Trey Amador

31101 Via Norte (951) 553 3615 Temecula CA 92591 tmamador@cpp.edu

Education

California State Polytechnic University, Pomona Fall 2016 -M.S. in Computer Science, underway Pomona, CA

Winter 2014 - Spring 2016 Palomar College

Palomar, CA

University of California, Riverside Fall 2009 – Spring 2013 B.S. in Biology, summa cum laude Riverside, CA

Technical Experience and Projects

Robotics Simulations (2017). Path-forming and -finding algorithms implemented for the Player/Stage framework for use in robotics and AI simulations. In C++.

Videogame Engine (2016). Original gaming engine making heavy use of polymorphism for future, scalable game projects. Implemented in C++ with Simple DirectMedia Layer (SDL) graphics library.

Web Classifieds Service (2016). Online buying/selling/social network for college students. Also implemented with the MEAN stack. At http://www.broncocorner.com.

Rhythm Generating Software (2016). Drum machine software which synthesizes drum beats utilizing digital signal processing theory. Implemented with C++. In progress.

Skills Summary

Programming/Scripting Languages: C++, Python, JavaScript, Java Web Development: HTML, CSS, Node.js, Express, AngularJS, jQuery Database Management: MongoDB, knowledge of MySQL

Additional Experience and Distinctions

Biology Laboratory Technician 2010 - 2014University of California, Riverside

Published in the Journal of Neuroendocrinology https://www.ncbi.nlm.nih.gov/pubmed/25659593 Article titled: Effects of Reproductive Experience on Central Expression of Progesterone, Oestrogen [sic] α, Oxytocin, and Vasopressin Receptor mRNA in Male California Mice (Peromyscus Californicus)

Academic Excellence Award in Biology, and Rosemary Schraer Award Recipient 2012, 2013 for academic and research achievement in biology

Source code at: https://github.com/TreyAmador