

MICROSAR IP Base

Technical Reference

IP Base Module Version 1.02.02

Authors Alex Lunkenheimer
Status Released



Document Information

History

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Alex Lunkenheimer	2015-02-27	1.01.07	- Adapted struct IpBase_SockAddrIn6Type and define IPBASE_AF_INET6
Alex Lunkenheimer	2015-03-02	1.02.00	- IpBase_CopySmallData introduced
Alex Lunkenheimer	2015-05-06	1.02.01	- IpBase_Copy as macro
Alex Lunkenheimer	2015-05-06	1.02.02	- Review integration

Reference Documents

No.	Source	Title	Version
[1]	AUTOSAR	AUTOSAR_SWS_DET.pdf	2.2.1
[2]	AUTOSAR	AUTOSAR_SWS_DEM.pdf	2.2.0
[3]	AUTOSAR	AUTOSAR_BasicSoftwareModules.pdf	V1.0.0

Scope of the Document

This technical reference describes the general use of the IpBase base software.





Caution

We have configured the programs in accordance with your specifications in the questionnaire. Whereas the programs do support other configurations than the one specified in your questionnaire, Vector's release of the programs delivered to your company is expressly restricted to the configuration you have specified in the questionnaire.



Contents

1	Comp	ponent His	story	9
2	Intro	duction		10
	2.1	Archited	cture Overview	10
3	Func	tional Des	cription	13
	3.1	Feature	s	13
	3.2	Initializa	ition	13
		3.2.1	Configuration Variants 1 and 2 (Pre-Compile and Link-Time Configuration)	13
		3.2.2	Configuration Variant 3 (Post-build Configuration)	13
	3.3	States.		13
	3.4	Main Fu	ınctions	13
	3.5	Error Ha	andling	13
		3.5.1	Development Error Reporting	13
			3.5.1.1 Parameter Checking	15
		3.5.2	Production Code Error Reporting	17
4	Integ	ration		18
	4.1	Scope of	of Delivery	18
		4.1.1	Static Files	18
		4.1.2	Dynamic Files	18
	4.2	Include	Structure	19
	4.3	Compile	er Abstraction and Memory Mapping	19
	4.4	Critical	Sections	20
5	API D)escriptio	1	21
	5.1	Type De	efinitions	21
	5.2	Service	s provided by IpBase	22
		5.2.1	IpBase_GetVersionInfo	22
		5.2.2	lpBase_Encode	22
		5.2.3	IpBase_Decode	23
		5.2.4	IpBase_BerInitWorkspace	23
		5.2.5	IpBase_BerGetElement	24
		5.2.6	IpBase_Copy	24
		5.2.7	IpBase_CopySmallData	25
		5.2.8	lpBase_Fill	25
		5.2.9	IpBase_StrCmpPBuf	26
		5.2.10	IpBase_IncPBuf	27



	5.2.11	IpBase_CopyString2PbufAt	27
	5.2.12	IpBase_CopyPbuf2String	28
	5.2.13	IpBase_FindStringInPbuf	28
	5.2.14	IpBase_CheckStringInPbuf	29
	5.2.15	lpBase_ReadByteInPbuf	29
	5.2.16	lpBase_DelSockAddr	30
	5.2.17	IpBase_CopySockAddr	30
	5.2.18	IpBase_CopyIpV6Addr	30
	5.2.19	IpBase_SockIpAddrlsEqual	31
	5.2.20	IpBase_SockPortIsEqual	31
	5.2.21	IpBase_CalcTcpIpChecksum	32
	5.2.22	IpBase_CalcTcpIpChecksum2	32
	5.2.23	IpBase_CalcTcpIpChecksumAdd	33
	5.2.24	IpBase_StrCpy	33
	5.2.25	IpBase_StrCpyMaxLen	34
	5.2.26	IpBase_StrCmp	34
	5.2.27	IpBase_StrCmpLen	35
	5.2.28	IpBase_StrCmpNoCase	35
	5.2.29	IpBase_StrFindSubStr	36
	5.2.30	IpBase_StrLen	
	5.2.31	IpBase_ConvInt2String	
	5.2.32	IpBase_ConvInt2HexString	
	5.2.33	IpBase_ConvInt2StringBase	
	5.2.34	IpBase_ConvInt2StringFront	
	5.2.35	IpBase_ConvArray2HexStringBase	
	5.2.36	IpBase_ConvString2Int	
	5.2.37	IpBase_ConvString2IntDyn	
	5.2.38	IpBase_ConvStringHex2Int	
	5.2.39	IpBase_ConvStringHex2IntDyn	
	5.2.40	IpBase_ConvString2IntBase	
	5.2.41	IpBase_ConvString2SignedIntBase	
	5.2.42	IpBase_ConvHexString2ArrayBase	
5.3	•	rable Interfaces	
	5.3.1	Notifications	42
Confi	guration		43
6.1	_	ration Variants	
6.2	•	ration with IpBase_Cfg.h	
	6.2.1	Component Configuration	
	6.2.2	User Configuration	
	-	 	



8	Glos	sary and Abbreviations	45
	8.1	Glossary	45
	8.2	Abbreviations	45
_	•	act	



Illustrations

Figure 2-1	AUTOSAR 4.x Architecture Overview	10
Figure 2-2	AUTOSAR 3.x Architecture Overview	11
Figure 2-3	Interfaces of IpBase	12
Figure 4-1	Include structure	
Tables		
Table 1-1	Component history	9
Table 3-1	Supported IpBase features	
Table 3-3	Service IDs	
Table 3-4	Service IDs for internal APIs	
Table 3-5	Errors reported to DET	
Table 3-6	Development Error Reporting: Assignment of checks to services	
Table 4-1	Static files	
Table 4-2	Generated files	
Table 4-3	Compiler abstraction and memory mapping	
Table 5-1	Type definitions	
Table 5-2	IpBase GetVersionInfo	
Table 5-3	IpBase_Encode	
Table 5-4	IpBase_Decode	
Table 5-5	IpBase_BerInitWorkspace	
Table 5-6	IpBase BerGetElement	
Table 5-7	IpBase_Copy	
Table 5-8	IpBase_Copy	
Table 5-9	IpBase_Fill	
Table 5-10	lpBase_StrCmpPBuf	
Table 5-11	lpBase_IncPBuf	
Table 5-12	IpBase_CopyString2PbufAt	
Table 5-13	IpBase CopyPbuf2String	
Table 5-14	IpBase_FindStringInPbuf	29
Table 5-15	IpBase_CheckStringInPbuf	29
Table 5-16	IpBase_ReadByteInPbuf	29
Table 5-17	IpBase_DelSockAddr	30
Table 5-18	IpBase_CopySockAddr	30
Table 5-19	IpBase_CopyIpV6Addr	
Table 5-20	IpBase_SockIpAddrlsEqual	31
Table 5-21	lpBase_SockPortIsEqual	32
Table 5-22	IpBase_CalcTcpIpChecksum	
Table 5-23	IpBase_CalcTcpIpChecksum2	
Table 5-24	IpBase_CalcTcpIpChecksumAdd	
Table 5-25	IpBase_StrCpy	
Table 5-26	IpBase_StrCpyMaxLen	
Table 5-27	IpBase_StrCmp	
Table 5-28	IpBase_StrCmpLen	
Table 5-29	IpBase_StrCmpNoCase	
Table 5-30	IpBase_StrFindSubStr	
Table 5-31	IpBase_StrLen	
Table 5-32	IpBase_ConvInt2String	
Table 5-33	IpBase_ConvInt2HexString	
Table 5-34	IpBase_ConvInt2StringBase	
Table 5-35	IpBase_ConvInt2StringFront	38



Table 5-36	IpBase_ConvArray2HexStringBase	39
Table 5-37	lpBase_ConvString2Int	39
Table 5-38	lpBase_ConvString2IntDyn	
Table 5-39	lpBase_ConvStringHex2Int	40
Table 5-40	lpBase_ConvStringHex2IntDyn	
Table 5-41	lpBase ConvString2IntBase	
Table 5-42	IpBase_ConvString2SignedIntBase	42
Table 5-43	IpBase_ConvHexString2ArrayBase	
Table 6-1	Configuration parameter descriptions	43
Table 7-1	Glossary	
Table 7-2	Abbreviations	



1 Component History

The component history gives an overview over the important milestones that are supported in the different versions of the component.

Component Version	New Features
01.00.xx	Initial component version
01.01.xx	Extension by string length
01.02.xx	Data types adapted, ASN.1 / BER decoder added, Bugfixing
02.00.xx	Adapted struct IpBase_SockAddrIn6Type and define IPBASE_AF_INET6
02.01.xx	IpBase_Copy as macro from VStdLib (performance improvement)

Table 1-1 Component history



2 Introduction

This document describes the functionality, API and configuration of the MICROSAR BSW module IpBase as specified in [1].

Supported AUTOSAR Release: not relevant		
Supported Configuration Variants:	not relevant	
Vendor ID:	IpBase_VENDOR_ID	30 decimal (= Vector-Informatik, according to HIS)
Module ID:	IpBase_MODULE_ID	255 decimal (according to ref. [4])

The IpBase component provides general functions used within MICROSAR IP. Its functionality covers copy, buffer and string handling as well as type definitions.

2.1 Architecture Overview

The following figure shows where the IpBase is located in the AUTOSAR architecture.

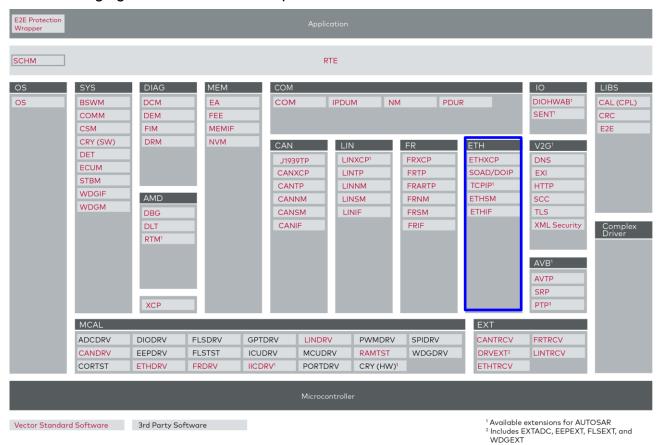


Figure 2-1 AUTOSAR 4.x Architecture Overview



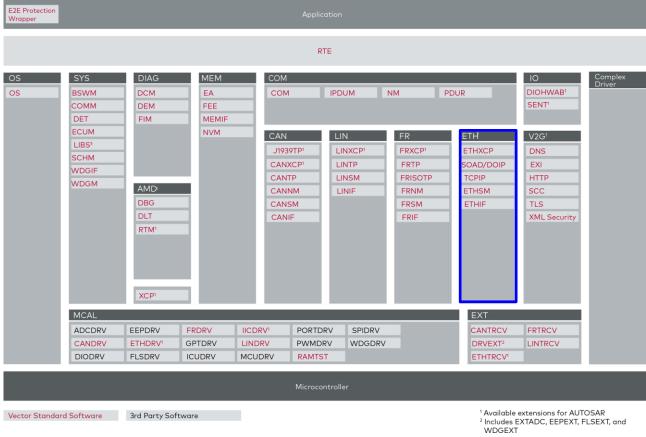


Figure 2-2 AUTOSAR 3.x Architecture Overview



The next figure shows the interfaces of IpBase provided to its users. These interfaces are described in chapter 5.

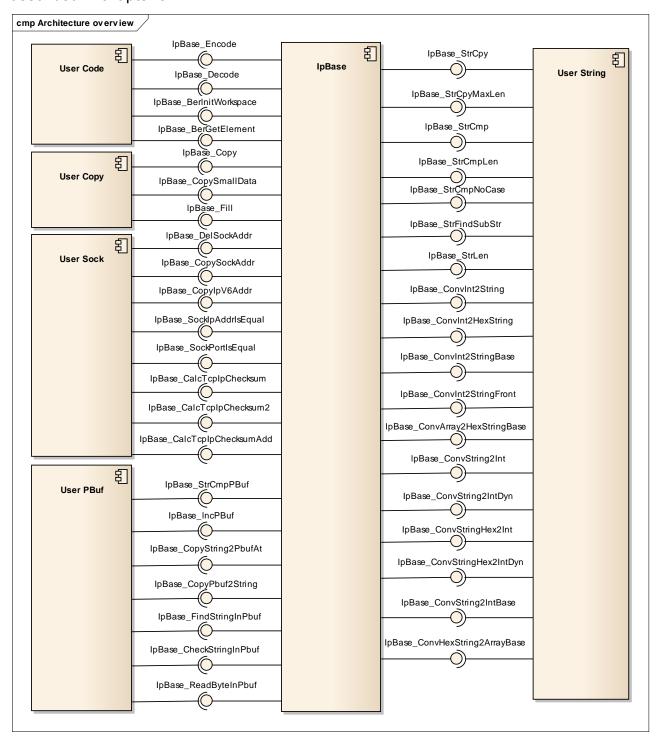


Figure 2-3 Interfaces of IpBase



3 Functional Description

3.1 Features

The features listed in this chapter cover the complete functionality provided by the module.

The "supported" and "not supported" features are presented in the following two tables.

The following features are supported:

Supported Feature

Base64 and ASN.1 (BER) encoding and decoding

Generic base copy

Linked buffer handling

String handling (copy, compare, conversion)

Socket handling (compare, copy, reset and checksum calculation)

Table 3-1 Supported IpBase features

3.2 Initialization

The IpBase component does not require initialization.

3.2.1 Configuration Variants 1 and 2 (Pre-Compile and Link-Time Configuration)

lpBase does not provide configuration.

3.2.2 Configuration Variant 3 (Post-build Configuration)

lpBase does not provide configuration.

3.3 States

The IpBase component is always operational.

3.4 Main Functions

The IpBase does not provide a main function.

3.5 Error Handling

3.5.1 Development Error Reporting

By default, development errors are reported to the DET using the service Det_ReportError() as specified in [2], if development error reporting is enabled (i.e. pre-compile parameter IPBASE DEV ERROR DETECT==STD ON).

If another module is used for development error reporting, the function prototype for reporting the error can be configured by the integrator, but must have the same signature as the service <code>Det_ReportError()</code>.

The reported IpBase ID is 255.



The reported service IDs identify the services which are described in chapter 5.2. The following table presents the service IDs and the related services:

Service ID	Service
0x01	IpBase_GetVersionInfo
0x11	IpBase_Encode
0x12	IpBase_Decode
0x13	IpBase_BerInitWorkspace
0x14	IpBase_BerGetElement
0x21	IpBase_Copy
0x22	IpBase_Fill
0x31	IpBase_StrCopy
0x32	IpBase_StrCopyMaxLen
0x33	IpBase_StrCmp
0x34	IpBase_StrCmpLen
0x35	IpBase_StrCmpNoCase
0x36	IpBase_StrFindSubStr
0x37	IpBase_StrLen
0x38	IpBase_ConvIntToStr
0x39	IpBase_ConvIntToHexStr
0x3A	IpBase_ConvIntToStrBase
0x3B	IpBase_ConvArrayToStrBase
0x3C	IpBase_ConvIntToStrFrong
0x3D	IpBase_ConvStrToInt
0x3E	IpBase_ConvStrToIntDyn
0x3F	IpBase_ConvHexStrToInt
0x40	IpBase_ConvHexStrToIntDyn
0x41	IpBase_ConvStrToIntBase
0x42	IpBase_ConvStrToSignedIntBase
0x43	IpBase_ConvHexStrToArrayBase
0x51	IpBase_StrCmpPbuf
0x52	IpBase_IncPbuf
0x53	IpBase_CopyStrToPBufAt
0x54	IpBase_CopyPbufToStr
0x55	IpBase_FindStrInPbuf
0x56	IpBase_ChkStrInPbuf
0x57	IpBase_ReadByteInPbuf
0x60	IpBase_DelSockAddr
0x61	IpBase_CopySockAddr
0x62	IpBase_CopyIpV6Addr



Service ID	Service
0x63	IpBase_SockIpAddrIsEqual
0x64	IpBase_SockPortIsEqual
0x65	IpBase_CalcTcpIpChecksum
0x66	IpBase_CalcTcpIpChecksum2
0x67	IpBase_CalcTcpIpChecksumAdd

Table 3-2 Service IDs

The IpBase component does not perform development error checks for internal APIs.

Service ID	Service

Table 3-3 Service IDs for internal APIs

The errors reported to DET are described in the following table:

Error Code		Description
0x01	IPBASE_E_INV_POINTER	Invalid pointer
0x02	IPBASE_E_INV_PARAM	Invalid parameter

Table 3-4 Errors reported to DET

3.5.1.1 Parameter Checking

AUTOSAR requires that API functions check the validity of their parameters. The checks in Table 3-6 are internal parameter checks of the API functions. These checks are for development error reporting and can be en-/disabled separately. The configuration of en-/disabling the checks is described in chapter 6.2. En-/disabling of single checks is an addition to the AUTOSAR standard which requires to en-/disable the complete parameter checking via the parameter IPBASE DEV ERROR DETECT.

The following table shows which parameter checks are performed on which services:

Service	Check	IPBASE_E_INV_ POINTER IPBASE_E_INV_ PARAM
IpBase_GetVersionInfo		
IpBase_Encode		
IpBase_Decode		
IpBase_BerInitWorkspace		
IpBase_BerGetElement		
IpBase_Copy		
IpBase_Fill		



Check	PBASE_E_INV_ DINTER_ PBASE_E_INV_ ARAM
Service	IPE PO: IPE
IpBase_StrCpy	
IpBase_StrCpyMaxLen	
IpBase_StrCmp	
IpBase_StrCmpLen	
IpBase_StrCmpNoCase	
<pre>IpBase_StrFindSubStr</pre>	
IpBase_StrLen	-
<pre>IpBase_ConvInt2String</pre>	-
<pre>IpBase_ConvInt2HexString</pre>	
<pre>IpBase_ConvInt2StringBase</pre>	
<pre>IpBase_ConvArray2HexStringBase</pre>	
<pre>IpBase_ConvInt2StringFront</pre>	
IpBase_ConvString2Int	
<pre>IpBase_ConvString2IntDyn</pre>	
<pre>IpBase_ConvStringHex2Int</pre>	
IpBase_ConvStringHex2IntDyn	
IpBase_ConvString2IntBase	
<pre>IpBase_ConvString2SignedIntBase</pre>	
IpBase_ConvHexString2ArrayBase	
IpBase_StrCmpPBuf	
IpBase_IncPBuf	
IpBase_CopyString2PbufAt	
IpBase_CopyPbuf2String	
IpBase_FindStrInPbuf	
IpBase_CheckStringInPbuf	
IpBase_ReadByteInPbuf	
IpBase_DelSockAddr	
IpBase_CopySockAddr	
IpBase_CopyIpV6Addr	
IpBase_SockIpAddrIsEqual	
IpBase_SockPortIsEqual	
IpBase_CalcTcpIpChecksum	
IpBase_CalcTcpIpChecksum2	
IpBase_CalcTcpIpChecksumAdd	

Table 3-5 Development Error Reporting: Assignment of checks to services



3.5.2 Production Code Error Reporting

Not used.



4 Integration

This chapter gives necessary information for the integration of the MICROSAR IpBase into an application environment of an ECU.

4.1 Scope of Delivery

The delivery of the IpBase contains the files which are described in the chapters 4.1.1 and 4.1.2.

4.1.1 Static Files

File Name	Source Code Delivery	Object Code Delivery	Description
lpBase.a			IpBase library.
lpBase.c			Static source for core.
lpBase.h			Static header for API.
lpBase_Cfg.h		-	Static header for configuration.
IpBase_Code.c	-		Static source for coding.
IpBase_Code.h		-	Static header for coding.
IpBase_Copy.c			Static source for copy.
IpBase_Copy.h		-	Static header for copy.
IpBase_PBuf.c	-		Static source for buffer.
lpBase_PBuf.h		-	Static header for buffer.
IpBase_Sock.c	-		Static source for socket.
lpBase_Sock.h		-	Static header for socket.
IpBase_String.c			Static source for string.
IpBase_String.h	-		Static header for string.
IpBase_Priv.h		-	Static header for internal macro and variable declaration.
IpBase_Types.h	-		Static header for type definitions.
_Appl_Rand.c			Template static source for random functions.
_Appl_Rand.h	•		Template static header for random functions.
_Appl_Time.c			Template static source for time functions.
_Appl_Time.h			Template static header for time functions.

Table 4-1 Static files

4.1.2 Dynamic Files

No dynamic files used.

File Name	Description

Table 4-2 Generated files



4.2 Include Structure

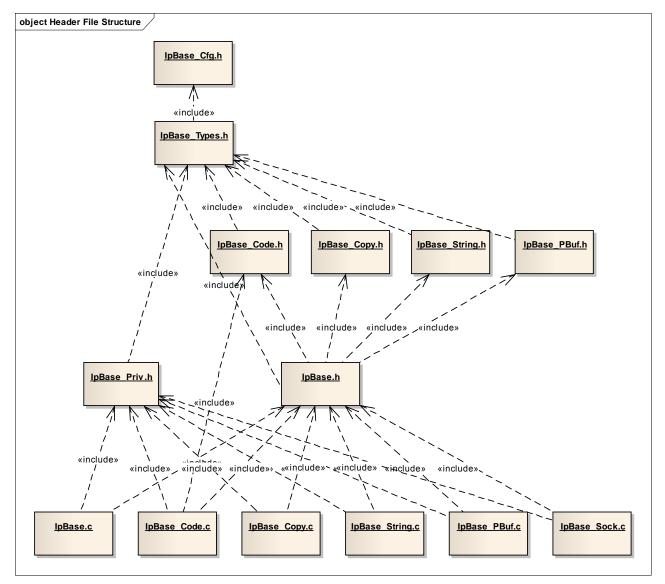


Figure 4-1 Include structure

4.3 Compiler Abstraction and Memory Mapping

The objects (e.g. variables, functions, constants) are declared by compiler independent definitions – the compiler abstraction definitions. Each compiler abstraction definition is assigned to a memory section.

The following table contains the memory section names and the compiler abstraction definitions of the IpBase and illustrates their assignment among each other.



Compiler Abstraction Definitions Memory Mapping Sections	IPBASE_VAR_NOINIT	IPBASE_CONST	IPBASE_CODE	IPBASE_PBCFG
IPBASE_START_SEC_PBCFG IPBASE_STOP_SEC_PBCFG				
IPBASE_START_SEC_CODE IPBASE_STOP_SEC_CODE			•	
IPBASE_START_SEC_CONST_UNSPECIFIED IPBASE_STOP_SEC_CONST_UNSPECIFIED		•		
IPBASE_START_SEC_CONST_32BIT IPBASE_STOP_SEC_CONST_32BIT		•		
IPBASE_START_SEC_CONST_16BIT IPBASE_STOP_SEC_CONST_16BIT				
IPBASE_START_SEC_CONST_8BIT IPBASE_STOP_SEC_CONST_8BIT		•		
IPBASE_START_SEC_VAR_NOINIT_UNSPECIFIED IPBASE_STOP_SEC_VAR_NOINT_UNSPECIFIED				
IPBASE_START_SEC_VAR_NOINIT_32BIT IPBASE_STOP_SEC_VAR_NOINT_32BIT	-			
IPBASE_START_SEC_VAR_NOINIT_16BIT IPBASE_STOP_SEC_VAR_NOINT_16BIT	-			
IPBASE_START_SEC_VAR_NOINIT_8BIT IPBASE_STOP_SEC_VAR_NOINT_8BIT	-			

Table 4-3 Compiler abstraction and memory mapping

4.4 Critical Sections

Currently, no critical sections are used.



5 API Description

For an interfaces overview please see Figure 2-2.

5.1 Type Definitions

The types defined by the IpBase are described in this chapter.

	, <u>, , , , , , , , , , , , , , , , , , </u>			
Type Name	C- Type	Description	Value Range	
IpBase_AddrInType	uint32	Type used for IP addresses	0x00000000 – 0xFFFFFFF	
IpBase_IPAddressType	uint32	Type used for IP addresses (limited to IPv4)	0x00000000 – 0xFFFFFFF	
IpBase_CopyDataType	uint32	Type used for copy routines	0x00000000 – 0xFFFFFFF	
IpBase_FamilyType	uint16	Type used for IP address family	0x04 or 0x06	
IpBase_PortType	uint16	Type used for port	0x0000 - 0xFFFF	
IpBase_EthPhysAddrType	uint8	Array used for Ethernet physical address (MAC address)	0x00000000000 – 0xFFFFFFFFFFF	
IpBase_SockIdxType	uint8	Type used for socket index	0x00 – 0xFF	
IpBase_ReturnType	uint8	Type used for return values	IPBASE_E_OK 0x00 IPBASE_E_NOT_OK 0x81 IPBASE_E_PENDING 0x82 IPBASE_E_MEM 0x83 IPBASE_E_BER_PARAM 0x84	
IpBase_TcpIpEventType	uint8	Type used for TCP/IP events	IPBASE_TCP_EVENT_RESET 0x01 IPBASE_TCP_EVENT_CLOSE D 0x02 IPBASE_TCP_EVENT_FIN_RE CEIVED 0x03	
IpBase_PbufType	struct	Type used for distributed buffers	Payload pointer, total length, segment length	
IpBase_IpAddrPortType	struct	Type used for TCP/IP addressing (limited to IPv4)	Port, length, IPv4 address Hint: Type is deprecated due to limitation to IPv4	
IpBase_SockAddrType	struct	Type used for TCP/IP addressing	Family, address data abstract base type for IpBase_SockAddrInType and IpBase_SockAddrIn6Type	
IpBase_SockAddrInType	struct	Type used for TCP/IP addressing	Family, port, IPv4 address	



Type Name	C- Type	Description	Value Range
IpBase_AddrIn6Type	Struct	Type used to store IPv6 address	IPv6 address
IpBase_SockAddrIn6Type	Struct	Type used to store socket address	Family, port, IPv6 address

Table 5-1 Type definitions

5.2 Services provided by IpBase

The IpBase API consists of services, which are realized by function calls.

5.2.1 lpBase_GetVersionInfo

Prototype			
void IpBase_GetVersionInfo (Std_VersionInfoType *VersionInfoPtr)			
Parameter			
VersionInfoPtr	pointer for version information		
Return code			
void	none		
Functional Description			
Returns version information, vendor ID and AUTOSAR module ID of the component. The versions are decimal coded.			
Particularities and Limitations			
none			
Call Context			
task			

5.2.2 IpBase_Encode

Prototype				
Std_ReturnType IpBase_Encode (uint8 Code, uint8 *TgtDataPtr, const uint8 *SrcDataPtr, uint32 *TgtLenBytePtr, uint32 SrcLenByte)				
Parameter	Parameter			
Code	defines the code used for encoding			
TgtDataPtr	pointer for the encoded data			
SrcDataPtr	pointer to the raw data			
TgtLenBytePtr	pointer for the encoded data length in bytes			
SrcLenByte	raw data length in bytes			
Return code				
Std_ReturnType	E_OK data encoded E_NOT_OK encoding failed			



Functional Description

encodes the given data using the specified code

Particularities and Limitations

intended as general encoding

Call Context

task

5.2.3 IpBase_Decode

Prototype

Std_ReturnType IpBase_Decode (uint8 Code, uint8 *TgtDataPtr, const
uint8 *SrcDataPtr, uint32 *TgtLenBytePtr, uint32 SrcLenByte)

Parameter	
Code	defines the code used for decoding
TgtDataPtr	pointer for the decoded data
SrcDataPtr	pointer to the raw data
TgtLenBytePtr	pointer for the decoded data length in bytes
SrcLenByte	raw data length in bytes

Return code

Functional Description

decodes the given data using the specified code

Particularities and Limitations

intended as general decoding

Call Context

task

5.2.4 IpBase_BerInitWorkspace

Prototype

void IpBase_BerInitWorkspace (CONST IpBase_BerWorkspaceType
*WorkspacePtr, CONSTIpBase_BerStackElementType *StackPtr, const uint8
Depth)

Parameter	
WorkspacePtr	the workspace to initialize
StackPtr	the stack to use
Depth	the depth of the stack



Return code			
void	none		
Functional Description			
initialize the ASN.1/BER parser workspace			
Particularities and Limitations			
none			
Call Context			
task	task		

5.2.5 lpBase_BerGetElement

Prototype

IpBase_ReturnType IpBase_BerGetElement (CONSTIpBase_BerWorkspaceType
*WorkspacePtr, CONSTIpBase_BerElementType *ElementPtr, CONSTconst uint8
*ElementNrPtr, const uint8 ElementDepth, CONSTconst uint8 *DataPtr,
const uint32 DataSize)

Parameter	
WorkspacePtr	the internally used workspace
ElementPtr	the found element
ElementNrPtr	the element number (chapter.section.subsection)
ElementDepth	the depth of the element (chapter = 1, chapter.section = 2,)
DataPtr	the data
DataSize	the size of the data
Return code	

lpBase_ReturnType	IPBASE_E_OK element found IPBASE_E_NOT_OK element not found IPBASE_E_INV_PARAM data corrupt IPBASE_E_MEM memory exceeded

Functional Description

get an ASN.1/BER element with a given number out of ASN.1/BER encoded data

Particularities and Limitations

none

Call Context

task

Table 5-6 lpBase_BerGetElement

5.2.6 lpBase_Copy

Prototype

void IpBase_Copy (IpBase_CopyDataType *TgtDataPtr, const IpBase_CopyDataType *SrcDataPtr, uint32 LenByte)



Parameter		
TgtDataPtr	pointer for target data	
SrcDataPtr	pointer to source data	
LenByte	data length in bytes	
Return code		
void	none	

Functional Description

copy data (memcpy)

Particularities and Limitations

Depending on Enable Copy Macro in IpBase_Cfg.h the function is implemented as macro and using VStdLib MemCpy

Call Context

interrupt or task level

Table 5-7 IpBase Copy

5.2.7 IpBase_CopySmallData

Prototype

void IpBase CopySmallData (IpBase CopyDataType *TgtDataPtr, const IpBase CopyDataType *SrcDataPtr, uint32 LenByte)

Parameter	
TgtDataPtr	pointer for target data
SrcDataPtr	pointer to source data
LenByte	data length in bytes
Return code	

none void

Functional Description

copy data (memcpy) for less than 32 data chunks. Chunk size depends on the alignment -> i.e. 32 bytes for 1 byte aligned data, 64 bytes chunks for 2 byte aligned data, 128 bytes for 4 byte aligned data

Particularities and Limitations

Depending on Enable Copy Macro in IpBase Cfg.h the function is implemented as macro and using VStdLib MemCpv

Call Context

interrupt or task level

Table 5-8 IpBase_Copy

5.2.8 IpBase_Fill

Prototype

void IpBase Fill (IpBase CopyDataType *TgtDataPtr, uint8 Pattern, uint32 LenByte)



Parameter		
TgtDataPtr	pointer for target data	
Pattern	fill pattern	
LenByte	data length in bytes	
Return code		
void	none	
Functional Description		
fill data (memset)		
Particularities and Limitations		
none		
Call Context		
interrupt or task level		

5.2.9 IpBase_StrCmpPBuf

Prototype			
<pre>uint8 IpBase_StrCmpPBuf (const IpBase_PbufType **SrcPBufPtr, const char *PatternPtr, uint16 *CurByteIdxPtr, uint32 *TotByteIdxPtr, uint32 *RestLenBytePtr)</pre>			
Parameter			
SrcPBufPtr	pointer to source data		
PatternPtr	string pattern		
CurByteldxPtr	local start index		
TotByteIdxPtr	total start index		
Restl enBytePtr	unread sniplet		

RestLenBytePtr	unread sniplet
Return code	
lpBase_ReturnType	0 string found IPBASE CMP NOT EQUAL string not found

Functional Description

local PBuf string compare routine

Particularities and Limitations

supports PBuf, only for short string comparisons (bytewise access)

Call Context

interrupt or task level



5.2.10 lpBase_IncPBuf

Prototype

void IpBase_IncPBuf (IpBase_PbufType **PBufPtr, uint16 *CurByteIdxPtr,
uint32 *TotByteIdxPtr)

Parameter	
PBufPtr	pointer to PBuf struct
CurByteldxPtr	pointer to current byte idx within PBuf struct
TotByteldxPtr	pointer to total byte idx within PBuf struct
Return code	
void	none

Functional Description

increment PBuf

Particularities and Limitations

increments the pbuf byte access. Switches to next PBuf at end of segment

Call Context

task level

5.2.11 lpBase_CopyString2PbufAt

Prototype

Std_ReturnType IpBase_CopyString2PbufAt (const uint8 *StrPtr, const uint16 StrLen, IpBase PbufType *PbufPtr, uint32 StartPos)

Parameter		
StrPtr	pointer to source string	
StrLen	length of the source string [byte]	
PbufPtr	pointer to destination Pbuf struct	
StartPos	start position in Pbuf	
Return code		
Std_ReturnType	E_OK string could be copied E_NOT_OK string could not be copied	

Functional Description

copy a string to a pbuf at a defined position

Particularities and Limitations

none

Call Context

task level



5.2.12 IpBase_CopyPbuf2String

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Std_ReturnType IpBase_CopyPbuf2String (uint8 *StrPtr, const
IpBase PbufType *PbufPtr, uint16 StrLen, uint32 StartPos)

Parameter	
StrPtr	pointer to string
PbufPtr	pointer to Pbuf struct
StrLen	length of the string [byte]
StartPos	absolute start position in Pbuf

Return code

Functional Description

find a string in a pbuf

Particularities and Limitations

none

Call Context

task level

Table 5-13 IpBase_CopyPbuf2String

5.2.13 IpBase_FindStringInPbuf

Prototype

Std_ReturnType IpBase_FindStringInPbuf (const uint8 *StrPtr, const
IpBase_PbufType *PbufPtr, uint16 StrLen, uint32 StartPos, uint32
*StrPosPtr)

pointer to search string
pointer to Pbuf struct
length of the search string [byte]
start position for search in Pbuf
index in Pbuf where the searched string starts

Return code

Functional Description

find a string in a pbuf

Particularities and Limitations

none

Call Context

task level



5.2.14 lpBase_CheckStringInPbuf

Prototype

Std_ReturnType IpBase_CheckStringInPbuf (const uint8 *StrPtr, const
IpBase PbufType *PbufPtr, uint16 StrLen, uint32 StartPos)

IpBase_PbufType *Pk	oufPtr, uint16 StrLen, uint32 StartPos)	
Parameter		
StrPtr	pointer to search string	
PbufPtr	pointer to Pbuf struct	
StrLen	length of the search string [byte]	
StartPos	start position for search in Pbuf	
Return code		
Std_ReturnType	E_OK string was found E_NOT_OK string was not found or API parameters are invalid	
Functional Description		
check whether a string is found in a pbuf at the given position		
Particularities and Limitations		
none		

5.2.15 IpBase_ReadByteInPbuf

Prototype

Call Context

task level

Std_ReturnType IpBase_ReadByteInPbuf (const IpBase_PbufType *PbufPtr,
uint32 BytePos, uint8 *SingleBytePtr)

Parameter	
PbufPtr	pointer to Pbuf struct
BytePos	absolute byte position in Pbuf
SingleBytePtr	pointer where the byte shall be copied to
Return code	
Std_ReturnType	E_OK byte was copied E_NOT_OK byte was not copied
Functional Description	

Functional Description

read a byte in a pbuf

Particularities and Limitations

none

Call Context

task level



5.2.16 lpBase_DelSockAddr

Prototype

Std_ReturnType IpBase_DelSockAddr (IpBase_SockAddrType *SockPtr, uint16
Family)

socket address
supported family

Return code

Functional Description

delete socket address

Particularities and Limitations

none

Call Context

interrupt or task level

5.2.17 IpBase_CopySockAddr

Prototype

Std_ReturnType IpBase_CopySockAddr (IpBase_SockAddrType *TgtSockPtr,
const IpBase SockAddrType *SrcSockPtr)

Parameter	
TgtSockPtr	target socket address
SrcSockPtr	source socket address
Return code	
Std_ReturnType	E_OK SockAddr could be copied E_NOT_OK copy failed

Functional Description

copy socket address (incl. family, port, ip-addr) from Src to Tgt

Particularities and Limitations

none

Call Context

interrupt or task level

5.2.18 IpBase_CopylpV6Addr

Prototype

Std_ReturnType IpBase_CopyIpV6Addr (IpBase_AddrIn6Type *TgtIpAddrPtr, const IpBase_AddrIn6Type *SrcIpAddrPtr)



Parameter		
TgtlpAddrPtr	target IP address	
SrclpAddrPtr	source IP address	
Return code		
Std_ReturnType	E_OK IP addr could be copied E_NOT_OK copy failed	
Functional Description		
copy socket address (incl. family, port, ip-addr) from Src to Tgt		
Particularities and Limitations		
none		
Call Context		
interrupt or task level		

Table 5-19 IpBase_CopyIpV6Addr

5.2.19 lpBase_SocklpAddrlsEqual

Prototype		
<pre>boolean IpBase_SockIpAddrIsEqual (IpBase_SockAddrType *SockAPtr, IpBase_SockAddrType *SockBPtr)</pre>		
Parameter		
SockAPtr	socket address A	
SockBPtr	socket address B	
Return code		
boolean	TRUE IP address is equal FALSE IP address is not equal	
Functional Description		
check if IP address of sockets is equal		
Particularities and Limitations		
none		
Call Context		
interrupt or task level		

Table 5-20 lpBase_SocklpAddrlsEqual

5.2.20 IpBase_SockPortIsEqual

Prototype		
boolean <pre>IpBase_SockPortIsEqual (IpBase_SockAddrType *SockAPtr, IpBase_SockAddrType *SockBPtr)</pre>		
Parameter		
SockAPtr	target socket address	
SockBPtr	source socket address	



Return code		
boolean	TRUE port is equal FALSE port is not equal	
Functional Description		
check if port of sockets is equal		
Particularities and Limitations		
none		
Call Context		
interrupt or task level		

5.2.21 lpBase_CalcTcplpChecksum

Prototype		
uint16 IpBase_CalcI	CcpIpChecksum (uint8 *DataPtrStart, uint32 LenByte)	
Parameter		
DataPtrStart	pointer to the data	
LenByte	data length in bytes	
Return code		
uint16	calculated checksum	
Functional Description		
This API calculates the checksum over a given data range. The checksum is TcpIp specific. I.e. it expects 16bit data chunks and uses one's complement checksum algorithm.		
Particularities and Limitations		
Deprecated		
Call Context		

interrupt or task level

5.2.22 lpBase_CalcTcplpChecksum2

<u> </u>	• •	
Prototype		
uint16 IpBase_CalcTcpIpChecksum2 (uint8 *DataPtrStart, uint32 LenByte, uint8 *PseudoHdrPtrStart, uint32 PseudoHdrLenByte)		
Parameter		
DataPtrStart	pointer to the data	
LenByte	data length in bytes	
PseudoHdrPtrStart	pointer to the pseudo header	
PseudoHdrLenByte	pseudo header length in bytes	
Return code		
uint16	calculated checksum	



Functional Description

This API calculates the checksum over two given data ranges. The checksum is Tcplp specific. I.e. it expects 16bit data chunks and uses one's complement checksum algorithm.

Particularities and Limitations

Deprecated

Call Context

interrupt or task level

Table 5-23 lpBase_CalcTcplpChecksum2

5.2.23 IpBase_CalcTcplpChecksumAdd

Prototype

uint16 IpBase_CalcTcpIpChecksumAdd (uint8 *DataPtr, uint32 LenByte, uint32 Checksum, boolean Stop)

Parameter	
DataPtrStart	pointer to the data
LenByte	data length in bytes
PseudoHdrPtrStart	pointer to the pseudo header
PseudoHdrLenByte	pseudo header length in bytes
Return code	
uint16	calculated checksum

Functional Description

This API adds a range to Tcplp checkusm calculation. The checksum is Tcplp specific. I.e. it expects 16bit data chunks and uses one's complement checksum algorithm.

Particularities and Limitations

none

Call Context

interrupt or task level

Table 5-24 lpBase_CalcTcplpChecksumAdd

5.2.24 IpBase_StrCpy

Prototype		
uint8 IpBase_StrCpy	(uint8 *TgtPtr, const uint8 *SrcPtr)	
Parameter		
TgtPtr	pointer for target string	
SrcPtr	pointer to source string	
Return code		
uint8	number of copied bytes	
Functional Description		
string copy (zero terminated strings)		



Particularities and Limitations

the source string has to be terminated by '\0'. Deprecated.

Call Context

task level

Table 5-25 IpBase_StrCpy

5.2.25 IpBase_StrCpyMaxLen

Prototype

uint8 IpBase StrCpyMaxLen (uint8 *TgtPtr, const uint8 *SrcPtr, uint32 MaxLen)

Parameter	
TgtPtr	pointer for target string
SrcPtr	pointer to source string
MaxLen	maximum length
Return code	
uint8	number of copied bytes

Functional Description

string copy (zero terminated strings) with length limitation

Particularities and Limitations

the source string has to be terminated by '\0'

Call Context

task level

Table 5-26 IpBase_StrCpyMaxLen

5.2.26 IpBase_StrCmp

Prototype

uint8 IpBase_StrCmp	o (const uint8 *Str1Ptr, const uint8 *Str2Ptr)
Parameter	
Str1Ptr	pointer to first string
Str2Ptr	pointer to second string
Return code	
uint8	IPBASE_CMP_EQUAL strings are equal IPBASE_CMP_NOT_EQUAL string pattern not found

Functional Description

compare 2 strings until end of the shorter string (accepting sub strings)

Particularities and Limitations

the strings have to be terminated by '\0'. String subsets are accepted (i.e. "Hello" == "Hello World")

Call Context



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5.2.27 IpBase_StrCmpLen

Prototype

Parameter

uint8 IpBase_StrCmpLen (const uint8 *Str1Ptr, const uint8 *Str2Ptr,
uint16 StrLen)

Str1Ptr	pointer to string 1		
Str2Ptr	pointer to string 2		
StrLen	length of the search string [byte]		
Return code			
uint8	IPBASE_CMP_EQUAL strings are equal IPBASE_CMP_NOT_EQUAL strings are not equal, or other error condition occurred		

Functional Description

check whether the two strings are equal or not

Particularities and Limitations

none

Call Context

task level

5.2.28 IpBase_StrCmpNoCase

Functional Description

compare 2 strings until end of the shorter string ignoring the case (accepting sub strings)

Particularities and Limitations

the strings have to be terminated by '\0'. String subsets are accepted (i.e. "Hello" == "Hello World"). Case is ignored (i.e. "Hello" == "HELLO")

Call Context

task level



5.2.29 IpBase_StrFindSubStr

Prototype

uint32 IpBase_StrFindSubStr (const uint8 *StrPtr, const uint8
*SubStrPtr, uint16 StrLen, uint16 SubStrLen)

Parameter		
StrPtr	pointer to string	
SubStrPtr	pointer to sub string	
StrLen	length of the string [byte]	
SubStrLen	length of the sub string [byte]	
Return code		
uint32	PosByte position in string where the sub-string starts IPBASE_STR_LEN_INVALID sub-string not found or error	

Functional Description

searches for the first occurence of sub-string within a string (e.g. string "hello world", sub-string "world")

Particularities and Limitations

none

Call Context

task level

Table 5-30 lpBase_StrFindSubStr

5.2.30 lpBase_StrLen

Prototype

uint32 IpBase_StrLen (const uint8 *StrPtr, uint32 MaxLen)

armost _p_u (comes armost series)	
Parameter	
StrPtr	pointer to string
MaxLen	maximum length of the search string [byte]
Return code	
uint32	0MaxLen-1 length of the string

Functional Description

check the length of the string

Particularities and Limitations

none

Call Context

task level

Table 5-31 lpBase_StrLen



5.2.31 IpBase_ConvInt2String

Prototype

Std_ReturnType IpBase_ConvInt2String (uint32 IntVal, uint8 **StrPtr,
uint8 *StrLenPtr)

Parameter	
IntVal	integer number
StrPtr	pointer to string
StrLenPtr	pointer to length of the string [byte]
Return code	
Std_ReturnType	E_OK integer converted E_NOT_OK integer conversion failed

Functional Description

convert an integer number to an ASCII string (dec)

Particularities and Limitations

none

Call Context

task level

5.2.32 IpBase_ConvInt2HexString

Prototype

Std_ReturnType IpBase_ConvInt2HexString (uint32 IntVal, uint8 **StrPtr,
uint8 *StrLenPtr)

Parameter	
IntVal	integer number
StrPtr	pointer to string (hex coded)
StrLenPtr	pointer to length of the string [byte]
Return code	
Std_ReturnType	E_OK integer converted E_NOT_OK integer conversion failed
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Functional Description

convert an integer number to an ASCII string (hex)

Particularities and Limitations

none

Call Context

task level



5.2.33 IpBase_ConvInt2StringBase

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Std_ReturnType IpBase_ConvInt2StringBase (uint32 IntVal, uint8 *StrPtr,
uint8 StrLen)

Parameter	
IntVal	integer number
StrPtr	pointer to string
StrLenPtr	pointer to length of the string [byte]
Return code	
Std_ReturnType	E_OK integer converted E_NOT_OK integer conversion failed

Functional Description

convert an integer number to an ASCII string (dec) without incrementing StrPtr but '\0' at end

Particularities and Limitations

none

Call Context

task level

5.2.34 IpBase_ConvInt2StringFront

Prototype

Std_ReturnType IpBase_ConvInt2StringFront (uint32 IntVal, uint8
**StrPtr, uint8 *StrLenPtr)

Parameter		
IntVal	integer number	
StrPtr	pointer to string	
StrLenPtr	pointer to length of the string [byte]	
Return code		
Std_ReturnType	E_OK integer converted E_NOT_OK integer conversion failed	

Functional Description

convert an integer number to an ASCII string (dec) without incrementing StrPtr but '\0' at end

Particularities and Limitations

none

Call Context

task level



5.2.35 IpBase_ConvArray2HexStringBase

Prototype

Std_ReturnType IpBase_ConvArray2HexStringBase (uint8 *ArrayPtr, uint16
ArrayLen, uint8 *StrPtr)

Parameter	
ArrayPtr	pointer to array
ArrayLen	array length [byte]
StrPtr	pointer to string (has to provide (ArrayLen*2)+1 chars)
Return code	
Std_ReturnType	E_OK array converted E_NOT_OK integer conversion failed

Functional Description

convert an array number to an ASCII string (hex), omits leading '00'

Particularities and Limitations

Array [a0a1], ArrayLen 2 -> 'A0A1'. Array [00a1], ArrayLen 2 -> 'A1'

Call Context

task level

5.2.36 IpBase_ConvString2Int

Prototype

Std_ReturnType IpBase_ConvString2Int (const uint8 *StrPtr, const uint8
StrLen, uint32 *IntValPtr)

Parameter			
StrPtr	pointer to string		
StrLen	length of the string [byte]		
IntValPtr	pointer to integer number		
Return code			
Std_ReturnType	E_OK string could be converted to integer E_NOT_OK string could not be converted to integer		

Functional Description

convert an ASCII string (dec values) to an integer

Particularities and Limitations

none

Call Context

task level



5.2.37 IpBase_ConvString2IntDyn

Prototype

Std_ReturnType IpBase_ConvString2IntDyn (const uint8 **StrPtr, uint8
*StrLenPtr, uint32 *IntValPtr)

Parameter	
StrPtr	pointer to string
StrLen	length of the string [byte]
IntValPtr	pointer to integer number
Return code	
Std_ReturnType	E_OK string could be converted to integer E_NOT_OK string could not be converted to integer

Functional Description

convert an ASCII string (dec values) to an integer with dynamic length

Particularities and Limitations

Str '12', StrLen 2 -> 12. Str '12', StrLen 1 -> 1.

Call Context

task level

5.2.38 IpBase_ConvStringHex2Int

Prototype

Std_ReturnType IpBase_ConvStringHex2Int (const uint8 *StrPtr, const
uint8 StrLen, uint32 *IntValPtr)

Parameter		
StrPtr	pointer to string	
StrLen	length of the string [byte]	
IntValPtr	pointer to integer number	
Return code		
Std_ReturnType	E_OK string could be converted to integer E_NOT_OK string could not be converted to integer	

Functional Description

convert an ASCII string (hex values) to an integer

Particularities and Limitations

none

Call Context

task level

Table 5-39 IpBase_ConvStringHex2Int



5.2.39 IpBase ConvStringHex2IntDyn

Prototype

Std ReturnType IpBase ConvStringHex2IntDyn (const uint8 **StrPtr, uint8 *StrLenPtr, uint32 *IntValPtr)

Parameter	
StrPtr	pointer to string
StrLen	length of the string [byte]
IntValPtr	pointer to integer number
Return code	
Std_ReturnType	E_OK string could be converted to integer E_NOT_OK string could not be converted to integer

Functional Description

convert an ASCII string (hex values) to an integer with dynamic length

Particularities and Limitations

Str '12', StrLen 2 -> 0x12. Str '12', StrLen 1 -> 0x1.

Call Context

task level

Table 5-40 IpBase ConvStringHex2IntDyn

5.2.40 IpBase ConvString2IntBase

Prototype						
uint32 IpBase_ConvString2IntBase (const uint8 *StrPtr, uint8 StrMaxLen)					StrMaxLen)	
Parameter						
StrPtr	pointer to string					
StrMaxLen	max length of the string [byte]					
Return code						
uint32	0-4294967295 string converted to integer					
Functional Description						

convert an ASCII string (dec values) to an integer

Particularities and Limitations

Str '12', StrMaxLen 2 -> 12. Str '12', StrMaxLen 1 -> 1.

Call Context

task level

Table 5-41 IpBase ConvString2IntBase

5.2.41 IpBase ConvString2SignedIntBase

Prototype

sint32 IpBase ConvString2SignedIntBase (const uint8 *StrPtr, uint8 StrMaxLen)



Parameter			
StrPtr	pointer to string		
StrMaxLen	max length of the string [byte]		
Return code			
sint32	-2147483646-+2147483647 string converted to integer		
Functional Description			
convert an ASCII string (dec values) to a signed integer			
Particularities and Limitations			
Str '12', StrMaxLen 2 -> 12. Str '12', StrMaxLen 1 -> 1. Str 'a' -> IPBASE_ULONG_MAX.			
Call Context			
task level			

5.2.42 IpBase_ConvHexString2ArrayBase

Prototype			
Std_ReturnType IpBase_ConvHexString2ArrayBase (uint8 *ArrayPtr, uint16 ArrayLen, CONSTconst uint8 *StrPtr)			
Parameter			
ArrayPtr	pointer to array		
ArrayLen	array length [byte]		
StrPtr	pointer to string (has to provide (ArrayLen*2)+1 chars)		
Return code			
Std_ReturnType	E_OK array converted E_NOT_OK array conversion failed		
Functional Description			
convert an ASCII hex string to an array number, omits leading '00'			
Particularities and Limitations			
Array [a0a1], ArrayLen 2 -> 'A0A1'.Array [00a1], ArrayLen 2 -> 'A1'			
Call Context			
task level			

5.3 Configurable Interfaces

5.3.1 Notifications

At its configurable interfaces the IpBase defines no notifications that can be mapped to callback functions provided by other modules.



6 Configuration

In the IpBase attributes can be configured according with the following methods/ tools:

> Manual adaption of IpBase_Cfg.h, for a detailed description see .6.2

6.1 Configuration Variants

The IpBase supports no configuration variants.

6.2 Configuration with IpBase_Cfg.h

The IpBase is configured with the file IpBase Cfg.h.

6.2.1 Component Configuration

The following attributes can be configured for IpBase, if it is delivered as source code.

Attribute Name	Value Type	Values The default value is written in bold	Description
Enable Version Info API	Boolean	STD_ON, STD_OFF	Enables the Version Information API.
Enable Development Error Detection	Boolean	STD_ON, STD_OFF	Enables the Development Error Tracing (DET).
Enable Code	Boolean	STD_ON, STD_OFF	Enables the encoding and decoding functionality.
Enable Copy	Boolean	STD_ON, STD_OFF	Enables the copy functionality.
Enable Copy Macro	Boolean	STD_ON, STD_OFF	Enables the copy/fill functionality as macro based on VStdMemCpy/VStdMemSet in VStdLib.
Enable PBuf	Boolean	STD_ON, STD_OFF	Enables the PBuf handling functionality.
Enable Sock	Boolean	STD_ON, STD_OFF	Enables the socket handling functionality.
Enable String	Boolean	STD_ON, STD_OFF	Enables the string handling functionality.
Enable Code BASE64	Boolean	STD_ON, STD_OFF	Enables the BASE64 encoding and decoding functionality.
Enable Code BER	Boolean	STD_ON, STD_OFF	Enables the BER (Basic Encoding Rules) decoding functionality.

Table 6-1 Configuration parameter descriptions

6.2.2 User Configuration

Not relevant.



7 AUTOSAR Standard Compliance

Currently, the component is not considered in AUTOSAR. However, the component is designed based on AUTOSAR principles.



8 Glossary and Abbreviations

8.1 Glossary

Term	Description
SysService_lpBase	Vector Informatik component name of the IPBase module

Table 7-1 Glossary

8.2 Abbreviations

Abbreviation	Description
API	Application Programming Interface
AUTOSAR	Automotive Open System Architecture
BSW	Basis Software
DEM	Diagnostic Event Manager
DET	Development Error Tracer
MICROSAR	Microcontroller Open System Architecture (the Vector AUTOSAR solution)

Table 7-2 Abbreviations



9 Contact

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