Level 4

Scratch Card - Tentacles



These projects are for use outside the UK only. More information is available on our website at http://www.codeclub.org.uk/. This coursework is developed in the open on GitHub, https://github.com/CodeClub/ come and join us!

Activity Checklist

To make a tentacle wiggle, we could **rotate** it and **resize** it by a random small amount using a variable, and then wait a short period before reverting back.

```
set tentacleRotation v to pick random 1 to 10

set tentacleSize v to pick random 1 to 10

change size by tentacleSize

turn v tentacleRotation degrees

wait 0.5 secs

change size by tentacleSize * -1

turn ( tentacleRotation degrees
```

(Notice how we multiply the tentacleSize by -1 to get the negative value?)

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