

# Classwork: Monster Display

Friday, November 14, 2025 9:52 PM

## Submission:

- Push to "javascript\_assignment" repository.
- Save html file as "javascript\_assignment\_3.html"
- If using external JavaScript, name as wish

## Instructions:

Complete the following requirements based on the given HTML snippet and JSON data

- Create a drop-down menu with the data in the monster name defined in the given JSON data.
- The first (default) value in the drop-down menu is "-"
- If the user select a monster name, display the monster data in the corresponding DOM
- If user select the default ("-"), remove all data from the corresponding DOM (make it empty)
- Add CSS decoration as wish.

To update the corresponding DOM, you may:

- Create a button with click event or
- Create a callback to the drop-down "onchange" event

## HTML snippet:

```
<!DOCTYPE html>
<html>
  <head>
    <title>Monster Detail</title>
  </head>
  <body>
    <!-- You can modify the HTML to apply change
event or add more elements -->
    <h3>Monster Detail</h3>
    <div>Select Monster:</div>
    <div>
      <select id="monster-list"></select>
    </div>
    <hr/>
    <div>
      <table>
        <tr>
          <th>ID</th>
          <td id="td-monster-id"></td>
        </tr>
        <tr>
          <th>Name</th>
          <td id="td-monster-name"></td>
        </tr>
        <tr>
          <th>HP</th>
          <td id="td-monster-hp"></td>
        </tr>
        <tr>
          <th>EXP</th>
          <td id="td-monster-exp"></td>
        </tr>
      </table>
    </div>
  </body>
</html>
<script>
  // Monster list as array of JSON objects
  const monsters = [
    {
      "id": 1,
      "name": "Fire Dragon",
      "hp": 150,
      "exp": 85
    },
    {
      "id": 2,
      "name": "Ice Wolf",
      "hp": 75,
      "exp": 45
    },
    {
      "id": 3,
      "name": "Shadow Goblin",
      "hp": 40,
      "exp": 25
    },
    {
      "id": 4,
      "name": "Lightning Phoenix",
      "hp": 200,
      "exp": 120
    },
    {
      "id": 5,
      "name": "Earth Golem",

```

```

    "hp": 180,
    "exp": 95
  },
  {
    "id": 6,
    "name": "Poison Spider",
    "hp": 60,
    "exp": 35
  },
  {
    "id": 7,
    "name": "Wind Eagle",
    "hp": 90,
    "exp": 55
  },
  {
    "id": 8,
    "name": "Dark Skeleton",
    "hp": 65,
    "exp": 40
  },
  {
    "id": 9,
    "name": "Crystal Unicorn",
    "hp": 120,
    "exp": 75
  },
  {
    "id": 10,
    "name": "Lava Titan",
    "hp": 250,
    "exp": 150
  }
];
// Your script goes here...
</script>
</body>
</html>

```

**Expected Output:**

<https://1drv.ms/v/c/3839c74609b46cd1/Ed-IY9UWGk5GIRspYJA0j1QBIt-xsVcFm-T65mUrf01xaw?e=dQp92g>

**Hint:**

- Using `forEach` or `for-of` to iterate through the array and create the selector option list.
- You can see the example how to add option list from previous example.
- Think carefully that which one shall be used to add new option element, `innerText` or `innerHTML`?
- You can also performing for loop to search for matched monster name and change `<td>` text