

Presidency University Act, 2013 of the Karnataka Act No. 41 of 2013 | Established under Section 2(f) of UGC Act, 1956 Approved by AICTE, New Delhi

Itgalpur, Rajankunte, Yelahanka, Bengaluru - 560064

Course Code: CSE2018	Course Title: Theory of Computation							
CSEZU18	Type of Course: only	Program Core & The	eory	L- T- P-C	3	0	0	3
Version No.	2.1							
Course Pre-requisites	MAT 2004 - Disc	rete Mathematical S	Structures					
Anti-requisites	NIL	NIL NIL						
Course Description	to appreciate to between langual Analytical abilication and automata. The imposes fair kramposes fair kramposes fair kramposes fair kramposes desimulation using construction and simulation help	The purpose of Theory of Computation Course is to enable the students to appreciate the study of formal language and the correspondence between language classes and the automata that is recognized. Analytical ability is required for the students to analyze and develop automata. The course is both conceptual and analytical in nature. It imposes fair knowledge of Mathematical and computing fundamentals. The course develops the critical thinking and analytical skills. The simulation using JFLAP makes the student to visualize the automata construction and string parsing. The assignment work given based on simulation helps the students to build any context free grammar and Turing Machine for the Language.						
Course Objectives	Computational,	The objective of the course is to familiarize the learners with the concepts of Computational, language models and attain employability through Participative Learning techniques.						
Course Outcomes	CO1: Discuss the [Understar CO2: Construct of [Apply] CO3: Develop th CO4: Solve the P	On successful completion of the course the students shall be able to: CO1: Discuss the basic concepts of Automata theory and its applications.  [Understand] CO2: Construct different types of Finite Automata with its simulation.  [Apply] CO3: Develop the Simplified Grammars in CNF and GNF forms. [Apply] CO4: Solve the Push Down Automata and Turing machine problems for a given language. [Apply]						
Course Content:								
Module 1	Introduction to Automata Theory	Assignment	Problem S	Solving		0	6 Sessi	ions
Topics:	a Theory, Basic defi		_	and auto	mata,	Repre	sentat	ion of
Introduction to Automata automata, Language recog	mizers Applications o	of Automata Thooni						

Basic concepts of Finite automata, DFA -Definitions of DFA, Deterministic Accepters Transition Graphs , Languages and DFA's, Regular Languages, NFA- Definition of a Non deterministic Accepter, Languages and NFA's, Equivalence of Deterministic and Nondeterministic Finite Accepters, Reduction of the Number of States in Finite Automata,  $\epsilon\text{-NFA}$  - Definition of  $\epsilon\text{-NFA}$ , Conversion of  $\epsilon\text{-NFA}$  to DFA.

Module 3  Regular Expressions & Context Free Grammar	Assignment	Problem Solving	14 Sessions
--	------------	-----------------	-------------

# **Topics:**

Formal Definition of a Regular Expression, Connection between Regular Expressions and Regular Languages: Regular Expressions denote Regular Languages; Pumping Lemma for regular languages, Context Free Grammars-Examples of Context-Free Languages, Left most and Right most Derivations, Derivation Trees, Ambiguity in Grammars, Pumping lemma for CFL, Grammar Simplification, CNF and GNF.

	<u> </u>				
	Push down				
Module 4	Automata and	Assignment	Problem Solving	12 Sessions	
module 1	Turing				
	Machine				

## **Topics:**

Definition of a Pushdown Automaton, Language Accepted by a Pushdown Automaton, Pushdown Automata for Context-Free Languages, Deterministic Pushdown Automata, Definition of a Turing Machine, Turing Machines as Language Accepters.

Assignment: Solve Different FA Design Techniques to solve various problems to construct FA (any 3 may be included)

## **Targeted Application:**

Application Area is to Design and Analyzing the efficiency of compilers. This fundamental course is used by all application developers.

## **Project work/Assignment:**

Problem Solving: Design different FA Design techniques, Regular Expressions

#### **Text Book:**

1. Peter Linz, "An introduction to Formal Languages and Automata", 6th Edition, Jones and Bartlett Publications, 2018.

### **References**

- 1. Aho, Ullman and Hopcroft, "Theory of Computation", 3rd Edition, Pearson India, 2008
- 2. Michael Sipser, "Theory of Computation", 3rd Edition, Cengage India, 2014
- 3. NPTEL Link-https://onlinecourses.nptel.ac.in/noc21\_cs83/preview
- 4. JFLAP simulator https://www.jflap.org/jflaptmp/

Catalogue prepared by	Mr. Jinesh V.N.	
Recommended by the Board of Studies on	(BOS NO: 15 th. BOS held on 26 / 03 /2022 )	
Date of Approval by the Academic Council	(Academic Council Meeting No. , Dated / / )	