

- Introduce your iOS game.

In this assignment, I am working on a traditional card game that uses the standard 52 cards deck to play. The game is called Old Maid.

- Why do you choose that topic? Any motivation or inspiration?
- Explain how to play the game? Rules of the game or tips/tricks to play?

The game is called Old Maid in which all cards will be dealt to all participants until the deck is empty. In this version, I am setting two players, one the user controls against a simple AI. After all cards are dealt, both players remove from their hands all pairs of cards. Then, each player will choose a card from the opponent's hand concealed and then remove any pair they formed after each pick up. The first player to remove all cards on their hand win. Since a card being left on a person hand is required to lose the match, I have added a Joker card into the to form a 53 cards deck with an odd card that can not form a pair with any other cards.

- What are the main features and extra features you have done?
- For each feature, explain briefly how you do it?
- Screenshots of different views of the app.
- For any external libraries/API then clear and informative step by step instructions must be provided to setup your project to run it on Xcode.
- Possible links to animated picture/GIF/Video of the app for easy visualization. (Very important for me to visualize your project if your code somehow does not compiled or run upon submission)
  - Since this game contains background music and sound effects so it is better to record videos for visualization.