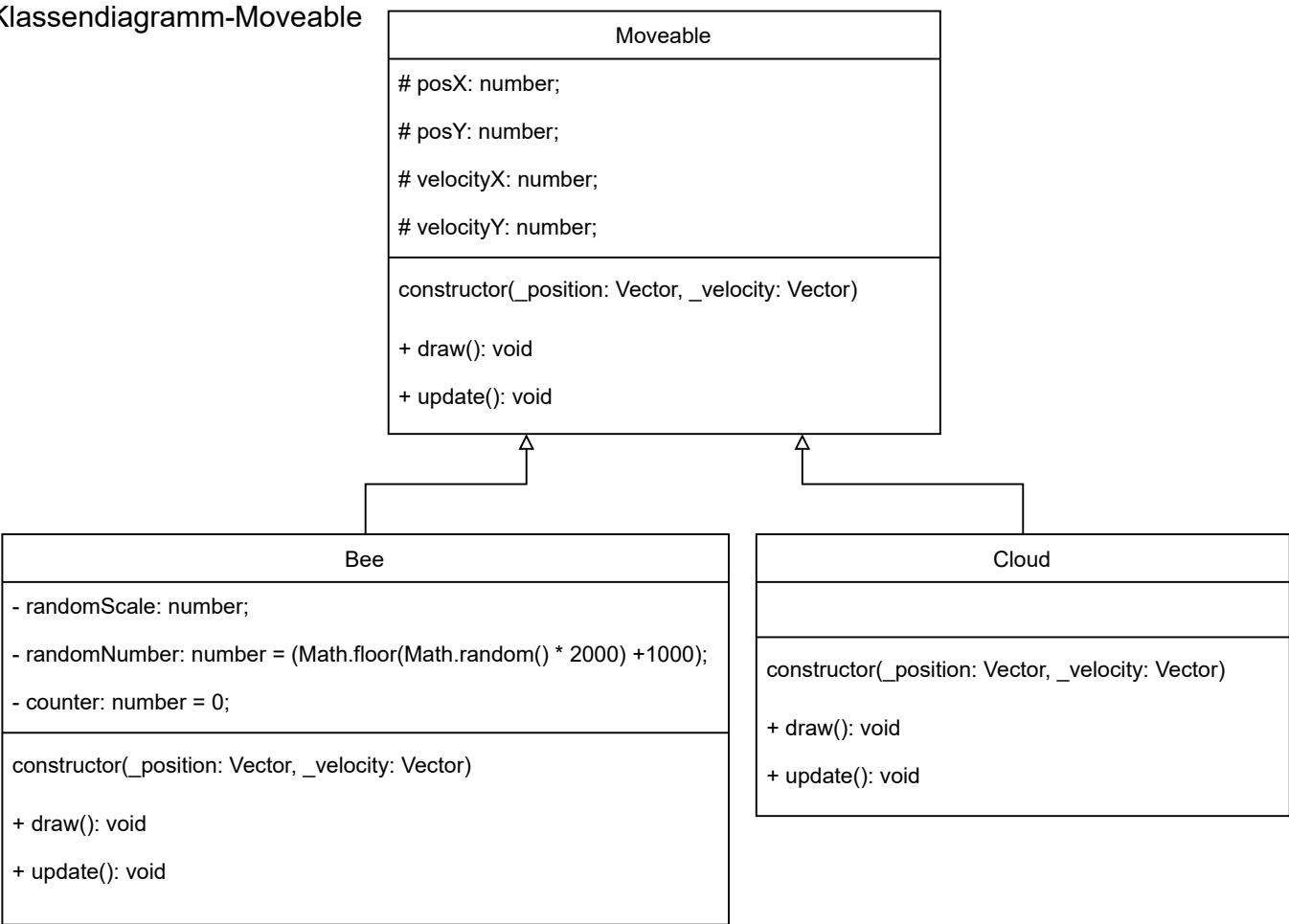
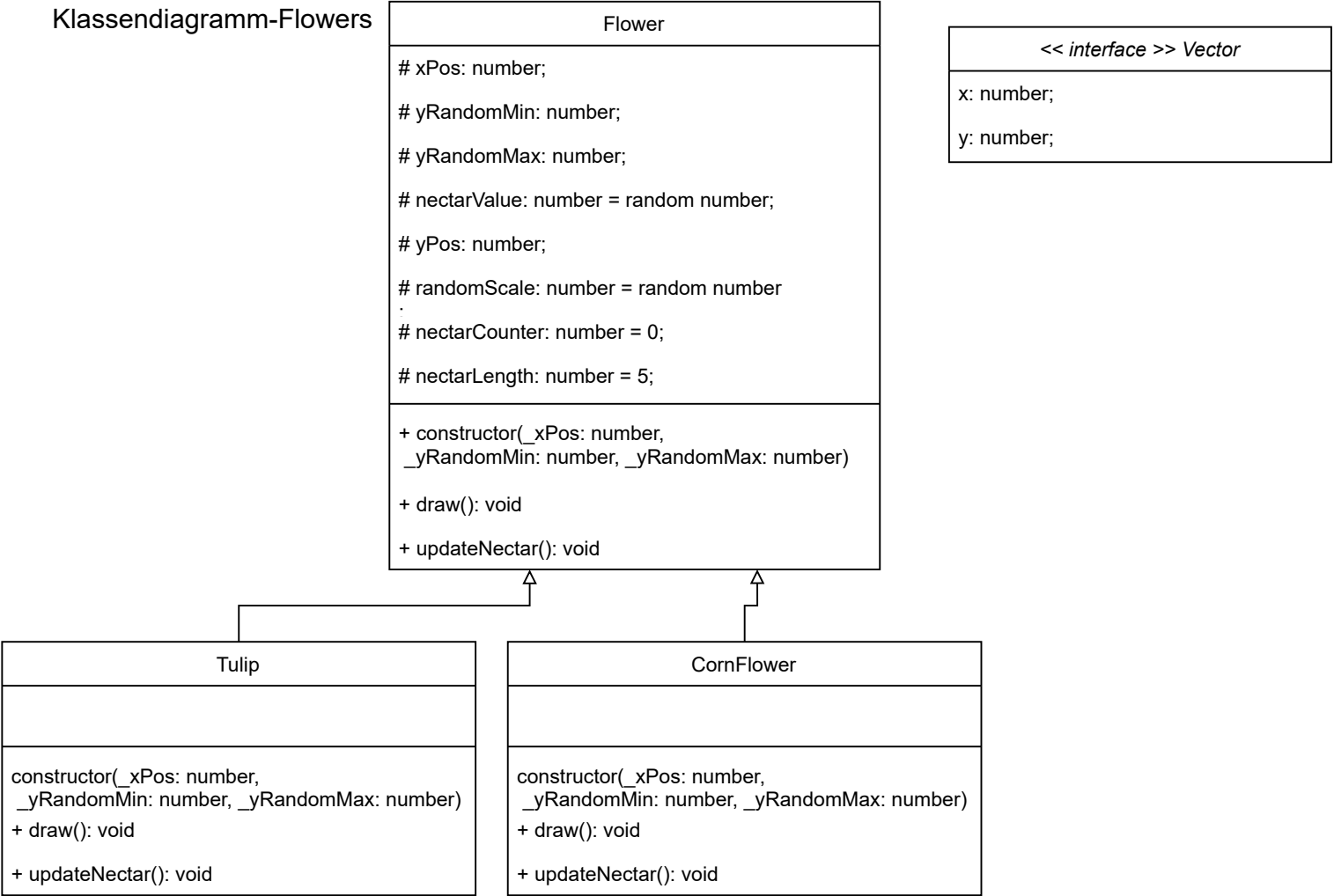
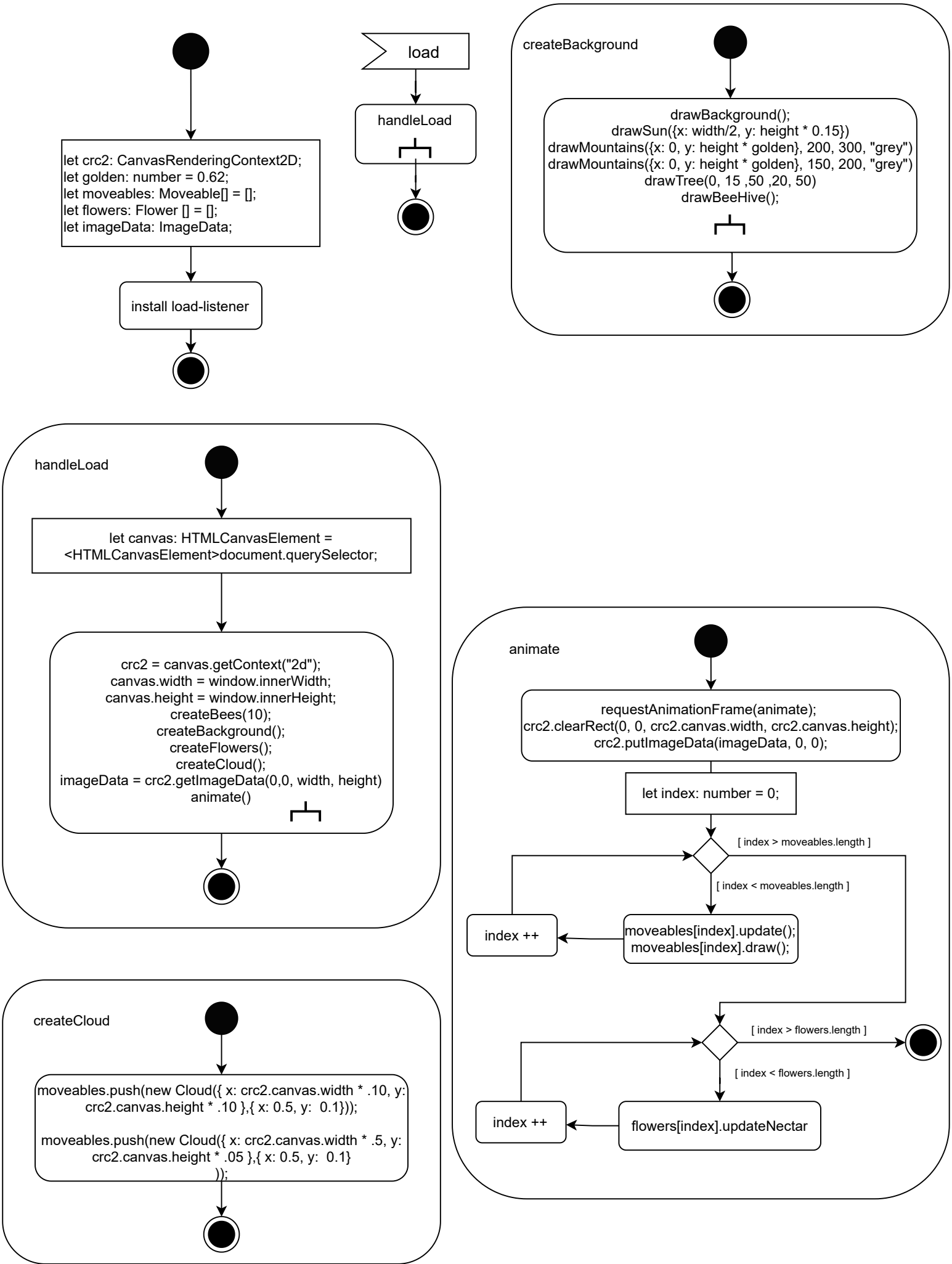


Konzept und Code zu L11.1_BlumenwieseAdvanced in Zusammenarbeit mit Huu-Thien Phan-Ngoc ausgearbeitet.

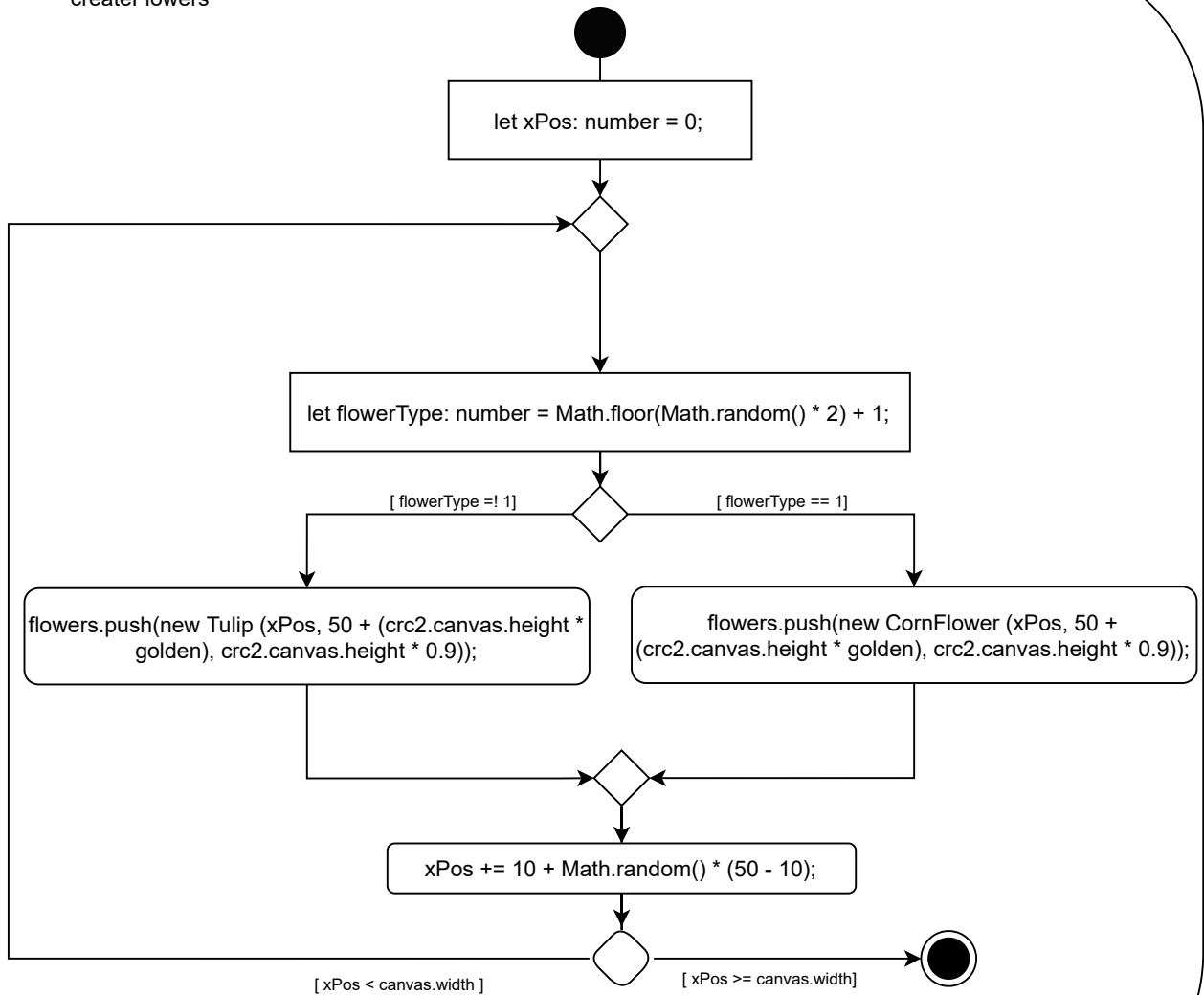
Da ich die Aufgabe L10.2_BlumenwiesePolymorphie nur konzepiert und nicht ungesetzt habe, haben wir Huu-Thiens Code und Konzept als ausgangspunkt genommen.



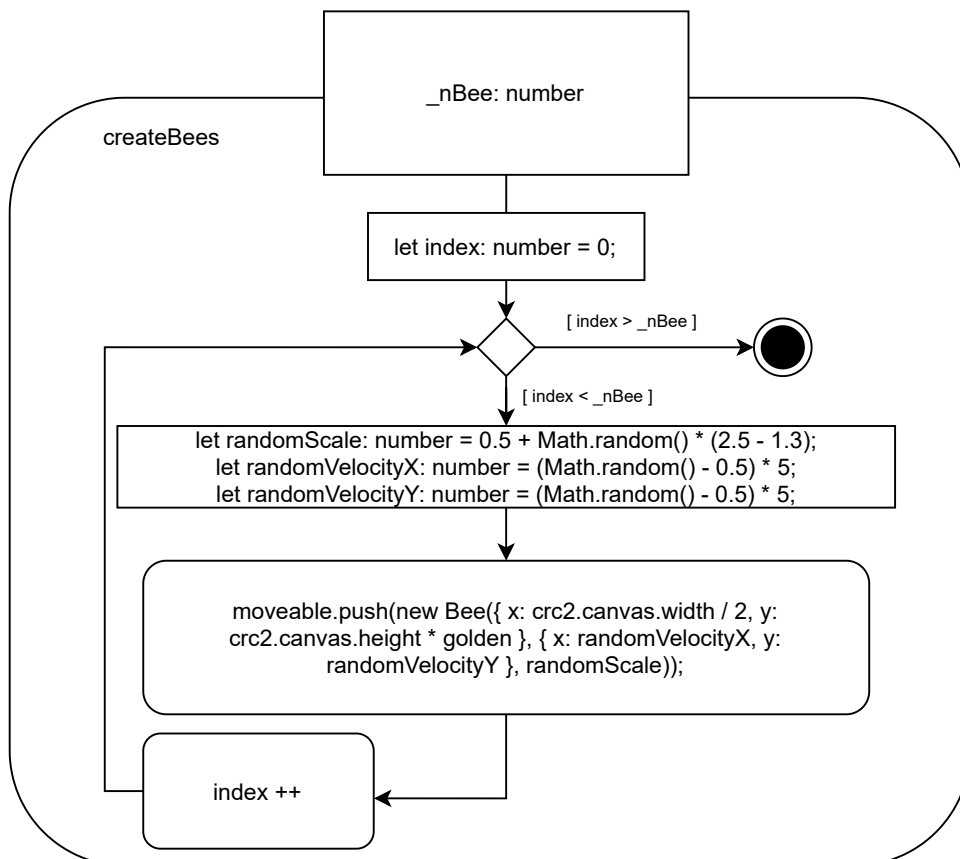
Aktivitätsdiagramm - Main



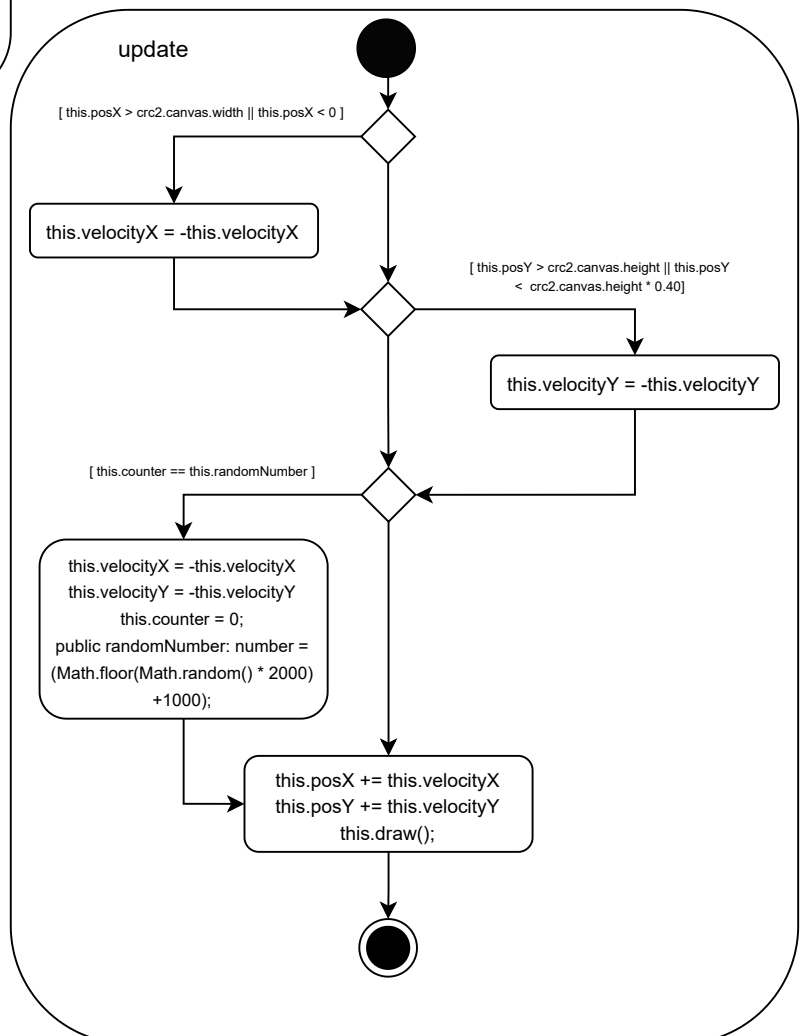
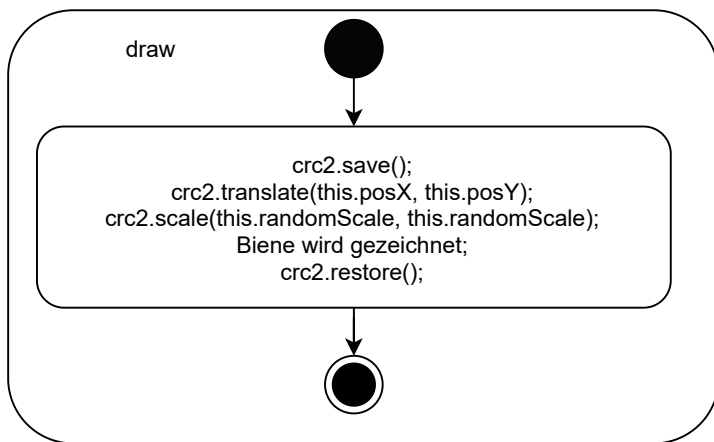
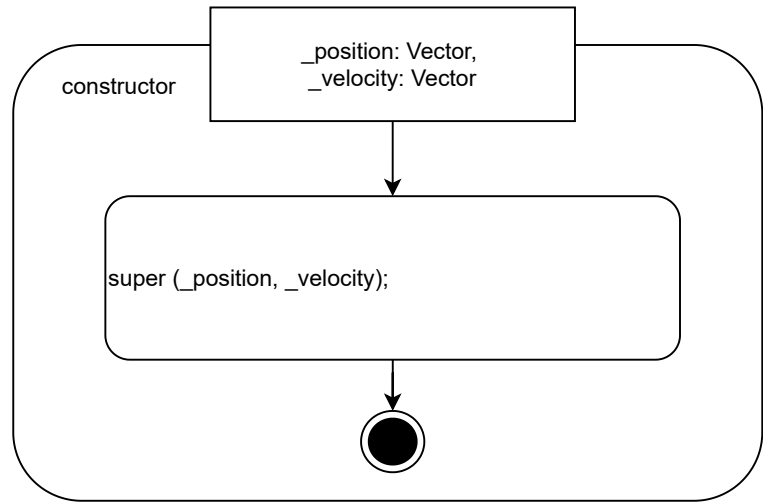
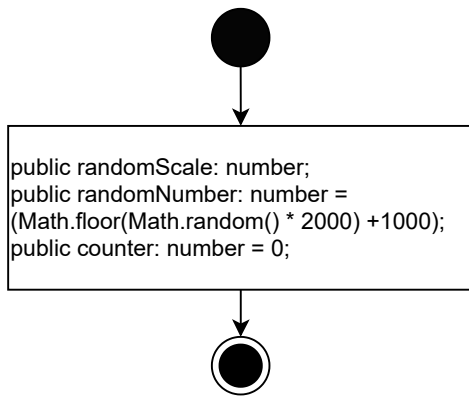
createFlowers



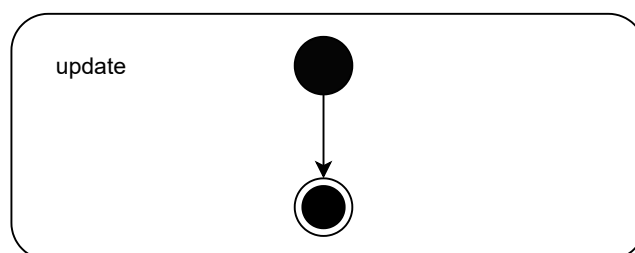
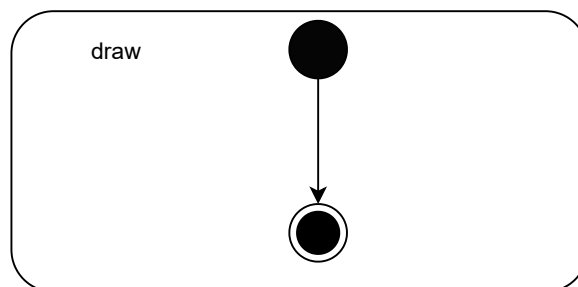
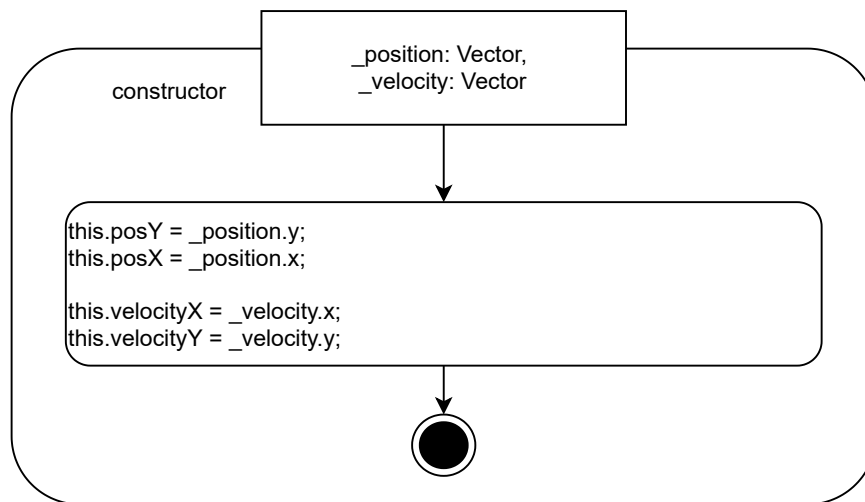
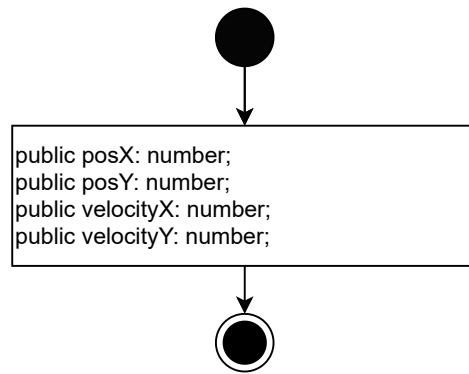
createBees



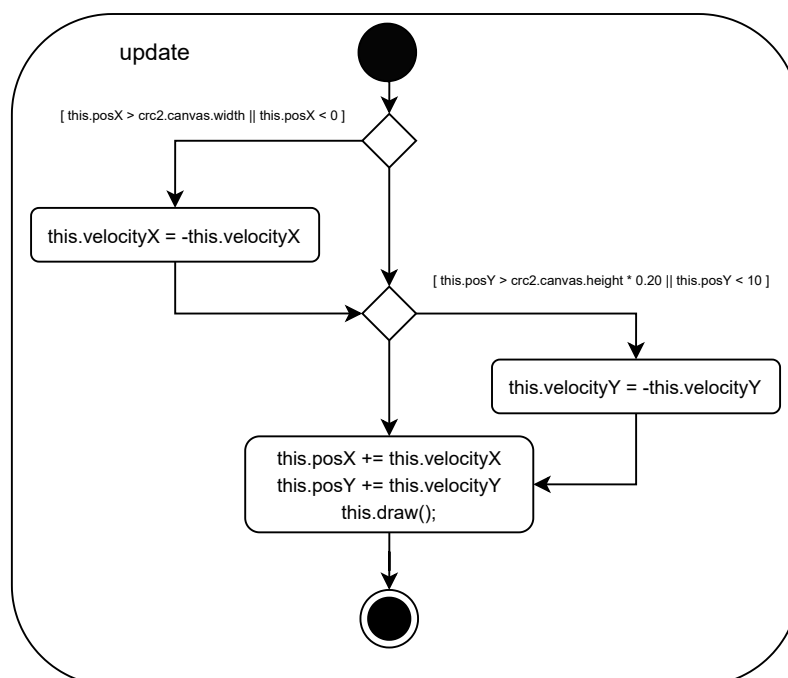
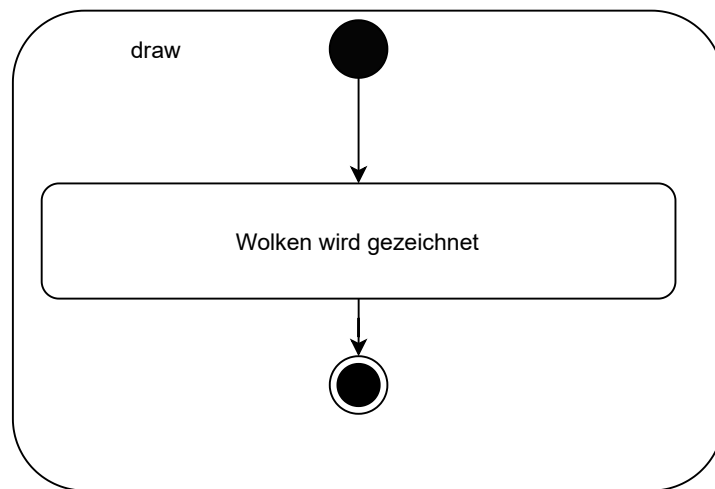
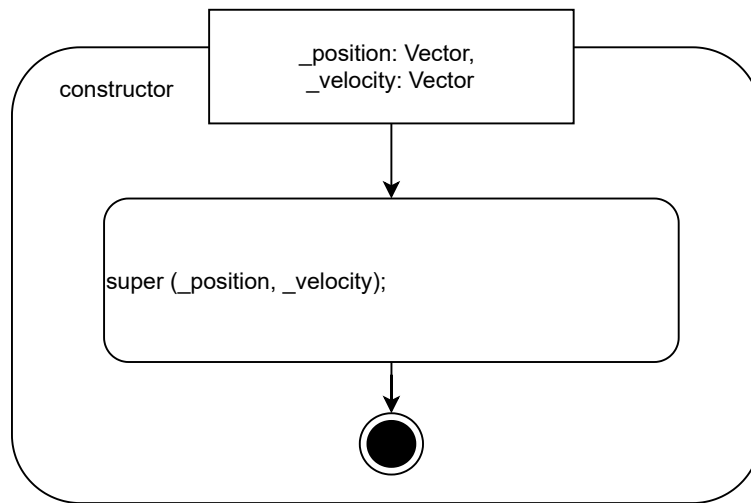
Aktivitätsdiagramm - bees



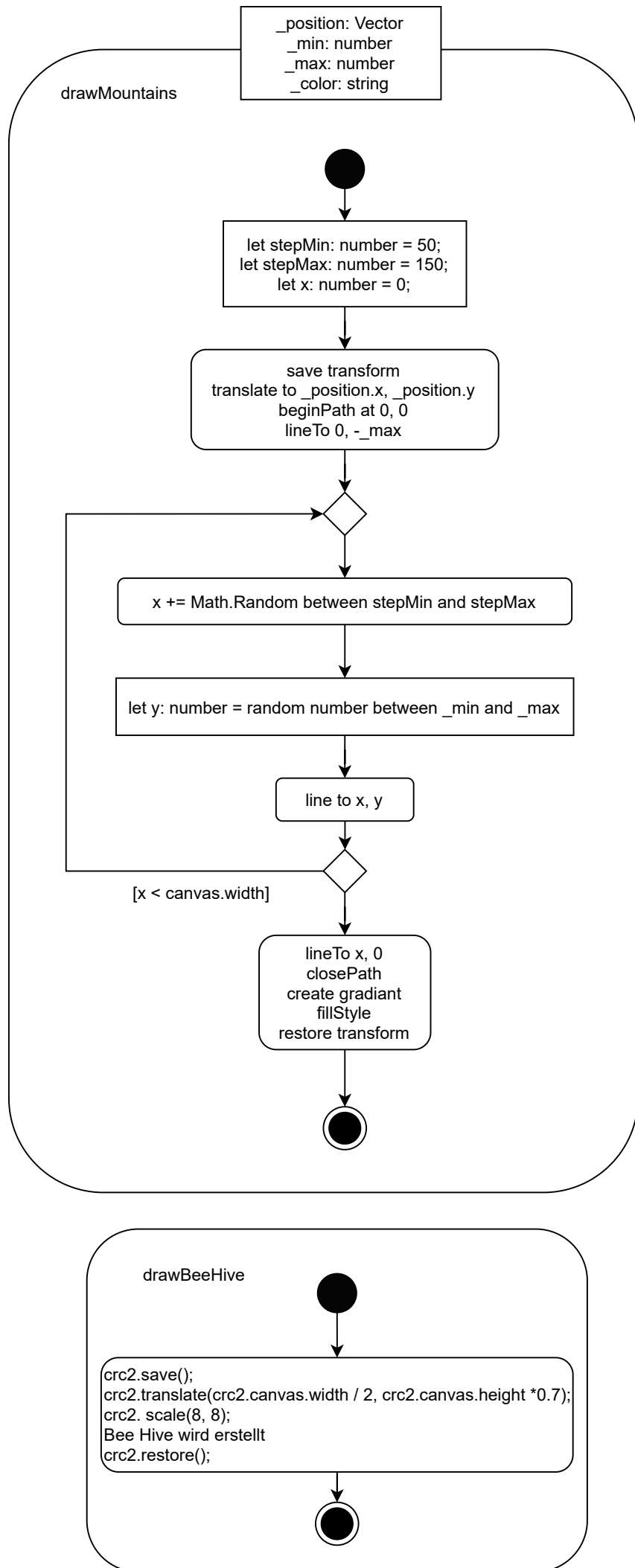
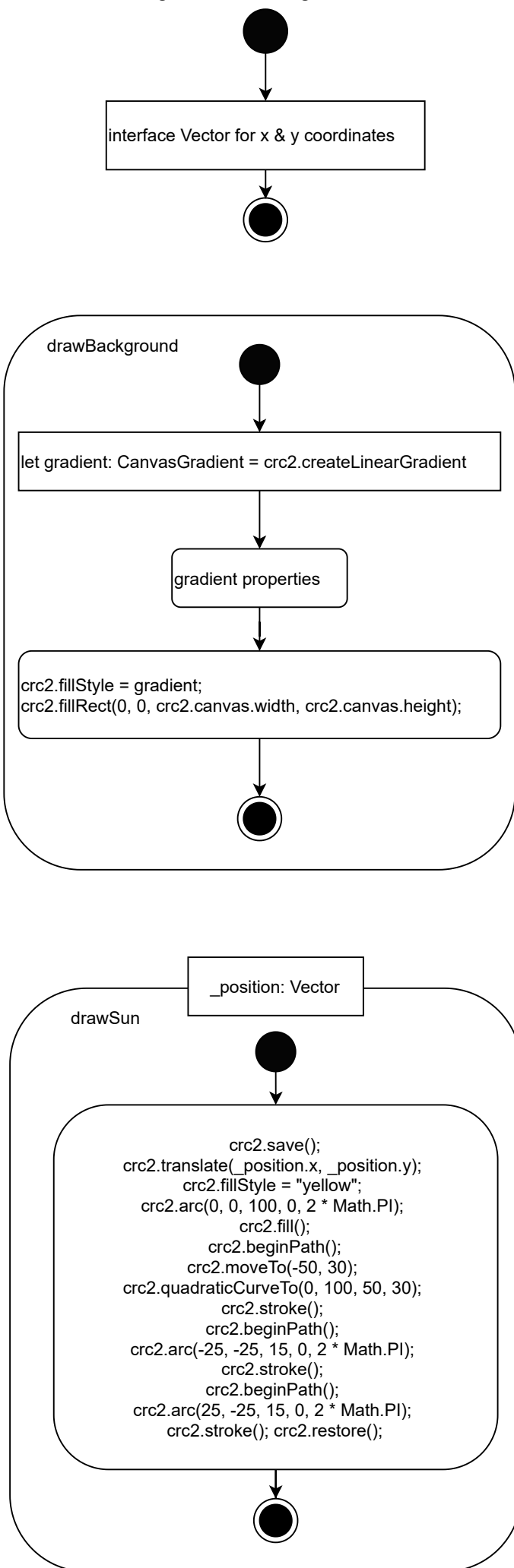
Aktivitätsdiagramm - Moveable

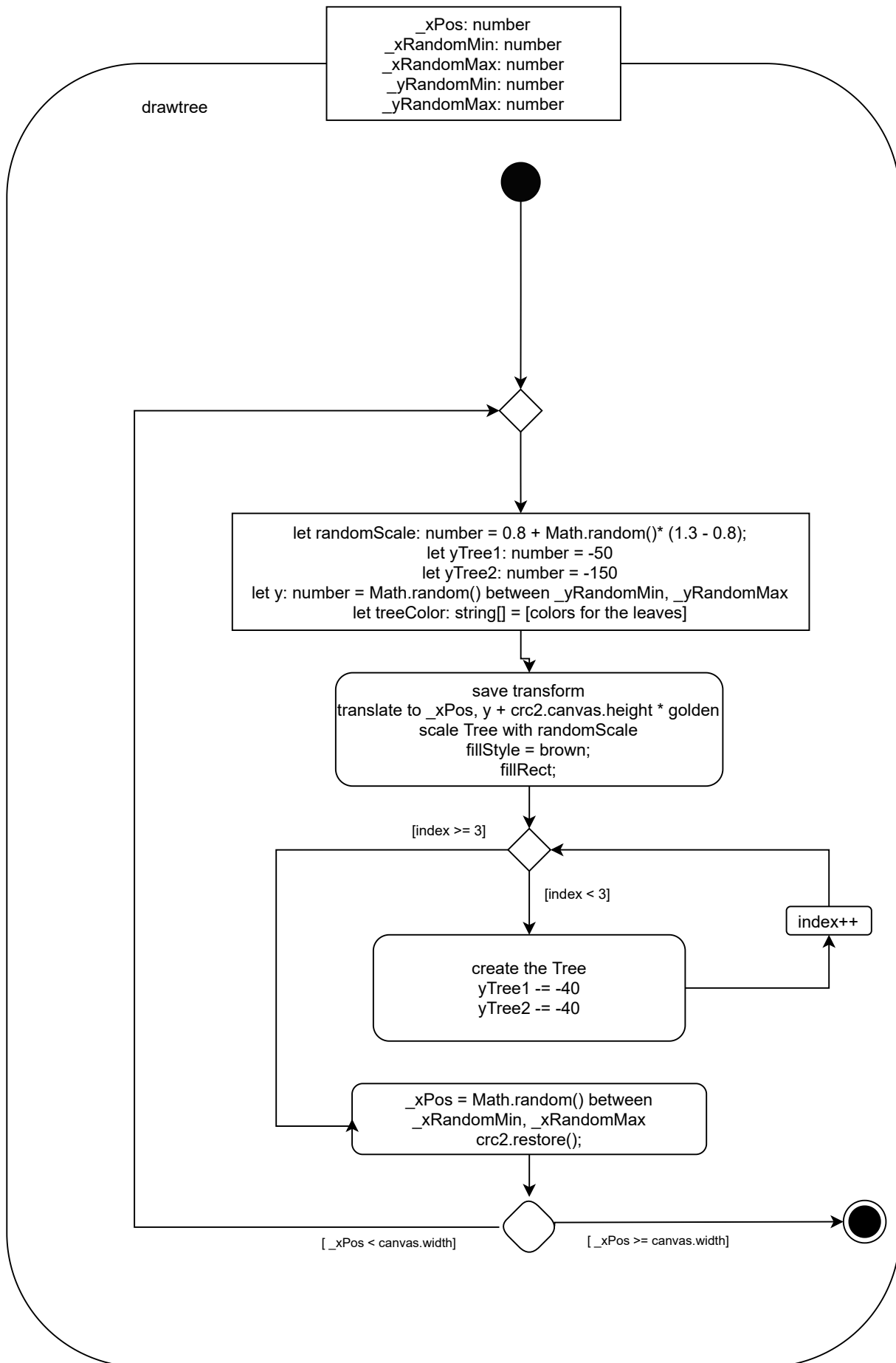


Aktivitätsdiagramm - clouds

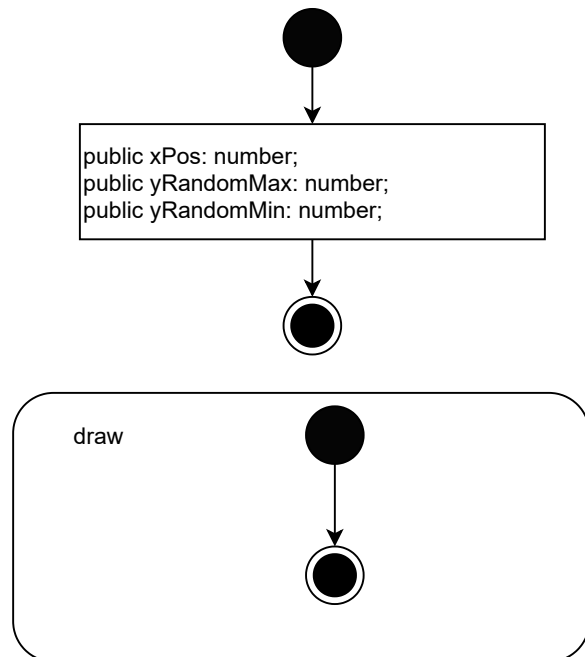
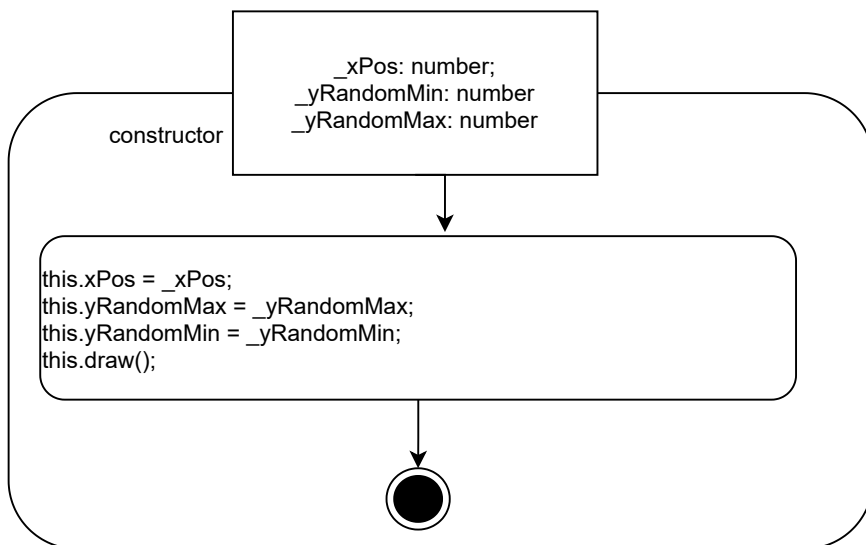


Aktivitätsdiagramm - background

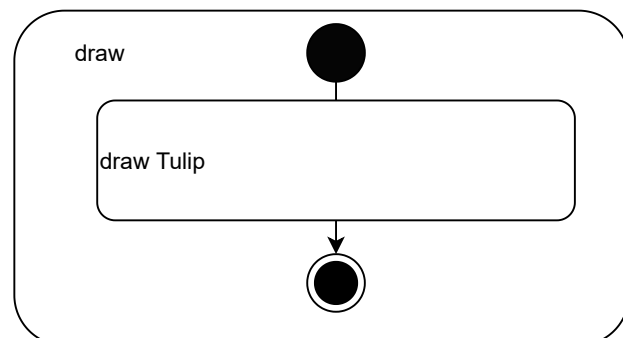
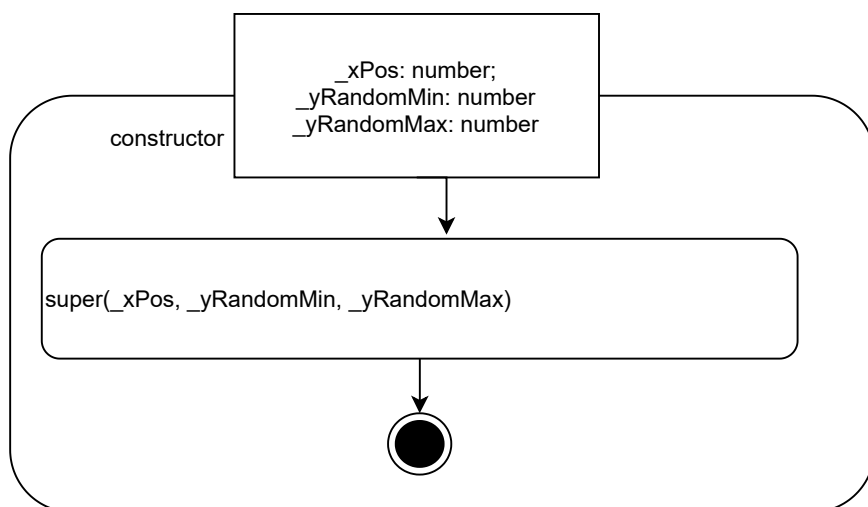




Aktivitätsdiagramm - flower



Aktivitätsdiagramm - tulip



Aktivitätsdiagramm - cornFlower

