

SP1 Tasks

Login	<ul style="list-style-type: none">- Setup registration of accounts- Setup login to existing accounts
Game initialization	<ul style="list-style-type: none">- Setup the backend game creation- Setup UI for users to start games
Invites	<ul style="list-style-type: none">- Make game invite UI- Create system to accept game invites<ul style="list-style-type: none">- As well as canceling/declining invites- Link an invite to a specific game<ul style="list-style-type: none">- Setup a timeout for games (you don't want a invite lasting forever)
Playing the game	<ul style="list-style-type: none">- UI for the list of in progress games- Backend for in progress games<ul style="list-style-type: none">- Maintain a timeline of games- Keep track of whos turn it is- Create a timeline of previous Moves
Stats / Previous games	<ul style="list-style-type: none">- Show completed games, who won and piece configuration
Game logic	<ul style="list-style-type: none">- Establish the rules for each of the given pieces- Ensure that for the given game, the pieces are in a valid configuration- Establish rules for the completion of the game<ul style="list-style-type: none">- Checkmate- Stalemate- Forfeit