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| <div>DEFINITION</div> <div>CW-complex</div>  | <div>Anything that can be constructed with the following type of construction:</div> <ul style="list-style-type: none"> <li>Start with any set of points <math>X^0</math> with the discrete topology.</li> <li>Form <math>X^n = D_\alpha^n \sqcup_{\varphi_\alpha} X^{n-1}</math> by attaching <math>n</math>-cells to the <math>(n-1)</math>-skeleton.</li> <li>If you go infinitely, use the weak topology; where <math>\underset{\text{open}}{A} \subset X</math> if <math>\underset{\text{open}}{A} \subset X^n</math> for all <math>n</math>.</li> </ul> |
| <div>DEFINITION</div> <div><math>g</math> Homotopic to <math>h</math> rel <math>A</math></div> | <div><math>g \simeq h \text{ rel } A</math> if <math>\exists</math> a homotopy <math>F</math> s.t.</div> <ul style="list-style-type: none"> <li><math>f_0 = g</math></li> <li><math>f_1 = h</math></li> <li><math>f_{t_1}(a) = f_{t_2}(a) \quad \forall a \in A</math></li> </ul>   |
| <div>DEFINITION</div> <div>Homotopy Equivalent rel <math>A</math></div>                        | <div><math>\exists f : X \rightarrow Y, g : Y \rightarrow X</math> such that</div> <ul style="list-style-type: none"> <li><math>gf \simeq \mathbb{1} \text{ rel } A</math></li> <li><math>fg \simeq \mathbb{1} \text{ rel } A</math></li> </ul>   |
| <div>DEFINITION</div> <div>Homotopy Extension Property</div>                                   | <div>The following are equivalent:</div> <ul style="list-style-type: none"> <li><math>\forall F : A \times I \rightarrow Y</math> and <math>f : X \rightarrow Y</math> s.t. <math>f</math> extends <math>F_0</math>, <math>\exists \bar{F} : X \times I</math> which extends <math>F</math> and <math>f</math>.</li> <li><math>X \times \{0\} \cup A \times I</math> is a retract of <math>X \times I</math>.</li> </ul>  |

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| <div>DEFINITION</div> <div>Smash Product</div>  | <div> <math display="block">X \wedge Y = X \times Y / X \vee Y,</math> </div> <div> <p>where we wedge <math>X</math> and <math>Y</math> at their respective base points <math>x_0, y_0</math>, usually given.</p> </div>  |
| <div>DEFINITION</div> <div> Concatenation of Paths <math>f \cdot g</math><br/> (Product Path) </div>                      | <div> <p>Given two paths <math>f, g : I \rightarrow X</math> such that <math>f(1) = g(0)</math>, then</p> <math display="block">f \cdot g(s) = \begin{cases} f(2s) &amp; s \in [0, \frac{1}{2}] \\ g(2s - 1) &amp; s \in [\frac{1}{2}, 1] \end{cases}</math> <p>or in words, do <math>f</math> then do <math>g</math>, but go twice as fast.</p> </div>   |
| <div>DEFINITION</div> <div> Concatenation of Path Homotopies <math>F \cdot G</math><br/> (Not defined in Hatcher) </div>  | <div> <p>Given homotopic paths <math>f_0 \stackrel{F}{\simeq} f_1</math> and <math>g_0 \stackrel{G}{\simeq} g_1</math> such that <math>f_s \cdot g_s</math> is defined, then</p> <math display="block">F \cdot G := \begin{cases} F(2s, t) &amp; s \in [0, \frac{1}{2}] \\ G(2s - 1, t) &amp; s \in [\frac{1}{2}, 1] \end{cases}</math> <p>or in words, apply <math>F</math> in the first region, and <math>G</math> in the second.</p> </div>                                    |
| <div>DEFINITION</div> <div> Composition of Path Homotopies <math>F \square F'</math><br/> (Not defined in Hatcher) </div> | <div> <p>Given homotopic paths <math>f_0 \stackrel{F}{\simeq} f_1 \stackrel{F'}{\simeq} f_2</math>, we can compose the homotopies by</p> <math display="block">F \cdot F'(s, t) = \begin{cases} F(s, 2t) &amp; t \in [0, \frac{1}{2}] \\ F'(s, 2t - 1) &amp; t \in [\frac{1}{2}, 1] \end{cases}</math> <p>That is, smoothly change <math>f_1</math> into <math>f_2</math> via <math>F'</math>, then change <math>f_2</math> into <math>f_3</math> via <math>F'</math>.</p> </div> |

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| <div>DEFINITION</div> <div>Simply Connected Space</div>  | <ul style="list-style-type: none"> <li><math>X</math> is path-connected</li> <li><math>\pi_1(X) = 0</math>, that is, the fundamental group is the trivial group.</li> </ul>         |
| <div>THEOREM</div> <div>If <math>X</math> is path-connected, then <math>\pi_1(X)</math>...</div>   | <div>is independent of basepoint, since the change-of-basepoint homomorphism is an isomorphism.</div>   |
| <div>THEOREM</div> <div>If <math>\varphi : X \rightarrow Y</math> is a homotopy equivalence map, what can we say about <math>\pi_1</math>?</div>           | <div><math>\varphi_*</math> is an isomorphism, so <math>\pi_1(X) \cong \pi_1(Y)</math>.</div>   |
| <div>THEOREM</div> <div>If <math>X</math> retracts to <math>A</math>, what can we say about <math>\pi_1</math>?<br/>What if it deformation retracts?</div> | <div> <math>\iota_*</math> is injective, so <math>\pi_1(A) \subset \pi_1(X)</math> up to isomorphism.<br/> <math>X \simeq A</math>, so <math>\pi_1(X) \cong \pi_1(A)</math>. </div> |