# Tristan Giardini

## Full-Stack Web Developer

Montréal, QC

tristangiardini@gmail.com | 5143772334

tristangiardini.com

LinkedIn | GitHub

## **Experience**

#### GURUS Solutions | Montréal, QC

#### Cloud Developer

Oct. 2024 - present

- Analyze and streamline business processes related to the client's customer management and translate them into ERP configurations and automations.
- Develop and implement ERP customizations and middleware integrations with other systems to ensure seamless data flow across platforms such as NetSuite, Boomi and Workato.
- Work closely with clients to gather requirements and design solutions to deliver an optimized product that enhances business operations and user performance.

#### HRVST | Montréal, QC

## Web Developer

Mar. 2023 - May 2024

- Developed eCommerce websites and applications using React, Express,
   Node, MongoDB, Shopify Liquid, HTML, CSS, Javascript, jQuery and Vite.
- Built, maintained, and customized features for clients on their websites and eCommerce stores, enhancing the overall functionality and aesthetic to meet client specifications.
- Led the development efforts for a comprehensive redesign project of a headless full-stack application with integrated third-party APIs.

## Freelance | Montréal, QC

#### App Design, Web Developer

Sept. 2022 - October 2024

- Built and designed full-stack applications from the ground up using React,
   Node, Express, MongoDB, Next, GitHub, third party APIs, Figma and Trello.
- Collaborated closely with clients to understand their requirements ensuring the developed solutions align with their business goals and expectations.

## Skills

Next

React

**TypeScript** 

JavaScript ES6+

Shopify Liquid

HTML & CSS

Webflow

Node

MongoDB

**Express** 

Git

Sanity

Agile/Scrum Development

## **Education**

Concordia University | Remote
Full Stack Web Development Diploma
2022

## **Certifications**

## Shopify

Liquid Storefronts for Theme Developers 2024

#### Webflow

Webflow 101, CMS and Layouts Certification 2024