

COURSE CODE: M813_1

Statement of participation

Trieu Nguyen

has completed the free course including any mandatory tests for:

An introduction to software development

This 6-hour free course discussed the engineering nature of software development, its challenges and some fundamental ways to meet them.

Issue date: 17 August 2025



www.open.edu/openlearn

This statement does not imply the award of credit points nor the conferment of a University Qualification. This statement confirms that this free course and all mandatory tests were passed by the learner.





An introduction to software development

https://www.open.edu/openlearn/science-maths-technology/an-introduction-software-development/content-section-0

Course summary

Software development is the practice of organising the design and construction of software, the beating heart of much technology fundamental to our personal and professional life. This free introductory course, An introduction to software development, discusses the engineering nature of software development, its challenges and some fundamental practices which have developed to meet them. Software development is a fastmoving discipline and as a software development professional you must be able to track its leading edge. The course also teaches you some fundamental skills to help you interact with the growing published academic and professional literature on the subject.

Learning outcomes

By completing this course, the learner should be able to:

- appreciate the engineering nature of software development
- describe key activities in software development and the role of modelling
- explain key concepts in software development such as risk and quality
- explain the basics of an object-oriented approach to software development
- describe a simple workflow for interacting with the published literature on software development.

Completed study The learner has completed the following: Section 1 Software development as engineering Section 2 Software development processes Section 3 Why is software development difficult? Section 4 Risk Section 5 Software quality Section 6 Modelling and the UML Section 7 Object orientation **Section 8** Finding and reading academic articles

COURSE CODE: M813_1