

# Tri Pham

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## EDUCATION

### California State University, East Bay

*Bachelor of Science, Computer Science*

Hayward, CA

Aug. 2022 – May 2024

### De Anza College

*Associate in Science, Computer Science*

Cupertino, CA

Sep. 2019 – Aug. 2022

## EXPERIENCE

### Simulation Scenario Creator, Autopilot

*Tesla*

June 2024 – Present

*Palo Alto, CA*

- Create high-value simulation scenarios using proprietary in-house tools to enhance Autopilot/Full Self Driving
- Contribute to building robust simulations with physics, photorealistic rendering, and intelligent actors
- Make critical judgment calls on difficult edge cases and identify areas for improvement in tooling interfaces
- Work with 3D editor technologies and game engines to recreate real-world scenarios for autonomous vehicle testing

### Lead Rock Band Instructor

*San Jose Jazz - Bridges Academy Middle School*

November 2022 – Present

*San Jose, CA*

- Introduce middle school students with no experience to the electric/acoustic guitar, bass, piano, and drums
- Prepare customized musical arrangements of popular songs based on student's skill level
- Delegate educating and supervising responsibilities in coordination with teacher assistant
- Rehearse and perform with students for seasonal concerts and school events

### Freelance Photographer

*Pham Tri Photo*

August 2023 – Present

*San Jose, CA*

- Developed a keen eye for design and composition, enhancing the creation of visually appealing interfaces
- Managed multiple projects simultaneously, delivering high-quality results under tight deadlines
- Worked closely with clients to understand their vision and requirements, translating them into creative solutions
- Utilized advanced photo editing software, demonstrating technical proficiency and attention to detail

## PROJECTS

### Music Teacher Admin Dashboard | *Next.js, Tailwind CSS, SQLite*

August 2024 – September 2024

- Developed a comprehensive web application to streamline music lesson management and student progress tracking
- Implemented a SQLite database for efficient storage and retrieval of student information and lesson records
- Created an interactive music note reading quiz to enhance students' sheet music comprehension
- Utilized React for the frontend, ensuring a responsive and intuitive user interface for teachers and students

### Smart Mirror | *Raspberry Pi, Python, OpenCV, MagicMirror<sup>2</sup>*

September 2024 – October 2024

- Engineered a custom smart mirror combining hardware and software components using Raspberry Pi and MagicMirror<sup>2</sup> framework
- Integrated OpenCV facial recognition with Raspberry Pi camera for personalized user experiences
- Designed and constructed custom wooden frame with two-way mirror, demonstrating cross-disciplinary skills

### Rogue Tank Royale | *React, Three.js, TypeScript, Zustand*

March 2025 – April 2025

- Created a 3D tank battle game with React and Three.js, featuring dynamic enemy AI and a shrinking safe zone
- Implemented a state management system using Zustand to handle player stats, upgrades, and game progression
- Designed interactive gameplay mechanics including weapon selection, power-ups, and terrain obstacles
- Optimized real-time rendering and physics for smooth performance across various devices

## TECHNICAL SKILLS

**Languages:** JavaScript, TypeScript, HTML/CSS, Python, C/C++, Java, SQL

**Frameworks:** React, Next.js, Node.js, Vue.js

**Developer Tools:** Git, GitHub, VS Code, Cursor, PyCharm, CLion, Eclipse, Vercel, Adobe Lightroom and Photoshop

**Libraries:** shadcn/ui, Three.js, Vite, pyautogui