

Augmenting and Using an AVL Tree ADT

Out: 9/26

Due: 10/18 by 11:59 PM

“To iterate is human, to recurse divine.” [L. Peter Deutsch]

Learning Objective

- ◉ To Explore Properties of the AVL Tree ADT

On average, a binary search tree with n keys generated from a random series of insertions has expected height $O(\lg n)$. However, a worst-case performance of $O(n)$ is possible. This occurs, for example, when the keys are inserted in sorted order and the tree degenerates into a list. The self-balancing property of an AVL tree generally ensures that its height is shorter than a simple binary search tree for the same series of insertions. The AVL tree guarantees a worst-case performance of $O(\lg n)$ irrespective of the order in which the keys are inserted.

In this project you will augment the implementation of a parametric extensible AVL tree ADT (abstract data type). You will then write a program that instantiates an AVL tree to store strings. Your program will execute a series of statements from the grammar shown in Listing 1. The program will be called *Dendrologist*. It will take the *order-code* and name of a *command-file* as a command line arguments and execute the instructions in the file while performing a trace of the instructions as they are executed. The command file consists of instructions in one of these formats:

Listing 1: A Simple AVL ADT Grammar

```
insert < word >
delete < word >
traverse
gen < word >
props
```

The *insert* command in the file is followed by a word. When your program reads this instruction, it inserts the item into the AVL tree and displays a

trace message *Inserted: < item >*. Similarly, the *delete* command is followed by a word. When your program reads this instruction, it removes the item from the AVL tree and displays a trace message *Deleted: < item >*. When the *traverse* command is executed, it displays the heading *Pre-Order Traversal:* followed by the pre-order traversal of the entries in the tree, the heading *In-Order Traversal:* followed by the in-order traversal of the entries in the tree, and the heading *Post-Order Traversal:* followed by the post-order traversal of the entries in the tree. The items in each list are displayed one per line. When the *props* command is executed, it displays the heading *Properties:* followed by the size, height, and diameter of the tree. It also indicates whether the tree is a Fibonacci tree and whether the tree is complete. The program displays the following trace message:

Properties: size = ..., height = ..., diameter = ...

fibonacci? = < false|true > complete? = < false|true >

When the *gen < word >* is executed, *Genealog: < word > UNDEFINED* is displayed when *word* is not in the tree. If *word* is in the tree, your program displays the parent of the item, the left child of *word* if it has a left child or *NONE*, the right child of *word* if it has a right child or *NONE*, the number of ancestors of *word* in the tree, and the number of descendants of *word* in the tree. The program displays the following trace message:

Genealogy: < word >

parent = ..., left-child = ..., right-child = ...

#ancestors = ..., #descendants = ...

The ellipsis are replaced with values obtained by invoking the relevant methods/functions of the AVL abstract data type. The *parent* label is followed by a string representing the entry in the parent node of *word* and the *left-child* and *right-child* labels are followed by strings represents entries in the left and right child nodes, respectively, of the node containing *word* or *NONE*, if the node containing *word* does not have the specified child. Prior to parsing the *command-file*, after the command line tokens are accessed, an AVL tree is instantiated using a comparator based on the *order-code*. The valid order codes are shown in Listing 2.

To run the program:

Listing 2: Running Dendrologist

```
Dendrologist <order-code> <command-file>
<order-code>:
0      ordered by increasing string length, primary key, and
      reverse lexicographical order, secondary key
-1     for reverse lexicographical order
1     for lexicographical order
-2     ordered by decreasing string length
2     ordered by increasing string length
-3     ordered by decreasing string length, primary key, and
      reverse lexicographical order, secondary key
3     ordered by increasing string length, primary key, and
      lexicographical order, secondary key
```

Your program throws an exception and terminates if the correct number of command line arguments are not entered: *invalid argument* for C++ and *IllegalArgumentException*, for Java™ programmers. It also displays the usage information shown in Listing 2, throws an exception and terminates if an invalid *order-code* flag is provided and gracefully exits. It also displays the usage information and throws an exception if the *command-file* does not exist. It throws an exception and displays “parsing error” and terminates if a command in the file is invalid.

I have provided starter code on Moodle that you will download and complete and a sample command file *strings.avl* containing various instruction on an AVL tree. See the starter code for additional details. Do not modify the code except where indicated. Be sure to test your program using various order codes. You may create additional command files to test other scenarios.

Submitting Your Work

1. Complete the preamble documentation in the starter code, if you augmented the file. Do not delete the GNU GPL v2 license agreement in the documentation, where applicable.

```
/**
 * Describe what the purpose of this file
 * @author Programmer(s), YOUR NAME
 * @see list of files that this file references
 * <pre>
 * Course: CS3102.01
 * Programming Project #: 2
 * Instructor: Dr. Duncan
 * Date: LAST DATE MODIFIED
 * </pre>
 */
```

2. Verify that your code has no syntax error and that it is ISO C++11 or JDK 8 compliant. Be sure to provide documentation, where applicable, for the methods that you have been asked to write. When you augment the starter code, add your name after the @author tag and put the last date modified.

3. Enclose your source files-

- (a) for Java programmers, **AVLTree.java** and **Dendrologist.java**
- (b) for C++ programmers, **AVLTree.cpp** and **Dendrologist.cpp**

- in a zip file. Name the zip file *YOURPAWSID_proj02.zip* and submit your project for grading using the digital drop box on Moodle. YOUR-PAWSID denotes the part of your LSU email address that is left of the @ sign.

Here is a sample trace of the output after the *Dendrologist* program is run with these command line arguments: *1 string.avl*.

Listing 3: A Sample Trace: *Dendrologist 1 strings.avl*

```

Properties:
size = 0, height = -1, diameter = 0
fibonacci? = true, complete? = true
Inserted: twelve
Properties:
size = 1, height = 0, diameter = 1
fibonacci? = true, complete? = true
Inserted: nine
Geneology: nine
parent = twelve, left-child = NONE, right-child = NONE
#ancestors = 1, #descendants = 0
Inserted: eleven
Inserted: ten
pre-Order Traversal:
nine
eleven
twelve
ten
In-Order Traversal:
eleven
nine
ten
twelve
post-Order Traversal:
eleven
ten
twelve
nine
Geneology: 10 UNDEFINED
Properties:
size = 4, height = 2, diameter = 4
fibonacci? = false, complete? = false
Inserted: five
Inserted: four
Inserted: three
Inserted: eight
Inserted: one
Inserted: two
pre-Order Traversal:
nine
five
eleven
eight
four
three
ten
one

```

```
twelve
two
In-Order Traversal:
eight
eleven
five
four
nine
one
ten
three
twelve
two
post-Order Traversal:
eight
eleven
four
five
one
ten
two
twelve
three
nine
Geneology: eight
parent = eleven, left-child = NONE, right-child = NONE
#ancestors = 3, #descendants = 0
Inserted: six
Inserted: seven
Properties:
size = 12, height = 4, diameter = 8
fibonacci? = false, complete? = false
Deleted: two
Deleted: three
Deleted: five
Properties:
size = 9, height = 3, diameter = 6
fibonacci? = false, complete? = false
Deleted: seven
pre-Order Traversal:
nine
eleven
eight
four
six
one
ten
twelve
In-Order Traversal:
eight
eleven
four
nine
```

```

one
six
ten
twelve
post-Order Traversal:
eight
four
eleven
one
twelve
ten
six
nine
Geneology: seven UNDEFINED
Properties:
size = 8, height = 3, diameter = 6
fibonacci? = false, complete? = false
Exception in thread "main" java.lang.IllegalArgumentException: File ↵
    Parsing Error.

```

Here is another sample trace of the output after the *Dendrologist* program is run with these command line arguments: *-3 string.avl*.

Listing 4: A Sample Trace: *Dendrologist -3 strings.avl*

```

Properties:
size = 0, height = -1, diameter = 0
fibonacci? = true, complete? = true
Inserted: twelve
Properties:
size = 1, height = 0, diameter = 1
fibonacci? = true, complete? = true
Inserted: nine
Geneology: nine
parent = twelve, left-child = NONE, right-child = NONE
#ancestors = 1, #descendants = 0
Inserted: eleven
Inserted: ten
pre-Order Traversal:
eleven
twelve
nine
ten
In-Order Traversal:
twelve
eleven
nine
ten

```

```
post-Order Traversal:
twelve
ten
nine
eleven
Geneology: 10 UNDEFINED
Properties:
size = 4, height = 2, diameter = 4
fibonacci? = false, complete? = false
Inserted: five
Inserted: four
Inserted: three
Inserted: eight
Inserted: one
Inserted: two
pre-Order Traversal:
nine
eleven
twelve
three
eight
five
four
ten
two
one
In-Order Traversal:
twelve
eleven
three
eight
nine
four
five
two
ten
one
post-Order Traversal:
twelve
eight
three
eleven
four
two
one
ten
five
nine
Geneology: eight
parent = three, left-child = NONE, right-child = NONE
```



```
#ancestors = 3, #descendants = 0
Inserted: six
Inserted: seven
Properties:
size = 12, height = 3, diameter = 7
fibonacci? = false, complete? = false
Deleted: two
Deleted: three
Deleted: five
Properties:
size = 9, height = 3, diameter = 7
fibonacci? = false, complete? = false
Deleted: seven
pre-Order Traversal:
nine
eleven
twelve
eight
ten
four
one
six
In-Order Traversal:
twelve
eleven
eight
nine
four
ten
six
one
post-Order Traversal:
twelve
eight
eleven
four
six
one
ten
nine
Geneology: seven UNDEFINED
Properties:
size = 8, height = 3, diameter = 6
fibonacci? = false, complete? = false
Exception in thread "main" java.lang.IllegalArgumentException: File ↵
Parsing Error.
```
