

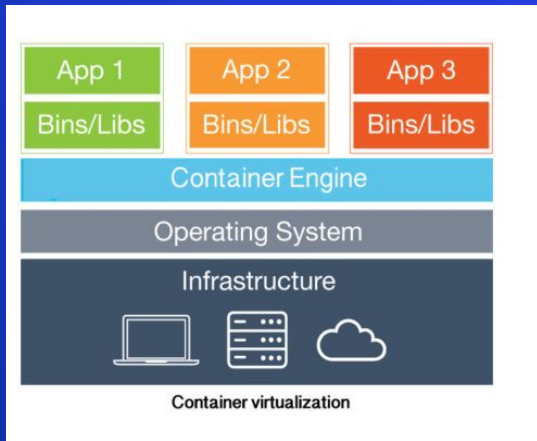
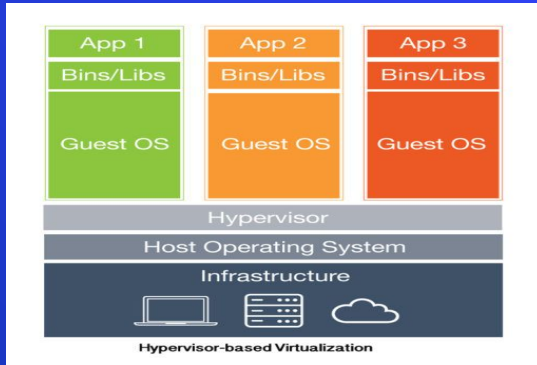
# Mastering Docker



# Agenda

- ⬡ Docker
- ⬡ Dockerfile
- ⬡ CLI
- ⬡ Volumes and networking
- ⬡ Best practice
- ⬡ Benefit
- ⬡ Challenge

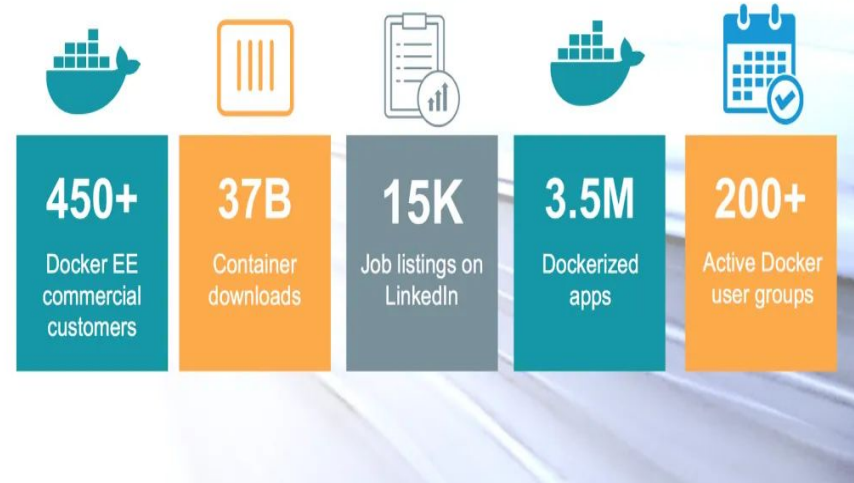
# Virtualization vs Containerization



- **Virtualization (virtual machine):** are an abstraction of physical hardware turning one server into many servers. Each VM includes a full copy of an operating system, the application, necessary binaries and libraries.
- **Containerization** : are an abstraction at the app layer that packages code and dependencies together. Multiple containers can run on the same machine and share the OS kernel with other containers

# What is docker?

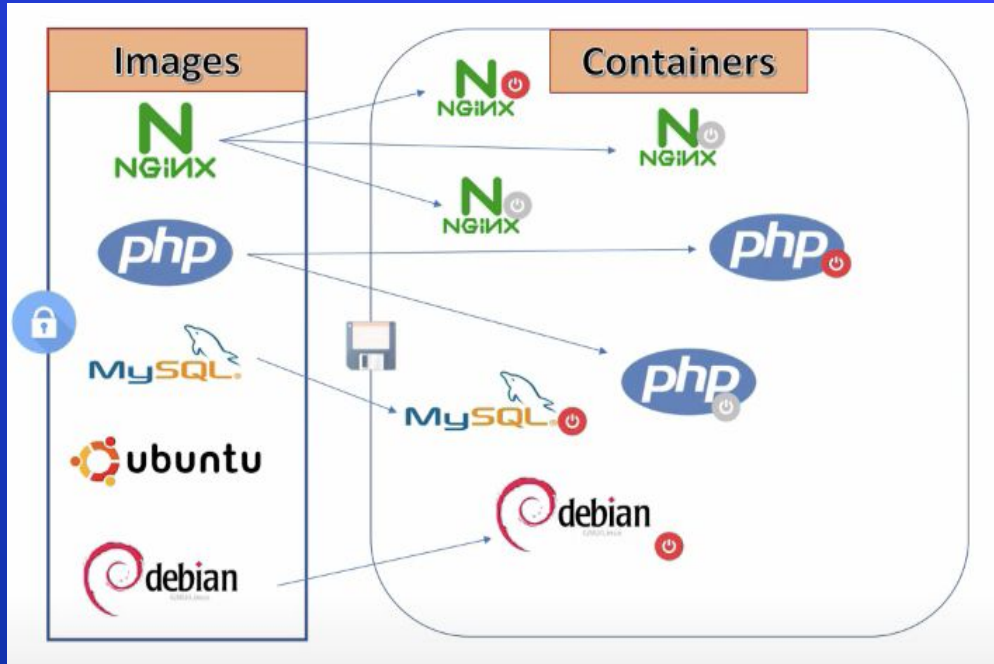
## Docker Momentum



Docker is a famous container provider which is an open platform for developing, shipping and running applications.

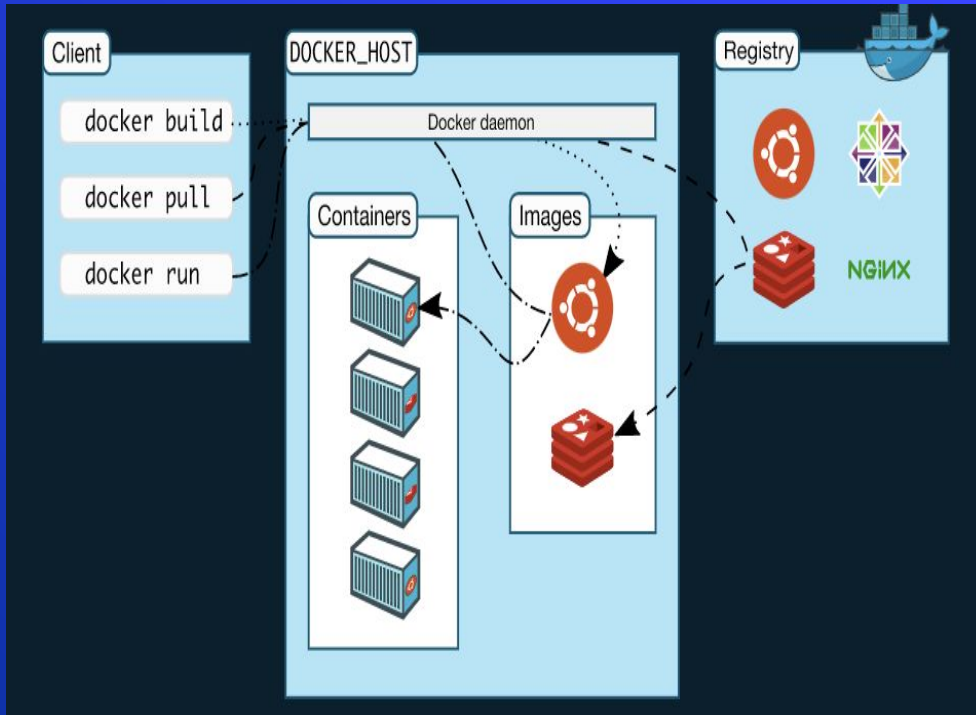
— — —

# Docker objects



- **Image:** a read-only template with instructions for creating a Docker container. To build an image, you need to create a Docker file.
- **Container:** a runnable instance of an image.

# Docker architecture



- **Use client - server architecture.**
- **Docker client:** interact with docker via CLI. It uses Docker API to send request to Docker Daemon.
- **Docker daemon:** listens for Docker API requests and manages Docker objects such as images, containers, networks and volume.
- **Docker registries:** a storage and content delivery system, holding named Docker images, available in different tagged versions

# Dockerfile

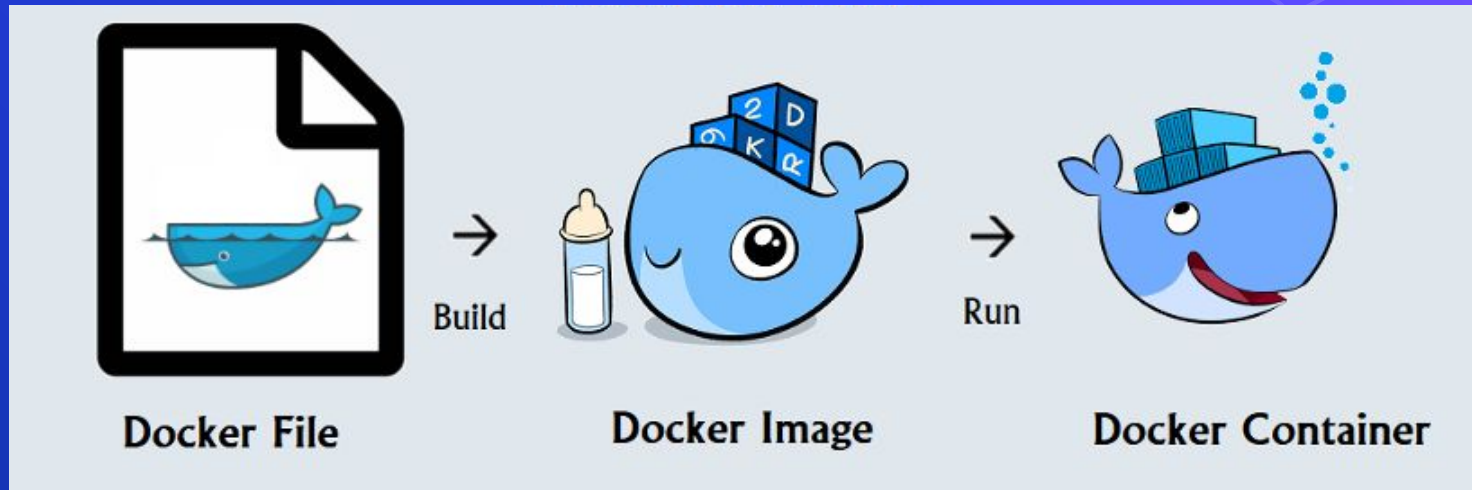
The docker images creating process

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# What is Dockerfile

- Text document contains commands.





# Dockerfile instructions

FROM <i>FROM ubuntu:18.04</i>	Define the base image
LABEL <i>LABEL maintainer="dev"</i>	Adds metadata to an image
ENV <i>ENV myName John Doe</i>	Sets the environment variable <key> to the value <value>
ARG <i>ARG version=8.3.0</i>	Defines a variable pass at build-time to the builder.
WORKDIR <i>WORKDIR /opt/tomcat</i>	Sets the working directory for any RUN, CMD, ENTRYPOINT, COPY and ADD instructions
RUN <i>RUN mkdir myApp1</i>	Execute any commands (shell form/exec form).

# Dockerfile instructions

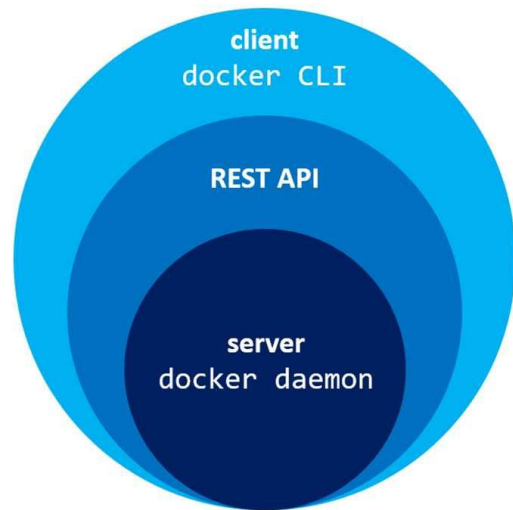
<b>COPY</b> COPY test.txt myApp1	Copies new files or directories from <src> host to the filesystem of the container at the path <dest>
<b>ADD</b> ADD myApp1.tar.gz .	Same with COPY with tar extraction and remote URL support.
<b>CMD</b> CMD ["/opt/tomcat/bin/catalina.sh", "run"]	Provide defaults for an executing container.
<b>ENTRYPOINT</b> ENTRYPOINT ["docker-entrypoint.sh"]	Same with CMD, allows to specify a command with parameters.
<b>EXPOSE</b> EXPOSE 80	Informs Docker that the container listens on the specified network ports at runtime
<b>VOLUME</b> VOLUME /myvol	Creates a mount point with the specified name and marks it as holding externally mounted volumes from native host.

# Dockerfile example

```
FROM centos:7
ARG maintainer
LABEL maintainer=${maintainer:-"Axon Developer"}
RUN mkdir /opt/tomcat/
WORKDIR /opt/tomcat
ADD http://mirrors.viethosting.com/apache/tomcat/tomcat-8/v8.5.57/bin/apache-tomcat-8.5.57.tar.gz .
RUN tar xzf apache*.tar.gz
RUN mv apache-tomcat-8.5.57/* /opt/tomcat/
RUN yum -y -q install java
EXPOSE 8080
CMD ["/opt/tomcat/bin/catalina.sh", "run"]
```

# Docker CLI

The main CLI for Docker, includes all docker commands



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# Docker image commands

Build an image from the Dockerfile in the current directory and tag the image

```
docker build -t myimage:1.0 .
```

List all images that are locally stored with the Docker Engine

```
docker image ls
```

Delete an image from the local image store

```
docker rmi myimage:1.0
```

# Docker container commands

Run a container from your web app image version 3.9 image, name the running container “web” and expose port 5000 externally, mapped to port 80 inside the container.

```
docker container run --name web -p 5000:80 web-app-image:3.9
```

List the running containers (add --all to include stopped containers)

```
docker container ls
```

Print the last 100 lines of a container’s logs

```
docker container logs --tail 100 web
```

# Docker container commands

Stop a running container through SIGTERM

```
docker container stop web
```

Stop a running container through SIGKILL

```
docker container kill web
```

Delete all running and stopped containers

```
docker container rm -f $(docker ps -aq)
```



# Docker share commands

Pull an image from a registry

```
docker pull my_image:1.0
```

Retag a local image with a new image name and tag docker tag

```
docker tag my_image:1.0 myrepo/my_image:2.0
```

Push an image to a registry

```
docker push myrepo/my_image:2.0
```

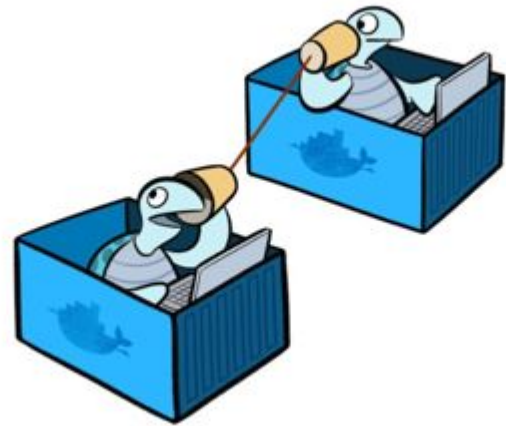
# Docker more commands

To run tail command in container named app\_web\_1

```
docker exec app_web_1 tail logs/development.log
```

# Docker Network

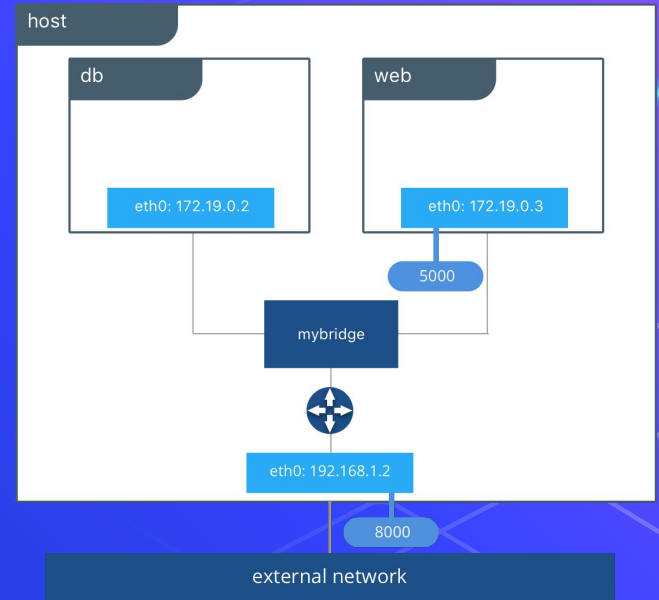
Networks are natural ways to isolate containers from other containers or other networks.



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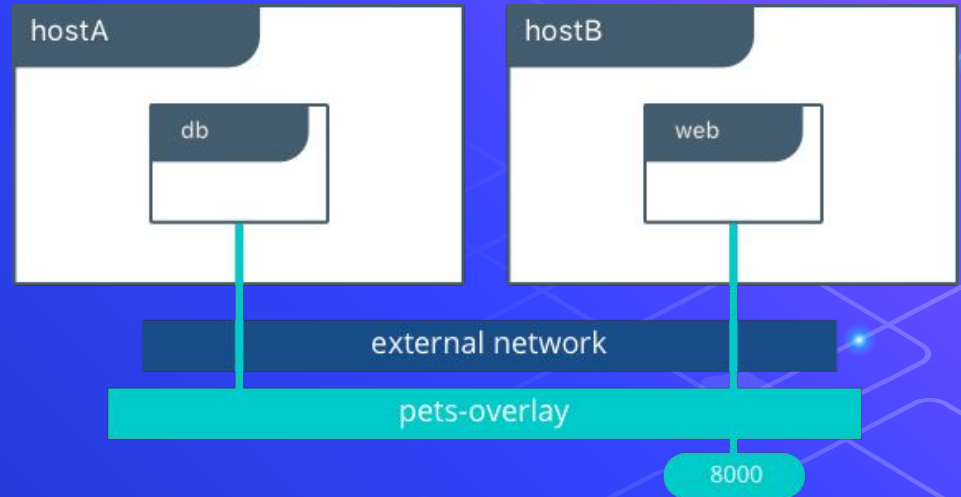
# Network drivers

- **bridge:** used when your applications run in standalone containers that need to communicate.
- **host:** For standalone containers, and use the host's networking directly.



# Network drivers

- **overlay:** connect multiple Docker daemons together and enable swarm services to communicate with each other.
- **macvlan:** allow you to assign a MAC address to a container, making it appear as a physical device on your network.



# Network drivers

- **plugins:** You can install and use third-party network plugins with Docker.
- **none:** For this container, disable all networking.

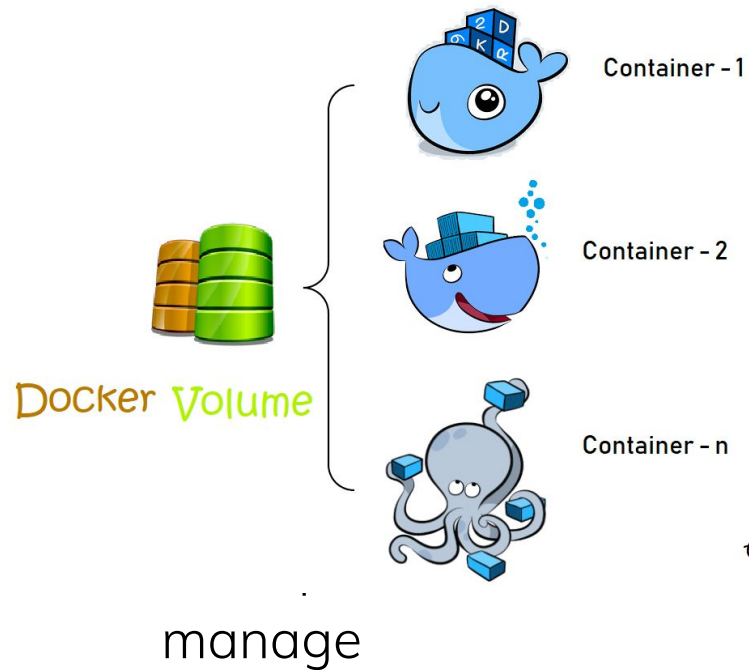


# Docker network command

<pre>\$ docker network ls</pre>	List out the networks
<pre>\$ docker network create -d bridge my_bridge</pre>	Create a network
<pre>\$ docker network connect my_bridge my_container</pre>	Connect a container to a network
<pre>\$ docker network disconnect my_bridge my_container</pre>	Disconnect a container from a network
<pre>\$ docker network inspect my_bridge</pre>	Display detailed information on one or more networks

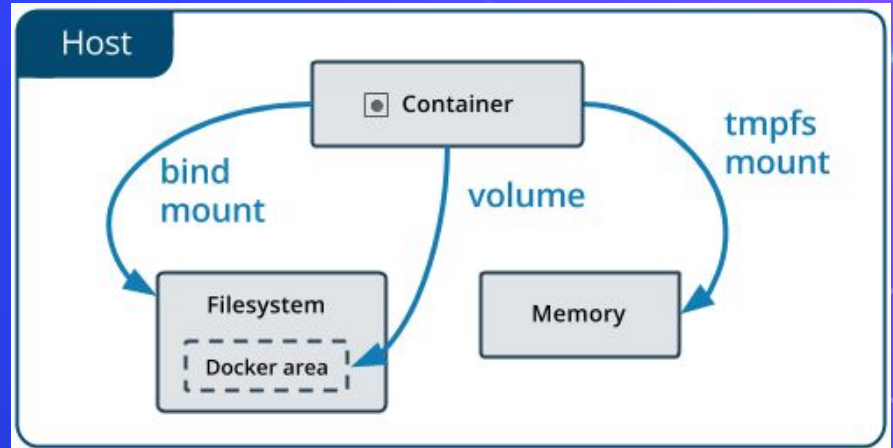


# Data in Docker



# Types of mount

- **Volumes** managed by Docker and should be Docker only (/var/lib/docker/volumes/ on Linux).
- **Bind mounts** may be stored anywhere on the host system.
- **tmpfs mounts** are stored in the host system's memory only, and are never written to the host system's filesystem.



# Docker volume command

<pre>\$ docker volume ls</pre>	List out the volumes
<pre>\$ docker volume create my-vol</pre>	Create a volume
<pre>\$ docker run -d --name nginx -v my-vol:/app nginx:latest</pre>	Start a container with a volume
<pre>\$ docker volume rm my-vol</pre>	Remove a volume
<pre>\$ docker volume inspect my-vol</pre>	Display detailed information of a volume

# Dockerfile best practice



Best practices for building better Docker images.

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# Reduce image size

- **Remove package manager cache:**

Use of `apt-get update`, `apt-get install` should be paired with `rm -rf /var/lib/apt/lists/*` in the same layer.

- **Remove unnecessary dependencies:**

Consider using a `--no-install-recommends` when `apt-get install` packages.

# Reduce image size

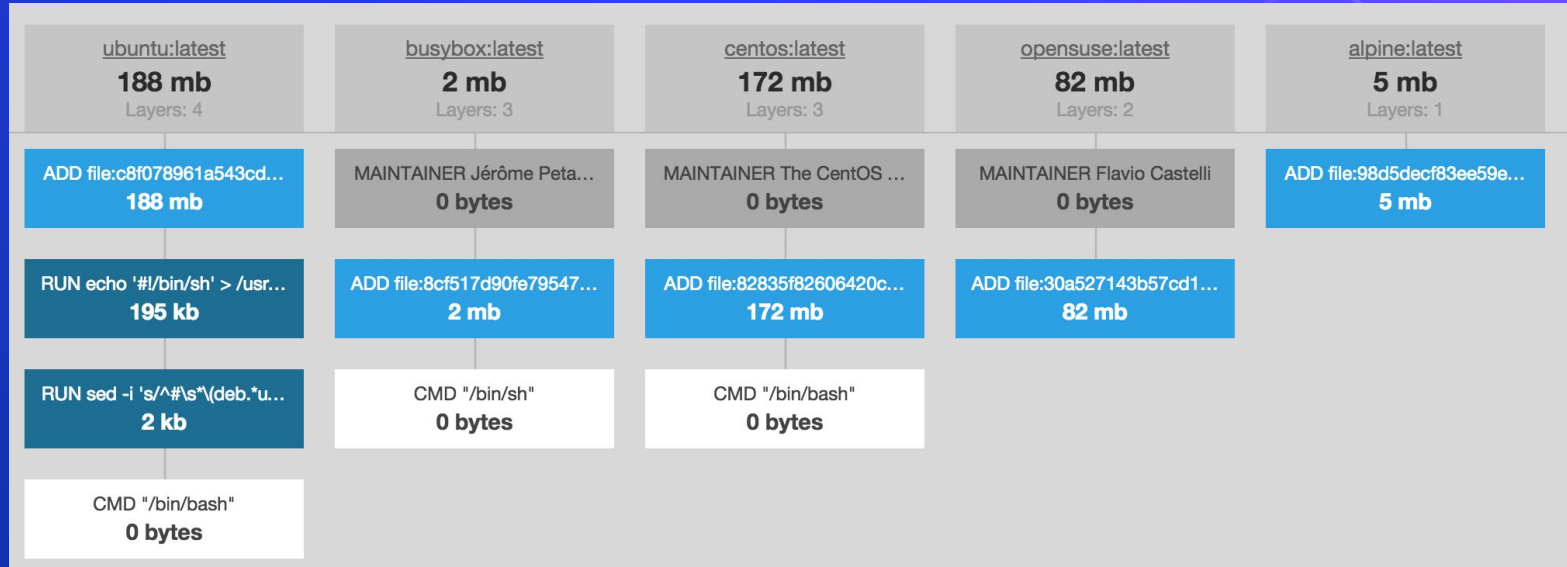
- **Leveraging the dockerignore File:**  
Should have **.dockerignore** file to ignore redundant thing when build the image.

```
$ ls -a
Dockerfile  temp.txt  .dockerignore

$ cat .dockerignore
# ignore file *.tmp
*.tmp
# ignore folder temp/
temp/
# ignore file ReadMe
README.md
```

# Reduce image size

- Always look for minimal flavors:  
Some of those tags have minimal flavors which means they are even smaller images.

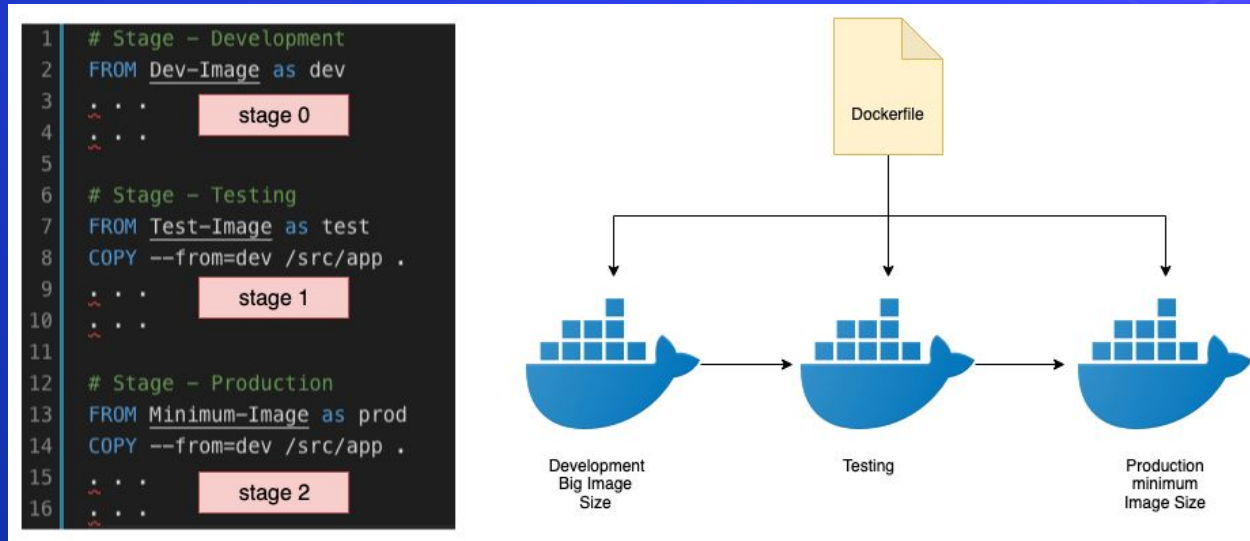




# Reduce image size

- **Use multi-stage builds to remove build dependencies**

Image is built with some redundant dependency, source code that we don't need to run the app, use multi-stage to remove it.

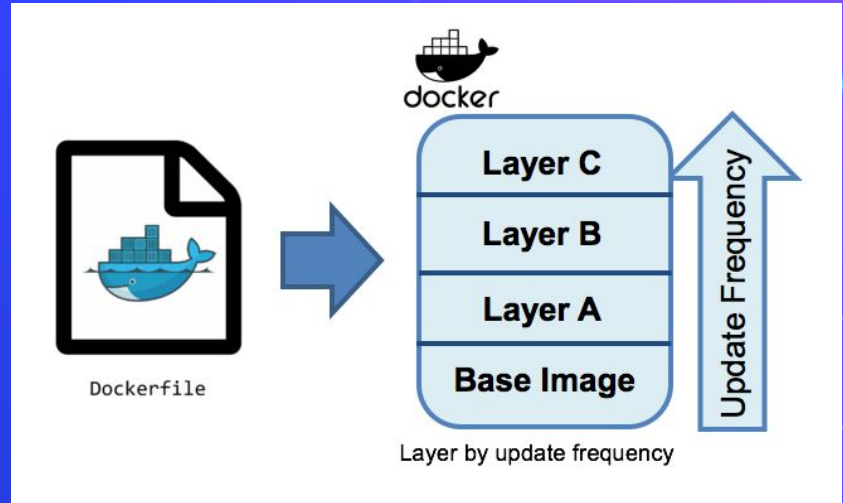


# Incremental build time

- Order matters for caching:

A step's cache is invalidated by *changing files* or *modifying lines*, subsequent steps will break.

Order your steps from **least to most frequently changing** steps to optimize caching.

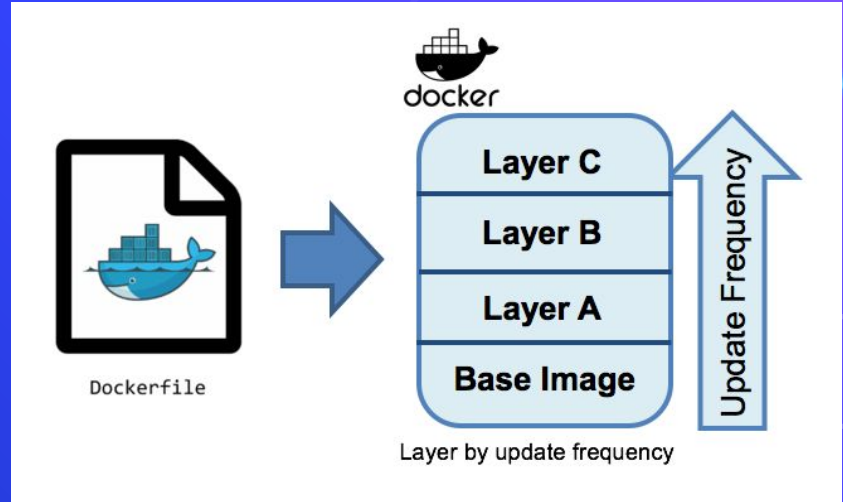


# Incremental build time

- More specific COPY to limit cache busts:

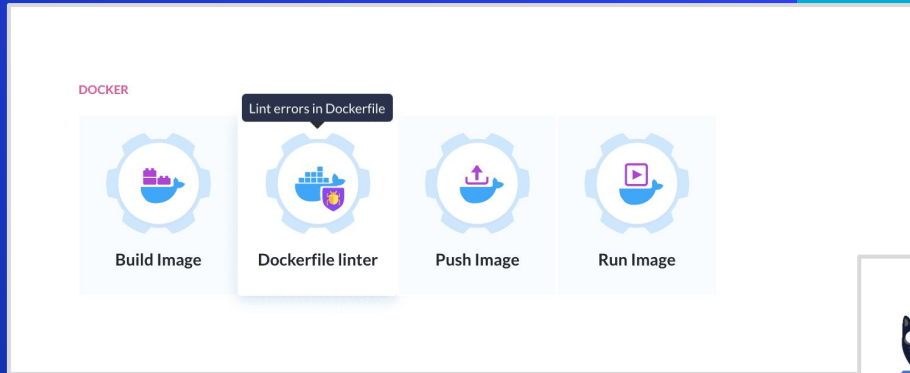
When hen copying files into your image, make sure you are very specific about what you want to copy.

**Any changes** to the files being copied will break the cache.



# Useful tool for analyzing

- fromlatest.io
- Dockerfile linter  
Online version here: <https://hadolint.github.io/hadolint/>
- ...



## Dockerfile Linter

# Docker in production

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# Docker compose

- Define and run multi-container
- Use the YAML file config
- Play with CLI

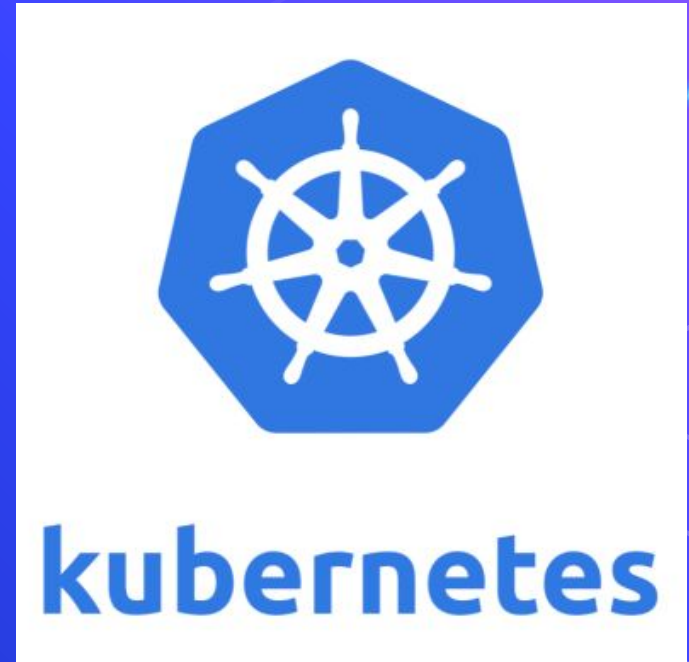
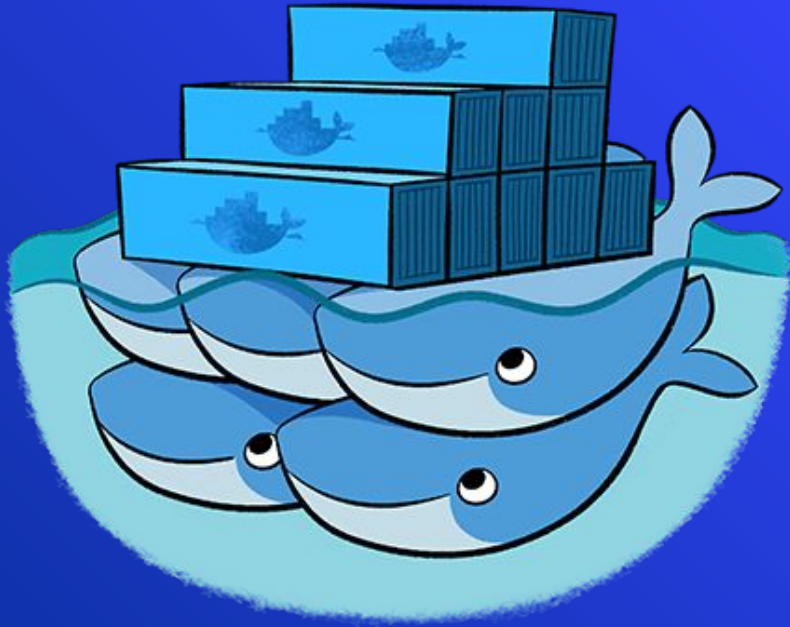
S1: Define Dockerfile for each service

S2: Define services in docker-compose.yml

S3: docker-compose up



# Docker swarm & Kubernetes





# Docker pitfalls

Some common mistakes should avoid  
when implementing Docker.

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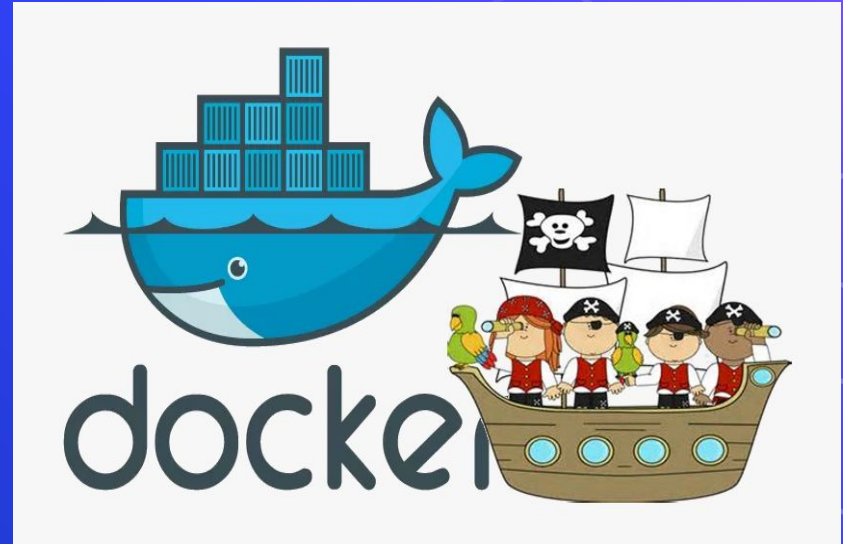
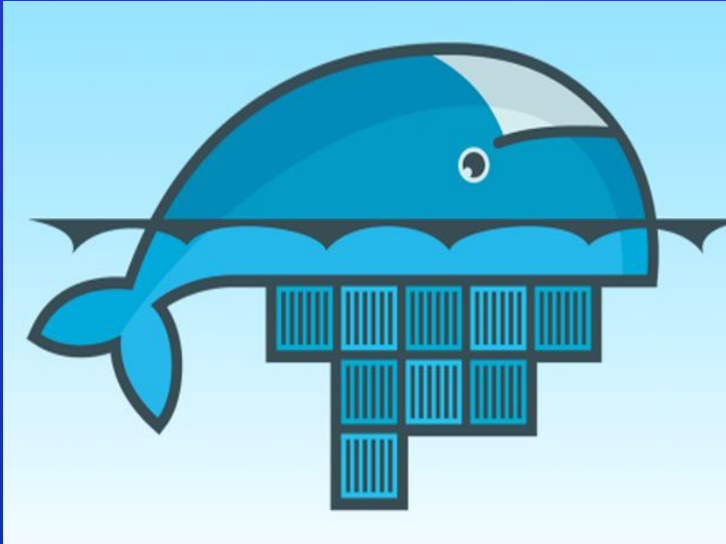
# !Create large image

- Take more disk space, upload / download slow, hard to distribute.



# !Storing important data in containers and registries

- Impact or loss data when container up / down.
- Sensitive data can be used via repository in registry.

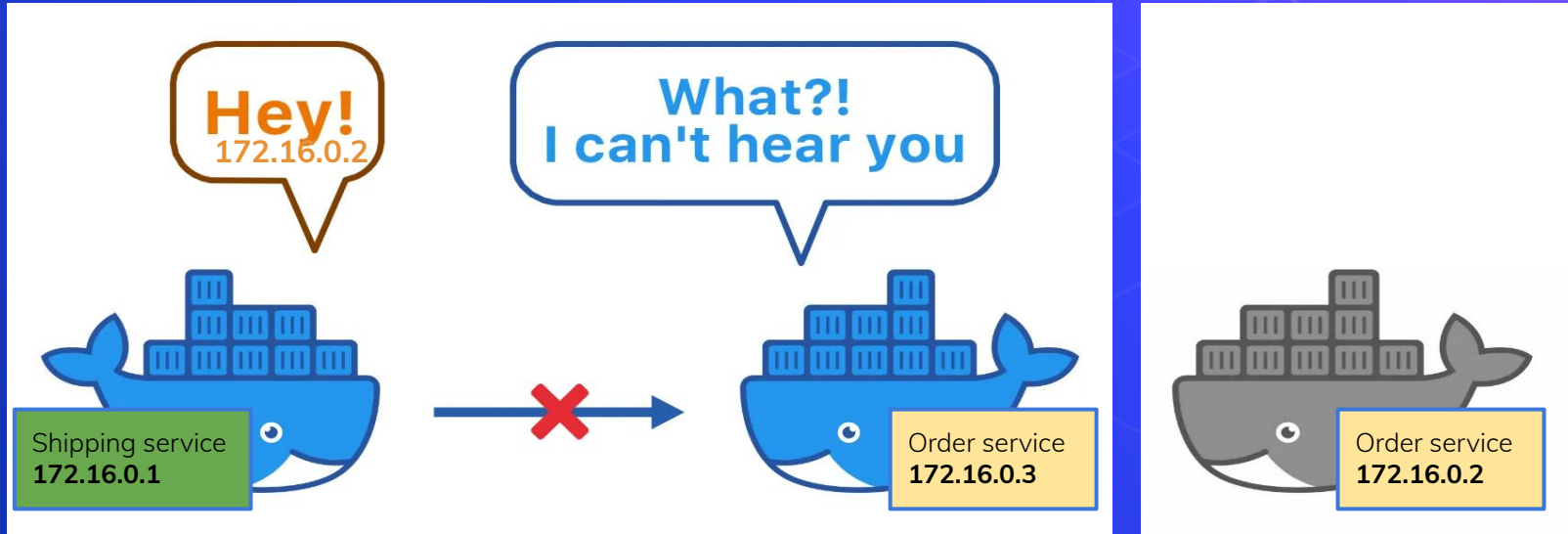


# !Running multiple services in the same container

- May have more trouble managing, retrieving logs, and updating the processes individually.

# !Rely on IP addresses

- Each container has internal IP address and it could change when start and stop container.



# Benefit

- Save resources
- Lightweight, small and fast
- Productivity
- Large communities & support



- **Migrated 700+ apps** to Docker running in 200,000+ containers
  - **Achieved 50% productivity increase** in building, testing, and deploying applications
  - **Increased QA CPU utilization** by 50% and **production utilization** by 25%
- Source: [docker.com](https://www.docker.com)





# Thanks!

Any questions?



# Hand-on use case

[bit.ly/mastering\\_docker](https://bit.ly/mastering_docker)

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