Building Embedded Operating System with IMGUI Demo for Raspberry π - 4 - model B with Yocto

Kaloyan Krastev*

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^{*}Triple Helix Consulting[9]

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1 introduction

These instructions[5] follow the configuration and build of a Linux-based operating system for $Raspberry \pi - 4 - model B$ [7] with Yocto[2]. Find project overview in [6].

The *operating system* (OS) build is done in four steps and instructions are organized in four corresponding sections as follows.

- section 2 get metadata
- section 3 configure OS build
- section 4 build OS image
- section 5 copy *image* to *SD* card

Section 6 is dedicated to post-install issues like the configuration of the WiFi interface from the command line.

2 download

Metadata is a set of instructions to build targets. It is organized in recipe files with the .bb suffix. Further there are class files with the suffix .bbclass with information shared between recipes. Finally, there are configuration files with the extension .conf. These define configuration variables to control the build process. Metadata is organized in layers. Layers logically separate information of a project. OpenEmbedded[1] defines the following layer types.

- base layer base metadata for the build
- machine aka board support package (BSP) layer hardware (HW) support
- distribution layer policy configuration
- software (SW) layer additional SW
- miscellaneous layer for layers that do not fall in upper categories

The complete list of github SW metadata repositories used in this project includes Yocto layers, the $Raspberry \pi$ - 4 - model B BSP layer, a SW layer with custom recipes, and the build configuration itself. Please refer [6] for details.

It is up to users to decide where to download *metadata*. It is a good idea to have all layer sub-directories in one location. In these instructions this is referred as layer-directory. Once you have it created execute next lines to get layer *metadata*.

```
git clone -b kirkstone \
git@github.com:yoctoproject/poky.git \
<layer-directory>

git clone -b kirkstone \
git@github.com:openembedded/meta-openembedded.git \
<layer-directory>

git clone -b kirkstone \
git@github.com:agherzan/meta-raspberrypi \
<layer-directory>/rpi

git clone git@github.com:kaloyanski/meta-thc.git \
<layer-directory>/thc/meta-thc
```

The second directory to create is the <build-directory> and I strongly suggest that this one is not inside the <layer-directory>. Download build configuration in the <build-directory>.

```
git clone git@github.com: TripleHelixConsulting\/yocto_x86_BasicConfig.git \<br/><build-directory>/conf
```

3 configuration

3.1 layers

Here is a list of *Yocto* layers. The project reference distribution is *poky*.

- meta
 User-space data
- meta pokyYocto reference distribution
- meta raspberrypi
 This[3] is the general HW specific BSP overlay for the RaspberryPi device. The core BSP part of meta raspberrypi works with different OpenEmbedded/Yocto distributions and layer stacks. In short, the recipes to build the kernel and kernel modules are in this layer. For details see the package linux-raspberrypi. In addition, here is the HW specific firmware. By chance, the build configuration corresponds the specific HW, in this case Raspberry π 4 model B.
- meta thc
 I have introduced a new Yocto SW layer to control the build of Dear ImGui and GLFW. As long as the source codes have a standard build configuration, the bitbake recipes are straightforward. Both instructions inherit cmake.

4 build

```
cd <layer-directory >/poky
source oe-init-build-env <build-directory >
bitbake core-image-x11
```

The primary build tool of *OpenEmbedded* based projects, such as the *Yocto* project, *bitbake*, works in the <build-directory>. Here is a list of the most important sub-directory names by default. These are configurable but there is no need to change their default names.

- <build-directory>/downloads downloaded source code archives, usually fetched from github.com
- <build-directory>/tmp/work working directory where source code is extracted, configured, compiled and installed
- <build-directory>/tmp/deploy/images/raspberrypi4-64 OS and boot images and compiled kernels

4.1 configuration

Yocto provides a list of image types. For obvious reasons, I have chosen core-image-x11[2] - a very basic X11 image with a terminal. In the main build configuration, apart from $Dear\ ImGui$ and GLFW, I have added the following packages;

- os releaseOS identification
- Dropbear
 Compact secure shell (SSH) server[4]
- dhcpcd dynamic host configuration protocol (DHCP) client[8]
- thcp
 OS post-configuration scripts

5 install

The total size of the operating system is between from 250 up to 384MB or 79MB tar.bz archive, including kernel ARM, 64 bit boot executable image of 23MB, a Raspberry π - 4 - model B configuration of Linux 5.15. The total size of kernel modules is 21MB. Happily this kernel release has a long - term support (LTS). The list of packages included in the OS image in Table 1 gives a good idea of the contents.

Yocto provides multiple package and image formats. Further, different ways exist to install images on SD card. The result is an OS with two partitions only - /root and /boot. There are not swap and home partitions. I recommend the classic command-line tool dd to copy data. It works fine with different image formats like rpi-sdimg, hddimg and wic. The last format is recommended. Find the card device name, usually /dev/sda, unmount it with umount if it is mounted, and do copy data with the simple command

package	description
packagegroup-core-boot	boot
packagegroup-base-extended	base
run-postinsts	post
opkg	package manager
psplash-raspberrypi	$Raspberry \pi$ - 4 - $model B$ splash
packagegroup-core-x11-base	the X server
os-release	OS identifier
dropbear	SSH server
dheped	DHCP client
thcp	SW layer
glfw	OpenGL
imgui	Dear ImGui

Table 1: A list of packages in core-image-x11-raspberrypi4-64

 $dd\ if = whatever.wic\ of = /dev/sda\ status = progress$

Run this command with root privileges and be careful to not specify the device name of your hard drive. This will take a while. When it is over, put the card in you $Raspberry \pi$ - 4 - $model\ B$ and turn it on. That's it.

6 run

Connected embedded systems can communicate to one another and to cloud-based *platform-as-a-service* (PaaS) solutions. In addition, a remote control may be required. An SSH server is a standard solution for both problems.

Wireless connection is established via classic command-line tools like ip, iw, dhcpcd, and $wpa_supplicant$. Custom shell scripts are installed in /usr/bin, as well as a running $graphical\ user\ interface$ (GUI) example to demonstrate the usage of the $Dear\ ImGui$ library. Once an $internet\ protocol\ (IP)$ address is assigned, the SSH server by Dropbear allows for a secured remote login, remote control and file transfer.

7 outlook

This reports the progress in the development of a custom Linux-based OS for $Raspberry \pi$ - 4 - $model\ B$ [7]. The kernel version of this embedded OS is Linux release 5.15. An example GUI application using the $Dear\ ImGui$ library is built as a part of the OS image. In addition, an SSH server provides remote connection, data transfer and device control. As the OS is now functional, performance and real-time tests are ongoing.

acronyms

BSP board support package

SSH secure shell

GUI graphical user interface

 ${f SW}$ software

HW hardware

OS operating system

 ${\bf DHCP}\ dynamic\ host\ configuration\ protocol$

IP internet protocol

 ${f PaaS}\ platform ext{-}as ext{-}as-ervice$

 $LTS \ long - term \ support$

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