**Title of Your Game**

**Requirements: Number of Players (2-4 Players); Playing Time (Approximately 30 minutes); Age (12+)**

**Give a very brief introduction to the theme of your game. Any important set up or background story.**

**Objective**:Short description of what players are trying to do.

**Components**

* An itemized listing of all the game components and their counts if appropriate.
* You may want to include a short description of what they’re used for.
* Sometimes pictures help if there are lots of different bits

**Description of Cards**

The location of this section might vary.  Are any pictures helpful?  Relevant card descriptions?  It might be easier to put this in line when describing actions.

**Setup**

To set up a game:

1. Include a set of declarative statements like:
   * Shuffle each deck separately
   * Deal each player five cards
   * Place the remaining cards face down in the middle of the table as a draw pile

Include a picture of a setup table.

**How to Play**

Describe an overview of how the game works.

For example: The Game is played in a series of rounds. During each round, players can do x, y or z.

Or: During the game, players take turns drawing a card and playing a card.

**Start of a Turn or Round**

In games with rounds, you may wish to describe tasks that are necessary at the start of each round.

**Description of Player Actions**

If players have some choice of actions, set out what those actions mean.  Give each action its own paragraph.

**End of a Turn or Round**

What happens at the end of a turn or round?  Which direction does play continue?

**End of the Game**

Describe the end of game conditions.

**Winning the Game**

Describe how to win a game.

**Optional: Example Turn or Hand**

How is a turn or hand played?  Pictures relevant?