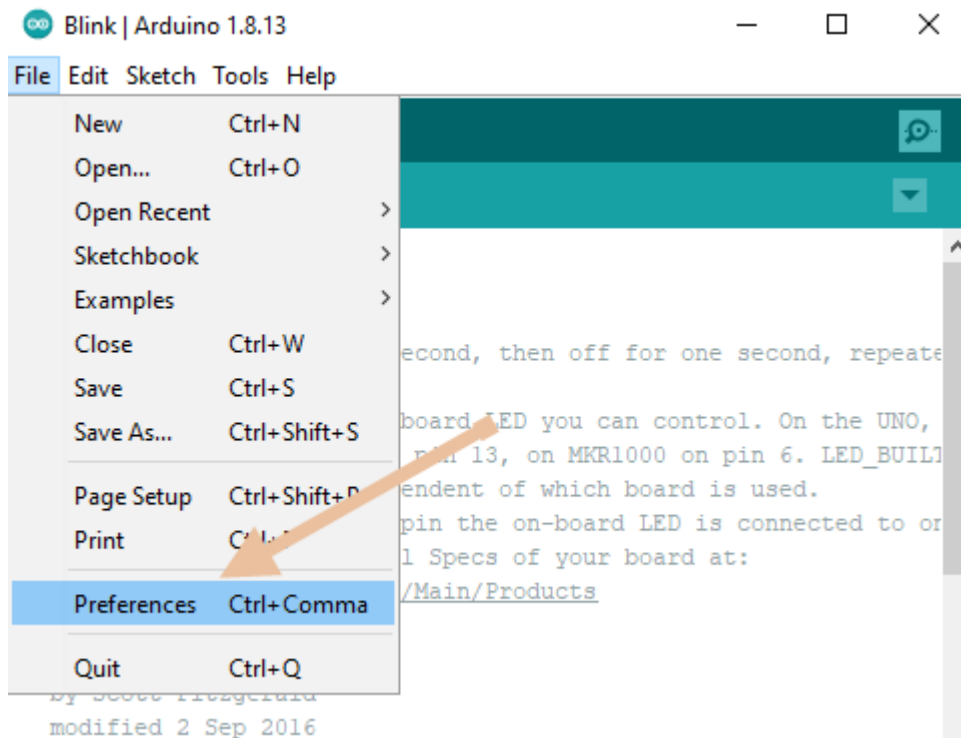
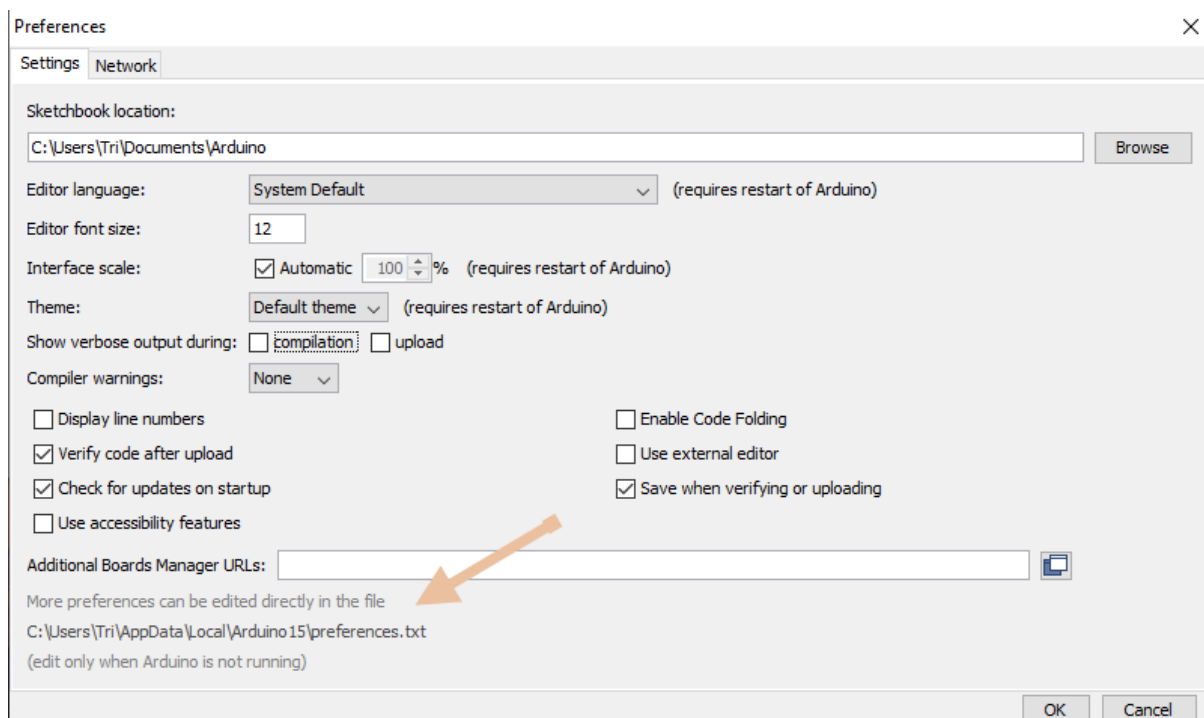


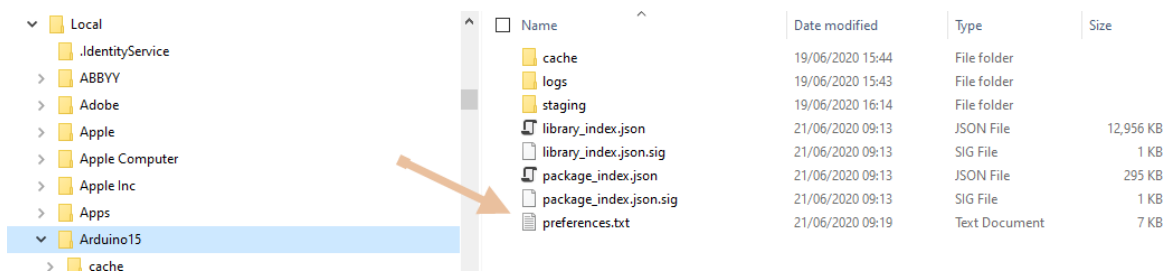
HOW TO MAKE .bin AND .hex FILES FROM ARDUINO IDE 1.8.13

1. Load sketch : blink or any sketch
2. Click Preferences

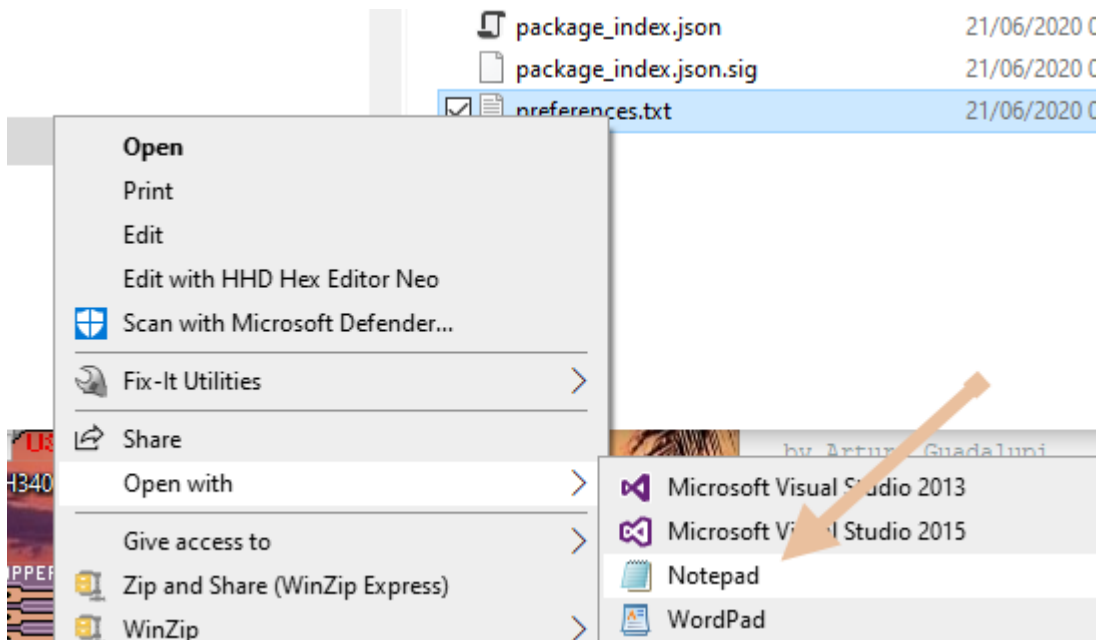


3. Look the location of “preferences.txt”





4. Open with Notepad :



add :
build.path=F:\Project-A

```

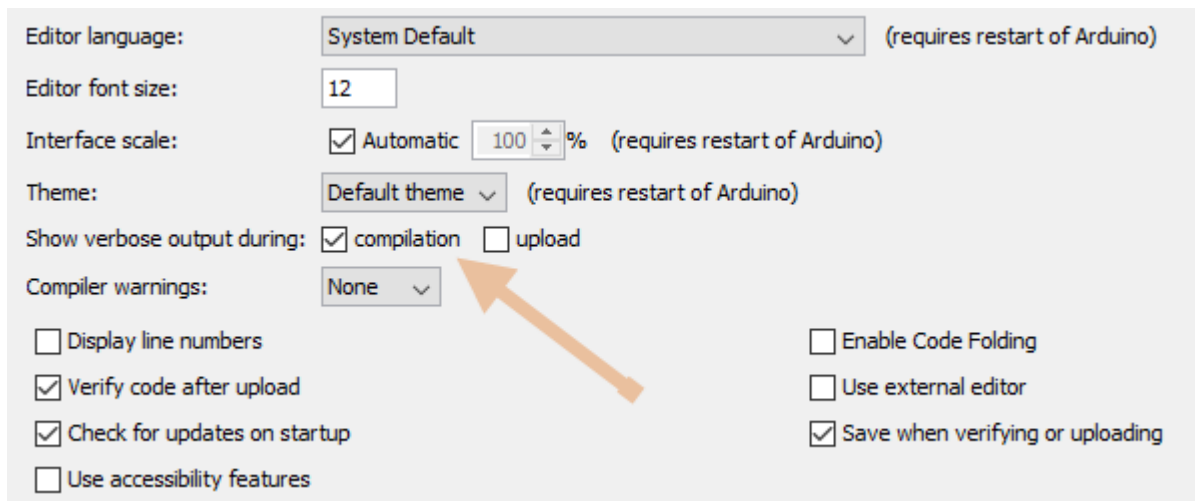
preferences.txt - Notepad
File Edit Format View Help
board=uno
boardsmanager.additional.urls=
build.path=F:\Project-A
build.verbose=true
build.warn_data_percentage=75
cache.enable=true
compiler.cache_core=true
compiler.warning_level=none
console=true
console.auto_clear=true
console.error.file=stderr.txt
console.length=500
console.lines=4
console.output.file=stdout.txt
custom_cpu=mega_atmega2560
editor.antialias=true
editor.auto_close_braces=true
editor.caret_blink=true
editor.code_folding=false
editor.divider.size=2
editor.external=false

```

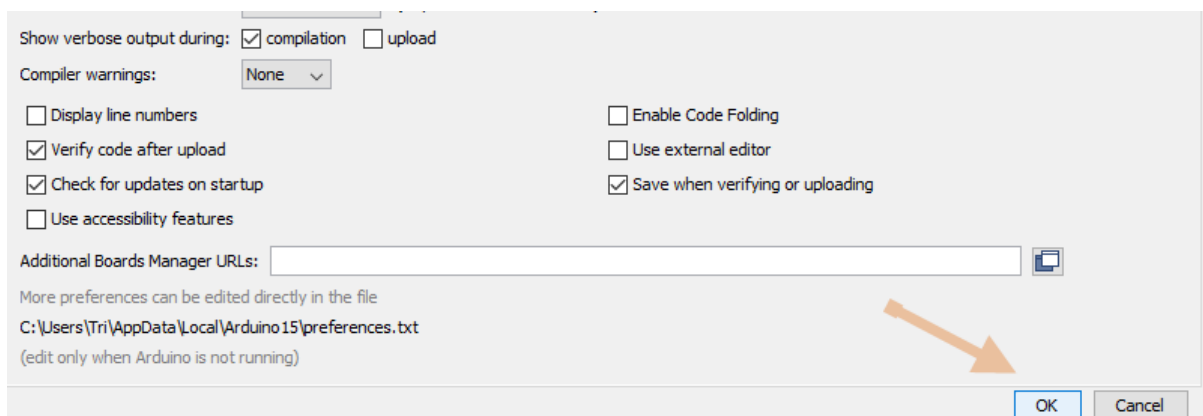
Save the file.

Create a new folder in F:\Project-A

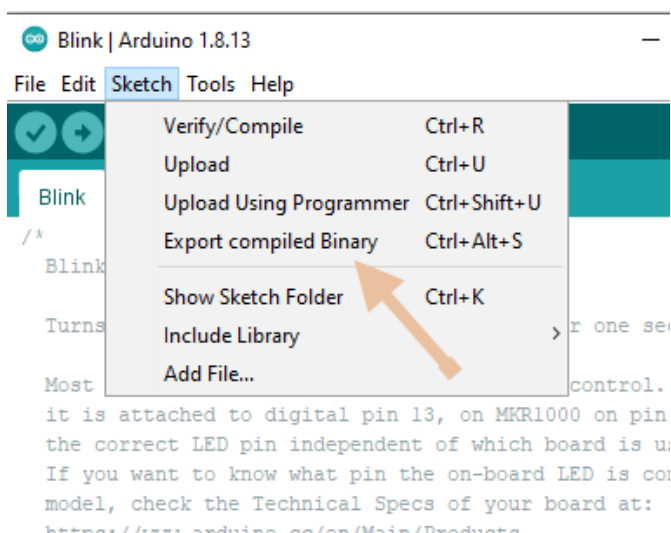
Open Arduino IDE, click File, then Preferences :



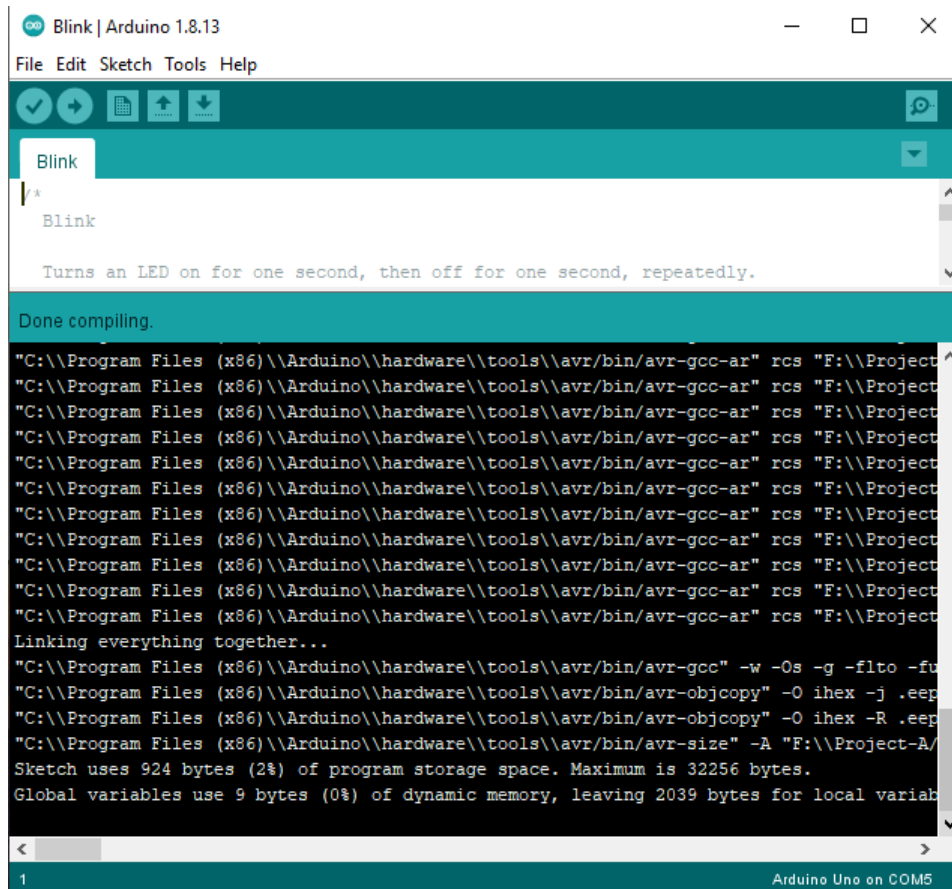
Click "compilation" , then OK



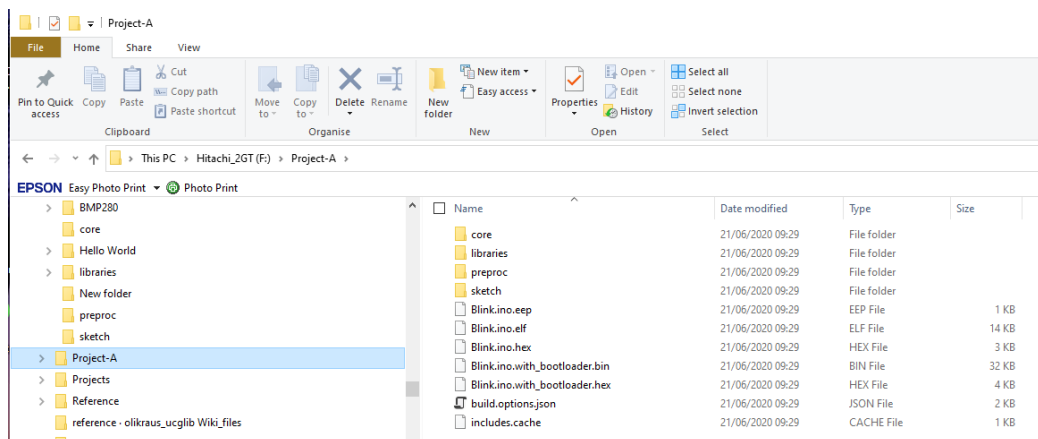
Save sketch file , click Sketch :



Click Export compiled Binary :



When Done compiling, open folder “F:\Project-A” :



.bin and .hex files have been created.

Empty this folder, move all files to another location if you want another project.