# COGNIFRIEND

AI-Powered Personalised Tutor

### SUBMITTED BY

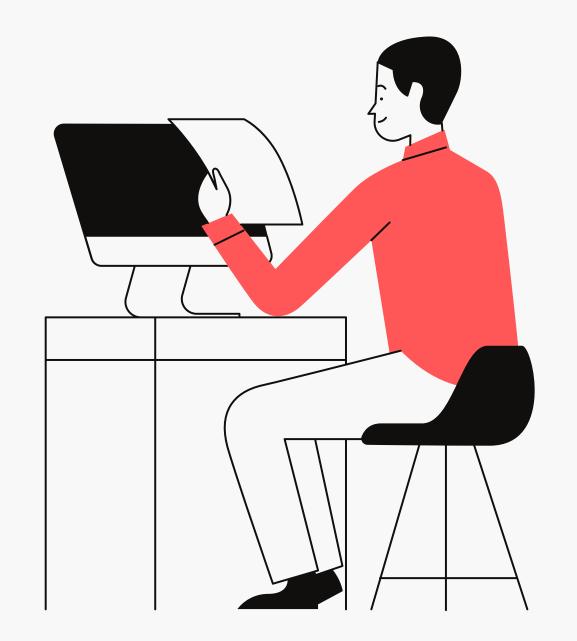
TRINA JOAN LYNUS [URK23CS1308]

JEFFY EDWINA CHRISTA J[URK23CS1233]

STENY BERNICE L R [URK23CS5063]

### **INSTITUTE MENTOR**

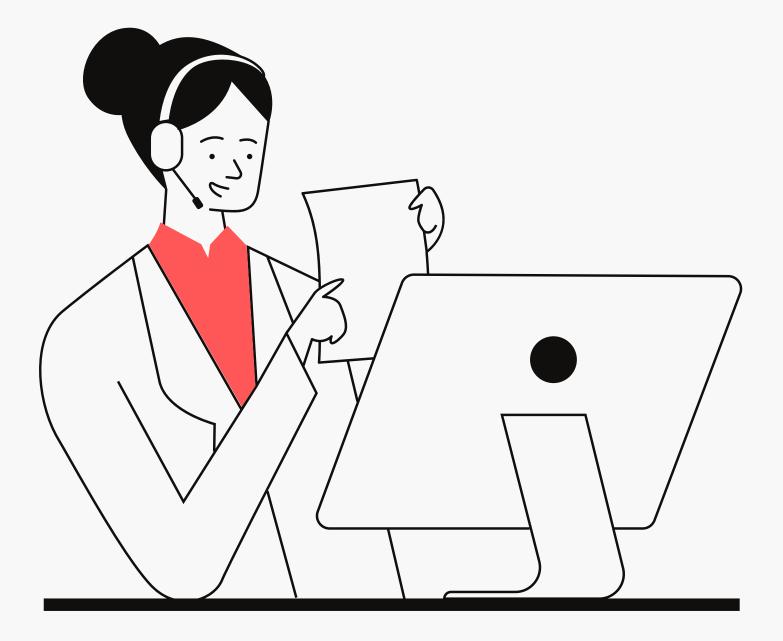
Dr. M MANICKA RAJA



### Problem Statement

- Disengagement that is caused by the lack of personalised content
- When the students are overwhelmed or under-challenged, the traditional methods lead to ineffective learning.
- Preventing educators from optimizing the learning pathways and limitations in progress tracking.

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# Abstract In the emergence of Al and impersonal mass education,

- In the emergence of AI and impersonal mass education, "Cognifreind" emerges as a transformative and a powerful solution that obliterates the archaic "one-size-fits-all" academic model.
- It is designed as an adaptive, scalable digital mentor, the intelligent system dynamically tailors content according to the user's preference.
- This is built upon a robust architecture featuring a frontend that is responsive using HTML,CSS and JavaScript along with a Node.js-Express backend, MongoDB for data persistence and storage and the AI engine that is built with Transformer based Large Language Model and LSTM.
- Cognifriend is built so that the learners are able to embrace the new-age learning with the emerging AI thus proving the traditional methods inefficient.

### System architecture

| Component | Technology               | Purpose                                      |
|-----------|--------------------------|--|
|           |                          |  |
| FRONTEND  | HTML, CSS, JavaScript    | Provides an interactive UI for quizzes.      |
|           |                          |  |
| BACKEND   | Node.js, Express.js      | Handles quiz generation, answer evaluation.  |
|           |                          |  |
| DATABASE  | MongoDB                  | Stores user progress, questions, and scores. |
|           |                          |  |
| AI ENGINE | Transformer-based, large | Generates questions and evaluates responses. |
|           | language model ,LSTM     |  |

# Step by Step implementation

### FrontEnd (HTML,CSS)

- HTML structure for displaying the questions.
- The responsiveness is provided by CSS styling.
- Implementation of JavaScript logic



### Backend (JavaScript)

- Setup Express.js so that it can handle API requests from the client side.
- Define the routes: /generate-quiz: Fetches questions from the AI model.
- Integration with hugging face API for generation of quiz.

### AI (transformer based LLM, LSTM models)

- 1. The AI is prompted to generate questions. e.g.:" Generate a math question at beginner level"
- 2. Displays the Al-generated content in the frontend.
- 3. Accepts and the student's answer to /evaluate. 4. Receives the feedback from AI and updates the progress.

### DataBase (MongoDB)

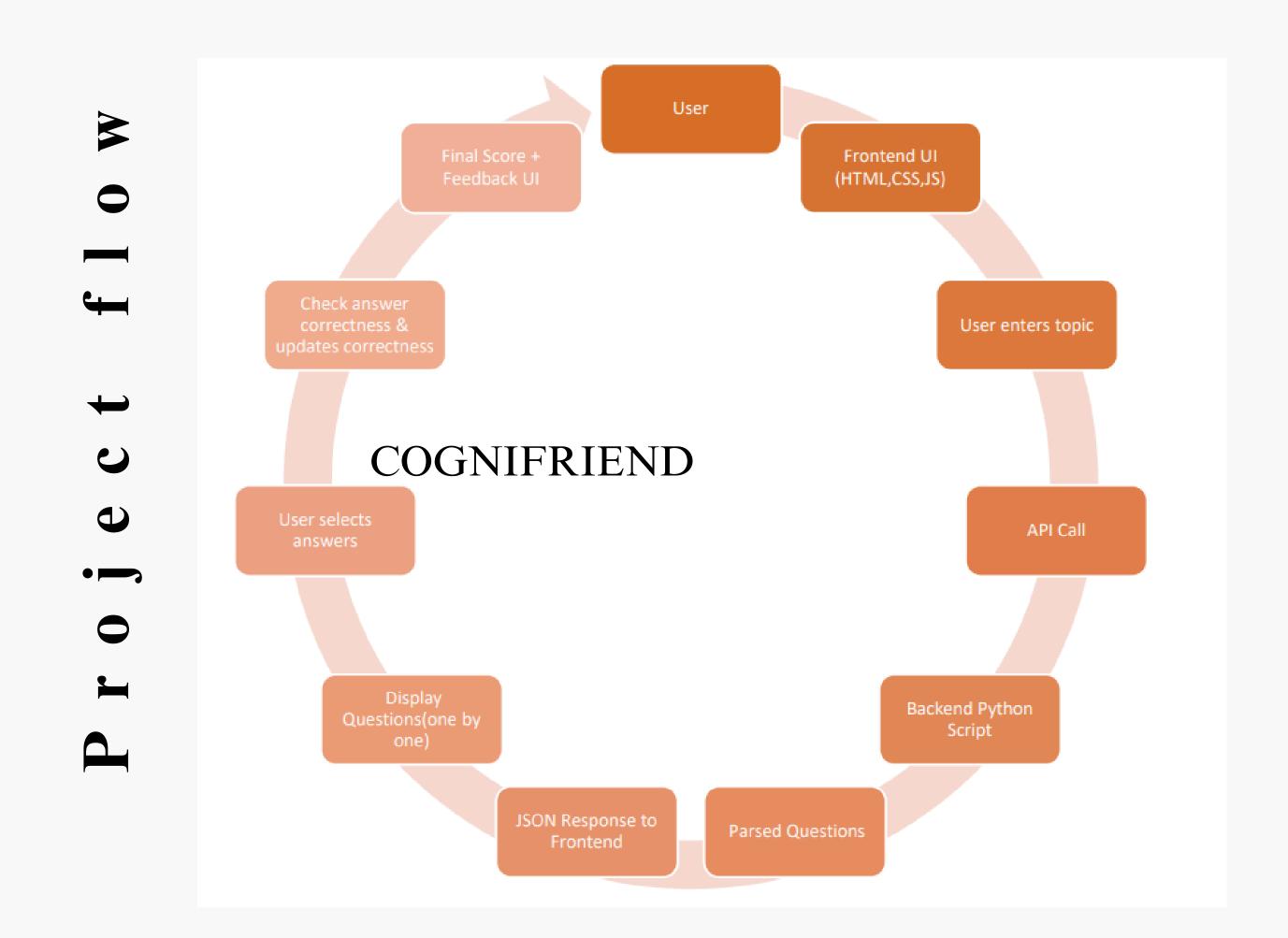
- Storage of quizzes for consistency
- Log student's responses to track improvement.
- Adjusts the difficulty level in a dynamic manner

## System Integration

- 1. User clicks "Start Quiz", this action sends a request to the backend.
- 2. The backend fetches a question from the AI model.
- 3. The frontend displays the questions along with the choices for the user to choose.
- 4. The student submits the answer and this is sent to the backend for evaluation.
- 5. Al evaluates the response and sends the feedback to the frontend.
- 6. System updates the user progress in MongoDB.
- 7. The next question is generated based on the updated learning level.

### Challenges and Solutions

| Challenges          | Solution   |  |
|---------------------|--|--|
| CORS Issues         | Added middleware in Express - (app.use(cors())). |  |
| AI Latency          | Optimized prompts & cached frequent questions.   |  |
| Database Efficiency | Used NoSQL structure for fast lookups.           |  |

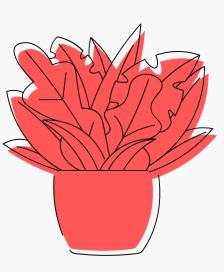


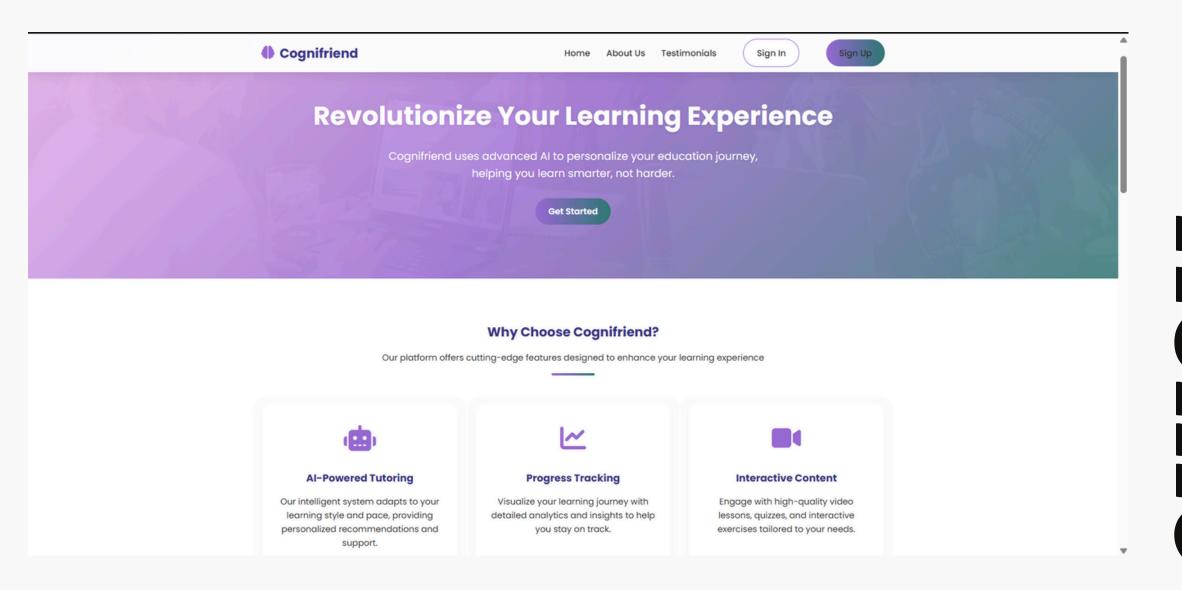
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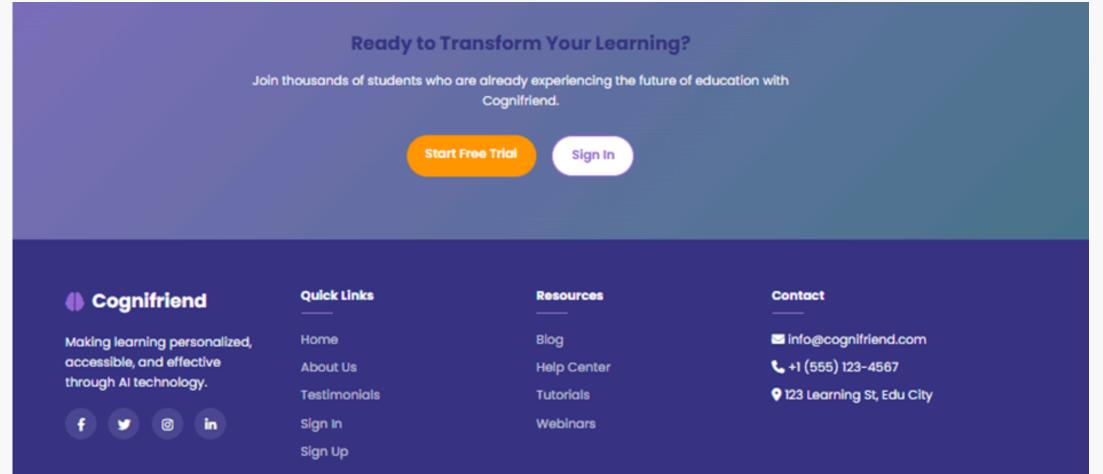
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         > iii undefsafe
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       > mi webidl-conversions
                                                                                                                                              function trackProgress(videoId, title, duration) {
       > iii whatwg-url
           .package-lock.json
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        3 about_us.html
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         d.html
                                                                                                                                                                                   showNotification('You already marked this video as watched!', 'info');
         forgot_password.html
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         index.html
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         package-lock.json
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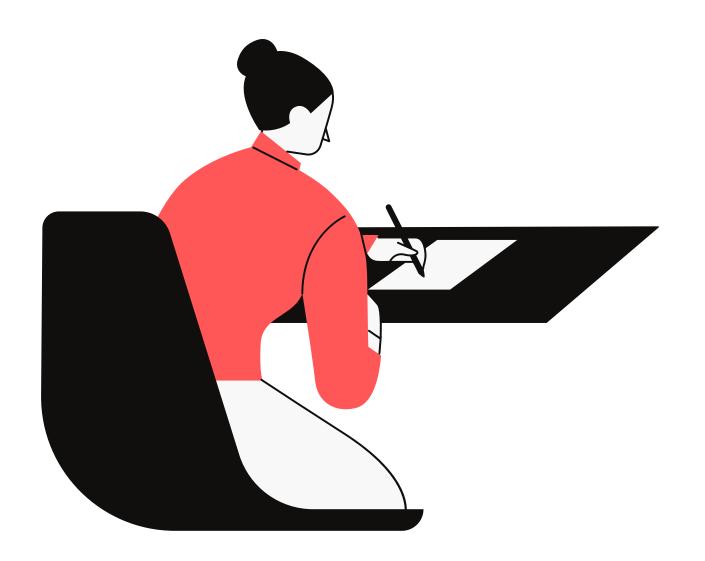
### Code Base



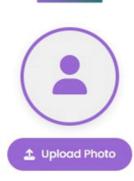




### Sign up & in



### **Create Account**



| Enter yo               | our name                     |          |
|------------------------|------------------------------|----------|
| mail Add               | iress                        |          |
| Enter yo               | our email                    |          |
| assword                |                              |          |
| Create                 | a password                   |          |
|                        |                              |          |
|                        | r Favorite Subjects (1 to    | 5 Stars) |
|                        | Select Rating                | 5 Stars) |
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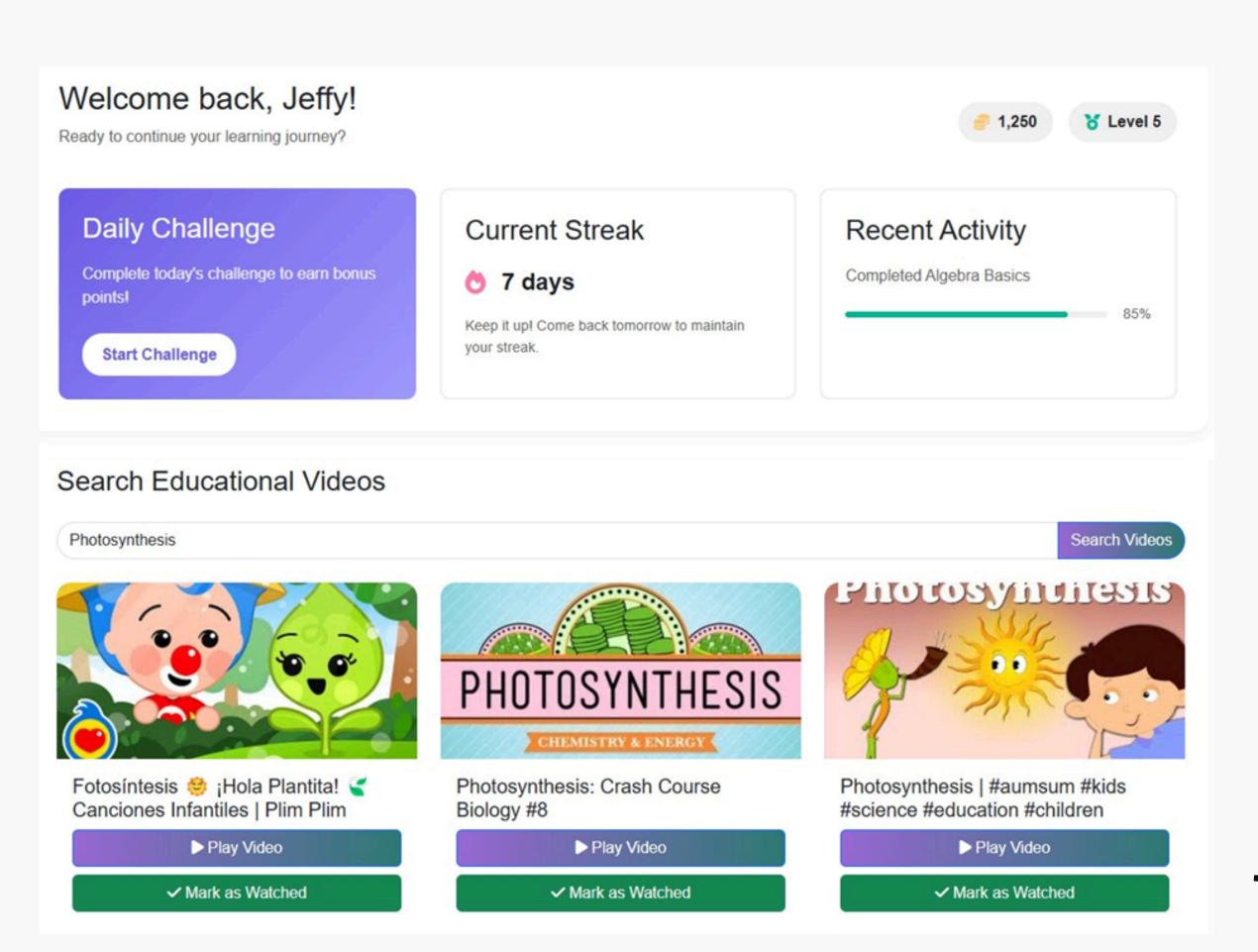
### Welcome Back!

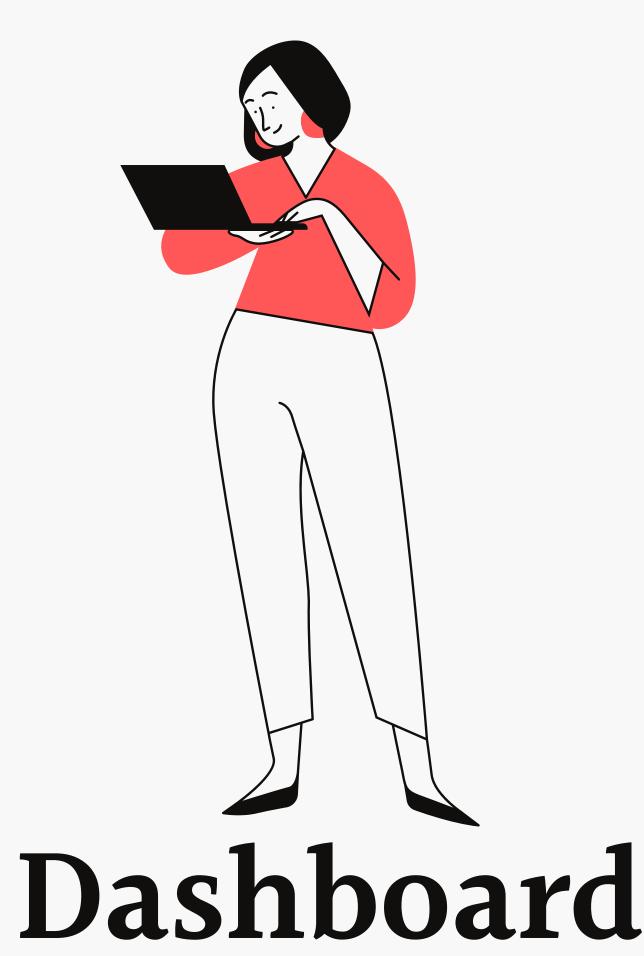
Sign in to continue your learning journey

### **Email Address**

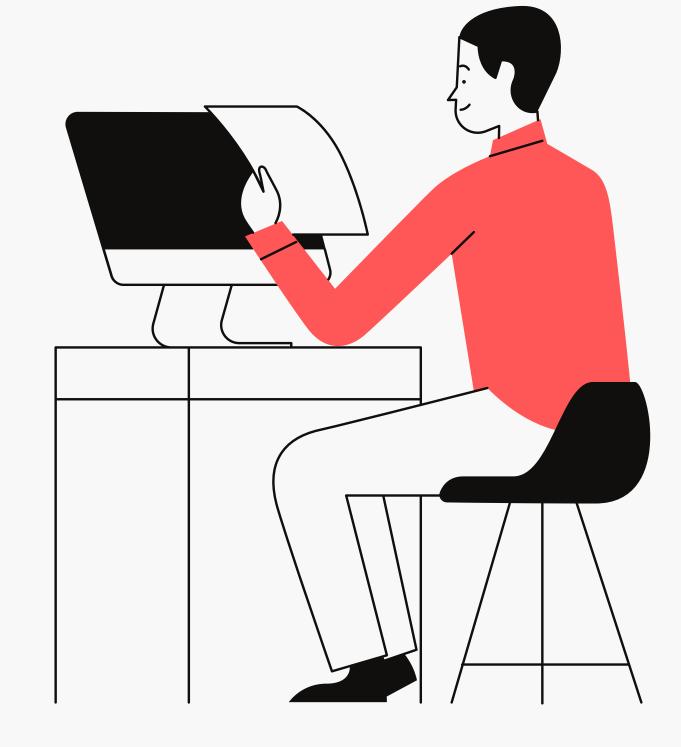
| jeffyedwina@karunya.ed | u.in             |
|------------------------|------------------|
| Password               |                  |
|                        |                  |
| Remember me            | Forgot password? |
| →) Sig                 | n In             |

Don't have an account? Sign up





| Daily Goals               |         |  |
|---------------------------|---------|--|
| Complete 1 lesson         | +50 pts |  |
| Watch 1 educational video | +30 pts |  |
| Take a practice quiz      | +40 pts |  |
| Maintain your streak      | +20 pts |  |

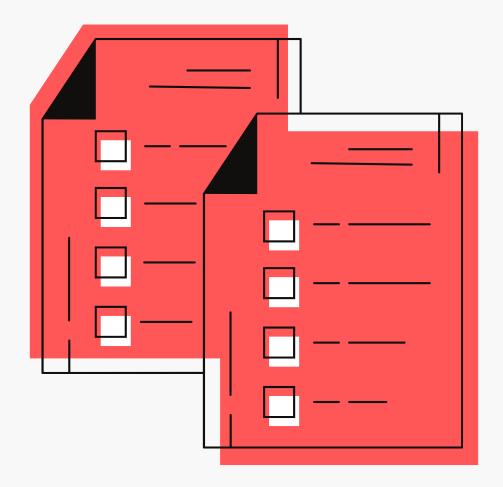


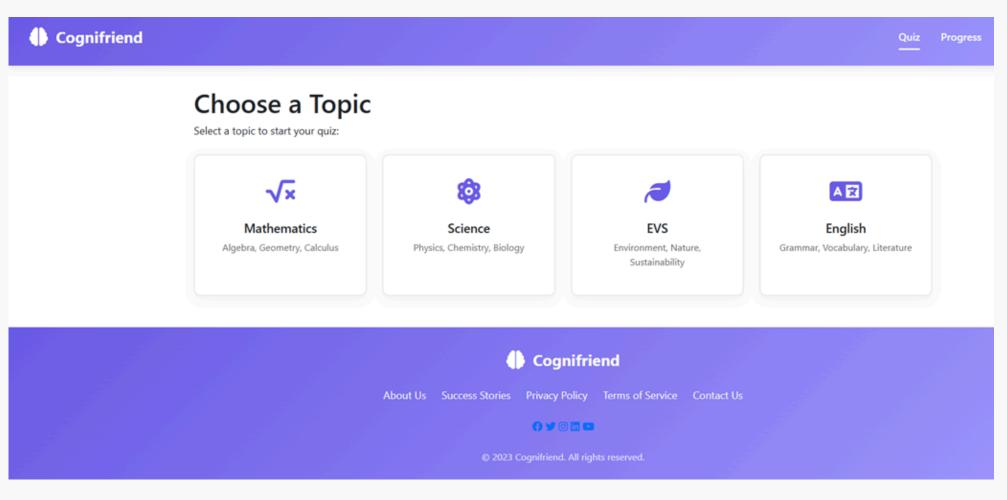
### Gamified

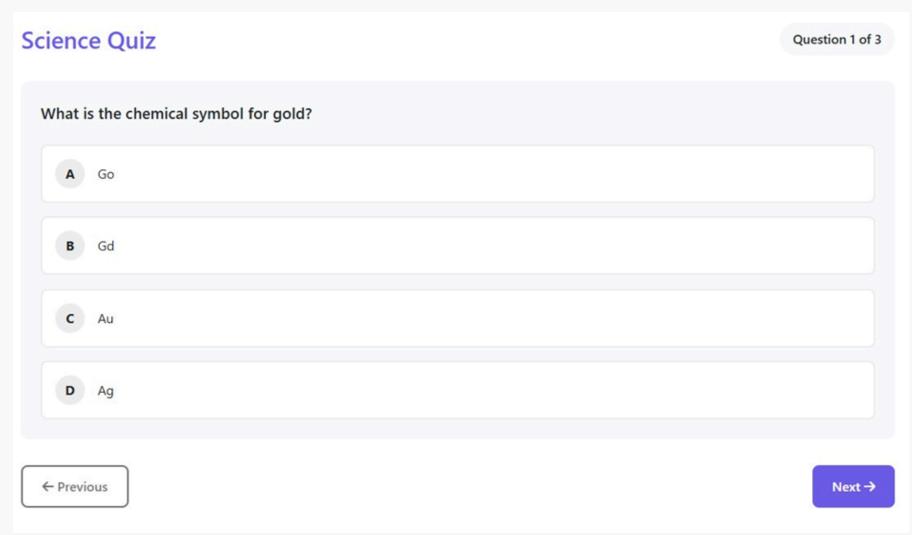


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# Quizzes







### $\circ \bullet \bullet \bullet$

### **My Learning Progress**

### Progress

Current Level

3

+1 from last week

Total coins

1,250

+320 this week

Quizzes Completed

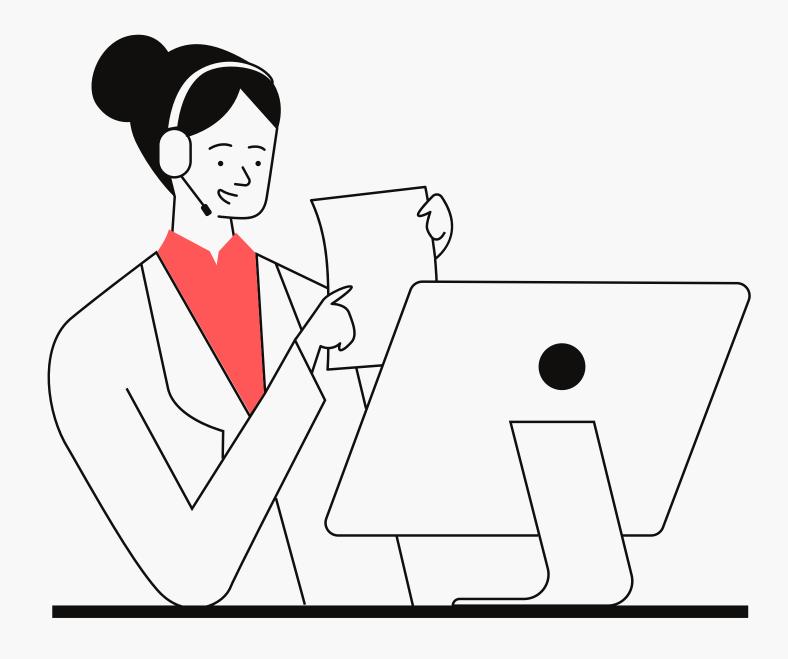
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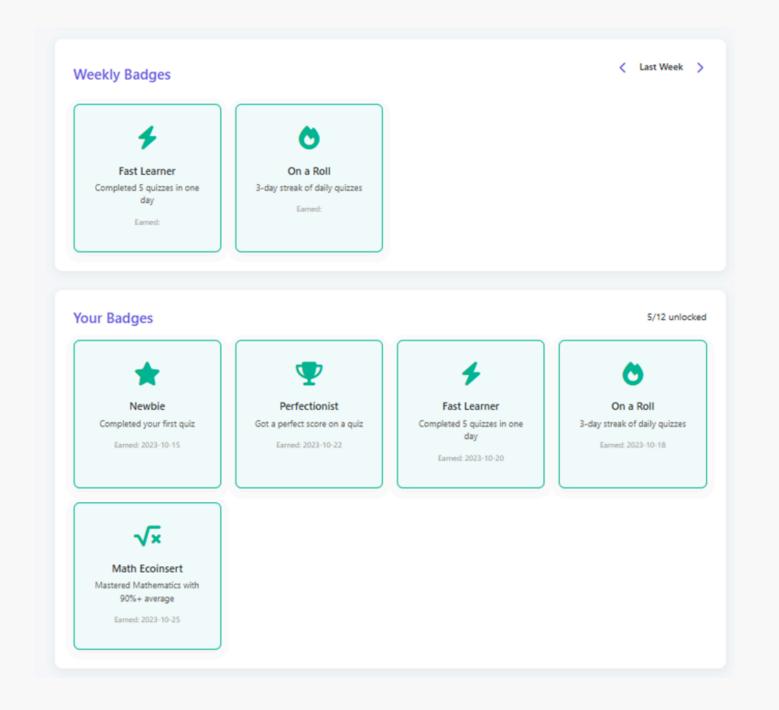
+3 this week

Average Score

83%

-2% from last week







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Sign In

I've tried many learning platforms, but none adapt to my

schedule and learning style like Cognifriend does.



### What Our Students Say

Hear from learners who have transformed their education with Cognifriend

Cognifriend completely changed how I approach learning. The personalized recommendations helped me focus on areas I needed most.

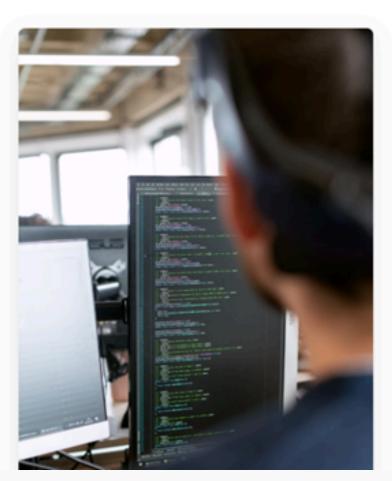


### Sarah Johnson

Computer Science Student

Michael Thompson High School Teacher

**Read More Testimonials** 



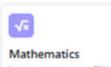
### **About Cognifriend**

Cognifriend was founded in 2022 with a mission to make personalized education accessible to everyone. Our team of educators, data scientists, and engineers have created a platform that leverages artificial intelligence to deliver tailored learning experiences.

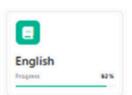
- · Personalized learning paths based on your strengths and
- Adaptive content that evolves with your progress
- Comprehensive progress tracking and analytics

Learn More About Us

### **Your Courses**







### Educational News Tafresh





### **Dusit International expands** its presence in India, leading luxury hospitality growth in emerging Tier 2 and 3 cities - with a new focus on metro destinations to follow

Deeping its commitment to India, Dusit International, one of Thailand's leading hotel and property development companies, has announced plans to expand its presence in the country by launching its luxury and upper midscale brands in key emerging markets.

4/4/2025 - Hospitality Net



### Union Cabinet approves Rs 6,839 cr for second leg of Vibrant Villages Programme for international land borders

The Union Cabinet has approved the Vibrant Villages Programme-II (VVP-II) with Rs 6,839 crore to develop villages near international borders from 2024-25 to 2028-29. Targeting 15 States and Union Territories, the scheme aims to improve living conditions, prov...

4/4/2025 - The Times of India



### Munishi Faustin: Video of Singer Looking Ragged in Village Worries Fans

Munishi Faustin is known for his gospel songs transcending trends and time. His fans are concerned after he shared a video dancing to his latest hit.

4/4/2025 - Breaking NEWS in KENYX for Today Right Now & Kenyan News | TUKO

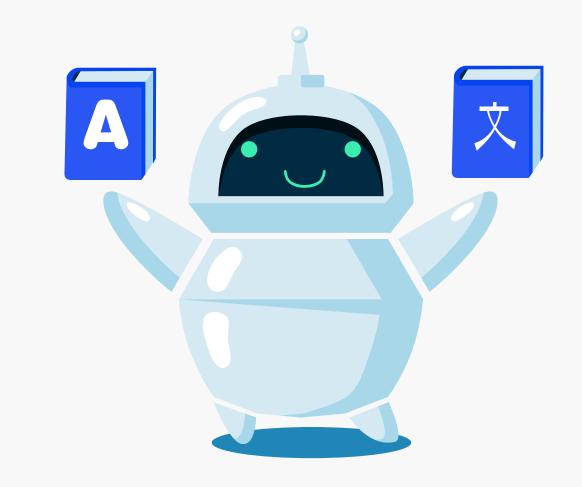


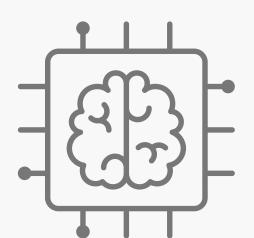
### Al Model

Transformer-based, large language model



This AI-powered quiz generator app uses the microsoft/phi-2 language model to create fun, educational multiple-choice quizzes for kids based on any topic you enter (like "Photosynthesis" or "Planets"). It automatically generates 5 questions with options and correct answers, then presents them in an interactive browser interface using Streamlit. Kids can take the quiz, get instant feedback on their answers, and see their final score—all in a fun, engaging way.





### LSTM Model



It's a multi-task learning model that predicts three outputs from a student's learning data and textual input:

Final\_Score: © Regression Task
Predicts how well a student scores.

Learning\_Preference: Classification Task
Predicts the type of learner - uses 3 output nodes.

Disability\_Type: Classification Task
Predicts based on the student disability.

|     | course_title                     |
|-----|----------------------------------|
| 564 | Machine Learning                 |
| 567 | Machine Learning for All         |
| 570 | Machine Learning with Python     |
| 28  | Advanced Machine Learning        |
| 595 | Mathematics for Machine Learning |

### Conclusion

- The Al tutor is revolutionizing education by providing a personalized learning experience, adjusting dynamically the difficulty of the quiz based on the performance of the student.
- It has interactive interface that ensures student engagement through real-time feedback, making traditional learning more enjoyable and effective.
- Additionally, future enhancements will also further enrich the user experience by integrating the multimedia support such as videos explanations and images to make the concepts more concise and intuitive.
- Gamification elements, weekly leaderboards and daily rewards will aid in boosting the motivation, while the voice interaction will enable students to answer the questions verbally making the Al tutor more engaging.

# Thank you

