Building Embedded Operating System with IMGUI Demo

for Raspberry π - 4 - model B with Yocto

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table of contents

| 1 | introduction | 3 | |
|---|-------------------------------------|-------------|--|
| 2 | metadata 2.1 requirements | 4 5 6 | |
| 3 | configuration | 9 | |
| | 3.1 MACHINE | 9 | |
| | 3.3 IMAGE_FSTYPES | | |
| | 3.4 PACKAGE_CLASSES | 10 | |
| | 3.5 rm_work | 10 | |
| 4 | build | 11 | |
| | 4.1 flow | 12 | |
| 5 | install | 13 | |
| 6 | run | 14 | |
| 7 | outlook | | |

1 introduction

These instructions[5] follow the configuration and build of a Linux-based operating system (OS) for Raspberry π - 4 - model B[7] with Yocto[2]. Find project overview in [6].

The OS build is done in several steps organized in corresponding sections as follows. Read in Section 2 how to fetch *metadata*. Section 3 shows how to configure the OS build. In Section 4 learn how to build the OS *image* and see how to copy *image* to SD card in Section 5. Section 6 is dedicated to post-install issues like the configuration of the WiFi interface from the command line.

| type | extension | purpose |
|---------------|-----------|----------------------------------|
| recipe | bb | software (SW) build instructions |
| recipe | bbappend | SW recipe modification |
| class | bbclass | shared instructions |
| configuration | conf | global build definitions |

Table 1: A list of *metadata* file types

2 metadata

Metadata is a set of instructions to build targets. It is organized in recipe files with the bb extension. There are files with bbappend extension to modify recipes and class files with a suffix bbclass for instructions shared between recipes. The configuration files have the extension conf. These define configuration variables to control the build process. See a list of metadata file types in Table 1.

Metadata is organized in layers. Layers logically separate information of a project. OpenEmbedded[1] defines the following layer types.

- base layers contain base metadata for the build
- machine aka board support package (BSP) layers include hardware (HW) support
- distribution layers hold the policy configuration
- SW layers are used for additional SW
- miscellaneous layers do not fall in upper categories

The complete list of github SW metadata repositories used in this project includes Yocto layers, the Raspberry π - 4 - model BSP

layer, a SW layer with custom recipes, and the build configuration itself. Please refer [6] for details.

In short, users fetch metadata in contrast to the $real\ data$ fetched by bitbake during OS build. See Section 4 for details. It is an user decision where to put fetched metadata. However, it is nice to have all layer sub-directories in one location. In these instructions this location is referred as <META/DIR>. The second directory to create is the <BUILD/DIR>. This is where the build and build configuration live. I suggest that this one is not inside the <META/DIR> to not mix data and metadata.

2.1 requirements

It is very likely that you will need to install Yocto requirements[3] to be able to run bitbake. The list of Yocto sanity checked distributions currently includes poky-3.3, poky-3.4, Ubuntu-18.04, Ubuntu-20.04, Ubuntu-22.04, Fedora-37, Debian — 11, OpenSUSEleap-15.3 and AlmaLinux-8.8. But I use bitbake on Manjaro - a not officially supported GNU/Linux distribution. That is why I guess that it should not be complicated to satisfy requirements on a GNU/Linux machine. Of course, binary files are not the same on different HW architectures, but the OS has a Linux kernel an standard open-source programs.

To start, ensure that the following packages are installed.

- *git*
- tar
- python
- *gcc*

• GNU make

Find more details in Yocto documentation at [3]. You may need to install in addition diffstat, unzip, texinfo, chrpath, wget, xterm, sdl, rpcsvc — proto, socat, cpio, lz4 and inetutils packages. As a double check, make sure to have the following command-line tools on your host machine: chrpath, diffstat, lz4c, rpcgen. Then have a look at your storage device. Fetched metadata requires only 412 MB of free space but the build may need up to 30 or even 50 GB if intermediate files are kept. Read for the bitbake class rm_work in Section 3.

2.2 automation

I have a shell script to fetch metadata from public github repositories. This modification may serve people to build their own OS for $Raspberry \pi$ - 4 - model B. The script performs metadata fetch, the bitbake initialisation and a simple check of installed layers.

```
#!/bin/bash
# metafetch.sh
# fetch rpi metadata
# release 3.3.2

FETCHER=https://github.com/
GITFETCHER=git@github.com:
BRANCH=kirkstone
DEFLAYER=$HOME/yocto_$BRANCH/metadata
DEFBULD=$HOME/yocto_$BRANCH/rpi4

erreur() { echo $* && exit 0 || kill $$; }

usage() { # print options and quit

    printf "
usage:
    \t $0 < options \ t purpose \ t default
    -h \ t print this \ t usage
    -d \ t dry run
    -g \ t switch to git protocol
    -r < branch > \ t branch
    -l < layerdir > \ t metadata directory \ t $DEFLAYER
    "
"
```

```
erreur
confirm() {  # get confirmation or quit
    read -p "please confirm (y/n) " choix
    [ "$choix" == "y" ] &&
        echo $1 confirm ||
            erreur $1 interrupted
while getopts ":1:b:r:hgd" option; do # parce command-line options
    case $option in
        1 ) LAYER=$OPTARG;;
        b ) BUILD=$OPTARG::
          ) BRANCH=$OPTARG;;
        r
          ) FETCHER=$GITFETCHER;;
        g
        d
          ) DRYRUN=yes;;
        h
          ) usage $0;;
        * ) usage $0;;
    esac
done
 -n "$LAYER" ]
                 || LAYER=$DEFLAYER
 -n "$BUILD"
                BUILD=$DEFBUILD
 -d $LAYER | | | mkdir -p $LAYER | | erreur $? cannot create $LAYER -d $BUILD | | mkdir -p $BUILD | erreur $? cannot create $BUILD
LAYER=$ (realpath $LAYER) && printf "\nmetadata:\t $LAYER\n" || erreur $? cannot
   find $LAYER
BUILD=$(realpath $BUILD) && printf "build:\t\t $BUILD\n" || erreur $? cannot find
printf "branch: \t \t \ $BRANCH\nprotocol: \t \ $FETCHER\n\n"
declare —A REPO
REPO=( # associative array of git repositories
     yoctoproject/poky.git]=$LAYER/poky
     openembedded/meta-openembedded.git]=$LAYER/oe
     agherzan/meta-raspberrypi]=$LAYER/rpi/meta-raspberrypi
     kaloyanski/meta-thc.git]=$LAYER/thc/meta-thc
     TripleHelixConsulting/rpiconf.git]=$BUILD/conf
 -n "$DRYRUN" | || confirm $0 confirmation
for repo in ${!REPO[@]}; do # clone repositories
    command="git clone -b $BRANCH $FETCHER$repo ${REPO[$repo]}"
    [ -n "$DRYRUN" ] || $command && echo $command
[ -n "$DRYRUN" ] && erreur $0 dry run exit
sed -i s#/home/yocto/layer#$LAYER#g $BUILD/conf/bblayers.conf || erreur sed $?
OEINIT=oe-init-build-env
```

```
cd $LAYER/poky && pwd || erreur $? cannot find $LAYER/poky  
[ -f $OEINIT ] && . ./$OEINIT $BUILD || erreur $? cannot find $OEINIT

bitbake-layers show-layers

printf "\n\t == how to start a new build == \n\n"

echo cd $LAYER/poky  
echo . ./$OEINIT $BUILD  
echo bitbake core-image-x11  
echo
```

Download metafetch.sh here. It is designed in a way that after a successful run one may start a build with bitbake. The script takes <META/DIR>and <BUILD/DIR>from the command-line. You may use next examples to run metafetch.sh. The first one is a minimal example. You may specify directories like the second example. Otherwise the script will use default values. The default fetch protocol is https but I strongly recommend using the git protocol if you can because it is an order of magnitude faster. Use the command-line option -g to switch. The default git branch is kirkstone. See usage with the option -h.

```
./metafetch
./metafetch -l <META/DIR> -b <BUILD/DIR>
./metafetch -g
./metafetch -h
```

3 configuration

Build configuration is in <BUILD/DIR>/conf, check files local.conf and bblayers.conf. Yocto layers are specified in bblayers.conf. The build directives are in local.conf. Variables in this file control the build. Sometimes I call these directives to avoid repetitions. Many directives are not covered in these instructions. Please refer bitbake[8] documentation for details. It is not always easy to understand the meaning and the relations between different directives. What is more, bitbake syntax is pretty complicated. In short, your life can easily become unbearable if the build configuration is too long. See next a list of important build configuration directives.

3.1 MACHINE

No doubt, this is the most important directive, set here to raspberrypi4-64. You may want to change this value if you build an OS for a different HW. If you want to examine OS built for $Raspberry \pi - 4$ - $model\ B$ on your host machine with qemu, set MACHINE to qemuarm64. I confirm that this works although I did not find this approach very useful to test a $graphical\ user\ interface\ (GUI)$.

3.2 PACKAGE_INSTALL

This is where to specify additional SW packages. This is useful for packages not included in the *image* by default. In my experience, the default OS has all necessary programs or compact alternatives. However this is the directive used to append *imqui*.

3.3 IMAGE FSTYPES

This is another important directive. Here I have removed archived images to decrease the built time and added the wic format. It is possible to list the partitions on a wic image with the wic command-line tool. In addition we can copy it to SD cards. See Section 5 for details.

3.4 PACKAGE CLASSES

There are different package formats used in various Linux-based OS's to distribute and manage SW packages. Both Debian package format - deb and rpm from RedHat do well, but recently I had issues with ipk so I disabled it.

3.5 rm work

This bitbake class is in <META/DIR>/poky/meta/classes/rm_work.bbclass. It defines a specific task for each SW package to remove intermediate files generated during the build. This decreases storage space about two times. Those who want to keep the working data and have enough storage space may want to comment the next line in local.conf.

INHERIT: append = " rm work"

| task | description | |
|----------------------|--------------------------------|--|
| do_fetch | fetch the source code | |
| do_unpack | unpack the source code | |
| do_patch | apply patches to the source | |
| do_configure | source configuration | |
| do_compile | compile the source code | |
| do_install | copy files to the holding area | |
| do_package | analyse holding area | |
| do_package_write_ipk | create ipk package | |
| do_package_qa | quality checks on the package | |

Table 2: A short list of bitbake tasks

4 build

Yocto provides a list of image types. As I want to have a compact OS and I need a X server to run a GUI, I rely on core - image - x11[2]. This is a very basic X11 image.

There is a script to initialise build environment in <META/DIR>/poky.

source <META/DIR>/poky/oe-init-build-env <BUILD/DIR>

This will change your system path to <BUILD/DIR>. You may run now next command to check the project layers.

bitbake-layers show-layers

The primary build tool of *OpenEmbedded* based projects, such as the *Yocto* project. The next command is going to build the OS *image*.

bitbake core-image-x11

Unless your host machine is a supercomputer, this will take hours. Find a list of tasks performed by *bitbake* for a typical SW package in Table 2.

| name | location | description |
|---------------|-----------------------------------|------------------------------|
| configuration | conf | build configuration files |
| download | downloads | fetched SW source code |
| work | tmp/work | working directory |
| package | tmp/deploy/rpm | final SW packages in rp |
| image | tmp/deploy/images/raspberrypi4-64 | boot files, kernels and ir |

Table 3: bitbake workflow

4.1 flow

The build happens in the <BUILD/DIR>. There is a list of important sub-directories in Table 3.

Source archives are saved in the *download* directory. They are extracted, configured, compiled and installed in the *work* directory. SW packages are created and stored in the *package* directory. Finally, following the build configuration packages are unpacked to create the OS *image* found in the *image* directory.

5 install

The OS includes a kernel ARM, 64 bit boot executable image of 23MB, a $Raspberry \pi$ - 4 - $model\ B$ configuration of Linux 5.15. The total size of kernel modules is 21MB. Happily this kernel release has a $long - term\ support\ (LTS)$.

Yocto provides multiple package and image formats. Different ways exist to install images on SD card. The OS has two partitions - /root and /boot. There are no swap and home partitions.

I recommend the classic command-line tool dd to copy data. It works fine with different image formats like rpi-sdimg, hddimg and wic. The last one is recommended. Find the SD card device name, in example |dev| < xxx >, unmount it with umount if mounted, and do copy data with the next command.

dd if=core-image-x11-raspberrypi4-64.wic of=/dev/<xxx> status=progress

- note 1: run this command in <BUILD/DIR>/tmp/deploy/images/raspb-64
- note 2: run this command with root privileges
- note 3: be careful to not specify the device name of your hard drive (see note 2)

The transfer does not take a lot of time. When it is over, replace the card to $Raspberry \pi$ - 4 - $model\ B$ and turn it on. That's it.

6 run

Wireless connection is established via classic command-line tools like ip and iw. I use a $dynamic\ host\ configuration\ protocol\ (DHCP)$ client, udhcpc, and $wpa_supplicant$ to store WiFi connection. The shell scripts wifini.sh is designed by me and installed in /usr/bin, as well as a running GUI example to demonstrate the usage of the $Dear\ ImGui$ library.

```
/bin/sh
WPACONF=/etc/wpa supplicant.conf
WPASOCKET=/run/wpa_supplicant/$WIFACE
UDHCPID=/run/udhcpc.$WIFACE.pid
IFCONF=/etc/network/interfaces
WPAPASS=/usr/bin/wpa passphrase
IW = /usr/sbin/iw
WPASUPP=/usr/sbin/wpa supplicant
DHCP=/sbin/udhcpc
IP = /sbin/ip
erreur() { echo $* && exit 1; }
WIFACE='$IW dev|grep Interface|awk '{print $2}''
SSID=$(getopt s: $* | awk '{print $2}')
sorry() {
    if [ "$1" = "" -o ! -e "$1" ]; then
    echo "no $2 supplied" 1>&2
         exit 1
     fi
sorry $SSID network
[ -n "$SSID" ] &&
    echo $0: $WIFACE $SSID ||
          erreur interface $WIFACE specify network: $0 -s '<SSID>'
  "$USER" == "root" | || erreur run $0 as root
```

```
-f $IFCONF ]; then
    grep "auto $WIFACE" $IFCONF > /dev/null ||
        printf "auto $WIFACE\n" >> $IFCONF
else
    erreur $0: $IFCONF not found;
$IW dev | grep $SSID > /dev/null &&
    erreur $0 info: $WIFACE $SSID ||
        echo $0 connecting to $SSID
$IP link show $WIFACE | grep UP ||
    $IP link set $WIFACE up
$IW $WIFACE scan | grep $SSID | |
    erreur $0 warning: cannot find network $SSID;
grep $SSID $WPACONF ||
    $WPAPASS $SSID >> $WPACONF
  -S "$WPASOCKET" ] ||
    WPASUPP -B -D wext -i WIFACE -c WPACONF
$DHCP -i $WIFACE ||
    erreur $0 warning: $?
```

The script is available for download here. Specify network id from the command line with a short command-line option s. See next example usage.

```
wifini -s <SSID>
```

Once an *internet protocol* (IP) address is assigned to $Raspherry \pi$ - 4 - $model\ B$, the $secure\ shell\ (SSH)$ server by Dropbear[4] allows for secure remote login, control and file transfer.

7 outlook

This reports the progress in the development of a custom Linux-based OS for $Raspberry \pi$ - 4 - $model\ B$ [7]. The kernel version of this embedded OS is Linux release 5.15. An example GUI application using the $Dear\ ImGui$ library is built as a part of the OS image. In addition, an SSH server provides remote connection, data transfer and device control. As the OS is now functional, performance and real-time tests are ongoing.

acronyms

BSP board support package

SSH secure shell

 ${f GUI} \hspace{1cm} graphical \hspace{1mm} user \hspace{1mm} interface$

 ${f SW}$ software

HW hardware

OS operating system

 $\mathbf{DHCP} \qquad \qquad dynamic\ host\ configuration\ protocol$

IP internet protocol

LTS $long - term \ support$

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