





```
function angleDeg = angleDiff(R)
axang = rotm2axang(R);
angleDeg = rad2deg(axang(4));
```

```
function [x,y,z] = angles(R)

xEul = rotm2eul(R, 'XYZ');
x = rad2deg(xEul(1));
yEul = rotm2eul(R, 'YXZ');
y = rad2deg(yEul(1));
zEul = rotm2eul(R, 'ZYX');
z = rad2deg(zEul(1)) + 90; % Since it is rotated about world z-frame :)
```











