# Theoretical Computerscience - Summary

WS 24/25

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## Contents

## 0 Words

A word w (also called String) has length l and consists of symbols  $\sigma \in {}^{\circ}$ .

The empty word  $\varepsilon$  has length 0.

The concatenation of two words w and x is denoted as wx.

 $w^i$  denotes the i-fold concatenation of w with itself. Therefore  $w^3 = www$ .

 $\varepsilon w = w \varepsilon = w$ .

### 0.1 Subwords

A word w is a subword of a word x if there exist words u and v such that x = uwv.

The empty word is a subword of every word.

The word w is a subword of itself.

### 0.2 Prefixes and Suffixes

A word w is a prefix of a word x if there exists a word v such that x = wv.

A word w is a suffix of a word x if there exists a word u such that x = uw.

The empty word is a prefix and suffix of every word.

The word w is a prefix and suffix of itself.

## 1 Finite Automatons

# 2 Regular Languages

## 3 Regular Expressions

A regular expression always describes a regular language. If we can build a regular expression E, then  $L(E) \in \mathsf{REG}$ .

## 3.1 Languages of regular expressions

If 
$$E=\emptyset$$
 then  $L(E)=\emptyset$   
If  $E=\varepsilon$  then  $L(E)=\{\varepsilon\}$   
If  $E=\sigma$  then  $L(E)=\{\sigma\}$   
If  $E=(E_1+E_2)$  then  $L(E)=L(E_1)\cup L(E_2)$   
If  $E=(E_1E_2)$  then  $L(E)=L(E_1)L(E_2)$   
If  $E=(E_1)^*$  then  $L(E)=L(E_1)^*$ 

### 3.2 Identities

- 1. E + F = F + E
- 2. (E+F)+G=E+(F+G)
- 3. (EF)G = E(FG)
- 4.  $\emptyset + E = E + \emptyset = E$
- 5.  $\varepsilon E = E \varepsilon = E$
- 6.  $\emptyset E = E\emptyset = \emptyset$
- 7. E + E = E
- 8. (E+F)G = (EG) + (FG)
- 9. E(F+G) = (EF) + (EG)
- 10.  $(E^*)^* = E^*$
- 11.  $\emptyset^* = \varepsilon$
- 12.  $\varepsilon^* = \varepsilon$

### 3.3 Regular expressions and finite automata

If *E* is a regular expression, then  $L(E) \in REG$ .

For every deterministic finite automaton  $M = (Q, \sum, \delta, q_0, Q_{acc})$  there is a regular expression E with L(M) = L(E).

# 4 The Pumping Lemma

# 5 Equivalences and Myhill Nerode

## 5.1 Equivalence Relations

## 5.2 Myhill Nerode

# 6 Limits of computability

## 7 FOR and WHILE programs

## 7.1 WHILE programming language

Variables:  $x_0, x_1, ..., x_n$ Constants: 0, 1, 2, ...Keywords: while, do, od Other symbols:  $:=, \neq, :, +, -, [,]$  $W_0$ : set of all simple statements

## 7.2 FOR programming language

Variables:  $x_0, x_1, \dots, x_n$ Constants:  $0, 1, 2, \dots$ Keywords: for, do, od

Other symbols:  $:=, \neq, ;, +, -, [,]$ 

### 7.3 Semantics

Input is stored in  $x_0, \ldots, x_{s-1}$  Output is the content of  $x_0$  after execution of P.

The set  $X = \{x_0, x_1, x_2, ...\}$  if akk variables is finite.

### 7.4 FOR/WHILE computable functions

- 1. A partial function  $f: \mathbb{N}^s \to \mathbb{N}$  is WHILE computable, if there is a WHILE program P such that  $f = \phi_P$ .
- 2. f is FOR computable if  $f = \phi_P$  for some FOR program P.
- 3. The set of all WHILE computable functions is denoted by R.
- 4. The set of all FOR computable functions is denoted by PR.

## 7.5 Decidable languages

The characteristic function of L is the function  $\chi_L : \mathbb{N} \to \mathbb{N}$  defined by

$$\chi_L(x) = \begin{cases} 1 & \text{if } x \in L \\ 0 & \text{if } x \notin L \end{cases}$$

A language L is decidable if  $\chi_L$  is computable ( $\chi_L \in R$ ).

The set of all decidable languages is denoted by REC.

## 8 Syntactic Sugar

## 8.1 Syntactic Sugar

## Program 1: Assignments $x_i := x_j$ 1 $x_k := 0$ ; 2 $x_i := x_j + x_k$ ;

## 8.2 Arithmetic Operations

```
Program 2: Multiplication x_i := x_j \cdot x_k

1 x_i := 0;
2 for x_j do
3 | x_i := x_i + x_k
4 od
```

We assume that  $i \neq j,k$ 

## 8.3 Pairing Functions

$$\langle x_1, x_2 \rangle = \frac{1}{2} \cdot (x_1 + x_2) \cdot (x_1 + x_2 + 1) + x_2$$
  
 $\pi_i (\langle x_1, x_2 \rangle) = x_i \text{ for } i = 1, 2 \text{ and } x_1, x_2 \in \mathbb{N}$ 

### 8.4 Stacks

```
S = \langle n, Y \rangle
```

 $n\in\mathbb{N}$  is the number of elements in the stack and  $Y\in\mathbb{N}^n$  is the stack itself

The empty stack is  $\langle 0, 0 \rangle$ 

If  $a_1, \ldots, a_n$  is stored in S, then  $Y = \langle a_n, \langle a_{n-1}, \ldots \langle a_1, 0 \rangle \ldots \rangle \rangle$ 

```
Program 3: push(S, x)

1 Y := \langle x, \pi_2(S) \rangle;

2 S := \langle \pi_1(S) + 1, Y \rangle;
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```
Program 4: pop(S)

1 n := \pi_1(S);

2 if n \neq 0 then

3 S := \langle n - 1, \pi_2(\pi_2(S)) \rangle;

4 fi
```

```
Program 5: x = top(S)

1 x := \pi_1(\pi_2(S));
```

```
Program 6: b = isempty(S)

1 n := \pi_1(S);

2 if n \ge 0 then

3 | b := 0;

4 else

5 | b := 1;

6 fi
```

## 8.5 Arrays

TODO: Add array implementation

## 9 Gödel numberings

Bijection  $gd:W\to\mathbb{N}$ 

WHILE program U, that outputs  $\phi_P(x)$  in input  $i,x \in \mathbb{N}$  where  $P = \text{g\"od}^{-1}(i)$ .

## 9.1 Encoding

Simple Statements:

- 1.  $x_i := x_j + x_k$  is encoded by  $\langle 0, \langle i, \langle j, k \rangle \rangle \rangle_5$
- 2.  $x_i := x_j x_k$  is encoded by  $\langle 1, \langle i, \langle j, k \rangle \rangle \rangle_5$
- 3.  $x_i := c$  is encoded by  $\langle 2, \langle i, c \rangle \rangle_5$

While loop and concatenation:

- 1. If  $P = \text{while } x_i \neq 0 \text{ do } P_1 \text{ od is encoded by } \langle 3, \langle i, \text{g\"{o}d}(P_1) \rangle \rangle_5$
- 2. If  $P = [P_1; P_2]$  then  $g\ddot{o}d(P) = \langle 4, \langle g\ddot{o}d(P_1), g\ddot{o}d(P_2) \rangle \rangle_5$

# 10 Diagonalisation

# 11 Universal WHILE Program

# 12 Halting Problem

## 13 Reductions

### 13.1 Known problems

### **13.1.1** Verification Problem *V*

The verification problem has two gödel number inputs namely i, j and checks if the two programs corresponding to these gödel numbers output the same for every possible input.

### 13.1.2 Special Verification Problem $V_0$

The special verification problem has a gödel number i as input and checks if the program corresponding to that gödel number will output 0 for every possible input.

### 13.1.3 Program termination T

The program termination problem has a gödel number i as input and checks if the program corresponding to that gödel number will terminate for every possible input.

TODO: Add formulas for V, V0 and T

## 13.2 Many-one Reduction

A WHILE computable total function  $f: \mathbb{N} \to \mathbb{N}$  is called many-one reduction from L to L' if

- $L, L' \subseteq \mathbb{N}$
- $\forall x \in \mathbb{N} : x \in L \iff f(x) \in L'$

If such an f exists, then L is many-one reducible to L', therefore we can write  $L \leq L'$ 

### 13.3 Known Reductions

 $H_0 \leq V_0$ 

 $V_0 \leq V$ 

 $V_0 \leq T$ 

 $\overline{H_0} \leq V_0$ 

## 14 More on Reductions

## 15 Rice's Theorem

# 16 Turing Machines

# 17 Examples, tricks and syntactic sugar for Turing Machines

# 18 Church-Turing Thesis

## 19 Common Proof Techniques

### 19.1 Pumping Lemma

The pumping lemma can only be used to show that a language is not REG. We take a word  $w \in L$  and split it into multiple sub words u,v,w where  $|v| \ge n$  with  $n \ge 0$ . Now there are words x,y,z with v = xyz and  $|y| \ge 0$  such that  $uxy^izw \in L$  for all  $i \in \mathbb{N}$ . Afterwards we try to find an i such that the pumped word is no longer i and thus we proved that the language is not regular.

### 19.1.1 Example

### Exercise:

Show that the following language is not regular.

Let 
$$A = \{1^{(3n)} \mid n \in \mathbb{N}\}$$

#### Solution:

Let  $n \ge 0$  be given.

We choose  $u = 1^n$ ,  $v = 1^n$ ,  $w = 1^n$  such that  $uvw = 1^{3n}$  and |v| = n.

Let x,y,z be given as  $x=1^r$ ,  $y=1^s$ ,  $z=1^t$  with xyz=v and  $s\geq 0$  since  $y\neq \varepsilon$  and r+s+t=n.

$$uxy^{i}zw = 1^{n}1^{r}1^{s \cdot i}1^{t}1^{n} = 1^{n}1^{r+s+t}1^{s \cdot (i-1)}1^{n}$$

We choose i=0, therefore  $1^n1^{r+s+t}1^{s\cdot(i-1)}1^n=1^n1^{n-s}1^n\notin A$  since it is not of the form  $1^{3m}$  anymore for any  $m\in\mathbb{N}$ .

Therefore we cannot pump language A and thus it is not regular.

## 19.2 Myhill Nerode

### 19.2.1 Example

**TODO: Add example for Myhill Nerode** 

### 19.3 Reductions

### 19.3.1 **Example**

#### Exercise:

Consider the following language  $L = \{i \in \mathbb{N} \mid \text{g\"od}^{-1}(i) \text{ outputs 42 on input 1337} \}$ Prove  $L \notin \text{co-RE}$ 

#### General Ideas:

 $\overline{L}$  is the set of all programs that either diverge or output something else than 42 on input 1337.

L is the set of all programs that output 42 on input 1337 which is equal to running a sub program that halts on every input and outputting 42 afterwards. Thus we could try to reduce the special halting problem  $H_0$  to L.

#### **Solution**:

$$\begin{aligned} \forall L: L \in \mathsf{REC} &\iff L \in \mathsf{RE} \land \overline{L} \in \mathsf{RE} \\ L \not\in \mathsf{co-RE} &\iff \overline{L} \in \mathsf{RE} \end{aligned}$$

 $H_0 \notin \mathsf{REC}$  but  $H_0 \in \mathsf{RE}$ , therefore  $\overline{H_0} \notin \mathsf{RE}$  thus reducing  $\overline{H_0} \leq \overline{L}$  suffices to show that  $\overline{L} \notin \mathsf{RE}$  but this is the same as  $H_0 \leq L$  by equivalence.

The reduction is given by  $f(i) := g\ddot{o}d(P)$ 

We create the WHILE program P, that has input m. However we ignore the input m and simulate i on the input i, then return 42. Thus f is obviously WHILE computable.

We consider the following two cases:

• Let  $i \in H_0$ , then i halts on input i by definition. Program P halts on arbitrary inputs m and outputs 42. Therefore P also outputs 42 on our input 1337.

```
Thus g\ddot{o}d(P) \in L holds.
```

• Let  $i \notin H_0$ , then i does not halt on input i by definition. Therefore Program P diverges on all inputs, which is also the case for input 1337.

Therefore *P* diverges on our input 1337.

Thus  $g\ddot{o}d(P) \notin L$  holds.

Therefore we have successfully shown that  $H_0 \leq L$  is a valid reduction.

## 20 Useful Proofs

## 20.1 Regular Languages

### 20.1.1 Finite Set

#### Exercise:

Show that the following language is regular over the alphabet  $\{0,1\}$ .

 $L = \{x \mid x \text{ is prime and } x < 1'000'000'000\}$ 

#### **Solution**:

Since there are only finitely many prime numbers between 0 and 1'000'000'000, the set of the words that are accepted by L is finite and thus the language is regular.

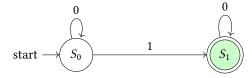
#### 20.1.2 Finite Automaton

#### Exercise:

Show that the following language is regular over the alphabet  $\{0,1\}$ .

$$L = \{0^n 10^m \mid n, m \in \mathbb{N}\}$$

### **Solution**:



Since we can describe the language L by the finite automaton given above, the language is regular.

### 20.1.3 Regular Expression

### Exercise:

Show that the following language is regular over the alphabet  $\{0,1\}$ .

$$L = \{0^n 1^m \mid n, m \in \mathbb{N}\}$$

### **Solution**:

Let  $E = 0^*1^*$  be the regular expression describing the language L.

Since we can describe the language L by the regular expression given above, the language is regular.

### 20.1.4 Closure Properties

## 20.2 Non-Regular Languages

### 20.2.1 Pumping Lemma

#### Exercise:

Show that the following language is not regular over the alphabet  $\{0,1\}$ .

$$L = \{0^n 1^n \mid n \in \mathbb{N}\}$$

### **Solution**:

Let  $n \ge 0$  be given.

We choose  $u = 1^n$ ,  $v = 1^n$ ,  $w = 1^n$  such that  $uvw = 1^{3n}$  and |v| = n.

Let x,y,z be given as  $x=1^r$ ,  $y=1^s$ ,  $z=1^t$  with xyz=v and  $s\geq 0$  since  $y\neq \varepsilon$  and r+s+t=n.

$$uxy^{i}zw = 1^{n}1^{r}1^{s \cdot i}1^{t}1^{n} = 1^{n}1^{r+s+t}1^{s \cdot (i-1)}1^{n}$$

We choose i=0, therefore  $1^n1^{r+s+t}1^{s\cdot(i-1)}1^n=1^n1^{n-s}1^n\notin A$  since it is not of the form  $1^{3m}$  anymore for any  $m\in\mathbb{N}$ .

Therefore we cannot pump language A and thus it is not regular.

## 20.2.2 Myhill Nerode

### Exercise:

Show that the following language is not regular over the alphabet  $\{0,1\}$ .

$$L = \{0^n 1^n \mid n \in \mathbb{N}\}$$

### **Solution**:

**TODO: Add solution for Myhill Nerode**