

Additional Warlock Invocations

The following options are added to the list of warlock invocations:

Eldritch Sling

Prerequisite: 5th Level

You can cast *Catapult* at will at its lowest level without any spell components, treating it as one of your Warlock spells.

Gift of the Fickle Ones

Prerequisite: 11th Level

You learn the *Far Step* spell. It does not count against your learned spells. Once per long rest, you can cast it without expending a spell slot. You can, instead, choose to expend this free use alongside a Warlock spell slot; when you do so, you can cast the spell without requiring concentration. It lasts for the full duration of one minute, unless you choose to end it early (no action required).

Harbinger

Prerequisite: 12th Level

You learn the *Contagion* spell. It does not count against your learned spells. Once per long rest, as an action, you can force the target of your *Hex* spell or a similar curse to undergo a severe version of the curse. You can expend a spell slot to cast *Contagion* on that creature. If you have already cast a spell this turn, you can still use this effect. The creature automatically fails its initial saving throw.

Note: This was intended for the legacy version of Contagion. This may not work as originally intended with the Warlock from the 2024 PHB and the new Contagion spell, since the spell functions differently in the 2024. If desired, this can give the 2014 version of the spell instead of the 2024 one, although both versions are equally thematic and the new one is much more likely to be effective.

Hex-Weaver

Prerequisite: 9th Level

As a reaction to being hit by an attack, you can cast the *Hex* spell at its lowest level without expending a spell slot, targeting the creature who hit you. When you do so, the spell does not require concentration, and it lasts for only one minute. During that time frame, you can still use a bonus action to transfer the hex to a different creature if your hexed target dies. You cannot use this invocation again until you take a long rest.

Master of Curses

Prerequisite: 5th Level

You learn the *Bestow Curse* spell. It does not count against your learned spells. Once per long rest, you can cast it without expending a spell slot.

Note: The invocation Sign of Ill Omen offers a nearly identical feature, which I did not notice when creating this invocation somehow. However, it has not yet been brought into the 2024 ruleset as of the time of this release; you can treat this invocation as though it were the revised version for 2024 rules, if you wish. Otherwise, you can disregard this invocation entirely, as its purpose is already fulfilled by a pre-existing invocation.

Might of the Chain Lord

Prerequisites: Level 9, Investment of the Chain Master

You can invoke the power of your patron and empower your familiar to fight alongside you against stronger threats. It gains the following features.

Your familiar can use your spell save DC in place of its AC, if it is higher.

While your familiar is within 60 feet of you, if you are not incapacitated, it regains 1d4 hit points at the start of its turn, and it also gains temporary hit points equal to your Warlock level at the same time.

When your familiar takes its turn or attacks as a reaction to your Attack Action, it may do a second Action as well, which can include making an attack.

Lastly, you can use a Bonus Action to increase the size of your familiar for one minute. They become Medium, and any attacks they make deal an additional 1d4 damage.

Umbral Scholar

Prerequisites: Level 12, Pact of the Tome

Your Book of Shadows enables you to expend magic more frequently. You learn a 1st, 2nd, and 3rd level spell of your choice; these spells count as Warlock spells for you. Your tome also gains a single spell slot for each of those levels. While your Book of Shadows is on your person, you can expend one of its spell slots to cast one of your Warlock spells, and you may also add your Charisma modifier to the damage of any cantrips you gained from your Book of Shadows. Once per long rest, you can expend one of your Warlock spell slots to allow your tome to regain its expended spell slots; it does not otherwise regain its spell slots.

If you are playing with the 2024 revised rules, you select your spells when you summon your Book of Shadows, rather than when you take this Invocation; it does not have any unused spell slots when you summon it, and you must use a Pact Slot to charge its spell slots. This is a change for parity with how the Pact of the Tome was updated for 2024.