} \operatorname{curl} \vec{F} = 0$

Vector Forms of Green's Theorem

- Curl and divergence allows us to rewrite Green's Theorem in other forms that can potentially be useful when solving problems
- GREEN'S THEOREM (Vector Form): $\oint_C \vec{F} \cdot d\vec{r} = \iint_D (\operatorname{curl} \vec{F}) \cdot \vec{k} dA$
 - The line integral of the tangential component of \vec{F} along C is equal to the double integral of the vertical component of \vec{F} over the region D that is enclosed by C
- GREEN'S THEOREM (Another Vector Form): $\oint_C \vec{F} \cdot \vec{n} ds = \iint_D \operatorname{div} \vec{F}(x, y) dA$
 - The line integral of the normal component of \vec{F} along C is equal to the double integral of the divergence of \vec{F} over the region D enclosed by C

4.6: Parametric Surfaces and Their Area

Definition of a Parametric Surface

- **Parametric Surface:** A surface where each component of the surface is defined in terms of two or more parameters
- **Parametric Equations:** Equations expressed in terms of the parameters that make up the parametric surface
- **Grid curves:** curves you get from parametric equations by holding one of the parameters constant

Identifying and Creating Parametric Surfaces

- To identify a parametric surface, write out and analyze the parametric equations to find similarities to already-learned surfaces
- To find a parametric representation of a multivariable function, look for other ways to express the function
 - Polar coordinates
 - Spherical coordinates
 - Cylindrical coordinates
 - z in terms of x and y (meaning $x = x$ and $y = y$ are parameters)

Surfaces of Revolution

If a surface S is obtained by rotating a curve $y = f(x)$ around the x -axis where $f(x) \geq 0$ and θ is the angle of rotation, then if (x, y, z) is a point on S ,

$$\begin{aligned}x &= x \\y &= f(x) \cos \theta \\z &= f(x) \sin \theta\end{aligned}$$

Tangent Planes to Parametric Surfaces

To find the tangent plane to a parametric surface...

- If given the values for the parameter, plug those values into the parametric equations to obtain the point for which you must find the tangent plane
- Compute the partial derivatives of the parametric surface with respect to the parameters

$$\begin{aligned}\frac{\partial \vec{r}}{\partial u} &= \vec{r}_u = \frac{\partial x}{\partial u} \vec{i} + \frac{\partial y}{\partial u} \vec{j} + \frac{\partial z}{\partial u} \vec{k} \\ \frac{\partial \vec{r}}{\partial v} &= \vec{r}_v = \frac{\partial x}{\partial v} \vec{i} + \frac{\partial y}{\partial v} \vec{j} + \frac{\partial z}{\partial v} \vec{k}\end{aligned}$$

- Take the cross-product of the partial derivatives ($\vec{r}_u \times \vec{r}_v$) and use the parameters to compute the resulting vector
 - The coefficients of the resulting vector are the slopes of the tangent plane in each direction
- Write the equation of the tangent plane

$$(\vec{r}_u \times \vec{r}_v)_x(x) + (\vec{r}_u \times \vec{r}_v)_y(y) + (\vec{r}_u \times \vec{r}_v)_z(z) = 0$$

- Simplify as needed

Surface Area

GENERAL DEFINITION OF SURFACE AREA:

If a smooth parametric surface S is given by the equation

$$\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k}$$

and S is covered just once as (u, v) ranges throughout the parameter domain D ,
then the surface area of S is:

$$A(S) = \iint_D |\vec{r}_u \times \vec{r}_v| dA$$

SURFACE AREA TO A GRAPH

$$A(S) = \iint_D \sqrt{1 + \left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2} dA$$

- When evaluating Surface Area for a parametric surface (w/o using surface integrals), you will most likely have to express the surface given to you parametrically (such as expressing the surface in terms of spherical, polar, or cylindrical coordinates)

4.7: Surface Integrals

Definition of a Surface Integral

Suppose that a surface S has a vector equation

$$\vec{r}(u, v) = x(u, v)\vec{i} + y(u, v)\vec{j} + z(u, v)\vec{k}$$

If we assume that the parameter domain D is a rectangle, then we can split up the surface into infinitely small "patches" (similar to a line integral)

$$\iint_S f(x, y, z) dS = \iint_D f(\vec{r}(u, v)) |\vec{r}_u \times \vec{r}_v| dA$$

Surface Integrals and Graphs

- The idea of a surface integral can be extended to graphs (where $f(x) = z$) because any surface S can be regarded as a parametric surface with parametric equations

$$\begin{aligned}x &= x \\y &= y \\z &= g(x, y)\end{aligned}$$

The surface integral for a surface S defined parametrically as a graph where $z = g(x, y)$ is:

$$\iint_S f(x, y, z) dS = \iint_D f(x, y, g(x, y)) \sqrt{\left(\frac{\partial z}{\partial x}\right)^2 + \left(\frac{\partial z}{\partial y}\right)^2 + 1} dA$$

Oriented Surfaces

- We consider only orientable (two-sided) surfaces (so not Mobius strips)
- If we have a surface that has a tangent plane at every point (except at any boundary point), if it is possible to choose a unit normal vector \vec{n} at every such point (x, y, z) so that \vec{n} varies continuously over the surface, then S is called an *oriented surface* and the given choice of \vec{n} provides S with an *orientation***
 - There are two possible orientations
 - Oriented **outward** (positive)
 - Oriented **inward** (negative)
- It is possible to determine the orientation of the surface if you know the normal vector \vec{n}
 - POSITIVE \vec{n} means orientation is **outward**
 - NEGATIVE \vec{n} means orientation is **inward**
 - NOTE: This only works for *closed surfaces*

Surface Integrals of Vector Fields

Definition of a surface integral over a vector field:

If \vec{F} is a continuous vector field defined on an oriented surface S with unit normal vector \vec{n} , then the surface integral of \vec{F} over S is defined as

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_S \vec{F} \cdot \vec{n} \, dS$$

This integral is also called the **flux of \vec{F} across S**

- In more English-speak: the surface integral of a vector field over S is equal to the surface integral of its normal component over S
- If S is given by a vector function $\vec{r}(u, v)$, then the surface integral of S over the parameter domain D is:

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_D \vec{F} \cdot (\vec{r}_u \times \vec{r}_v) \, dA$$

- If the surface S is given by a graph $z = g(x, y)$, then the surface integral of the vector field becomes:

$$\iint_S \vec{F} \cdot d\vec{S} = \iint_D \left(-P \frac{\partial g}{\partial x} - Q \frac{\partial g}{\partial y} + R \right) dA$$

NOTE: This formula assumes positive orientation. For negative orientation, multiply the above by -1

17.8: Stokes' Theorem

About Stokes' Theorem

- Stokes' Theorem: Green's Theorem for *Surface Integrals*
- CONDITIONS FOR STOKES' THEOREM
 - Oriented- out/in (two sides)
 - Piecewise Smooth- Continuous/ smooth sides for each part of the function
 - Simple- No intersections
 - Closed- Starts and ends at the same point

Definition of Stokes' Theorem

Let S be an oriented piecewise-smooth surface that is bounded by a simple, closed, piecewise-smooth boundary curve C with positive orientation. Let \vec{F} be a vector field whose components have continuous partial derivatives on an open region in \mathbb{R}^3 that contains S . Then...

$$\int_C \vec{F} \cdot d\vec{r} = \iint_S \text{curl } \vec{F} \cdot d\vec{S}$$

- In English: Stokes' Theorem says that the line integral around the boundary curve of S of the tangential component of \vec{F} is equal to the surface integral of the normal component of the curl of \vec{F}
- Keep in mind that you can go either way when solving Stokes' Theorem (starting with the surface **or** the curve)
- If you have two surfaces that have the same boundary curve C , then **the surface integrals will be the same!**

Relationship Between Stokes' Theorem and the curl Operator

- **circulation:** A measure of the tendency of a fluid (or vector field) to rotate around a curve C
 - $$\text{circulation} = \int_C \vec{v} \cdot d\vec{r}$$
- Using Stokes' Theorem, we can make an approximation for curl:

The relationship between circulation and curl is defined by the following equation:

$$\text{curl } \vec{v}(P_0) \cdot \vec{n}(P_0) = \lim_{a \rightarrow 0} \frac{1}{\pi a^2} \int_{C_a} \vec{v} \cdot d\vec{r}$$

- In English: $\text{curl } \vec{v} \cdot \vec{n}$ is a measure of the rotating effect of the vector field about the axis \vec{n}
 - The curling effect is greatest about the axis parallel to $\text{curl } \vec{v}$

4.9: The Divergence Theorem

About the Divergence Theorem

- Since Green's Theorem was able to be rewritten as the double integral over the region D of the divergence of \vec{F} , then the Divergence Theorem will allow us to extend that into three dimensions
 - ... so the surface integral can be rewritten as the triple integral over a region E of the divergence of \vec{F}

Definition of the Divergence Theorem

If E is a simple solid region and S is the boundary of the surface of E given with the positive (outward) orientation and \vec{F} is a vector field whose component functions have continuous partial derivatives on an open region that contains E , then...

$$\iint_S \vec{F} \cdot d\vec{S} = \iiint_E \operatorname{div} \vec{F} dV$$

- In English: Under certain conditions, the flux of \vec{F} across the boundary surface of E is equal to the triple integral of the divergence of \vec{F} over E

Relationship With the Divergence Theorem and the div operator

$$\operatorname{div} \vec{F}(P_0) = \lim_{a \rightarrow 0} \frac{1}{V(B_a)} \iint_{S_a} \vec{F} \cdot d\vec{S}$$

- In English: $\operatorname{div} \vec{F}(P_0)$ is the net rate of outward flux per unit volume at the point P_0
 - Hence the reason for the name "divergence"
- If $\operatorname{div} \vec{F}(P) > 0$ the net flow is outward near P and P is called a **source**
- If $\operatorname{div} \vec{F}(P) < 0$ the net flow is inward near P and P is called a **sink**