



GAME DESIGN

Nguyễn Anh Trí

SKILL

Design Game
Product Owner
Sketch Wireframe
Core Game Loop
Teamwork
Design Document
Design Economy



EDUCATION

GAME
VTC ACADEMY
10-2018 - 10-2019 • Very good



SOFTWARE



EXPERIENCE

DIGITAL WORKS

12/2018 - 12/2019

- Create 3D Models For Games
- Product Operations Collaborator -
- Game Designer

VNG - ZALO - ZBM

12/2020 - 09/2021

- Product Game, Operate Games, Sketch UI/UX
- Games Event , Product and Research Games.
- Middle Game designer

Imba

09/2021 - currently

- Game Designer Heroes & Empires (NFT Game)
- Game Designer Heroes Awaken
- Game Designer Cyborg Heroes (C98 x Heroes Awaken)
- Game Designer Heroes Defense
- Responsible for the main production
- Testing and building games
- Getting Information
- Monitoring and reviewing information from materials, events, or the environment, to detect or assess problems.
- Monitor Processes, Materials, or Surroundings.
- Setup economy for game
- Improve game mode design docs.
- Identifying Objects, Actions, and Events.



HOBBIES

- Playing games and exploring gaming
- Cooking
- Watching movies, listening to music
- Reading horror stories



ABOUT ME

Pursue passion, devote oneself to work completely

LANGUAGES

English - Vietnamese

CERTIFICATIONS

- Top 10 NFT games in the world
- Build Pitch Deck, Whitepaper, and Tokenomic
- Achieved revenue of 500k\$ in 1 month of product launch
- Listed as a credited author in the Heroes Awaken game
- Top 3 Vietnamese Indie Game 2024
- Top 3 Vietnamese Game With Best Storyline 2024
- Top 5 Vietnamese Mobile Game 2024
- Top 6 Vietnamese Game With Best Gameplay 2024
- Top 6 Vietnamese Game With Graphic Design 2024



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