

# Tool for musical harmonization through Answer Set Programming

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## Motivation

- Musical teaching is still very traditional nowadays.
- Self-teaching of music theory is hard.
- There aren't many tools to aid and guide students and self-taught students.
- Composition tools seek results assuming that the user knows musical theory.



## **ANTON**

- ANTON [Bra10] is a full-fledged composition tool written in ASP
- Limited to choral pieces for two voices
- Only Giovanni Perluigi da Palestrina's style

## Goals

- Harmonize and annotate chords over any musical score
- Q Given a certain harmonization, be able to complete any incomplete voice of the score
- Complete on purpose blank sections of incomplete voices of the score
- 4 Add new voices that complement the voices already in the score

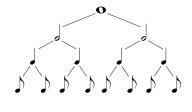


#### Overview

- Motivation
- Musical Introduction Figures and Rhythm Melody Harmony
- B Demo
- 4 The Project
- 6 Results

# Figures and Rhythm

- Every note is represented by a figure that determines it's length
- Each figure can be subdivided in two
- Rhythm is created by combining figures of different lengths with special symbols called silences



# Melody

- Horizontal dimension of music
- Pitch is represented by the height at which the note is written, higher position means higher pitch
- The pitch of a note matters in relation to the adjacent notes



# Harmony

- Vertical dimension of music
- Only present in polyphonic pieces or pieces with polyphonic instruments
- The pitch of a note matters in relation to the notes above and below in the other voices
- Two notes of different voices that play at the same time form a chord



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#### Demonstration

The piece selected for the Demo will be Greensleeves by Henry VIII of England. We will see and hear the results of three diffrent processes performed by the tool.

- Harmonization and chord annotation of the score
- Given the previous harmonization, the tool will complete a section of the Cello part
- Given the previous harmonization, the tool will complete a section of the Violin part

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Architecture

ASP Core

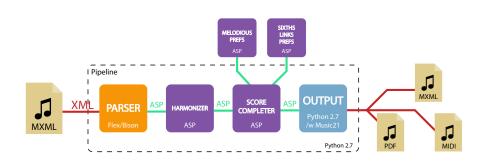
Input

Output

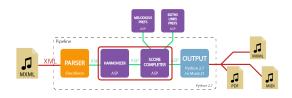
Pipeline

Planning and Costs

# haspie's Architecture



## The ASP Core



- Independent of the solving process and its heuristics
- The power of ASP resides in this independence
- The problem only needs to be specified by rules and constraints

## Rules and Constraints

## Example (ASP Fact)

```
#const n = 8.
number(1..n).
```

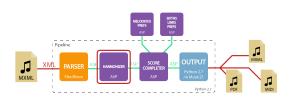
## Example (Generator Rule)

```
1 { q(X,Y) : number(Y) } 1 :- number(X).
1 { q(X,Y) : number(X) } 1 :- number(Y).
```

## Example (Constraint)

```
:- number(X1;X2;Y1;Y2), q(X1,Y1), q(X2,Y2), X1 < X2, Y1 == Y2.
```

#### Harmonization



- Notes are converted to grades of the scale given the key and mode
- Chords are assignated to the harmonizable times of the score
- Errors are calculated and solver determines the fittest chords for each section.



# Score Completion



- Only used if there are new voices or sections that need to be completed
- Given the incomplete or new voices' *tessiturae* notes are assignated to the available positions.
- Errors are calculated and solver determines the fittest notes for each time

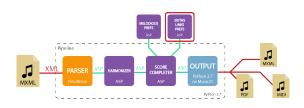


### Melodious Preferences Module



- Althought not composing melodiously, this module smoothens the output
- Checks the tendency of the voices already on the score and makes the new voices imitate them
- Smoothens the melodic jumps between notes of a same voice
- Reduces the number of consecutive repeated sounds

## Sixths Link Preferences Module



- Progressions of the second inversion of chords are very common in choral music
- Creates a per-time harmonization of the score
- Finds patterns of second inversion of chords linked in other voices
- Tries to continue the progression and creates new progressions of this kind if able

## **User Configuration**

- The style of the resulting scores produced by the tool is determined by the optimization of many predicates
- These optimizations are weighted to be able to specify the significance of each of the measured predicates
- Users can define their own preferences by making use of configuration files

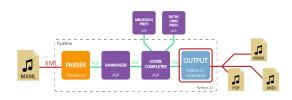
#### Parser

- The project also included the development of a little parser
- Written in C with the libraries Flex and Bison
- Transforms the score in MusicXML to the ASP logic facts that the ASP module uses later
- Performs various tasks as:
  - Subdivides notes to the length of the smallest figure in the score
  - · Detects most likely key from the score's clef
  - Reads measure sizes
  - Transforms chords name above the score to grades



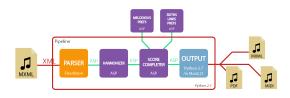
```
voice_type(1, violin).
figure(1,1,1).
note(1, 60, 1).
figure(1,1,2).
note(1, 67, 2).
measure(2, 0).
real_measure(2, 4, 0).
```

# Output Module



- Written in Python with the toolkit Music21
- Transforms the internal representation of the solution to a Music21 representation
- Exports the Music21 representation to the desired format
- Some supported formats are Lilypond, PDF, Musescore, MusicXML or MIDI
- Allows the result to be saved or directly shown/played

# **Pipeline**

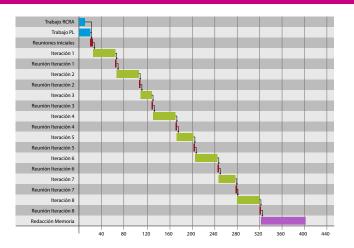


- Written in Python
- Coordinates the different modules secuentially
- Gives feedback to the user throught the command line
- Allows the user to pick the desired solution for harmonization and score completion
- Calls to the internal representation library to store the results of the Harmonization and completion as Python objects.

# Development Cycle

- Spiral development with prototypes
  - Traditional development cycles work better with pre-established architectures
  - ASP Development has huge exploration phases that are difficult to plan
- SCRUM
  - Agile development is more suited to the uncertain and evolutionary nature of ASP projects
  - SCRUM is meant for groups of developers coordinated by a SCRUM Master
- Custom development cicle
  - Each iteration revises previous works and evolves current prototype
  - Each iteration always has the same phases and these phases are planned beforehand
  - The work planned for each iteration is directed by the objectives
  - Very short iterations (1-2 weeks)
  - Allows objective redistribution for those that can't be achieved in one particular iteration
  - Prototypes are revised with the Director after each iteration

#### Iteration Breakdown and Costs



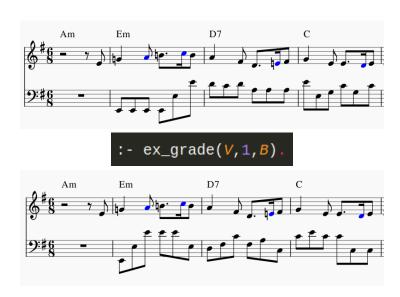
Profile	Cost/Hour	Hours	Total
Student	5.5€	362	1991€
Director	9€	12	108€
Total			2099€

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Flexibility of results Conclusions Future Work

# Results Flexibility



#### Conclusions

- · Achieved maximum flexibility
- Accomplished the main goals of the project and extended some of the functionality
- The tool produces correct scores in good times
- The interface is pretty poor
- User still needs informatic knowledge to use it

#### Future Work

- Improve output and correct tiny representation mistakes
- Implement a plugin interface for MuseScore 2 so the tool can be used through the editor itself
- Improve detection of weak and strong beats of measure
- Detect and use with irregular figures such as duplets or triplets
- Research about modulation and implement it in the tool
- Improve execution times for the inclusion of new voices
- Include rhythmic patterning in the new generated voices
- Ask for feedback from professional harmony teachers and polish the tool so it can be used in teaching



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Thank you!

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