

# **Your Title Here**

## **COMP150 - CPD Report**

1607804

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### **1 Introduction**

It is unclear to me at this point which pathway i want my career to take, however i do know i want it to be in the games industry. From my weekly journal that has spanned the past eleven weeks I have identified five key skills that i have struggled with. These skills are as follows: Engaging in group problem solving, Understanding and considering the ideas of my peers, Prioritising tasks, engaging the audience and assertiveness in a team situation.

### **2 First Key Skill**

Write about 200 words about. Remember, this should be reflective and personal to you. Justify the relevance and importance of each of these skills with insight into your personal goals and personal circumstances. Assess your application of the skill throughout the semester and critically reflect on upon their impact it has had on your work and the challenges/obstacles. Acknowledge difficulties. Then, suggest how to overcome the challenge/obstacle in relation to a SMART action. When planning such actions, do not be too general. Consider SMART actions: specific; measurable; achievable; relevant;

and time-bound. Ensure that your proposed action for future development meets all five of these criteria.

### **3 Second Key Skill**

Write about 200 words. As above.

### **4 Third Key Skill**

Write about 200 words. As above.

### **5 Fourth Key Skill**

Write about 200 words. As above.

### **6 Fifth Key Skill**

Write about 200 words. As above.

### **7 Conclusion**

Write your conclusion here. Though the conclusion should be brief, no more than 100 words, it should do more than merely summarise the report. Focus on the five SMART actions that you intend to take in order to overcome any challenges and/or obstacles. Contextualise how this will help you towards your intended career goal and how this may improve your project for the next semester.