

Module 2
Java Programming - MADP 202

Assignment 5 (in-class activity)

Due: 5:30pm, June 14nd, 2017

Requirements

- This is an individual assignment.
- You are allowed to use Internet to solve these problems. You are not allowed to find and copy solutions from Internet.

Problem1

Write a Java class called Factorial . This class defines a method called factorial() which takes as its only parameter an int called n , and returns an int representing the factorial of n . The factorial of an integer n , denoted n !, is defined as $n \cdot (n-1) \cdot (n-2) \cdot \dots \cdot 1$ (but note that 0! is 1). You MAY assume that n is a non-negative integer.

Problem2

Write a Java class called Fibonacci. This class defines a method called fibonacci() which takes as its only parameter an int called n , and returns an int representing the nth Fibonacci number. The nth Fibonacci number, denoted f_n , is defined as follows:

$$f_0 = 0$$

$$f_1 = 1$$

$$f_n = f_{n-1} + f_{n-2}$$

Problem3

Write a Java class called PrimalityChecker . This class defines a method called isPrime() , which takes as its only parameter an int called n , and returns a boolean which is true if and only if n is a prime number, false otherwise. A prime number is an integer, which cannot be divided evenly by any integer except 1 and itself. You MAY assume that n is a non-negative integer.

Problem4

Write a Java class called GoldbachChecker . This class defines a method called checkGoldbach() , which takes as its only parameter an int called n , and returns an array of int . This method finds two prime numbers whose sum is equal to n , and returns these two prime numbers in an array of ints of length 2 ; if two such primes cannot be found or if n is less than 4, or n is odd, your method should return null . Your checkGoldbach() method MAY call the isPrime() method you wrote for a previous exercise. Note that every even int value greater than 4 can be expressed as the sum of two prime numbers.

Problem5

Write a Java class called PolynomialEquation. This class has a method called readPolynomial with no input but reads a polynomial equation from input. (User enters the polynomial). The user will enter a polynomial equation like this:

$$F(x) = 3X^{10} + 5X^6 - 4X^3 + 5$$

- Specify what should be the return type of the above method.
- Add another method to this class call quantity. This method will get a float number like 5.6 and return a float. The method calculate $F(5.6)$.
- Add another method to this class call derivative which calculate the derivative of entered $F(x)$ and prints it. The derivative would be another polynomial.
- The use the quantity method again to calculate the value of the derivative for an arbitrary number.