

import java.util.Scanner;

abstract class Shape

{

int a;

int b;

Shape(int a, int b)

{

this.a = a;

this.b = b;

}

Shape(int a)

{ this.a = a; }

Shape() {

this.a = 0;

this.b = 0; }

void printArea()

{

}

}

class Triangle extends Shape {

Triangle(int a, int b)

{

super(a, b); }

void printArea()

{

System.out.println("The area of is " + (a \* b) / 2);

}

}

class Rectangle extends Shape {

Rectangle(int a, int b)

```
{ super(a,b); }
```

```
void printArea ()
{
    sout ("The are of rect is =" + (a*b));
}
```

```
class circle extends Shape {
    circle (int a) {
        super(a);
    }
}
```

```
void printArea()
{
    sout ("Area of circle is =" + (3.14 * a * a));
}
```

```
class Shapes {
    public static void main (String args[])
    {
        Scanner scan = new Scanner(System.in);
        int ch;
        while (true) {
            sout ("Enter 1 for triangle");
            sout ("Enter 2 for Rectangle");
            sout ("Enter 3 for Circle");
            sout ("Enter 4 for Exit");
            ch = scan.nextInt();
            switch (ch) {
                case 1: System.out.println("Enter b,h of triangle");
            }
        }
    }
}
```

```
ch = scan.nextInt();
```

```
switch (ch)
```

```
{
    case 1: System.out.println("Enter b,h of triangle");
}
```



```
a = scan.nextInt();
```

```
b = scan.nextInt();
```

```
e
```

```
triangle t = new triangle(a, b);
```

```
t.printArea();
```

```
break;
```

```
case 2: System.out.println("Enter a, b of rectangle");
```

```
a = scan.nextInt();
```

```
b = scan.nextInt();
```

```
rectangle r = new rectangle(a, b);
```

```
r.printArea();
```

```
break;
```

```
case 3: System.out.println("Enter radius of circle");
```

```
a = scan.nextInt();
```

```
Circle c = new circle(a);
```

```
c.printArea();
```

```
break;
```

```
case 4: scan.close();
```

```
break;
```

```
default: System.out.println("Invalid input")
```

```
{
```

```
{
```

```
{
```

```
}
```