Tristan Garner

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Career Objective

Aspiring software developer currently pursuing a B.S. in Computer Science at Southern Arkansas University. Skilled in Python, Java, C++, Dart, PHP, SQL, and familiar with MYSQL. Excels in problem-solving, analytical skills, and attention to detail. Seeking an internship to apply technical skills in a practical environment, further develop programming practices, enhance project management abilities, and contribute to impactful software solutions.

EDUCATION

Southern Arkansas University

Bachelor of Science in Computer Science

National Park College

Associate's in Computer Science

Aug. 2023 – May 2025 Hot Springs, AR

Aug. 2021 – May 2023

EXPERIENCE

Supply Technician

Universal Industrial Supply

July 2022 – Aug.2023

Hot Springs, AR

Magnolia, AR

- · Maintained accurate inventory records, enhancing the integrity of the inventory management system
- · Contributed to the development of improved inventory management policies and procedures
- · Coordinate with vendors and suppliers to ensure timely delivery of orders

Information Technology Support Internship

National Park College

Aug. 2022 – Jan. 2023

Hot Springs, AR

- · Communicate with managers to set up campus computers used on campus
- · Assess and troubleshoot computer problems brought by students, faculty and staff
- · Maintain upkeep of computers, classroom equipment, and printers across campus

PROJECTS

Hack Assembler | C++, C

Jan. 2022 – June 2023

- · Developed an assembler for the Hack assembly language, translating Hack assembly code into machine language
- Utilized advanced C++ features including STL maps and vectors, file I/O operations, and string manipulation to
 efficiently process assembly instructions
- · Implemented multi-pass processing to handle symbols, loops, and variable declarations, ensuring a comprehensive analysis and conversion of the Hack assembly code

Time Tracker Mobile Application | *Dart, Flutter*

May 2018 - May 2020

- Developed a time tracker using Flutter and Dart, aimed at offering a user-friendly interface for managing time spent on various activities
- Employed best practices in Flutter development, such as using state management solutions for data flow and UI updates, ensuring the application runs smoothly across a wide range of devices
- Designed and implemented a settings feature enabling users to customize the application according to their preferences, including themes, notification settings, and time formats

TECHNICAL SKILLS

Languages: Java, Python, C/C++, SQL, Dart, PHP, HTML, CSS

Frameworks: Flask, WordPress, Flutter

Developer Tools: Git, VS Code, Visual Studio, PyCharm, IntelliJ, Android Studio, PHP Storm