

<div>DEFINITION</div> <div>CW-complex</div>	<div>Anything that can be constructed with the following type of construction:</div> <ul style="list-style-type: none"> Start with any set of points X^0 with the discrete topology. Form $X^n = D_\alpha^n \sqcup_{\varphi_\alpha} X^{n-1}$ by attaching n-cells to the $(n-1)$-skeleton. If you go infinitely, use the weak topology; where $A \subset X$ if $A \subset X^n$ for all n. <div>openopen</div>
<div>DEFINITION</div> <div>g Homotopic to h rel A</div>	<div>$g \simeq h \text{ rel } A$ if \exists a homotopy F s.t.</div> <ul style="list-style-type: none"> $f_0 = g$ $f_1 = h$ $f_{t_1}(a) = f_{t_2}(a) \quad \forall a \in A$
<div>DEFINITION</div> <div>Homotopy Equivalent rel A</div>	<div>$\exists f : X \rightarrow Y, g : Y \rightarrow X$ such that</div> <ul style="list-style-type: none"> $gf \simeq \mathbb{1} \text{ rel } A$ $fg \simeq \mathbb{1} \text{ rel } A$
<div>DEFINITION</div> <div>Homotopy Extension Property</div>	<div>The following are equivalent:</div> <ul style="list-style-type: none"> $\forall F : A \times I \rightarrow Y$ and $f : X \rightarrow Y$ s.t. f extends F_0, $\exists \bar{F} : X \times I$ which extends F and f. $X \times \{0\} \cup A \times I$ is a retract of $X \times I$.

DEFINITION

Smash Product

$$X \wedge Y = X \times Y / X \vee Y,$$

where we wedge X and Y at their respective base points x_0, y_0 , usually given.