



Flow Fire Games

EDITOR PLUS *Read-Me*

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How to use:

Just go to **Window > Editor Plus** and click on the Window you want.
A new window is created and can be dragged anywhere into your workspace.

If you want to change the skin, simply select one of the Skins in the submenu and it will automatically change. You can also manually change parts of the skins in the **EditorPlus > Resources** folder if desired.

Please keep in mind that Scene Objects (Lights etc) can not be saved throughout restarts in the Favourites, as Unity deletes and recreated the scene objects and there is currently no known solution to bypass this. They will stay throughout your full session however, and all other objects will be saved throughout restarts as well.

(You can also add a new shortcut or delete one shortcut button of our default if desired, simply go to **EditorPlus > Editor > EditorPlusShortcuts** (or ShortcutsUI) respectively, open the file, scroll to the bottom, copy or delete what you want and save.)

If you enjoy Unity Plus, please consider giving us a rating :)
More interest means we can add more polish and features to Editor Plus.
We would also be happy to hear your suggestions for future updates, write us!
[Forum Thread](#)

Have fun!
- FF



Our other assets:
FLOWFIREGAMES.COM

