

Getting Started with Enterprise Beans

This chapter shows how to develop, deploy, and run a simple Java EE application named **converter**.

The purpose of **converter** is to calculate currency conversions between Japanese yen and Eurodollars.

The **converter** application consists of an enterprise **bean**, which performs the calculations, and a web client.

Here's an overview of the steps you'll follow in this chapter:

1. Create the enterprise **bean**: **ConverterBean**.
2. Create the web client.
3. Deploy **converter** onto the server.
4. Using a browser, run the web client.

Before proceeding, make sure that you've done the following:

- Read Chapter 1, Overview
- Become familiar with enterprise beans (see Chapter 22, Enterprise Beans)
- Started the server (see Starting and Stopping the GlassFish Server)

The following topics are addressed here:

- Creating the Enterprise Bean
- Modifying the Java EE Application

Creating the Enterprise Bean

The enterprise bean in our example is a stateless session bean called `ConverterBean`.

The source code for `ConverterBean` is in the `tut-install/examples/ejb/converter/src/java/` directory.

Creating **ConverterBean** requires these steps:

1. Coding the **bean's** implementation **class** (the source code is provided)
2. Compiling the source code

Coding the Enterprise Bean Class

The enterprise **bean class** for this example is called **ConverterBean**.

This **class** implements two **business methods**: **dollarToYen** and **yenToEuro**.

Because the enterprise **bean class** doesn't implement a **business interface**, the enterprise **bean** exposes a local, **no-interface** view.

The public methods in the enterprise **bean class** are available to clients that obtain a reference to **ConverterBean**.

The source code for the **ConverterBean** class is as follows:

```
package
com.sun.tutorial.javaee.ejb;
import java.math.BigDecimal;
import javax.ejb.*;
@Stateless
public class ConverterBean {
    private BigDecimal yenRate =
new BigDecimal("83.0602");
    private BigDecimal euroRate =
new BigDecimal("0.0093016");
```



```
public BigDecimal
dollarToYen(BigDecimal dollars) {
    BigDecimal result =
    dollars.multiply(yenRate);
    return result.setScale
    (2, BigDecimal.ROUND_UP);
}

public BigDecimal
yenToEuro(BigDecimal yen) {
    BigDecimal result =
    yen.multiply(euroRate);
```

```
return result.setScale  
(2, BigDecimal.ROUND_UP);  
}  
}
```

Note the **@Stateless** annotation decorating the enterprise bean class.

This annotation lets the container know that **ConverterBean** is a stateless session bean.

Creating the converter Web Client

The web client is contained in the following servlet class:

```
tut-install/examples/ejb/converter/  
src/java/converter/web/  
ConverterServlet.java
```

A Java **servlet** is a web component that responds to **HTTP** requests.

The **ConverterServlet** class uses dependency injection to obtain a reference to **ConverterBean**.

The `javax.ejb.EJB` annotation is added to the declaration of the private member variable `converterBean`, which is of type `ConverterBean`.

`ConverterBean` exposes a local, no-interface view, so the enterprise bean implementation class is the variable type:

```
@WebServlet
public class ConverterServlet
extends HttpServlet {
    @EJB
    ConverterBean converterBean;

    ...
}
```

When the user enters an amount to be converted to yen and euro, the amount is retrieved from the request parameters; then the `ConverterBean.dollarToYen` and the `ConverterBean.yenToEuro` methods are called:

```
...  
try {  
    String amount =  
        request.getParameter("amount");
```

```
if (amount != null &&
amount.length() > 0) {
// convert the amount
// to a BigDecimal from
// the request parameter
BigDecimal d =
new BigDecimal(amount);
// call the
// ConverterBean.dollarToYen()
// method to get the amount
// in Yen
```



```
BigDecimal yenAmount =  
converter.dollarToYen(d);  
// call the  
// ConverterBean.yenToEuro()  
// method to get the amount  
// in Euros  
BigDecimal euroAmount =  
converter.yenToEuro(yenAmount);
```

• • •

}

• • •

}

The results are displayed to the user.

Building, Packaging, Deploying, and Running the `converter` Example

Now you are ready to compile the enterprise bean class (`ConverterBean.java`) and the servlet class (`ConverterServlet.java`) and to package the compiled classes into a WAR file.

*To Build, Package, and Deploy
the converter Example in NetBeans IDE*

1. From the File menu, choose Open Project.
2. In the Open Project dialog, navigate to:
tut-install/examples/ejb/

3. Select the `converter` folder.

4. Select the Open as Main Project and Open Required Projects check boxes.

5. Click Open Project.

6. In the Projects tab, right-click the `converter` project and select Deploy.

A web browser window opens the URL

`http://localhost:8080/converter.`

*To Build, Package, and Deploy
the **converter** Example Using Ant*

1. In a terminal window, go to:

`tut-install/examples/ejb/converter/`

2. Type the following command:

`ant all`

This command calls the **default** task, which compiles the source files for the enterprise **bean** and the **servlet**, placing the **class** files in the **build** subdirectory (not the **src** directory) of the project.

The default task packages the project **into** a WAR module: **converter.war**.

For more information about the Ant **tool**, see **Building the Examples**.

Note - When compiling the code, the **ant** task includes the Java EE **API** JAR files in the **classpath**.

These JARs reside in the **modules** directory of your GlassFish Server installation.

If you plan to **use** other **tools** to compile the source code for Java EE components, make sure that the **classpath** includes the Java EE **API** JAR files.

*To Run the **converter** Example*

1. Open a web browser to the following URL:

`http://localhost:8080/converter`

The screen shown in Figure 23-1 appears.

Figure 23-1 The **converter** Web Client

2. Type 100 in the input field and click Submit.

A second page appears, showing the converted values.

Modifying the Java EE Application

The GlassFish Server supports iterative development.

Whenever you make a change to a Java EE application, you must redeploy the application.

To Modify a Class File

To modify a **class** file in an enterprise **bean**, you change the source code, recompile it, and redeploy the application.

For example, to update the exchange rate in the **dollarToYen** business method of the **ConverterBean** class, you would follow these steps.

To modify **ConverterServlet**, the procedure is the same.

1. Edit **ConverterBean.java** and save the file.

2. Recompile the source file.

- To recompile `ConverterBean.java` in NetBeans IDE, right-click the `converter` project and select Run.

This recompiles the `ConverterBean.java` file, replaces the old `class` file in the build directory, and redeploys the application to GlassFish Server.

- Recompile `ConverterBean.java` using Ant:

- a. In a terminal window, go to the *tutorial* subdirectory.
- b. Type the following command:

```
ant all
```

This command repackages, deploys, and runs the application.