

## Doubly Linked List.

```

struct node {
    struct node * prev;
    int data;
    struct node * next;
};

struct node * head = NULL;
    
```

```

void add-at-beginning ()
{
    struct node * ptr = NULL;
    ptr = (struct node *) malloc (sizeof (struct node));
    printf ("enter the node data");
    scanf ("%d", &ptr->data);
    ptr->prev = NULL;
    ptr->next = NULL;
    if (head == NULL)
    {
        head = ptr;
    }
    else {
        ptr->next = head
        head->prev = ptr
        head = ptr;
    }
}
    
```

```

void delete-at-specified loc () {
    struct node * ptr, * temp;
    int val;
    printf ("Enter the value after which the node is
    deleted");
    }
    
```

```

scanf ("%d", &val);
temp = head;
while (temp → data != val)
    temp = temp → next;
if (temp → next == NULL)
    { printf ("In Can't delete \n");
    }
else if (temp → next → next == NULL)
    {
        temp → next = NULL;
        printf ("Node deleted");
    }
else
    {
        ptr = temp → next;
        temp → next = ptr → next;
        ptr → next → prev = temp;
        free (ptr);
        printf ("Node Deleted");
    }
}

```

```

Void display () {
    if (head == NULL) {
        { printf ("list is empty");
        }
    }
    else {
        Struct node * temp = head;
        while (temp != NULL)
        { printf ("%d\t", temp → data);
          temp = temp → next;
        }
        printf ("\n");
    }
}

```