

# Tristan Leclair-Vani

Laval, Qc, Canada | [tristan.leclair42@gmail.com](mailto:tristan.leclair42@gmail.com) | 514-867-7002 | <http://www.linkedin.com/in/tristan-leclair-vani> | [Github](#)

## EDUCATION

---

### McGill University

Montreal, Quebec

*Bachelor of Science | Major in Computer Science | Minor in Psychology*

2020-2024

- Relevant Coursework: AI, Intro to data science, Software Engineering Project

### Cegep Lionel-Groulx

Ste-Therese, Quebec

*Diploma of collegiate studies | Computer Science and Mathematics*

2018-2020

- Relevant Coursework: C#, Object-Oriented Programming, .NET, Unity Game Development

## WORK EXPERIENCE

---

### Flo EV in Back-end Development

Laval, Quebec

*Intern*

Summer 2023

- Worked in their “Cloud Modernization” team
- Migrated services from their old OCPI Dotnet monolith to azure-hosted micro-services
- Worked with SQL databases, containerized services deployed in clusters on Azure

### Alithya in Front-End Development

Laval, Quebec

*Intern*

Summer 2022

- Worked on multiple Typescript React projects with Material UI and Storybook
- Helped create a front-end curriculum for new front-end developers

### Inpowr Startup in Healthcare Technology

Laval, Quebec

*Intern*

Summer 2021

- I was on a scrum team to help develop their mobile and web applications
- Used Jira, and some C# code to interface between the product designer and the lead developer

### Jean Coutu Pharmacy

Laval, Quebec

*Floor Clerk*

Jun 2020-Aug 2021

## PROJECTS

---

### Media Coverage Analysis

Laval, Quebec

*Developer*

2022-2023

- Gathered API data with python scripts
- Created and refined a typology to apply to our collected data
- Analyzed the data and produced a 6 page report on the results

### Sprint Boot and JavaFX game

Laval, Quebec

*Developer*

2022-2023

- Made a multiplayer board-game with JavaFX and Spring Boot for a school project in University over a year
- Frontend was created with FXGL and JavaFX, backend was a Spring Boot REST api
- Created full UML specifications along the way
- Used Maven for CI/CD

## SKILLS & INTERESTS

---

**Skills:** Java, Dotnet, Python, React, Docker, Unity Engine

**Languages:** English, French

**Interests:** games (tabletop and video), AI, music, ultimate frisbee, writing, game design

**References available upon request**