

```
function uCMP = cmp(pIN, pLS, dpO_comp, pCMP)

uCMP = (pLS + pCMP - pIN)/dpO_comp;

% Saturation
if uCMP > 1
    uCMP = 1;
elseif uCMP < 0
    uCMP = 0;
end</pre>
```

```
function pLS = fcn(u, pA, pB)

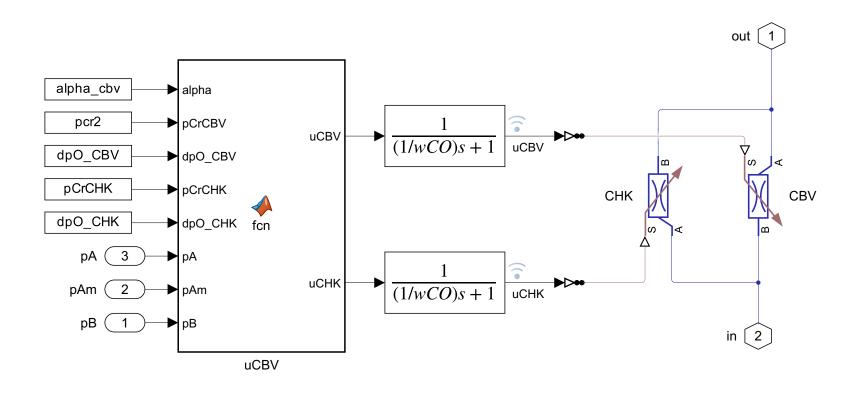
if u > 0
    pLS = pA;
else
   pLS = pB;
end
```

```
function s = fcn(AdLfault, AdL, t)
% if t<= 30
    s = AdL/AdLfault;
% else
%    s = 1;
% end</pre>
```

```
function [thetaRef,thetaDotRef] = referenceSignals(zw, Tw, i L2M, t)
% Reference values for platform
zRef = zw * sin(2*pi/Tw * t); % [m]
zDotRef = 2*pi/Tw * zw * cos(2*pi/Tw * t); % [m/s]
% Reference values for motor
thetaRef = zRef/i L2M; % [rad]
thetaDotRef = zDotRef/i L2M; % [rad/sec]
% Envelope Functions
tEnv = 2*Tw; % [sec]
uEnv = t/tEnv; % [-]
if t < tEnv
   xEnv = 3*uEnv^2 - 2*uEnv^3;
    xDotEnv = 6*uEnv/tEnv - 6*uEnv^2/tEnv;
else
    xEnv = 1;
    xDotEnv = 0;
end
% Encorporating cubic polynomial into reference signals
thetaRef = xEnv*thetaRef;
thetaDotRef = xEnv*thetaDotRef + xDotEnv*thetaRef;
```

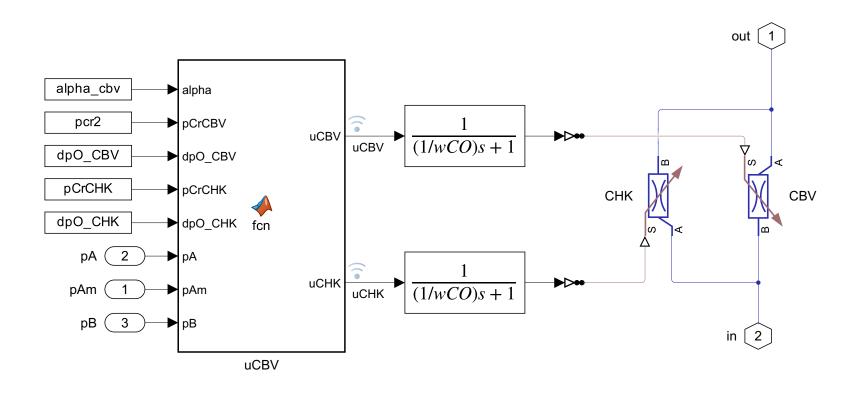
function MM = motorMoment(MM0, mu_eq, omega_0, omega_M)

MM = MM0 * (1 + mu_eq * tanh(omega_M/omega_0)); % [Nm]





```
function [uCBV,uCHK] = fcn(alpha, pCrCBV, dpO_CBV, pCrCHK, dpO_CHK,pA, pAm, pB)
%%% CBV
uCBV = (alpha*pB + pAm - pCrCBV - (1 + alpha)*pA)/dpO CBV;
   % Saturation
if uCBV > 1
   uCBV = 1;
elseif uCBV < 0
    uCBV = 0;
end
%%% Check Valve (CHK)
uCHK = (pA - pCrCHK - pAm)/dpO CHK;
   % Saturation
if uCHK > 1
   uCHK = 1;
elseif uCHK < 0
    uCHK = 0;
end
```





```
function [uCBV,uCHK] = fcn(alpha, pCrCBV, dpO_CBV, pCrCHK, dpO_CHK,pA, pAm, pB)
%%% CBV
uCBV = (alpha*pB + pAm - pCrCBV - (1 + alpha)*pA)/dpO CBV;
   % Saturation
if uCBV > 1
   uCBV = 1;
elseif uCBV < 0
    uCBV = 0;
end
%%% Check Valve (CHK)
uCHK = (pA - pCrCHK - pAm)/dpO CHK;
   % Saturation
if uCHK > 1
   uCHK = 1;
elseif uCHK < 0
    uCHK = 0;
end
```

```
function p = pumpRamp(t, pPump)

T = 0.2; % [sec]
tau = t/T; % [-]

if tau <= 1
    p = pPump*(3*tau^2 - 2*tau^3);
else
    p = pPump;
end

% p = 240e5;</pre>
```