Building Embedded Operating System with IMGUI Demo for Raspberry π - 4 - model B with Yocto

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1 introduction

These instructions[3] follow the configuration and build of a Linux-based operating system for $Raspberry \pi - 4 - model B[5]$ with Yocto[2]. Find project overview in [4].

The operating system (OS) build is done in several steps organized in corresponding sections as follows. Section 2 explains how to fetch metadata. Section 3 shows how to configure the OS build. Read section 4 to learn how to build the OS image and section 5 to see how to copy image to SD card. Section 6 is dedicated to post-install issues like the configuration of the WiFi interface from the command line.

2 download

Metadata is a set of instructions to build targets. It is organized in recipe files with the .bb suffix. Further there are class files with the suffix .bbclass with information shared between recipes. Finally, there are configuration files with the extension .conf. These define configuration variables to control the build process. Metadata is organized in layers. Layers logically separate information of a project. OpenEmbedded[1] defines the following layer types.

- base layers contain base metadata for the build
- machine aka board support package (BSP) layers include hardware (HW) support
- distribution layers hold the policy configuration
- software (SW) layers are used for additional SW
- miscellaneous layers do not fall in upper categories

The complete list of github SW metadata repositories used in this project includes Yocto layers, the $Raspberry \pi$ - 4 - model B BSP layer, a SW layer with custom recipes, and the build configuration itself. Please refer [4] for details.

It is up to users to decide where to download *metadata*. It is a good idea to have all layer sub-directories in one location. In these instructions this location is referred as layer-directory. Execute next lines to fetch layers.

```
git clone -b kirkstone \
git@github.com:yoctoproject/poky.git \
<layer-directory>
```

```
git clone -b kirkstone \
git@github.com:openembedded/meta-openembedded.git \
<layer-directory>

git clone -b kirkstone \
git@github.com:agherzan/meta-raspberrypi \
<layer-directory>/rpi

git clone git@github.com:kaloyanski/meta-thc.git \
<layer-directory>/thc/meta-thc
```

The second directory to create is the <build-directory> and I suggest that this one is not inside the <layer-directory> to not mix data and metadata. Fetch the project build configuration with the command that follows.

```
git clone git@github.com: TripleHelixConsulting/rpiconf. 
 <\!build-directory>\!/conf
```

3 configuration

After the last command from the previous section there should be two files in $\langle \text{build-directory} \rangle / \text{conf}$, namely local.conf and bblayers.conf.

The path to Yocto layers is specified in bblayers.conf. Layer locations are wrong because most probably your layer-directory is not /home/yocto/layer. Change this to correspond layers system path.

The build configuration is in local.conf. This should work as it is. Variables in this file control the build. I call them directives to avoid

repetitions. Many directives are not covered in these instructions. Please refer *bitbake* documentation for details. It is not always easy to understand the meaning and the relations between different directives. What is more, *bitbake* syntax is pretty complicated. In short, your life can easily become unbearable if the build configuration is too long.

3.1 MACHINE

No doubt, this is the most important directive, set here to raspberrypi4-64. You may want to change this value if you build an OS for a different HW. If you want to examine OS built for $Raspberry \pi - 4$ - $model\ B$ on your host machine with qemu, set MACHINE to qemuarm64. I confirm that this works although I did not find this approach very useful to test a $graphical\ user\ interface\ (GUI)$.

3.2 PACKAGE INSTALL

This is where to specify additional SW packages. This is useful for packages not included in the *image* by default. In my experience, the default OS has all necessary programs or compact alternatives. However this is the directive used to append *imqui*.

3.3 IMAGE_FSTYPES

This is another important directive. Here I have removed archived images that I do not need to decrease the built time and added the wic format to have an image file ready to be copied to the SD card immediately after the build. See section 5 for details.

4 build

Yocto provides a list of image types. For obvious reasons, I have chosen core-image-x11[2] - a very basic X11 image with a terminal.

The primary build tool of *OpenEmbedded* based projects, such as the *Yocto* project, *bitbake*, works in the <build-directory>. Here is a list of the most important sub-directory names by default. These are configurable but usually there is no need to change their default names.

- <build-directory>/downloads fetched source code archives
- <build-directory>/tmp/work working directory where source code is extracted, configured, compiled and installed
- \bullet <build-directory>/tmp/deploy/ipk final SW packages in ipk format

Keeping this in mind, type following commands to build the OS image.

The first command is needed to initialise the environment. The second one gonna do the actual build. Be patient because, unless your host machine is a supercomputer, this will take hours. Find a list of tasks performed by *bitbake* for a typical SW package in Table 1.

task	description
do_fetch	fetch the source code
do_unpack	unpack the source code
do_patch	apply patches to the source
do_configure	source configuration
do_compile	compile the source code
do_install	copy files to the holding area
do_package	analyse holding area
do_package_write_ipk	create ipk package
do_package_qa	quality checks on the package

Table 1: A list of bitbake tasks

5 install

The OS includes a kernel ARM, 64 bit boot executable image of 23MB, a Raspberry π - 4 - model B configuration of Linux 5.15. The total size of kernel modules is 21MB. Happily this kernel release has a $long - term \ support$ (LTS).

Yocto provides multiple package and image formats. Further, different ways exist to install images on SD card. The result is an OS with two partitions - /root and /boot. There are not swap and home partitions. I recommend the classic command-line tool dd to copy data. It works fine with different image formats like rpi-sdimg, hddimg and wic. The last format is recommended. Find the card device name, usually /dev/sda, unmount it with umount if mounted, and do copy data with a simple command

 $dd\ if = core\text{-}image\text{-}x11\text{-}raspberrypi4\text{-}64.wic\ of} = /dev/sda\ status = progression + pr$

note 1: run this command in <build-directory>/tmp/deploy/images/raspbe

64

note 2: run this command with *root* privileges

note 3: be careful to not specify the device name of your hard drive (see note 2)

The transfer is going to take a while. Once it is over, put the card in you $Raspberry~\pi$ - 4 - model~B and turn it on. That's it.

6 run

Connected embedded systems can communicate to one another and to cloud-based *platform-as-a-service* (PaaS) solutions. In addition, a remote control may be required. An *secure shell* (SSH) server is a standard solution for both problems.

Wireless connection is established via classic command-line tools like ip, iw, dhcpcd, and $wpa_supplicant$. Custom shell scripts are installed in /usr/bin, as well as a running GUI example to demonstrate the usage of the $Dear\ ImGui$ library. Once an $internet\ protocol\ (IP)$ address is assigned, the SSH server by Dropbear allows for a secured remote login, remote control and file transfer.

7 outlook

This reports the progress in the development of a custom Linux-based OS for $Raspberry \pi$ - 4 - $model\ B[5]$. The kernel version of this embedded OS is Linux release 5.15. An example GUI application using the $Dear\ ImGui$ library is built as a part of the OS image. In addition, an SSH server provides remote connection, data transfer and device control. As the OS is now functional, performance and real-time tests are ongoing.

acronyms

 ${f BSP}\ board\ support\ package$

SSH secure shell

 ${f GUI}$ graphical user interface

SW software

HW hardware

OS operating system

 ${\bf IP}\ internet\ protocol$

 ${\bf PaaS}\ platform\hbox{-} as\hbox{-} a\hbox{-} service$

 $LTS\ long-term\ support$

bibliography

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