Building Embedded Operating System with IMGUI Demo

for Raspberry π - 4 - model B with Yocto

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1 introduction

These instructions[5] follow the configuration and build of a Linux-based operating system (OS) for Raspberry π - 4 - model B[7] with Yocto[2]. Find project overview in [6].

The OS build is done in several steps organized in corresponding sections as follows. Read in Section 2 how to fetch *metadata*. Section 3 shows how to configure the OS build. In Section 4 learn how to build the OS *image* and see how to copy *image* to SD card in Section 5. Section 6 is dedicated to post-install issues like the configuration of the WiFi interface from the command line.

type	extension	purpose
recipe	bb	software (SW) build instructions
recipe	bbappend	SW recipe modification
class	bbclass	shared instructions
configuration	conf	global build definitions

Table 1: A list of bitbake file types

2 metadata

Metadata is a set of instructions to build targets. It is organized in recipe files with the bb extension. There are files with bbappend extension to modify recipes and class files with a suffix bbclass for instructions shared between recipes. The configuration files have the extension conf. These define configuration variables to control the build process. The graph is a list of bitbake file types in Table 1.

Metadata is organized in layers. Layers logically separate information of a project. OpenEmbedded[1] defines the following layer types.

- base layers contain base metadata for the build
- machine aka board support package (BSP) layers include hardware
 (HW) support
- distribution layers hold the policy configuration
- SW layers are used for additional SW
- miscellaneous layers do not fall in upper categories

The complete list of github SW metadata repositories used in this project includes Yocto layers, the Raspberry π - 4 - model B BSP

layer, a SW layer with custom recipes, and the build configuration itself. Please refer [6] for details.

In short, users fetch *metadata* in contrast to the *real data* fetched by *bitbake* during OS build. See Section 4 for details. It is an user decision where to put fetched *metadata*. However, it is nice to have all layer sub-directories in one location. In these instructions this location is referred as layer_directory. The second directory to create is the build_directory. This is where the build and build configuration live. I suggest that this one is not inside the layer_directory to not mix *data* and *metadata*.

2.1 requirements

It is very likely that you will need to install Yocto requirements[3] to be able to run bitbake. There you find a list of packages to install. Yocto sanity checked distributions are poky-3.3, poky-3.4, Ubuntu-18.04, Ubuntu-20.04, Ubuntu-22.04, Fedora-37, Debian — 11, OpenSUSEleap-15.3, AlmaLinux-8.8. I use bitbake on a rolling release Manjaro Linux. It should not be complicated to satisfy Yocto on machines with GNU/Linux operating system. Maybe binaries are not the same on different HW architectures, but the OS is a simplified open-source OS with a Linux kernel with the proper HW configuration.

Install the following packages;

- *git*
- tar
- python
- *gcc*

• GNU make

Find more details in Yocto documentation at [3]. You may need to install in addition diffstat, unzip, texinfo, chrpath, wget, xterm, sdl, rpcsvc — proto, socat, cpio, lz4 and inetutils packages. As a double check, make sure to have the following command-line tools on your host machine: chrpath, diffstat, lz4c, rpcgen. Then have a look at your storage device. Fetched metadata requires 412 MB of free space. The build may need up to 30 GB or 50 GB if intermediate files are kept. Read for the bitbake class rm_work in Section 3.

2.2 automation

I have a shell script to fetch metadata from public github repositories. This modification may serve people to build their own OS for $Raspberry \pi$ - 4 - model B. The script performs metadata fetch, the bitbake initialisation and a simple check of installed layers.

```
confirm() {  # get confirmation or quit
    read -p "please confirm (y/n) " choix
    [ "$choix" == "y" ] &&
       echo $1 confirm ||
            erreur $1 interrupted
while getopts ":1:b:r:hgd" option; do # parce command-line options
   case $option in
        l ) LAYER=$OPTARG;;
       b ) BUILD=$OPTARG;;
        r ) BRANCH=$OPTARG;;
           FETCHER=$GITFETCHER;;
          ) DRYRUN=yes;;
       h ) usage $0;;
          ) usage $0;;
   esac
done
 -n "$LAYER"
                || LAYER=$DEFLAYER
 -n "$BUILD"
               BUILD=$DEFBUILD
              || mkdir -p $LAYER || erreur $? cannot create $LAYER
 -d $LAYER ]
 -d $BUILD | || mkdir -p $BUILD || erreur $? cannot create $BUILD
LAYER=$ (realpath $LAYER) && printf "\nmetadata:\t $LAYER\n" || erreur $? cannot
   find $LAYER
BUILD=$(realpath $BUILD) && printf "build:\t\t $BUILD\n" || erreur $? cannot find
    $BUILD
printf "branch: \t \t \ $BRANCH\nprotocol: \t \ $FETCHER\n\n"
declare —A REPO
REPO=( # associative array of git repositories
     yoctoproject/poky.git]=$LAYER/poky
     openembedded/meta-openembedded.git]=$LAYER/oe
     agherzan/meta-raspberrypi]=$LAYER/rpi/meta-raspberrypi
     kaloyanski/meta-thc.git]=$LAYER/thc/meta-thc
     TripleHelixConsulting/rpiconf.git]=$BUILD/conf
 -n "$DRYRUN" | || confirm $0 confirmation
for repo in ${!REPO[@]}; do # clone repositories
   command="git clone -b $BRANCH $FETCHER$repo ${REPO[$repo]}"
    [ -n "$DRYRUN" ] || $command && echo $command
done
[ -n "$DRYRUN" ] && erreur $0 dry run exit
sed -i s#/home/yocto/layer#$LAYER#g $BUILD/conf/bblayers.conf || erreur sed $?
OEINIT=oe-init-build-env
cd $LAYER/poky && pwd || erreur $? cannot find $LAYER/poky
 -f $OEINIT | && . ./$OEINIT $BUILD || erreur $? cannot find $OEINIT
```

```
bitbake—layers show—layers printf "\n\t === how to start a new build === \n\n" echo cd $LAYER/poky echo . ./$OEINIT $BUILD echo bitbake core—image—x11 echo
```

Download metafetch.sh here. It is designed in a way that after a successful run you may start a build with bitbake. The script takes takes-clayer_directory and build_directory from the command-line. You may use next commands to run metafetch.sh. The first one is a minimal example. You may specify directories like the first example. Otherwise the script will use default values. The default $Yocto\ branch$ is kirkstone. You may want to specify another branch with the second command.

```
./metafetch -l <layer_directory> -b <build_directory> ./metafetch -l <layer_directory> -b <build_directory> -r <branch_name>
```

3 configuration

Build configuration is in <build_directory>/conf, check files local.conf and bblayers.conf. Yocto layers are specified in bblayers.conf. The build directives are in local.conf. Variables in this file control the build. Sometimes I call these directives to avoid repetitions. Many directives are not covered in these instructions. Please refer bitbake[8] documentation for details. It is not always easy to understand the meaning and the relations between different directives. What is more, bitbake syntax is pretty complicated. In short, your life can easily become unbearable if the build configuration is too long. Here is a short list.

3.1 MACHINE

No doubt, this is the most important directive, set here to raspberrypi4-64. You may want to change this value if you build an OS for a different HW. If you want to examine OS built for $Raspberry \pi - 4$ - $model\ B$ on your host machine with qemu, set MACHINE to qemuarm64. I confirm that this works although I did not find this approach very useful to test a $graphical\ user\ interface\ (GUI)$.

3.2 PACKAGE INSTALL

This is where to specify additional SW packages. This is useful for packages not included in the *image* by default. In my experience, the default OS has all necessary programs or compact alternatives. However this is the directive used to append *imgui*.

3.3 IMAGE FSTYPES

This is another important directive. Here I have removed archived images to decrease the built time and added the wic format. It is possible to list the partitions on a wic image with the wic command-line tool. In addition we can copy it to SD cards. See Section 5 for details.

3.4 PACKAGE CLASSES

There are different package formats used in various Linux-based OS's to distribute and manage SW packages. Both *Debian* package format - *deb* and *rpm* from *RedHat* do well, but recently I had issues with *ipk* so I disabled this package format.

3.5 rm work

This bitbake class is in layer_directory/poky/meta/classes/rm_work.bbcla
It defines a specific task for each SW package to remove intermediate
files generated during the build. This decreases storage space about
two times. Those who want to keep the working data and have enough
disk space on their storage device may want to comment next line in
local.conf.

INHERIT: append = "rm work"

task	description
do_fetch	fetch the source code
do_unpack	unpack the source code
do_patch	apply patches to the source
do_configure	source configuration
do_compile	compile the source code
do_install	copy files to the holding area
do_package	analyse holding area
do_package_write_ipk	create ipk package
do_package_qa	quality checks on the package

Table 2: A short list of bitbake tasks

4 build

Yocto provides a list of image types. As I want to have a compact OS and I need a X server to run a GUI, I rely on core - image - x11[2]. This is a very basic X11 image.

There is a script to initialise build environment in layer_directory/poky.

source < layer directory > /poky/oe-init-build-env < build directory >

This will change your system path to <build_directory>. You may run now next command to check the project layers.

bitbake-layers show-layers

The primary build tool of *OpenEmbedded* based projects, such as the *Yocto* project. The next command is going to build the OS *image*.

bitbake core-image-x11

Unless your host machine is a supercomputer, this will take hours. Find a list of tasks performed by *bitbake* for a typical SW package in Table 2.

name	location	description
configuration	conf	build configuration files
download	downloads	fetched SW source code
work	tmp/work	working directory
package	tmp/deploy/rpm	final SW packages in rp
image	tmp/deploy/images/raspberrypi4-64	boot files, kernels and in

Table 3: bitbake workflow

4.1 flow

The build happens in the <build_directory>. There is a list of important sub-directories in Table 3.

Source archives are saved in the *download* directory. They are extracted, configured, compiled and installed in the *work* directory. SW packages are created and stored in the *package* directory. Finally, following the build configuration packages are unpacked to create the OS *image* found in the *image* directory.

5 install

The OS includes a kernel ARM, 64 bit boot executable image of 23MB, a $Raspberry \pi$ - 4 - $model\ B$ configuration of Linux 5.15. The total size of kernel modules is 21MB. Happily this kernel release has a $long - term\ support\ (LTS)$.

Yocto provides multiple package and image formats. Different ways exist to install images on SD card. The OS has two partitions - /root and /boot. There are no swap and home partitions.

I recommend the classic command-line tool dd to copy data. It works fine with different image formats like rpi-sdimg, hddimg and wic. The last one is recommended. Find the SD card device name, in example |dev| < xxx >, unmount it with umount if mounted, and do copy data with the next command.

dd if=core-image-x11-raspberrypi4-64.wic of=/dev/<xxx> status=progress

- note 1: run this command in <build_directory>/tmp/deploy/images/ras
- note 2: run this command with *root* privileges
- note 3: be careful to not specify the device name of your hard drive (see note 2)

The transfer does not take a lot of time. When it is over, replace the card to $Raspberry \pi$ - 4 - $model\ B$ and turn it on. That's it.

6 run

Wireless connection is established via classic command-line tools like ip and iw. I use a $dynamic\ host\ configuration\ protocol\ (DHCP)$ client, udhcpc, and $wpa_supplicant$ to store WiFi connection. The shell scripts wifini.sh is designed by me and installed in /usr/bin, as well as a running GUI example to demonstrate the usage of the $Dear\ ImGui$ library.

```
/bin/sh
WPACONF=/etc/wpa supplicant.conf
WPASOCKET=/run/wpa_supplicant/$WIFACE
UDHCPID=/run/udhcpc.$WIFACE.pid
IFCONF=/etc/network/interfaces
WPAPASS=/usr/bin/wpa passphrase
IW = /usr/sbin/iw
WPASUPP=/usr/sbin/wpa supplicant
DHCP=/sbin/udhcpc
IP = /sbin/ip
erreur() { echo $* && exit 1; }
WIFACE='$IW dev|grep Interface|awk '{print $2}''
SSID=$(getopt s: $* | awk '{print $2}')
sorry() {
    if [ "$1" = "" -o ! -e "$1" ]; then
    echo "no $2 supplied" 1>&2
         exit 1
     fi
sorry $SSID network
[ -n "$SSID" ] &&
    echo $0: $WIFACE $SSID ||
          erreur interface $WIFACE specify network: $0 -s '<SSID>'
  "$USER" == "root" | || erreur run $0 as root
```

```
-f $IFCONF ]; then
    grep "auto $WIFACE" $IFCONF > /dev/null ||
        printf "auto $WIFACE\n" >> $IFCONF
else
    erreur $0: $IFCONF not found;
$IW dev | grep $SSID > /dev/null &&
    erreur $0 info: $WIFACE $SSID ||
        echo $0 connecting to $SSID
$IP link show $WIFACE | grep UP ||
    $IP link set $WIFACE up
$IW $WIFACE scan | grep $SSID | |
    erreur $0 warning: cannot find network $SSID;
grep $SSID $WPACONF ||
    $WPAPASS $SSID >> $WPACONF
  -S "$WPASOCKET" ] ||
    WPASUPP -B -D wext -i WIFACE -c WPACONF
$DHCP -i $WIFACE ||
    erreur $0 warning: $?
```

The script is available for download here. Specify network id from the command line with a short command-line option s. See next example usage.

```
wifini -s <SSID>
```

Once an *internet protocol* (IP) address is assigned to $Raspherry \pi$ - 4 - $model\ B$, the $secure\ shell\ (SSH)$ server by Dropbear[4] allows for secure remote login, control and file transfer.

7 outlook

This reports the progress in the development of a custom Linux-based OS for $Raspberry \pi$ - 4 - $model\ B$ [7]. The kernel version of this embedded OS is Linux release 5.15. An example GUI application using the $Dear\ ImGui$ library is built as a part of the OS image. In addition, an SSH server provides remote connection, data transfer and device control. As the OS is now functional, performance and real-time tests are ongoing.

acronyms

BSP board support package

SSH secure shell

 ${f GUI} \hspace{1cm} graphical \hspace{1mm} user \hspace{1mm} interface$

 ${f SW}$ software

HW hardware

OS operating system

 $\mathbf{DHCP} \qquad \qquad dynamic\ host\ configuration\ protocol$

IP internet protocol

LTS $long - term \ support$

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