

Using Java EE Interceptors

This chapter discusses how to create **interceptor classes** and methods that **interpose** on method invocations or **lifecycle events** on a target **class**.

The following topics are addressed here:

- . Overview of **I**nterceptors
- . Using **I**nterceptors
- . The **i**nterceptor Example Application

Overview of Interceptors

Interceptors are used in conjunction with Java EE managed classes to allow developers to invoke interceptor methods in conjunction with method invocations or lifecycle events on an associated target class.

Common uses of interceptors are logging, auditing, or profiling.

Interceptors can be defined within a target **class** as an **interceptor method**, or in an associated **class** called an **interceptor class**.

Interceptor classes contain methods that are invoked in conjunction with the methods or lifecycle events of the target **class**.

Interceptor classes and methods are defined using **metadata** annotations, or in the deployment **descriptor** of the application containing the **interceptors** and target **classes**.

Note - Applications that **use** the deployment **descriptor** to define **interceptors** are not **portable** across Java EE servers.

Interceptor methods within the target **class** or in an **interceptor class** are annotated with one of the **metadata** annotations defined in **Table 48-1**.

Table 48-1 Interceptor Metadata Annotations

Interceptor Metadata Annotation	Description
<code>javax.interceptor.AroundInvoke</code>	Designates the method as an interceptor method.
<code>javax.interceptor.AroundTimeout</code>	Designates the method as a timeout interceptor , for interposing on timeout methods for enterprise bean timers.
<code>javax.annotation.PostConstruct</code>	Designates the method as an interceptor method for post-construct lifecycle events.
<code>javax.annotation.PreDestroy</code>	Designates the method as an interceptor method for pre—destroy lifecycle events.

Interceptor Classes

Interceptor classes may be designated with the optional `javax.interceptor.Interceptor` annotation, but interceptor classes aren't required to be so annotated.

Interceptor classes **must** have a public, no-argument constructor.

The target **class** can have any number of **interceptor classes** associated with it.

The order in which the **interceptor classes** are invoked is determined by the order in which the **interceptor classes** are defined in the **javax.interceptor.Interceptors** annotation.

This order can be overridden in the deployment **descriptor**.

Interceptor classes may be targets of dependency injection.

Dependency injection occurs when the **interceptor class** instance is created, using the naming context of the associated target **class**, and before any **@PostConstruct** callbacks are invoked.

Interceptor Lifecycle

Interceptor classes have the same lifecycle as their associated target **class**.

When a target **class** instance is created, an **interceptor class** instance is also created for each declared **interceptor class** in the target **class**.

That is, if the target **class** declares multiple **interceptor classes**, an instance of each **class** is created when the target **class** instance is created.

The target **class** instance and all **interceptor class** instances are fully instantiated before any **@PostConstruct** callbacks are invoked, and any **@PreDestroy** callbacks are invoked before the target **class** and **interceptor class** instances are destroyed.

Interceptors and Contexts and Dependency Injection for the Java EE

Contexts and Dependency Injection for the Java EE Platform (CDI) builds on the basic functionality of Java EE **interceptors**.

For information on CDI **interceptors**, including a discussion of **interceptor** binding types, see Using **Interceptors**.

Using Interceptors

Interceptors are defined using one of the interceptor metadata annotations listed in Table 48-1 within the target class, or in a separate interceptor class.

The following code declares an `@AroundTimeout` interceptor method within a target class.

```
@Stateless
public class TimerBean { ...
    @Schedule(minute="*/1", hour="*")
    public void automaticTimerMethod()
    { ... }
    @AroundTimeout
    public void timeoutInterceptorMethod
    (InvocationContext ctx) { ... }
    ...
}
```

If **interceptor classes** are used, use the **`javax.interceptor.Interceptors`** annotation to declare one or more **interceptors** at the **class** or method level of the target **class**.

The following code declares **interceptors** at the **class** level.


```
@Stateless
@Interceptors ({
    PrimaryInterceptor.class,
    SecondaryInterceptor.class
})
public class OrderBean { ... }
```

The following code declares a method-level interceptor class.

```
@Stateless
public class OrderBean { ...
@Interceptors
    (OrderInterceptor.class)
public void placeOrder(Order order)
{ ... }
...
}
```

Intercepting Method Invocations

The **@AroundInvoke** annotation is used to designate interceptor methods for managed object methods.

Only one around-**invoke** interceptor method per class is allowed.

Around-**invoke** **interceptor** methods have the following form:

```
@AroundInvoke  
<visibility>  
    Object  
<Method name>  
    (InvocationContext)  
    throws Exception { ... }
```

For example:

```
@AroundInvoke  
public void interceptOrder  
(InvocationContext ctx) { ... }
```

Around-**invoke** **interceptor** methods can have public, private, protected, or package-level access, and must not be declared static or final.

Around-~~invoke~~ ~~inter~~ceptors can call any component or resource callable by the target method on which it **~~inter~~poses**, have the same security and transaction context as the target method, and run in the same Java virtual machine call-~~stack~~ as the target method.

Around-~~invoke~~ ~~inter~~ceptors can throw any exception allowed by the throws clause of the target method.

They may catch and suppress exceptions, and then recover by calling the **InvocationContext.proceed** method.

Using Multiple Method Interceptors

Use the `@Interceptors` annotation to declare multiple interceptors for a target method or class.


```
@Interceptors ({  
    PrimaryInterceptor.class,  
    SecondaryInterceptor.class,  
    LastInterceptor.class})  
public void updateInfo(String info)  
{ ... }
```

The order of the **interceptors** in the **@Interceptors** annotation is the order in which the **interceptors** are invoked.

Multiple **interceptors** may also be defined in the deployment **descriptor**.

The order of the **interceptors** in the deployment **descriptor** is the order in which the **interceptors** will be invoked.

```
...  
<interceptor-binding>  
<target-name>  
myapp.OrderBean
```

```
</target-name>  
<interceptor-class>  
myapp.PrimaryInterceptor.class  
</interceptor-class>  
<interceptor-class>  
myapp.SecondaryInterceptor.class  
</interceptor-class>  
<interceptor-class>  
myapp.LastInterceptor.class  
</interceptor-class>
```

```
<method-name>  
updateInfo  
</method-name>  
</interceptor-binding>  
...
```

To explicitly pass control to the next **interceptor** in the chain, call the **InvocationContext.proceed** method.

Sharing Data Across Interceptors

The same **InvocationContext** instance is passed as an input parameter to each **interceptor** method in the **interceptor** chain for a particular target method.

The **InvocationContext** instance's **contextData** property is used to pass **data** across **interceptor** methods.

The **contextData** property is a

```
java.util.Map<String, Object> object.
```

Data stored in `contextData` is accessible to interceptor methods further down the interceptor chain.

The `data` stored in `contextData` is not sharable across separate target `class` method invocations.

That is, a different `InvocationContext`

object is created for each invocation of the method in the target **class**.

Accessing Target Method Parameters From an Interceptor Class

The **InvocationContext** instance passed to each **around-invoke** method may be used to access and modify the parameters of the target method.

The **parameters** property of **InvocationContext** is an array of **Object** instances that corresponds to the parameter order of the target method.

For example, for the following target method:

```
@Interceptors  
(PrimaryInterceptor.class)  
public void updateInfo  
(String firstName, String lastName,  
Date date) { ... }
```

The **parameters** property, in the **InvocationContext** instance passed to the **around-invoke** **interceptor** method in **PrimaryInterceptor**,

is an **Object** array containing a **String** object (**firstName**), a **String** object (**lastName**), and a **Date** object (**date**).

The parameters can be accessed and modified using the

InvocationContext.**getParameters** and **InvocationContext**.**setParameters** methods, respectively.

Intercepting Lifecycle Callback Events

Interceptors for lifecycle callback events (post-create and pre-destroy) may be defined in the target class or in interceptor classes.

The `@PostCreate` annotation is used to designate a method as a post-create lifecycle event interceptor.

The **@PreDestroy** annotation is used to designate a method as a pre-destroy lifecycle event interceptor.

Lifecycle event interceptors defined within the target class have the following form:

```
void <Method name> () { ... }
```

For example:

```
@PostCreate  
void initialize() { ... }
```

Lifecycle event **interceptors** defined in an **interceptor class** have the following form:

```
void <Method name>  
(InvocationContext) { ... }
```

For example:

```
@PreDestroy  
void cleanup(InvocationContext ctx)  
{ ... }
```

Lifecycle **interceptor** methods can have public, private, protected, or package-level access, and must not be declared static or final.

Lifecycle **interceptor** methods are called in an **unspecified** security and transaction context.

That is, **portable** Java EE applications should not assume the lifecycle event **interceptor** method has access to a security or transaction context.

Only one **interceptor** method for each lifecycle event (**post-create** and **pre-destroy**) is allowed per **class**.

Using Multiple Lifecycle Callback Interceptors

Multiple lifecycle **interceptors** may be defined for a target **class** by **specifying** the **interceptor classes** in the **@Interceptors** annotation:

```
@Interceptors ({  
    PrimaryInterceptor.class,  
    SecondaryInterceptor.class,  
    LastInterceptor.class})  
@Stateless public class OrderBean{...}
```

The order in which the **interceptor classes** are listed in the **@Interceptors** annotation defines the order in which the **interceptors** are invoked.

Data stored in the **contextData** property of **InvocationContext** is not sharable across different lifecycle events.

Intercepting Timeout Events

Interceptors for **EJB** timer service timeout methods may be defined using the **@AroundTimeout** annotation on methods in the target **class** or in an **interceptor class**.

Only one **@AroundTimeout** method per **class** is allowed.

Timeout **interceptors** have the following form:

```
Object <Method name>  
(InvocationContext)  
throws Exception { ... }
```

For example:

```
@AroundTimeout  
protected void  
timeoutInterceptorMethod  
(InvocationContext ctx) { ... }
```

Timeout *interceptor* methods can have public, private, protected, or package-level access, and must not be declared static or final.

Timeout *interceptors* can call any component or resource callable by the target timeout method, and are invoked in the same transaction and security context as the target method.

Timeout **interceptors** may access the timer **object** associated with the target timeout method through the **InvocationContext** instance's **getTimer** method.

Using Multiple Timeout Interceptors

Multiple timeout **interceptors** may be defined for a given target **class** by specifying the **interceptor classes** containing **@AroundTimeout** **interceptor methods** in an **@Interceptors** **annotation** at the **class level**.

If a target **class** specifies timeout **interceptors** in an **interceptor class**, and also has a **@AroundTimeout** **interceptor** method within the target **class** itself, the timeout **interceptors** in the **interceptor classes** are called first, then the timeout **interceptors** defined in the target **class**.

For example, in the following example, assume that the **PrimaryInterceptor** and **SecondaryInterceptor** **class** have timeout **interceptor** methods.


```
@Interceptors ({
PrimaryInterceptor.class,
SecondaryInterceptor.class})
@Stateful
public class OrderBean {
    ...
    @AroundTimeout
    private void last
    (InvocationContext ctx) { ... }
    ...
}
```

The timeout **interceptor** in **PrimaryInterceptor** will be called first, then the timeout **interceptor** in **SecondaryInterceptor**, and finally the **last** method defined in the target **class**.

The `interceptor` Example Application

The `interceptor` example demonstrates how to use an `interceptor class`, containing an `@AroundInvoke` `interceptor method`, with a `stateless session bean`.

The **HelloBean** stateless session **bean** is a simple enterprise **bean** with a two **business** methods, **getName** and **setName** to retrieve and modify a string.

The **setName** **business** method has an **@Interceptors** annotation that **specifies** an **interceptor class**, **HelloInterceptor**, for that method.

```
@Interceptors  
(HelloInterceptor.class)  
public void setName(String name)  
{ this.name = name; }
```

The `HelloInterceptor` class defines an `@AroundInvoke` interceptor method, `modifyGreeting`, that converts the string passed to `HelloBean.setName` to lower case.

```
@AroundInvoke
public Object modifyGreeting
(InvocationContext ctx)
throws Exception {
    Object[] parameters =
    ctx.getParameters();
    String param =
    (String) parameters[0];
    param = param.toLowerCase();
    parameters[0] = param;
    ctx.setParameters(parameters);
}
```

```
try {  
    return ctx.proceed();  
} catch (Exception e) {  
    logger.warning("Error calling  
ctx.proceed in modifyGreeting()");  
    return null;  
}  
}
```

The parameters to `HelloBean.setName` are retrieved and stored in an `Object` array by calling the `InvocationContext.getParameters` method.

Because `setName` only has one parameter, it is the first and only element in the array.

The string is set to lower case, and stored in the `parameters` array, then passed to `InvocationContext.setParameters`.

To return control to the session bean, `InvocationContext.proceed` is called.

The user interface of `interceptor` is a JavaServer Faces web application that consists of two Facelets views, `index.xhtml`, which has a form for entering the name, and `response.xhtml`, which displays the final name.

Running the `interceptor` Example Application in NetBeans IDE

1. **From** the File menu, choose Open Project.
2. In the Open Project dialog, navigate to *tut-install/examples/ejb/*.

3. Select the `interceptor` folder and click Open Project.

4. In the Projects tab, right-click the `interceptor` project and select Run.

This will compile, deploy, and run the **interceptor** example, opening a web browser page to

<http://localhost:8080/interceptor/>.

5. Type a name **into** the form and **select** Submit.

The name will be converted to lowercase by the method **interceptor** defined in the **HelloInterceptor** class.

Running the `interceptor`

Example Applications Using Ant

1. Go to the following directory:

`tut-install/examples/ejb/
interceptor/`

2. To compile the source files and package the application, use the following command: `ant`

This command calls the **default** target, which builds and packages the application **into** a WAR file, **interceptor.war**, located in the **dist** directory.

3. To deploy and run the application using Ant, use the following command:

```
ant run
```


This command deploys and runs the **interceptor** example, opening a web browser page to

http://localhost:8080/interceptor/.

4. Type a name **into** the form and **select** Submit.

The name will be converted to lowercase by the method **interceptor** defined in the **HelloInterceptor** class.