

Unit 3: Multiple Integrals

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3.1: Double Integrals Over Rectangles

Review of Integrals

- With single integrals, we could split up the area into infinitely many rectangles with extremely small width to compute the area under a curve
- A single integral computes the *area under a curve*
- We can approximate area under a curve using a Riemann Sum

Volumes and Double Integrals

- A double integral computes the *volume under a surface*
- If we define f on a closed rectangle R that has dimensions $[a, b] \times [c, d]$, then we can subdivide R into an infinitely small number of rectangles and add up the volumes of the resulting (and really skinny) rectangular prisms
- We can approximate the volume under a surface using a Double Riemann Sum

$$V \approx \sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A$$

The **double integral** of f over the rectangle R is:

$$\iint_R f(x, y) dA = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(x_{ij}^*, y_{ij}^*) \Delta A$$

if the limit exists.

- **DOUBLE RIEMMAN SUM** (w/ upper right corner rectangles):
$$\iint_R f(x, y) dA = \lim_{m, n \rightarrow \infty} \sum_{i=1}^m \sum_{j=1}^n f(x_i, y_j) \Delta A$$
- If $f(x, y) \geq 0$, then the volume V of the solid that lies above the rectangle R and below the surface $z = f(x, y)$ is $V = \iint_R f(x, y) dA$
- **MIDPOINT RULE:** $\iint_R f(x, y) dA \approx \sum_{i=1}^m \sum_{j=1}^n f(\bar{x}_i, \bar{y}_j) \Delta A$
 - More accurate approximation for the volume under a surface

Average Value

The average value of a function of two variables defined on a rectangle R is:

$$f_{avg} = \frac{1}{A(R)} \iint_R f(x, y) dA$$

where $A(R)$ is equal to the area of R .

Properties of Double Integrals

- The double integral of a sum is the same as the sum of the double integrals
- The double integral of a constant times a function is equal to that constant times the double integral of the function
- If $f \geq g$ then the double integral of f is \geq the double integral of g

3.2: Iterated Integrals

Definition of an Iterated Integral

- An **iterated integral** is the following: $\int_a^b \int_c^d f(x, y) dy dx$
 - We integrate with respect to y on the interval $[c, d]$, then integrate what is left over with respect to x on the interval $[a, b]$
- You can integrate in any order (wrt y or wrt x)- just make sure that you don't accidentally integrate x over y 's interval on accident if you flip around!
- When solving iterated integrals, we work *from the inside out*

FUBINI'S THEOREM: If f is continuous on the rectangle R with dimensions $[a, b] \times [c, d]$, then:

$$\iint_R f(x, y) dA = \int_a^b \int_c^d f(x, y) dy dx = \int_c^d \int_a^b f(x, y) dx dy$$

More generally, this theorem is true if it is assumed that f is bounded on R , f is discontinuous only on a finite number of smooth curves, and the iterated integrals exist

- $$\iint_R g(x) h(y) dA = \int_a^b g(x) dx \int_c^d h(y) dy \quad R = [a, b] \times [c, d]$$

3.3: Double Integrals Over General Regions

The Double Integral Dilemma

- When computing single integrals, we are always computing over an interval
- With double integrals, we don't always want to compute integrals over rectangles, but rather over general regions of weird and interesting shapes
- $\iint_D f(x, y) dA = \iint_R F(x, y) dA$ where $F(x, y) = \begin{cases} f(x, y); & (x, y) \in D \\ 0; & (x, y) \in R \text{ \& } (x, y) \notin D \end{cases}$
- **Type I Region:** a domain that lies between the graphs of two continuous functions of x
- **Type 2 Region:** a domain that lies between the graphs of two continuous functions of y

If f is continuous on a type I region D , then:

$$\iint_D f(x, y) dA = \int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) dy dx$$

If f is continuous on a type II region D , then:

$$\iint_D f(x, y) dA = \int_c^d \int_{h_1(y)}^{h_2(y)} f(x, y) dx dy$$

- TIP: Drawing a diagram of D can help you figure out over what region you are integrating
 - Draw errors to see how you integrate over the region
 - Type I Region: arrow from bottom to top
 - Type 2 Region: arrow from left to right

Properties of Double Integrals

- All of the double integral properties from 3.2 also hold up here as well

- $$\iint_D f(x, y) dA = \iint_{D_1} f(x, y) dA + \iint_{D_2} f(x, y) dA$$

- The above property means that if you can split up a region D into two smaller regions, then you can take the double integral of f wrt the different regions and add the result together

- $$\iint_D 1 dA = A(D)$$

- If $m \leq f(x, y) \leq M \forall (x, y) \in D$, then $mA(D) \leq \iint_D f(x, y) dA \leq MA(D)$

3.4: Double Integrals in Polar Coordinates

Review of Polar Coordinates

To convert from rectangular coordinates to polar coordinates (and vice-versa):

$$\begin{aligned} x &= r \cos \theta \\ y &= r \sin \theta \\ r^2 &= x^2 + y^2 \\ \theta &= \tan^{-1} \left(\frac{y}{x} \right) \end{aligned}$$

Computing Double Integrals in Polar Coordinates

If f is a continuous function on a polar rectangle R given by $0 \leq a \leq r \leq b$ and $\alpha \leq \theta \leq \beta$ where $0 \leq \beta - \alpha \leq 2\pi$, then

$$\iint_R f(x, y) dA = \int_{\alpha}^{\beta} \int_a^b f(r \cos \theta, r \sin \theta) r dr d\theta$$

- **WARNING: Be careful not to forget the additional factor of r when computing a double integral in polar coordinates**

If f is continuous over a general polar region, then:

$$\iint_D f(x, y) dA = \int_{\alpha}^{\beta} \int_{h_1(\theta)}^{h_2(\theta)} f(r \cos \theta, r \sin \theta) r dr d\theta$$

3.5: Applications of Double Integrals

Density and Mass

- mass is equal to the integral of a density function

$$m = \iint_D \rho(x, y) dA$$

- the total charge is the integral of the charge density function

$$Q = \iint_D \sigma(x, y) dA$$

Moments and Centers of Mass

- **Moment of the entire lamina about the a-axis:** $\iint_D y \rho(x, y) dA$
- **Moment of the entire lamina about the y-axis:** $\iint_D x \rho(x, y) dA$
- **Coordinates of the center of mass of a lamina is:**

$$\bar{x} = \frac{M_y}{m} = \frac{1}{m} \iint_D x \rho(x, y) dA$$

$$\bar{y} = \frac{M_x}{m} = \frac{1}{m} \iint_D y \rho(x, y) dA$$

$$\text{where } m = \iint_D \rho(x, y) dA$$

Moment of Inertia

- **Moment of inertia about the x-axis:** $I_x = \iint_D y^2 \rho(x, y) dA$
- **Moment of inertia about the y-axis:** $I_y = \iint_D x^2 \rho(x, y) dA$
- **Moment of inertia about the origin:** $I_0 = \iint_D (x^2 + y^2) \rho(x, y) dA$
- $I_0 = I_x + I_y$
- **radius of gyration of a lamina about an axis** is a number R such that $mR^2 = I$
- **radius of gyration wrt x-axis:** $m\bar{\bar{y}}^2 = I_x$
- **radius of gyration wrt y-axis:** $m\bar{\bar{x}}^2 = I_y$

Probability

- **joint density function of X and Y:** $P((X, Y) \in D) = \iint_D f(x, y) dA$
- $P(a \leq X \leq b, c \leq Y \leq d) = \int_a^b \int_c^d f(x, y) dy dx$
- The joint density function has the following properties (because probabilities can't be negative and are measured on a scale from 0 to 1):

$$f(x, y) \geq 0 \quad \iint_{\mathbb{R}^2} f(x, y) dA = 1$$

$$\iint_{\mathbb{R}^2} f(x, y) dA = \int_{-\infty}^{\infty} f(x, y) dx dy = 1$$

Expected Values

- **expected value** is a *synonym for mean* and is represented in statistics by μ
- $\mu_x = \iint_{\mathbb{R}^2} x f(x, y) dA \quad \mu_y = \iint_{\mathbb{R}^2} y f(x, y) dA$
- **Normal distribution:** $f(x) = \frac{1}{\sigma\sqrt{2\pi}} e^{-\frac{(x-\mu)^2}{2\sigma^2}}$

3.6: Triple Integrals

Definition of the Triple Integral

The **triple integral** of f over box B is:

$$\iiint_B f(x, y, z) dV = \lim_{l, m, n \rightarrow \infty} \sum_{i=1}^l \sum_{j=1}^m \sum_{k=1}^n f(x_{ijk}^*, y_{ijk}^*, z_{ijk}^*) \Delta V$$

- Fubini's Theorem also works for triple integrals (it doesn't matter the order that you integrate as long as you match the bounds to what you are integrating)

The triple integral of f over a general region E is...

Over a Type I region:

$$\iiint_E f(x, y, z) dV = \int_a^b \int_{g_1(x)}^{g_2(x)} \int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) dz dy dx$$

Over a Type II region:

$$\iiint_E f(x, y, z) dV = \int_c^d \int_{h_1(y)}^{h_2(y)} \int_{u_1(x, y)}^{u_2(x, y)} f(x, y, z) dz dx dy$$

Applications of Triple Integrals

- A triple integral is the volume of a solid that is "floating" somewhere in \mathbb{R}^3
 - Double integrals compute volumes of solids over regions, whereas with triple integrals each dimension of the solid is defined and is NOT just projected from a domain lying in a specific plane
- mass:** $m = \iiint_E \rho(x, y, z) dV$
- moments:**
 $M_{yz} = \iiint_E x\rho(x, y, z) dV$ $M_{xz} = \iiint_E y\rho(x, y, z) dV$ $M_{xy} = \iiint_E z\rho(x, y, z) dV$
- center of mass:** $\bar{x} = \frac{M_{yz}}{m}$ $\bar{y} = \frac{M_{xz}}{m}$ $\bar{z} = \frac{M_{xy}}{m}$
- moments of inertia:**
 $I_x = \iiint_E (y^2 + z^2)\rho(x, y, z) dV$ $I_y = \iiint_E (x^2 + z^2)\rho(x, y, z) dV$ $I_z = \iiint_E (x^2 + y^2)\rho(x, y, z) dV$
- total electric charge:** $Q = \iiint_E \sigma(x, y, z) dV$
- joint density function of X, Y, and Z:** $P((X, Y, Z) \in E) = \iiint_E f(x, y, z) dV$
 - $P(a \leq X \leq b, c \leq Y \leq d, r \leq Z \leq s) = \int_a^b \int_c^d \int_r^s f(x, y, z) dz dy dx$
 - joint density function satisfies $f(x, y, z) \geq 0$ and $\int_{-\infty}^{\infty} \int_{-\infty}^{\infty} \int_{-\infty}^{\infty} f(x, y, z) dz dy dx = 1$

3.7: Triple Integrals in Cylindrical Coordinates

What Are Cylindrical Coordinates?

- Cylindrical coordinates are represented by the ordered triple (r, θ, z) , where r and θ are polar coordinates of the projection of P onto the xy -plane to P
- r is the radius of a circle in the xy -plane
- θ is the angle of rotation in the xy -plane
- To convert from cylindrical coordinates to rectangular coordinates (and vice-versa), use the following equations:

$$\begin{aligned}x &= r \cos \theta \\y &= r \sin \theta \\z &= z \\r^2 &= x^2 + y^2 \\\theta &= \tan^{-1} \frac{y}{x}\end{aligned}$$

Evaluating Triple Integrals with Cylindrical Coordinates

To evaluate a triple integral in cylindrical coordinates, use the following:

$$\iiint_E f(x, y, z) \, dV = \int_{\alpha}^{\beta} \int_{h_1(\theta)}^{h_2(\theta)} \int_{u_1(r \cos \theta)}^{u_2(r \cos \theta)} f(r \cos \theta, r \sin \theta, z) \, r \, dz \, dr \, d\theta$$

- **WARNING: Don't forget to add in the extra factor of r when converting from rectangular coordinates to spherical coordinates**
- Cylindrical coordinates make evaluating certain solids (such as cylinders) much easier to compute their integral

3.8: Triple Integrals in Spherical Coordinates

What Are Spherical Coordinates?

- Spherical coordinates are represented by the ordered triple (ρ, θ, ϕ)
 - ρ is the radius
 - θ is the angle of rotation in the xy -plane
 - ϕ is the angle between the positive z -axis and ρ

To convert between rectangular coordinates and spherical coordinates (and vice-versa), use the following formulas:

$$\begin{aligned}x &= \rho \sin \phi \cos \theta \\y &= \rho \sin \phi \sin \theta \\z &= \rho \cos \phi \\\rho^2 &= x^2 + y^2 + z^2\end{aligned}$$

- **WARNING:** There is not a universal agreement on the notation of spherical coordinates
 - Most books reverse the meanings of θ and ϕ and use r in place of ρ

Evaluating Triple Integrals With Spherical Coordinates

To evaluate a triple integral in spherical coordinates, use the following formula:

$$\iiint_E f(x, y, z) dV = \int_c^d \int_\alpha^\beta \int_a^b f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi) \rho^2 \sin \phi d\rho d\theta d\phi$$

Where E is a spherical wedge given by:

$$E = \{(\rho, \theta, \phi) | a \leq \rho \leq b, \alpha \leq \theta \leq \beta, c \leq \phi \leq d\}$$

- Triple integral over a general region:

$$\iiint_E f(x, y, z) dV = \int_c^d \int_{h_1(\phi)}^{h_2(\phi)} \int_{u_1(\theta, \phi)}^{u_2(\theta, \phi)} f(\rho \sin \phi \cos \theta, \rho \sin \phi \sin \theta, \rho \cos \phi) \rho^2 \sin \phi d\rho d\theta d\phi$$
- **WARNING: Don't forget to add in the factor $\rho^2 \sin \phi$ when converting from rectangular to spherical coordinates**
- Triple integrals make evaluating integrals with cones or spheres as their boundary significantly easier

3.9: Change of Variables in Multiple Integrals

Taking What We Know and Extending To Generality

- We've already tried changing variables before!
- In 2D calculus, we would substitute x for u using the Substitution Rule
- In 3D calculus, we would substitute x and y using the polar coordinates conversion equations
- In this section, we learn a general way to change variables that is given by a **linear transformation** T from the uv -plane to the xy -plane: $T(u, v) = (x, y)$
 - This is a linear algebra question at its heart
- x and y are related by the equations $x = g(u, v)$ and $y = h(u, v)$
- We usually assume that T is a C^1 transformation, which means that g and h have continuous first-order partial derivatives
- A linear transformation T is just a function whose domain and range are both subsets of \mathbb{R}^2
- If $T(u_1, v_1) = (x_1, y_1)$, then the point (x_1, y_1) is in the **range** of T
- If no two points have the same associated range point, then T is **one-to-one**
- If T is a one-to-one transformation, then the **inverse transformation** T^{-1} from the xy -plane to the uv -plane can possibly be solved using the equations $u = G(x, y)$ and $v = H(x, y)$

The Jacobian

The **Jacobian** of the transformation T given by $x = g(u, v)$ and $y = h(u, v)$ is:

$$\frac{\partial(x, y)}{\partial(u, v)} = \begin{bmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{bmatrix}$$

Using this notation, we can approximate ΔA with:

$$\Delta A \approx \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \Delta u \Delta v$$

CHANGE OF VARIABLES IN A JACOBIAN: Suppose that T is a C^1 transformation whose Jacobian is nonzero and that maps a region S into the uv -plane onto a region R in the xy -plane. If F is continuous on R and that R and S are type I or type II plane regions AND that T is one-to-one, except perhaps on the boundary of S , then:

$$\iint_R f(x, y) dA = \iint_S f(x(u, v), y(u, v)) \left| \frac{\partial(x, y)}{\partial(u, v)} \right| \Delta u \Delta v$$

The Jacobian and Triple Integrals

- The Jacobian in \mathbb{R}^3 is the following determinant:

$$\frac{\partial(x, y, z)}{\partial(u, v, w)} = \iiint_S f(x(u, v, w), y(u, v, w), z(u, v, w)) \left| \frac{\partial(x, y, z)}{\partial(u, v, w)} \right| \Delta u \Delta v \Delta w$$