

Extra Backpack — Expand Your Capacity Without Losing Immersion!

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If you're looking for an elegant, functional, and immersive way to let your players increase their carrying capacity in RedM, the **Extra Backpack** script is the perfect solution. With native integration into VORP Inventory, this feature transforms a simple consumable item into a dynamic and persistent gameplay experience.

What Does the Script Do?

- Allows players to use an item called `tt_mochila_extra` to **permanently increase** their inventory slot capacity.
- Updates the HUD and database in real time.
- Ensures the increase respects a configurable maximum limit (default: 75 slots).
- Displays personalized notifications with customizable styles.
- Fully compatible with **VORP Core** and **VORP Inventory**.

Player Guide

Using the backpack is simple and intuitive:

1. Acquire the item `tt_mochila_extra` in-game.
2. Use the item via the inventory wheel.
3. Upon use, your slot capacity will increase (default: +5).
4. If you're already at the limit, you'll be notified.
5. The increase is **permanently saved** in the database.

Developer Guide

Quick Setup

The script is plug-and-play, but you can easily customize it:

1. Change the Capacity Increase

In `config.lua`:

`lua`

`Config.Mochilas = {`

`["tt_mochila_extra"] = {`

`aumento_capacidade = 5 -- Change to your desired value`

```
}  
  
}
```

2. Customize Messages

lua

```
Config.MensagemSucesso = "Backpack used! Your capacity has increased."
```

```
Config.MensagemErro = "Could not use the backpack."
```

3. Notification Style

Choose from:

- "BottomRight"
- "TipBottom"
- "NotifyLeft"

lua

```
Config.NotificacaoEstilo = "NotifyLeft"
```

4. Register the Item in the Database

Install the item in your database:

- **.sql file** → Contains the SQL commands to insert the item. Open MySQL (phpMyAdmin, HeidiSQL, or terminal) and import the .sql file manually. Simply clicking it won't execute anything.
- **.bat file (Windows)** → Executable script that calls MySQL and runs the .sql automatically. Clicking the .bat will execute the SQL in your database (you'll be prompted for MySQL username and password).

Summary:

- Opening the .sql file only shows the command text. To execute it, you must import it manually.
- Clicking the .bat file (on Windows) runs the .sql directly (as long as MySQL is installed and in your system PATH).

👉 If you prefer manual import, use the .sql file. 👉 If you want one-click installation, use the .bat file.

5. Register the Item Icon

Register the item in the items folder inside vorp_inventory, in the path where your item icon images are stored, such as:

Código

C:\ServidorRedm\txData\VORPCore_AA94EB.base\resources

\[VORP]\vorp_inventory\html\img\items



Map & Shop Integration

To add the item to shops or loot systems, simply register tt_mochila_extra in your item distribution system. Make sure the item is set with type = 'item' in the items table of your database.



Requirements

- vorp_core
- vorp_inventory
- oxmysql



Ready to Use

With a modular structure and clean code, **Extra Backpack** is easy to install, configure, and expand. Perfect for servers that value **immersion, progression, and customization**.