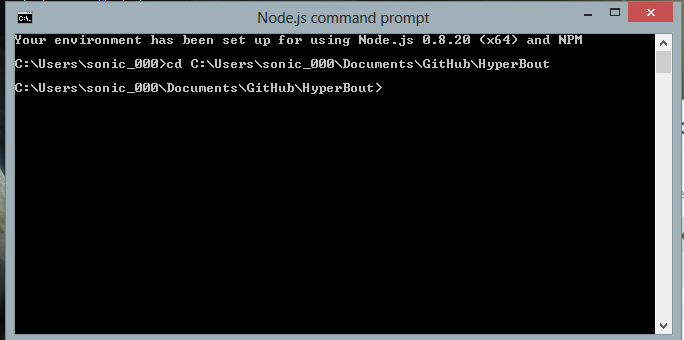
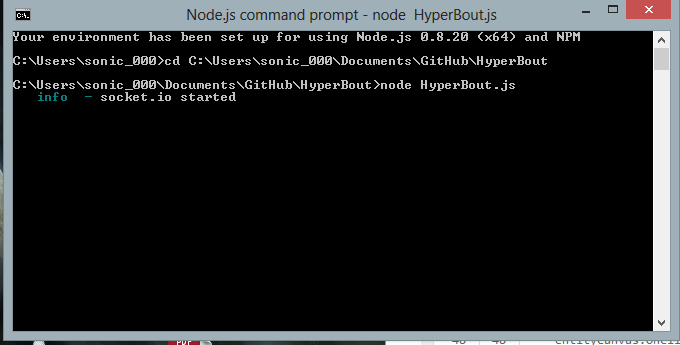
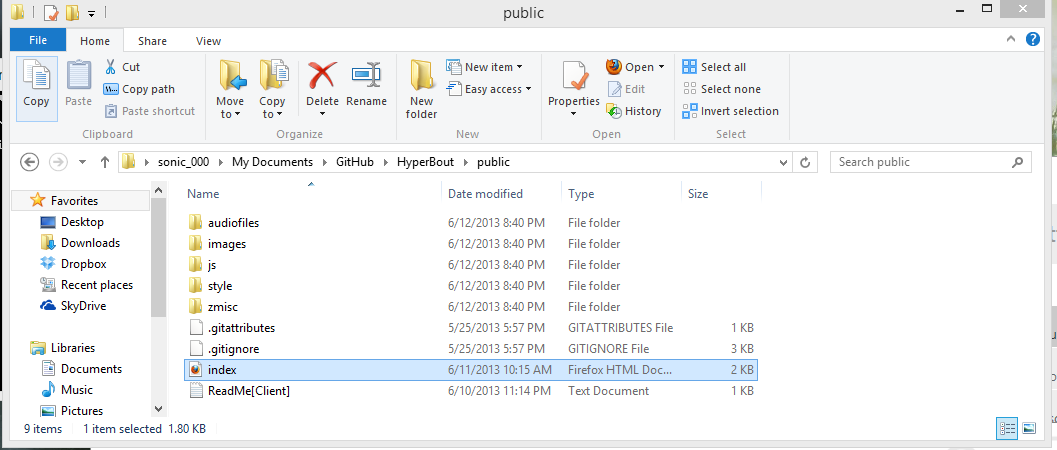
1. Open up Node.js Command Prompt and change to directory of game



1. Start the HyperBout server by typing in “node HyperBout.js”



3.) Go into the public folder and open up the index.html file in both firefox and chrome



4.) Players can see both each other’s movements (however only box2d draw on the local player, not remote players)

