





GranuContainer: Kivy Box Layout where all elements are contained for each screen. This element MUST be used.

GranuSideArea: Kivy Grid Layout where navigation buttons are stored. All Screens Use this Element.

GranuSideButton: Buttons contained in the SideArea, these buttons will often be used for navigating between screens or for toggling a setting.

GranuNone: Alternative to GranuSideButton, GranuNone is a widget occupies the space of a Button but no object is shown on the screen.

GranuContent: Kivy Box Layout where the rest of the screen elements will be displayed.

GranuTitle: A Kivy Label with the formatting configured to display the Screen Title in a consistent manner. The text here will often match the filename.

GridLayout: Kivy element. The grid Layout is told how many rows and columns should be contained in each instance. The grid layout will help organize buttons and labels on the screen.

BoxLayout: Kivy element. Alternative to a GridLayout, where there will only be one row or column of objects. The orientation (horizontal or vertical) is set for each instance.

Label: Kivy Element. A label displays any text desired, formatting will need to be configured in each instance.

GranuNoteLabel: A Kivy Button configured to show testing notes in a consistent manner across the UX.

SettingsButton: A Kivy Button configured for showing settings options and toggling the settings.

NoteList: A Custom Object for displaying selectable lists used for notes. Uses custom method: SelectableRecycleBoxLayout.

TestList: Similar to NoteList, used for displaying Test Names. Also uses method: SelectableRecycleBoxLayout.

There are many more options for what to display in the GranuContent Box Layout, however most others will be declared in a screen's local kivy file and will be either a Button or Label with formatting unique to this instance of the element.