Day 14

Agenda

▷ Usability testing by 3 users

▷ Analyze results

▷ Make improvement plan

Usability testing LIVE

Things to prepare

▷ Usability testing script

▷ Tasks

▷ Usability testing notes

▷ Recorder

▷ Compensation (if any)

Assignment: Usability testing

▷ Objective

- ○ To be able to conduct the usability testing on the real users.

▷ Instructions

- ○ Pair with the same team as in Day 2.
- ○ Use the prepared script and tasks to conduct the usability testing.
- ○ The **first user** must be from the other team in Day 2.
- ○ **Other 2 users** can be any other people who have the same problem in your topic.
- ○ **Each user has 20 minutes.**
- ○ Fill the information in your worksheet.
- ○ **After 60 minutes, switch the role and conduct another test.**

Assignment: Usability testing

▷ Grading Criteria
- 0 = Blank
- 1 = Tested on less than 3 users.
- 2 = Tested on 3 or more users but note-taking sheets are not completed.
- 3 = Tested on 3 or more users and note-taking sheets are completed.

Usability testing note (task 1 to 3)

Replace this slide by the **Usability testing note (task 1 to 3)** from **Worksheet Day13**.

Analyze results

Assignment: Analyze results

▷ Objective

○ To be able to analyze the results and prepare the improvement plan.

▷ Instructions

○ Analyze the test results in terms of pros and cons of your design.

○ Then, make the improvement plan.

○ Fill the information in your worksheet.

Assignment: Analyze results

▷ Grading Criteria

- 0 = Blank
- 1 = Pros & cons or improvement plan is not completed.
- 2 = Pros & cons and improvement plan are listed but are not clearly described.
- 3 = Pros & cons and improvement plan are listed and clearly described.

Pros & cons

Pros	Cons

Improvement plan

Improvement plan

Q&A

End