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|  |  | Tristan Smeets  Programmer |
| Profile Date of Birth: 20/07/’89  Nationality: Dutch  Residence: Enschede, NL Languages **Dutch**  Understanding: C2  Speaking: C2  Writing: C2  **English:**  Understanding: C2  Speaking: C2  Writing: C2  **German:**  Understanding: B1  Speaking: A1  Writing: A1 Contact PHONE  +316 107 38 206  E-MAIL:  [tristan-smeets@outlook.com](mailto:tristan-smeets@outlook.com)  WEBSITE:  <https://tristansmeets.github.io/>  LINKEDIN:  <https://www.linkedin.com/in/tristan-smeets>  GITHUB:  <https://github.com/TristanSmeets> |  | EDUCATIONSecond Degree Chemistry Teacher (Bachelor of Education) *Windesheim, University of Applied Sciences(Zwolle)*  sep 2010 – nov 2016  Degree: No   Creative Media and Game Technologies (Bachelor of Science) *Saxion, University of Applied Sciences (Enschede)*  sep 2017 - current  Degree: Expected 2021 SkillsProgramming: C#, C++, OpenGL, Lua Software Unity 3D, Unreal Engine 4, Visual Studio, Visual Studio Code WORKProgramming Internship *Stichting GameLab Oost, Enschede*  sep 2019 – jan 2020  Worked as a programmer in a team of 6 people to create a serious game for Roessingh Research and Development. I also organised and planned the work for the engineers. High school Chemistry Teacher *Het Assink Lyceum, Eibergen*  sep 2016 – oct 2016  Taught chemistry to VMBO(high school) students Assistant Trainer *Pukulan Club Satria, Enschede*  sep 2013 - present  I assist with trainings and teach kids and adults Pukulan Banten. This is an Indonesian form martial arts. |