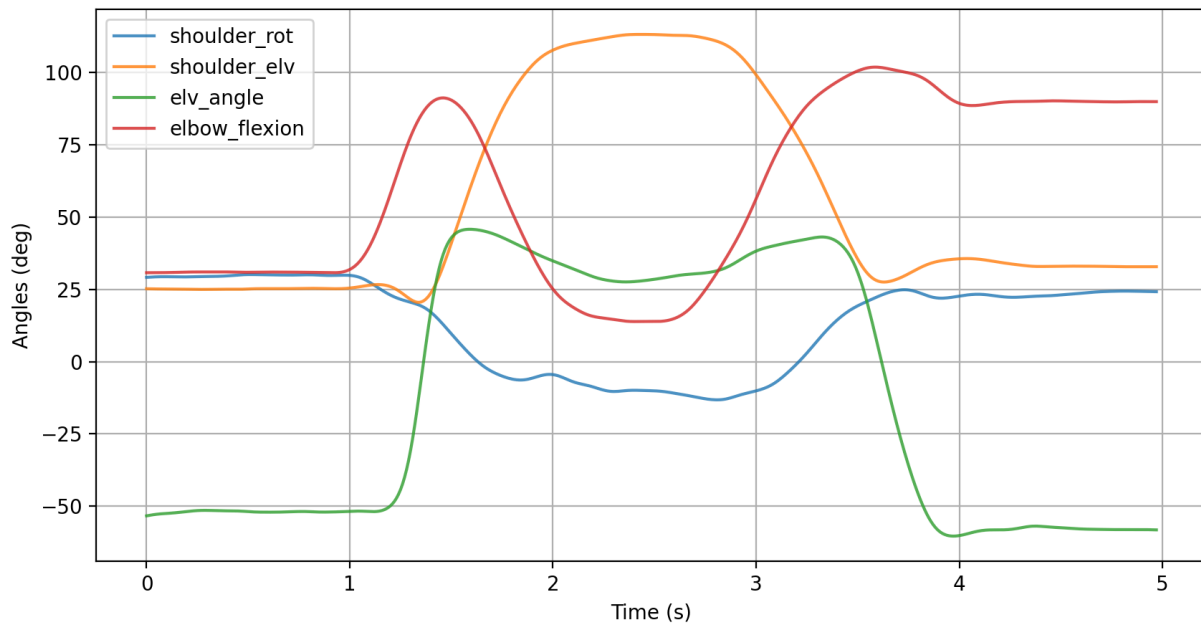
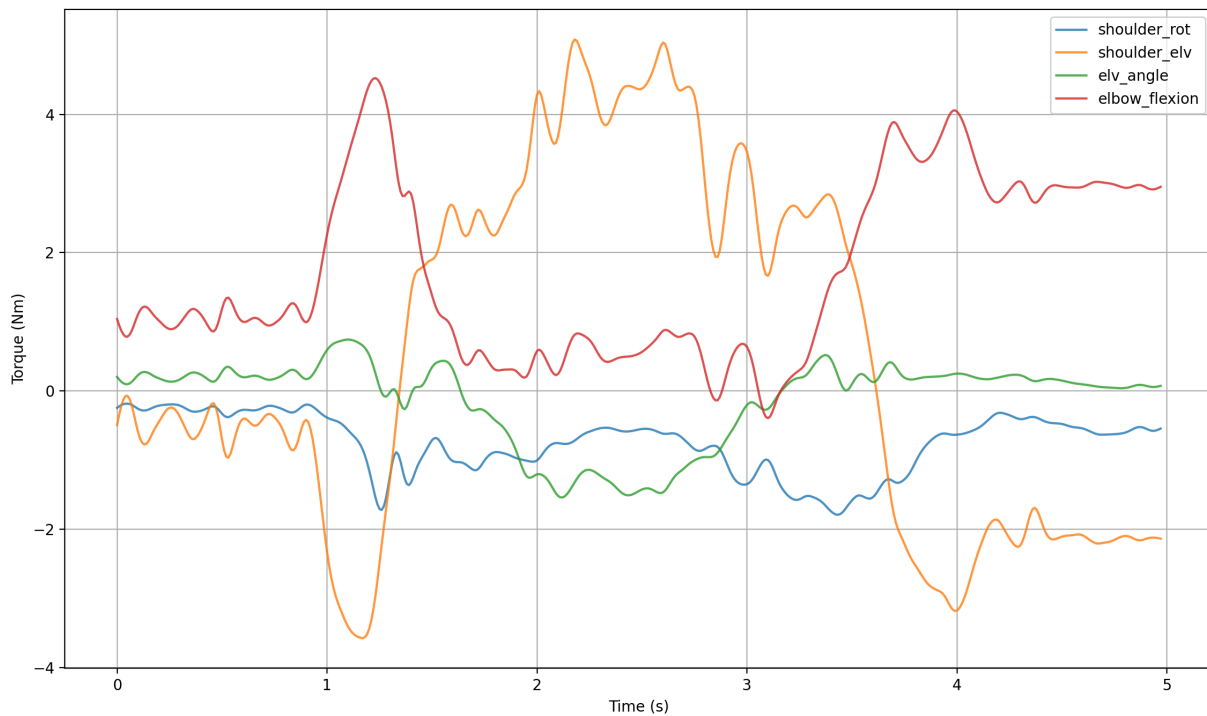
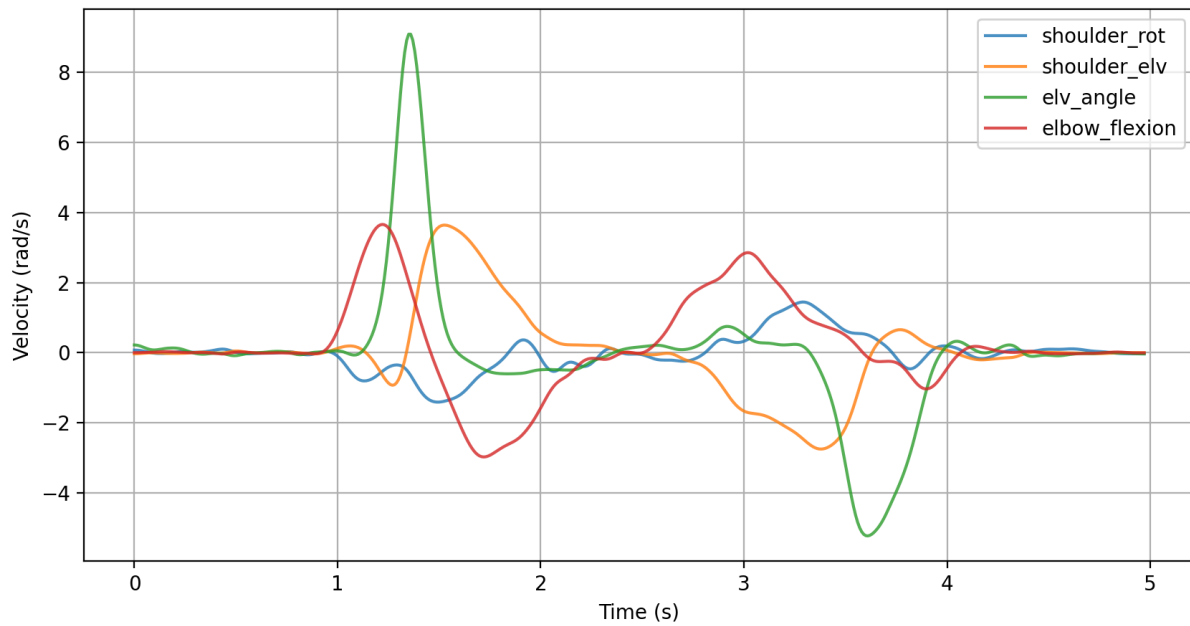


Trajectory Trials

Trajectory 1: 498 points





1. with ctrl - two step only works - because it takes at least this much for the activation to build up
2. with act - fixed rate of approx 30 ms - completes in 5-7 iterations. No need to run two steps, one step works

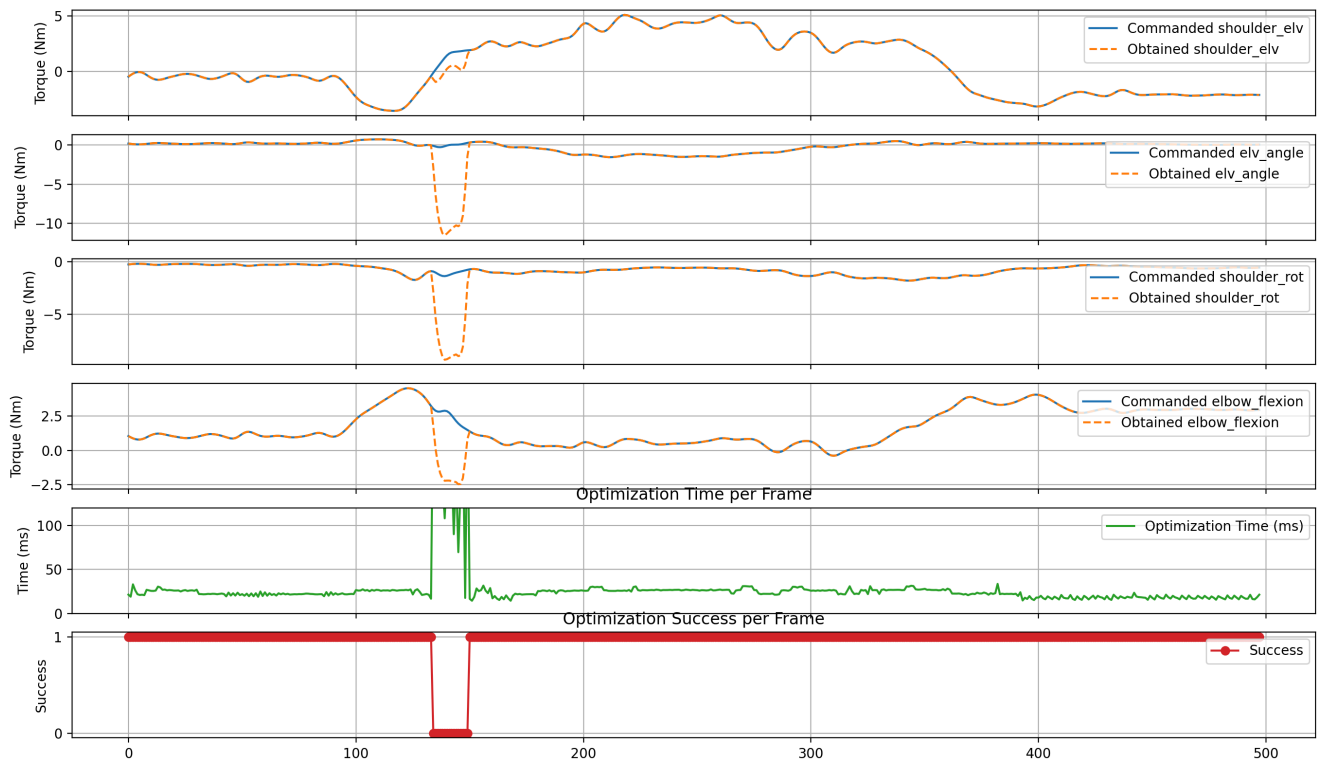
Trade-off between time and accuracy:

If one step simulation is done - then 30-40 ms(can be limited to 30 ms), for each step

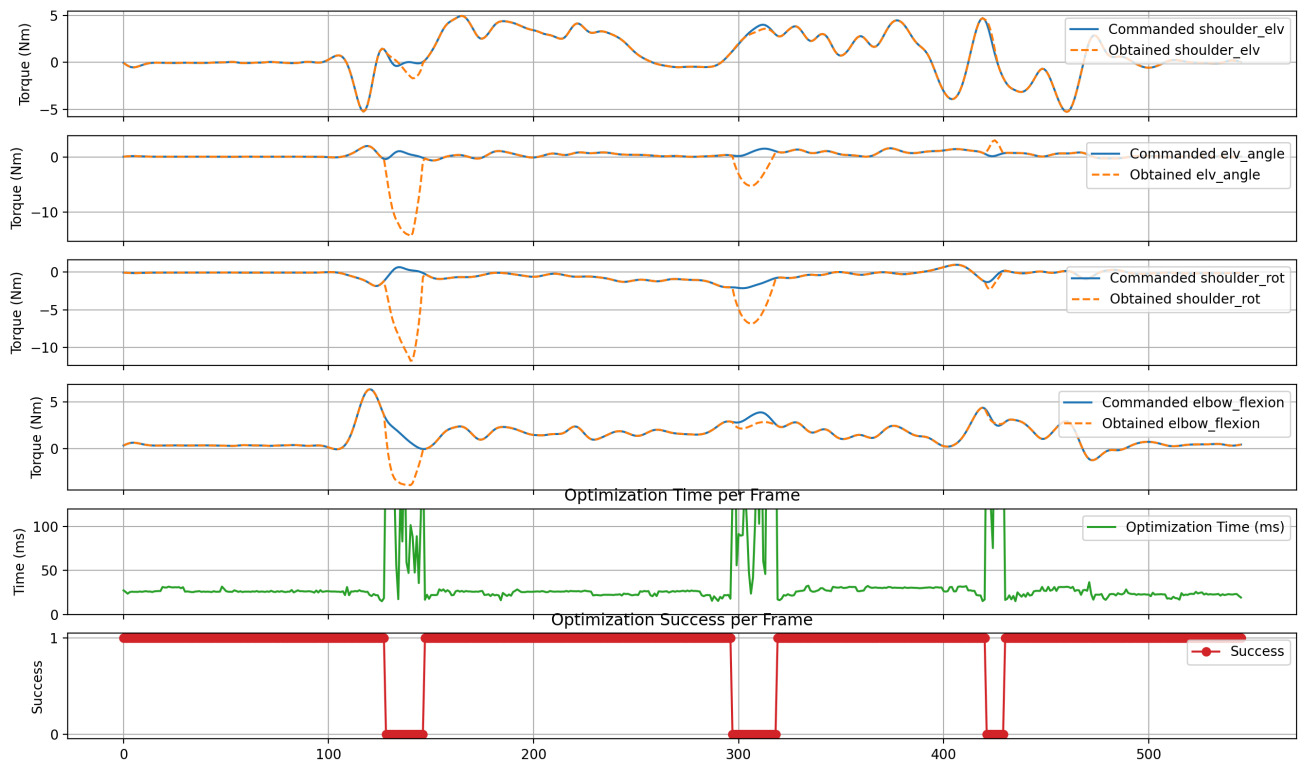
If two step then 60 ms simulation.

One step simulations:

Movement 1

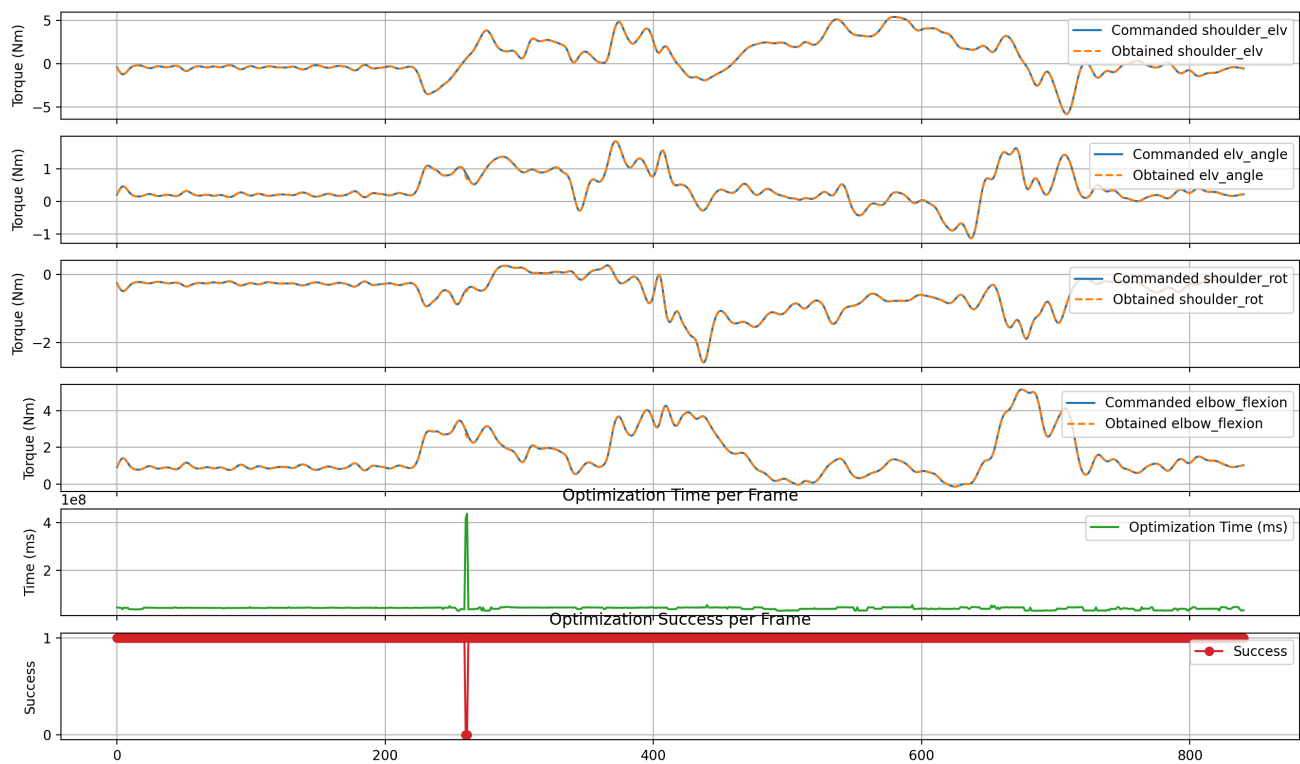


Movement 6

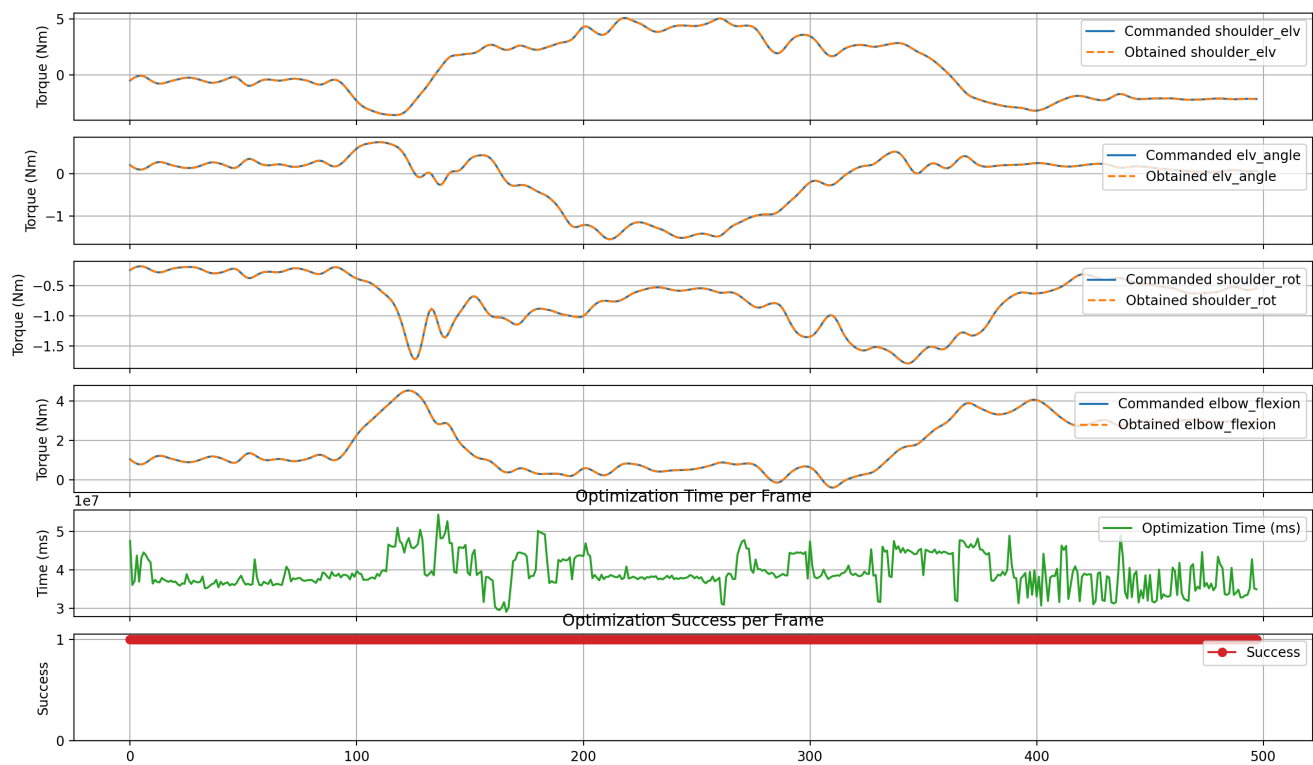


Two step simulations:

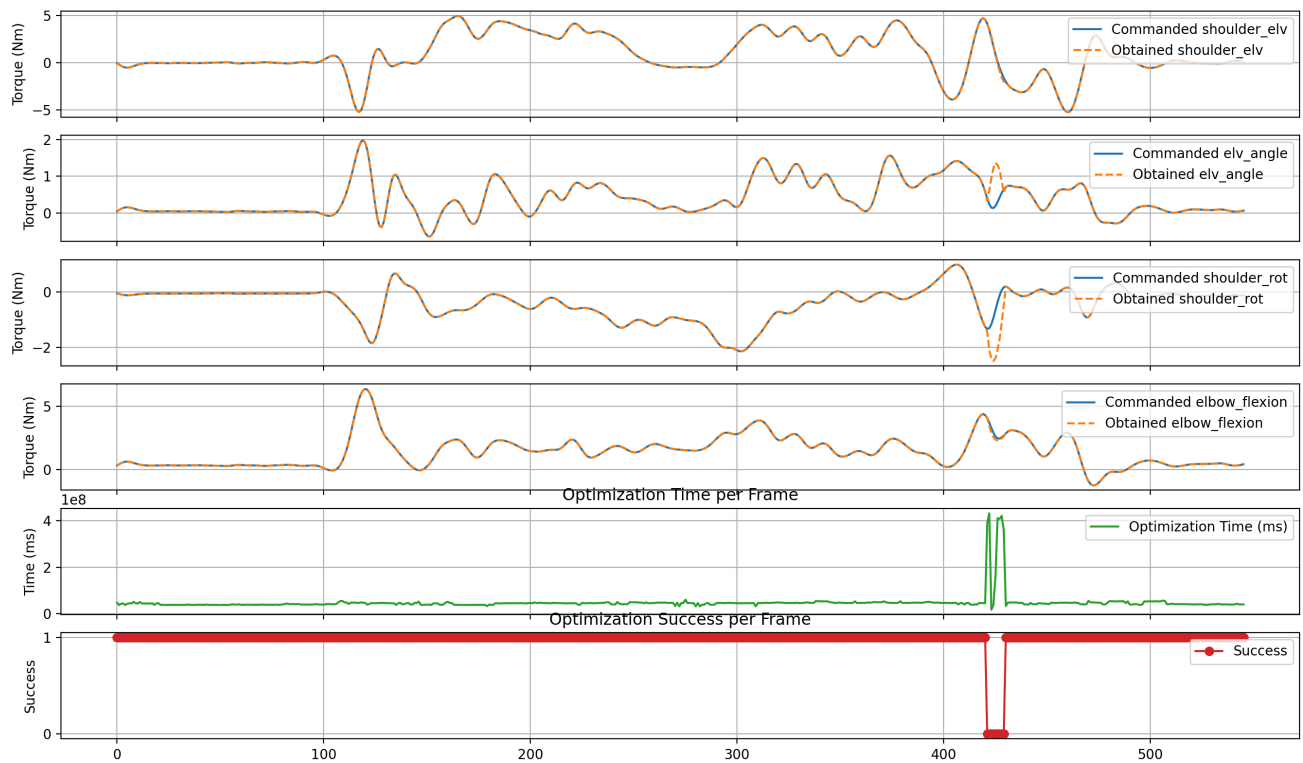
Movement 4



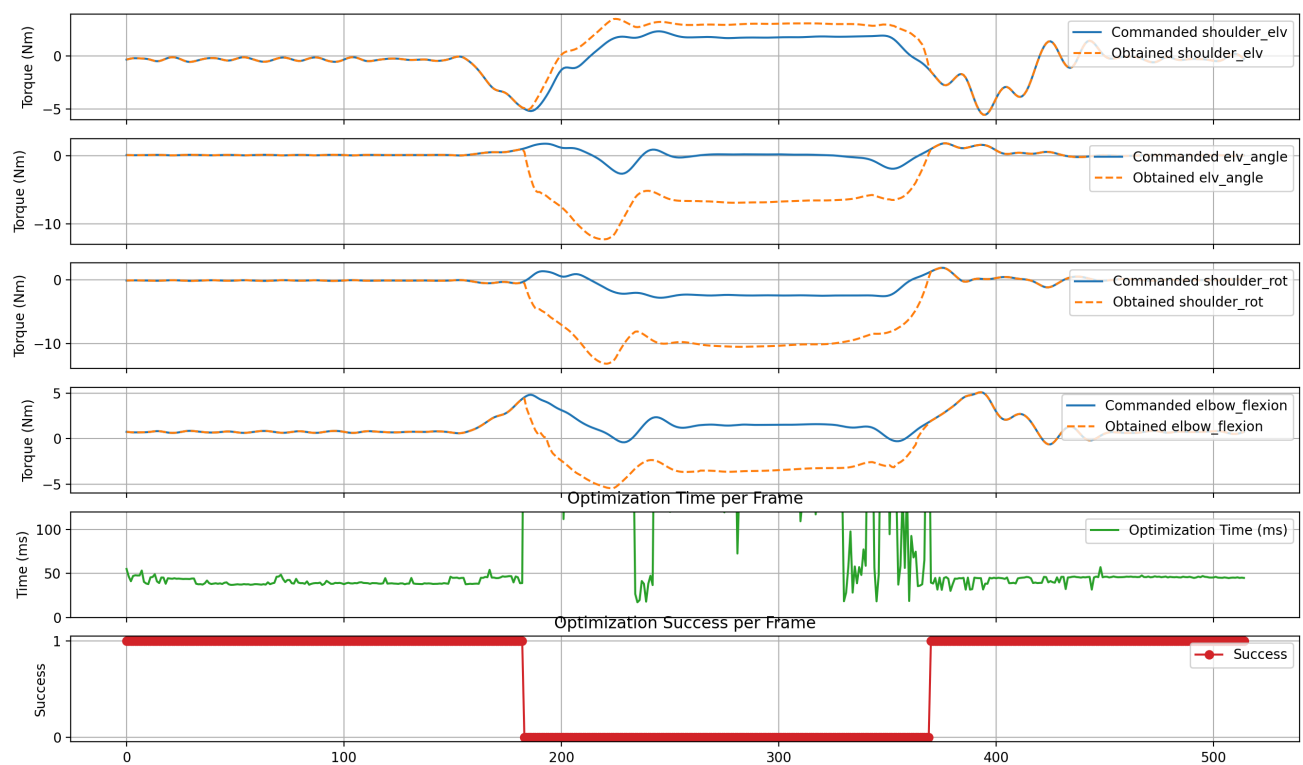
Movement 1



Movement 6



Movement 2



(Cant do weird flip in hand - back hand type move)