



UNIVERSIDADE DA CORUÑA

Herramienta para armonización musical a través de Answer Set Programming

Tool for musical harmonization through Answer Set Programming

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February 18, 2016

Director:

José Pedro Cabalar Fernández

Motivation

- Musical teaching is still very traditional nowadays.
- Self-teaching of music theory is hard.



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- Self-teaching of music theory is hard.
- There are not many tools to aid and guide students and self-taught students.
- Composition tools seek results assuming that the user knows musical theory.
- There are intelligent composers: CHASP, Vox Populi, ANTON...



Example: Harmonization

- **Harmony** is a very important subject in music theory learning
- **Choral** music is the root of this subject



Example: Harmonization

- **Harmony** is a very important subject in music theory learning
- **Choral** music is the root of this subject
- Exercises consist in **choosing chords sequences** and **completing musical pieces**
- Already existing tools do not apply to this particular field



- 1 **Harmonize** and annotate chords over any musical score



Goals

- ① **Harmonize** and annotate chords over any musical score
- ② Given a certain harmonization, be able to complete on purpose **blank sections** of **any incomplete voice** of the score



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- ① **Harmonize** and annotate chords over any musical score
- ② Given a certain harmonization, be able to complete on purpose **blank sections** of **any incomplete voice** of the score
- ③ **Add new voices** that complement the voices already in the score



Overview

① Motivation

② Musical Introduction

Figures and Rhythm

Melody

Tonality

Harmony

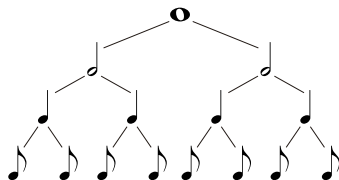
③ Demo

④ The Project

⑤ Conclusions

Figures and Rhythm

- Every note is represented by a **figure** that determines its **length**
- Each figure can be **subdivided in two** shorter figures
- **Rhythm** is created by **combining figures** of different lengths with special symbols called silences



Melody

- **Horizontal** dimension of music
- **Pitch** is represented by the **height** at which the note is written, higher position means higher pitch



► Play

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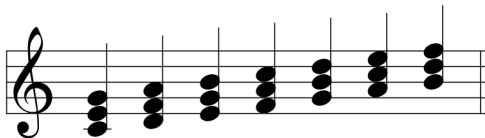
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Harmony

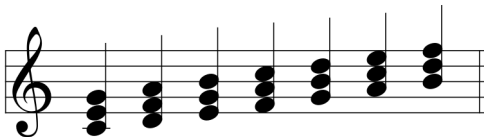
- **Vertical** dimension of music
- Only present in **polyphonic** pieces or pieces with polyphonic instruments
- **Two notes or more** of different voices that play at the same time form a **chord**



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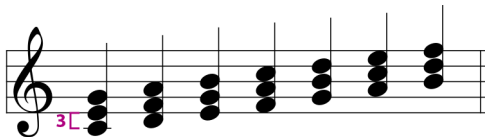
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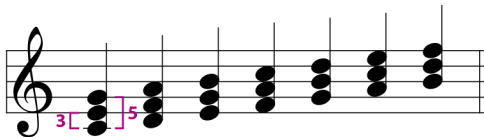
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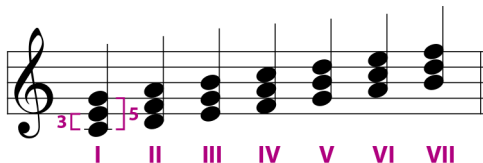
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Demonstration: Greensleeves

Greensleeves

Henry VIII of England

Violin

Violonchelo

5

Vln.

Vc.

The image displays a musical score for the piece 'Greensleeves'. It features four staves: Violin, Violonchelo, Vln. (Violin), and Vc. (Violonchelo). The key signature is one sharp (F#) and the time signature is 6/8. The Violin part begins with a whole rest followed by a quarter rest, then a series of eighth and quarter notes. The Violonchelo part begins with a whole rest, followed by a series of eighth and quarter notes. The Vln. part begins with a measure containing a whole note, followed by a series of eighth and quarter notes. The Vc. part begins with a series of eighth and quarter notes. The score is written in a standard musical notation style with a treble clef for the Violin and a bass clef for the Violonchelo.



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- Architecture

- ASP Core

- Input

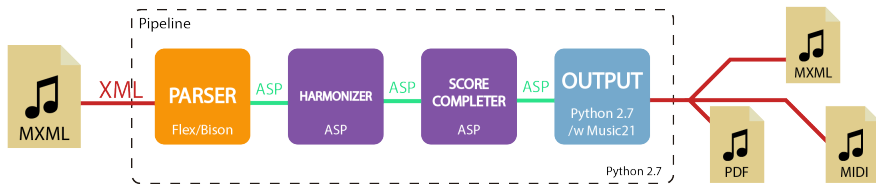
- Output

- Pipeline

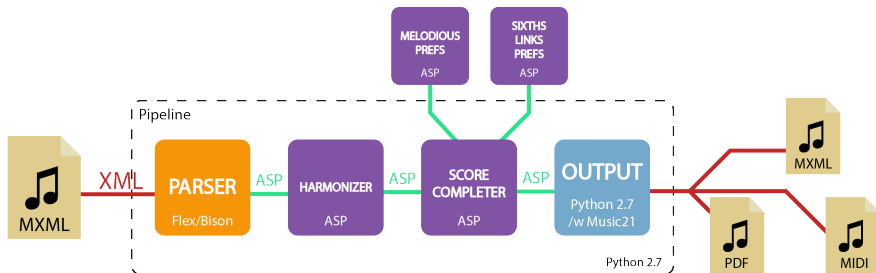
- Methodology and Costs

⑤ Conclusions

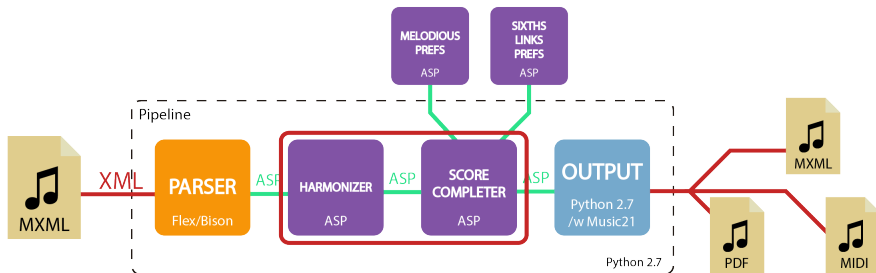
haspie's Architecture

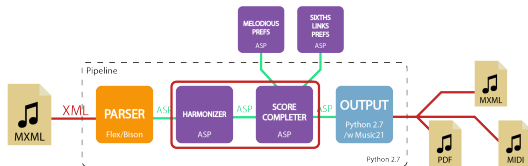


haspie's Architecture



haspie's Architecture





Answer Set Programming:

- **Independent** of the solving process and its heuristics
- The power and **flexibility** of ASP lays on this independence
- The problem only needs to be specified by **rules and constraints**

ASP Example: the 8 queens problem

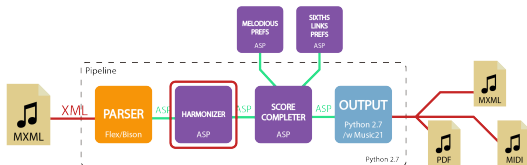
```
% Facts
number(1..8).

% (1) Generate: potential solutions
1 { q(X,Y) : number(Y) } 1 :- number(X).

% (2) Define: auxiliary predicates
cell(X,Y) :- number(X), number(Y).
diff(X,Y,Z,T) :- cell(X,Y), cell(Z,T), X!=Z.
diff(X,Y,Z,T) :- cell(X,Y), cell(Z,T), Y!=T.

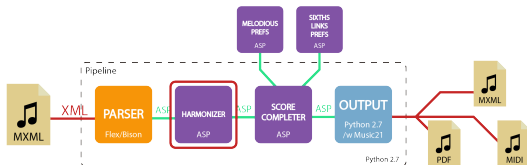
% (3) Test: constraints prune invalid solutions
:- q(X,Y), q(Z,Y), X!=Z.
:- q(X,Y), q(X,Z), Y!=Z.
:- q(X,Y), q(Z,T), diff(X,T,Z,T), |X-Z|=|Y-T|.
```

Harmonization



- Notes are converted to **grades of the scale** given the **key** and **mode**
- **Chords** are assigned to the harmonizable times of the score
- **Errors** are computed and the solver determines the **fittest chords** for each section

Harmonization

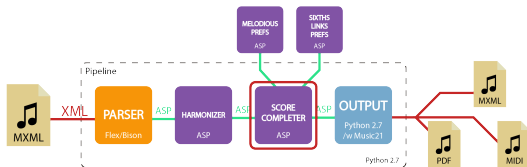


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```
1 { chord(HT,C) : pos_chord(C) } 1 :- htime(HT).
```

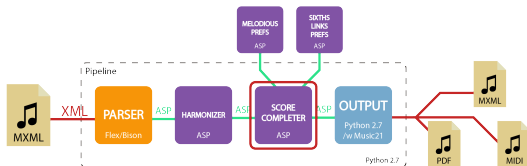


Score Completion



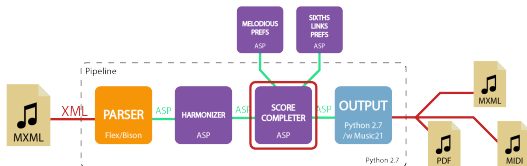
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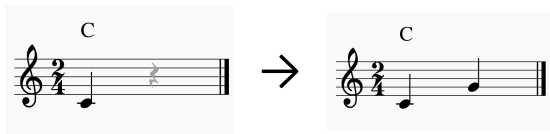


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- Given the incomplete or new voices' *tessiturae* **notes are assigned** to the available positions

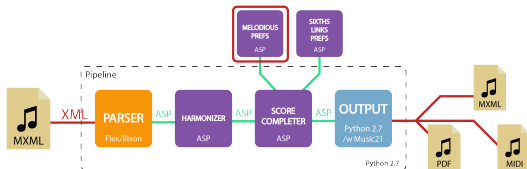
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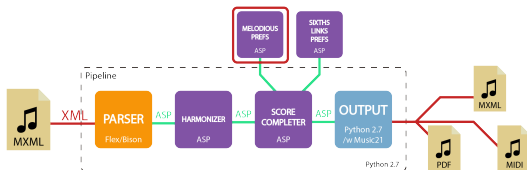


Melodious Preferences Module



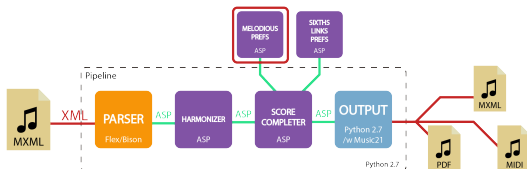
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Melodious Preferences Module



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- **Checks the tendency** of the voices already on the score and makes the new voices imitate them

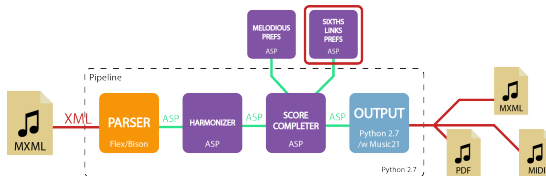
Melodious Preferences Module



- Although not composing melodiously, this module **improves the output in a melodious way**
- **Checks the tendency** of the voices already on the score and makes the new voices imitate them
- **Smoothens the melodic jumps** between notes of a same voice
- Reduces the number of **consecutive repeated sounds**

```
melodic_jump(V,J,B1,B2) :- out_note(V,N1,B1),  
out_note(V,N2,B2),(B1+1) == B2, beat(B1+1), J=|N1-N2|.
```

Sixths Link Preferences Module



- Progressions of the **second inversion of chords** are very common in choral music
- Creates a **per-time harmonization** of the score
- **Finds patterns** of second inversion of chords linked in other voices
- **Continues and creates** new progressions of this kind if possible

```
second_inversion(C,B) :- harmonic_step(V1,V2,4,B),  
harmonic_step(V1,V3,6,B), beat(B), unary_chord(B,C), V2!=V3.
```

ASP optimization:

- The **style** of the resulting scores produced by the tool is determined by the optimization of many predicates

ASP optimization:

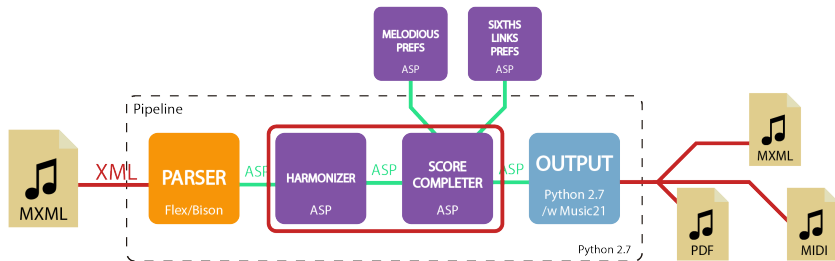
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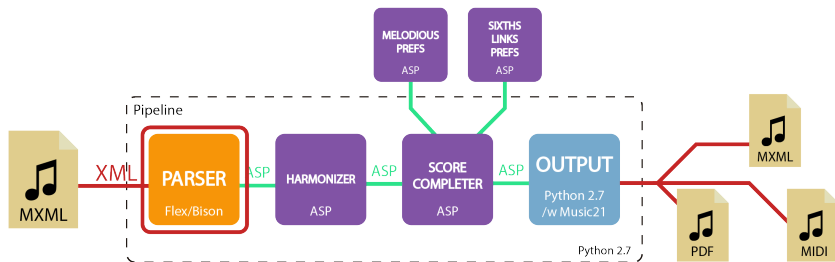
- The **style** of the resulting scores produced by the tool is determined by the optimization of many predicates
- These optimizations are **weighted** to be able to specify the significance of each of the measured predicates
- Users can **define their own preferences** by making use of configuration files

```
#minimize[out_error(_,_) = chord_errorinstrongw  
                @ chord_errorinstrongp].  
#minimize[same_chord(_,_) = chord_samechordw  
                @ chord_samechordp].  
#minimize[out_error_weak(_,_) = chord_errorinweakw  
                @ chord_errorinweakp].
```

haspie's Architecture



haspie's Architecture



Parser and Preprocessor

- The project also included the development of a lightweight MusicXML parser
- Written in C with the libraries Flex and Bison
- Transforms the score in MusicXML to the ASP logic facts that the ASP module uses later

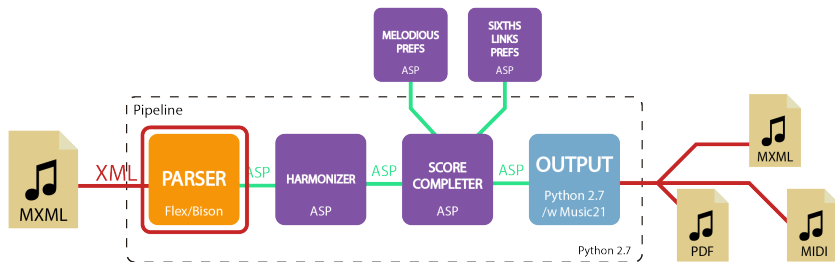
Parser and Preprocessor

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- Written in **C** with the libraries **Flex** and **Bison**
- Transforms the score in **MusicXML** to the **ASP logic facts** that the ASP module uses later
- Performs various tasks as:
 - **Subdivides notes** to the length of the smallest figure in the score
 - Detects most likely key from the score's clef
 - Reads measure sizes
 - Transforms **chord names** annotated on score to **grades**

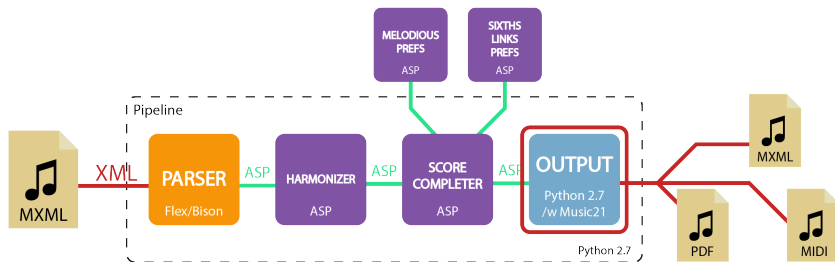


```
voice_type(1, violin).  
figure(1,1,1).  
note(1, 60, 1).  
figure(1,1,2).  
note(1, 67, 2).  
measure(2, 0).  
real_measure(2, 4, 0).
```

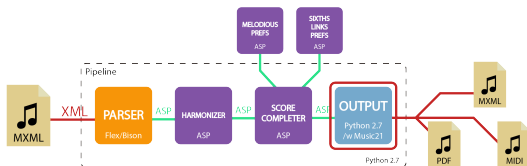
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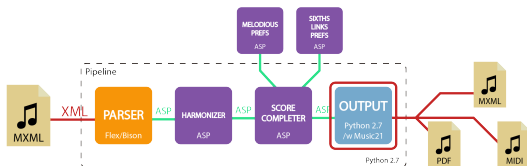


Output Module



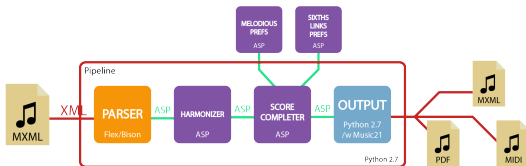
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- Transforms the internal representation of the solution to a Music21 representation

Output Module



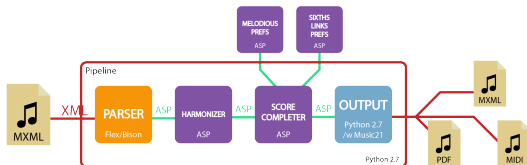
- Written in **Python** with the toolkit **Music21**
- Transforms the internal representation of the solution to a Music21 representation
- Exports the Music21 representation to the desired format
- Some supported formats are Lilypond, PDF, Musescore, MusicXML or MIDI
- Allows the result to be **saved or directly shown/played**

Pipeline



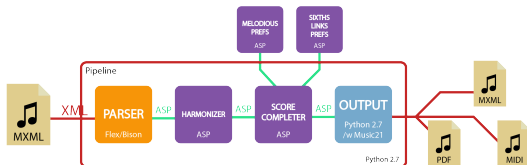
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Pipeline



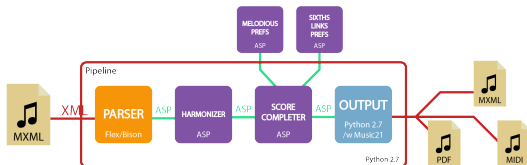
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Pipeline



- Written in **Python**
- Coordinates the different modules sequentially
- **Gives feedback** to the user through the command line
- Allows the user to pick the desired solution for harmonization and score completion
- Calls to the **internal representation classes** to store the results of the harmonization and completion as Python objects.

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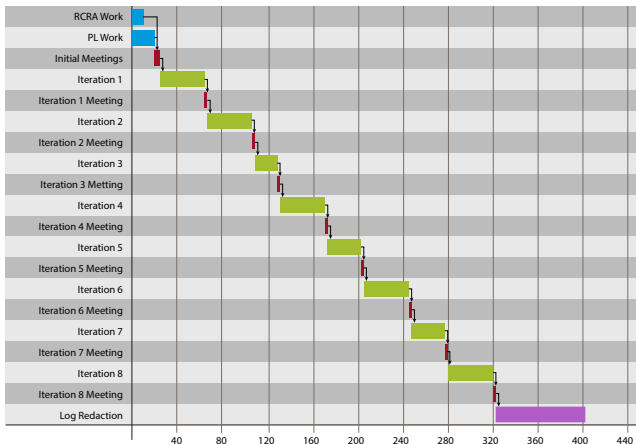
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Custom development cycle

- Mix of Spiral and SCRUM
- Each iteration revises previous works and **evolves current prototype**
- Each iteration always has the same phases and these phases are planned beforehand
- The work planned for each iteration is **directed by the objectives**
- Short iterations (1-2 weeks)
- Allows **objective redistribution** for those that can't be achieved in one particular iteration
- Prototypes are revised with the Director after each iteration

Iteration Breakdown and Costs



Profile	Cost/Hour	Hours	Total
Student	5.5€	362	1991€
Director	9€	12	108€
Total			2099€

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Future Work

We developed a system that:

- 1 **Harmonizes** and annotates chords over almost any score
- 2 Given a certain harmonization, **completes blank sections** of the score
- 3 **Adds brand new voices** to the score

Strengths and Weaknesses

- Achieved **maximum flexibility**
- The tool produces correct scores in good times

Strengths and Weaknesses

- Achieved maximum flexibility
- The tool produces correct scores in good times
- About 200 ASP lines that are hard to debug
- User still needs Computer Science and ASP knowledge to use it

- Improve **output** and correct representation mistakes
- Implement a **plugin interface** for MuseScore 2 so the tool can be used through the editor itself
- Research about **modulation** and implement it in the tool
- Improve execution times for the inclusion of new voices
- Include **rhythmic patterning** in the new generated voices
- Ask for feedback from professional harmony teachers and polish the tool so it can be used in teaching



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Thank you!