

# Requirements and Design for Docks

Team: TripleParity Client: Compiax

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# 1 Testing Process

# 1.1 Peer Review

Before code can be merged into the develop branch a Pull Request has to be created. Three reviews are required from other developers before the pull request can be merged into develop.

During peer reviews the following should be checked:

- Architectural problems will this cause problems in the future?
- Compliance with requirements and design is that what we need?
- Coding Standards proper code formatting and security standards?



Figure 1: At least 3 peer reviews are needed for a feature to be merged



Figure 2: An example of a positive peer review

# 1.2 Automated Testing and Continuous Integration

When a commit is made to the 'docks-ui' repository on GitHub two processes are started:

- Travis CI Builds the repository
- Docker Hub builds the repository and creates a Docker Image that can be deployed in production

#### 1.2.1 Travis CI

The history of test reports for Travis CI can be viewed at https://travis-ci.org/TripleParity/docks-ui/branches. If the build was not successful it will be marked as 'failed'

Travis CI is used for running tests associated with each repository.

For the frontend Angular generates a set of tests for each component to verify that the component was successfully created. These tests run inside a headless (no screen required) Chrome browser.

The backend also has a suite of unit tests that are executed on Travis CI.

#### **Default Branch**

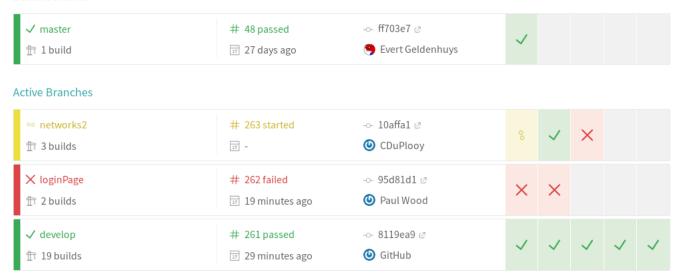


Figure 3: Screenshot of Travis CI branch build history

```
The command "ng build --prod --no-progress" exited with 0
2774 $ ng test --no-progress
2775 (node:5873) ExperimentalWarning: The fs.promises API is experimental
          05 2018 20:06:46.174:INFO [launcher]: Launching browser ChromeHeadless with unlimited c
             2018 20:06:46.179:INFO [launcher]: Starting browser ChromeHeadless
                                                                          .0.0)1: Connected on socket vos
2780 HeadlessChrome 0.0.0 (Linux 0.0.0): Executed 0 of 18 SUCCESS (0 secs / 0 secs)
2781 e 0.0.0 (Linux 0.0.0): Executed 1 of 18 SUCCESS (0 secs / 0.036 secs)
2782 e 0.0.0 (Linux 0.0.0): Executed 2 of 18
                                                           S (0 secs / 0.046 secs)
 .
783 e 0.0.0 (Linux 0.0.0): Executed 3 of 18 SUCCESS (0 secs / 0.057 secs)
2784 e 0.0.0 (Linux 0.0.0): Executed 4 of 18 SUCCESS (0 secs / 0.066 secs)
2785 e 0.0.0 (Linux 0.0.0): Executed 5 of 18 SUCCESS (0 secs / 0.076 secs)
2786 e 0.0.0 (Linux 0.0.0): Executed 6 of 18 SUCCESS (0 secs / 0.086 secs)
 1787 e 0.0.0 (Linux 0.0.0): Executed 7 of 18 SUCCESS (0 secs / 0.165 secs)
1788 e 0.0.0 (Linux 0.0.0): Executed 8 of 18 SUCCESS (0 secs / 0.225 secs)
2789 e 0.0.0 (Linux 0.0.0): Executed 9 of 18 SUCCESS (0 secs / 0.248 secs)
2790 e 0.0.0 (Linux 0.0.0): Executed 10 of 18 SUCCESS (0 secs / 0.296 secs)
2792 e 0.0.0 (Linux 0.0.0): Executed 12 of 18 SUCCESS (0 secs / 0.334 secs)
2793 e 0.0.0 (Linux 0.0.0): Executed 13 of 18 SUCCESS (0 secs / 0.353 secs)
2794 e 0.0.0 (Linux 0.0.0): Executed 14 of 18 SUCCESS (0 secs / 0.372 secs)
2795 e 0.0.0 (Linux 0.0.0): Executed 15 of 18 SUCCESS (0 secs / 0.38 secs)
2796 e 0.0.0 (Linux 0.0.0): Executed 16 of 18 SUCCESS (0 secs / 0.406 secs)
2797 e 0.0.0 (Linux 0.0.0): Executed 17 of 18 SUCCESS (0 secs / 0.47 secs)
2798 e 0.0.0 (Linux 0.0.0): Executed 18 of 18 SUCCESS (0 secs / 0.525 secs)
2799 e 0.0.0 (Linux 0.0.0): Executed 18 of 18 SUCCESS (0.565 secs / 0.525 secs)
     The command "ng test --no-progress" exited with 0.
```

Figure 4: 18 UI tests running on Travis

# 1.2.2 Docker Cloud

Docker images are build on Docker Cloud. These image can then be deployed in a production environment or for development and testing. Images can be viewed at https://hub.docker.com/u/tripleparity/

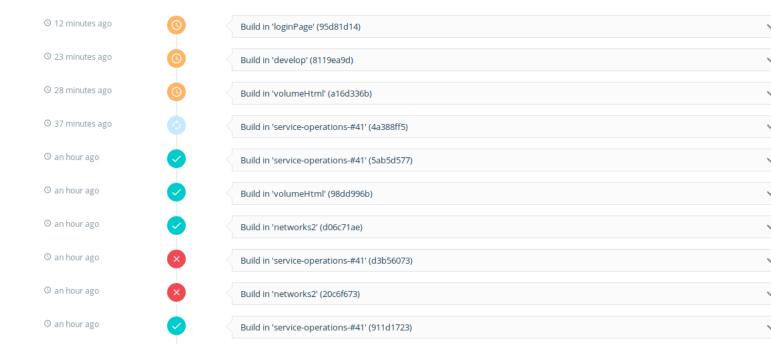


Figure 5: Screenshot of Docker Cloud Build History

## 1.3 Docks UI

The tests for the frontend could briefly be described as a series of steps. These tests are run on every commit, and on each pull request. Usually each team member will run the tests before comitting to ensure that the build does not break.

- 1. Run linter to check for type errors/typos in code structure.
- 2. Create a production build of the web application and ensure there are no errors.
- 3. Run the internal test cases.

The test configuration can be viewed at here. The tests are inside a variety of files, in particular any file with a keywod "spec" inside here. The test history is on travis.

#### 1.3.1 tslint

Inside of the UI we aditionally use tslint, protractor and karma for testing.

Tslint is a static analysis tool to check typescript code for readability, maintainability and functionality errors. It can be customised with custom linting rules and formatters. This can help catch type errors in the code.

```
fetchVolumes() {
    this.volumeService.getVolumes().subscribe(
        (volumes: Volume[]) => {
            this.volumes = [1, 2, 3];
            this.searchString = [...volumes];
            this.isLoaded = true;
        },
        (err: VolumeError) => {
            this.toastr.error(err.message, 'An error occured');
        }
    );
}
```

Figure 6: Screenshot of tslint linting

In the above example an array of numbers is mistakenly assigned to an array of Volumes. highlights this as a problem.	The linter clearly

#### 1.3.2 karma

Karma is a tool which creates easy testing environments for developers; It's main goal is to give developers instant feedback about their test cases.

```
module.exports = function (config) {
 config.set({
   basePath: ''
   frameworks: ['jasmine', '@angular/cli'],
   plugins: [
     require('karma-jasmine'),
     require('karma-chrome-launcher'),
     require('karma-jasmine-html-reporter'),
     require('karma-coverage-istanbul-reporter'),
     require('@angular/cli/plugins/karma')
   client:{
   clearContext: false // leave Jasmine Spec Runner output visible in browser
   coverageIstanbulReporter: {
     reports: [ 'html', 'lcovonly' ],
     fixWebpackSourcePaths: true
   angularCli: {
    environment: 'dev'
   reporters: ['progress', 'kjhtml'],
   port: 9876,
   colors: true,
   logLevel: config.LOG_INFO,
   autoWatch: true,
   browsers: ['ChromeHeadless'],
   customLaunchers: {
       ChromeHeadlessNoSandbox: {
           base: 'ChromeHeadless',
           flags: ['--headless', '--disable-gpu','--disable-translate', '--disable-extensions', '--remote-debugging-port=9223',
   },
   singleRun: true
 });
```

Figure 7: Screenshot of karma config

In particular we run a headless instance of chrome with all extensions disabled to test our code; Istanbul is also used to generate a code coverage report. The test cases are run only once but can be configured such that the tests are run every time a file is changed.

When a commit is made to a branch, these tests are also run.

#### 1.3.3 Protractor

Protractor is an end-to-end test framework. Tests are run in a browser which automatically interacts with the page as a user would. We decided to use protractor because it was specifically created with Angular ( our front end framework ) in mind.

# 1.4 Docks API

The tests are here. The test history is on travis.

### 1.4.1 Eslint

Eslint is essentially the same as tslint but for javascript.

#### 1.4.2 Jest

Jest is a javascript testing framework. It has some nice features such as instant feedback meaning failed tests run first. This means we can easily tend to issues.

Jest is used in the backend to run tests on the api itself.

Figure 8: Screenshot of jest test

### 1.4.3 codeclimate

An automated code review tool.

Tests can be seen here.

Figure 9: Screenshot of codeclimate score