Mini F#

- p (pat) ::= c | id | _ | (p,p)| [] | p :: p
- e (exp) ::= c : b | id | **fun** p -> e | e e
  |(e,e) | **let** p = e| **let** p = e **in** e
- | **let rec** id x1 … xn = e **in** e
  | e :: e | []
  | **match** e **with** p1 → e1| … | pn → en
- t (types) ::= b | α | t → t | α **list** | t * t | **unit**
- b (base ty) ::= **int** | **float** | **string** | **bool** …